

Game Design Document  
Fill up the following document

---

1. Write the title of your project.

Escape The Galaxy

---

2. What is the goal of the game?

---

Trying to stay alive for as long as you can.

3. Write a brief story of your game.

---

Mr. Astronaut is stuck in space and has to stay alive until the backup team comes to get him.

---

---

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Mr. Astronaut	It can move up, down, left right.
2		
3		
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	Asteroid	They move fast and it can make Mr. Astronaut go back and hit the big rock.
2		
3		
4		
5		
6		
7		
8		

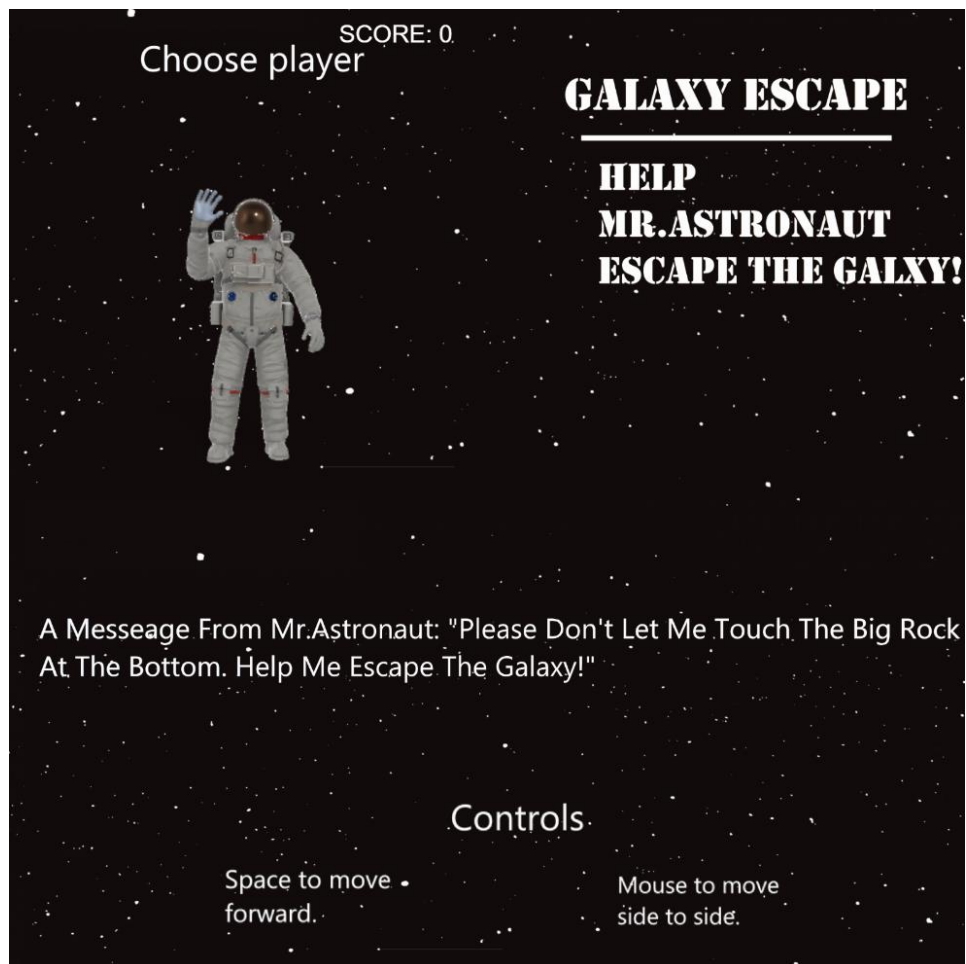
Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

---

---

---



How do you plan to make your game engaging?

---

---

---

---

- Adding songs
- Game over
- Animations
- Instructions
- Messages
- Fast pace