

Contents

1 Variables.....	1
1.1 Variable Rules	2
2 id -prints the memory of a variable	2
Program 2.1 – printing the id of a variable	2
Program 2.2 -- printing the id of variables with same memory allocation	2
3: type – prints the datatype	2
Program 3.1: prints the data type.....	2
Comments in python.....	3
4: Type Conversion.....	3
Program 4.1 : Type Conversion.....	3
5: Multiple variable Assignment	3
Program 5.1: Multiple variable assignment.....	3
6: Mutiple variable with a single value	4
Program 6.1: Can assign single value to multiple variable	4
7: Printing values using print function	4
Program 7.1: Printing values	4
8: Operators	5
8.1 Arithmetic operator	5
Program 8.1.1 Arithmetic operator	5
8.3 Comparison Operator	6
Program 8.3.1 Comparison operator usage.....	6
8.2 Assignment Operator.....	6
Program 8.2.1 Assignment Operator	6

1 Variables

- a=10 // integer – whole number
- a=12.3 //float – decimal number
- a="value" //string – group of characters
- a=2j //complex
- a=true //Boolean – returns true or false

1.1 Variable Rules

- Should start with alphabets or underscore
- Should not start with a number
- Case insensitive
- Inbuilt keywords cannot be used
- snake_Case, camelCase, PascalCase can be used

2 id -prints the memory of a variable

Program 2.1 – printing the id of a variable

```
a=10  
print(id(a))
```

o/p

2152329341520

When a=10,b=10 ; stores the value at same location

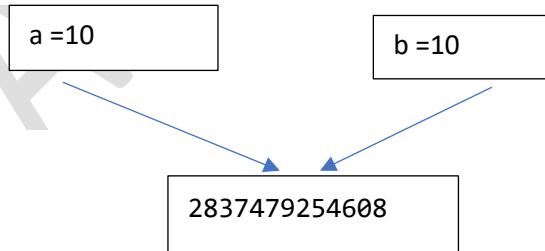
On print id(a), id(b) ; it will print the same location

Program 2.2 - – printing the id of variables with same memory allocation

```
a=10  
b=10  
print(id(a))  
print(id(b))
```

o/p

2837479254608
2837479254608



3: type – prints the datatype

Program 3.1: prints the data type

```
#####Data Types#####  
intva=10  
floatva=10.2  
strva="Water"  
compval=2j  
print("*****data types*****")  
print(type(intva))
```

```
print(type(floatva))
print(type(strva))
print(type(compval))

o/p
*****data types*****
<class 'int'>
<class 'float'>
<class 'str'>
<class 'complex'>
```

Comments in python

- single line comment

''' ''' – Multiple line comment

4: Type Conversion

Converts from one data type to another

Program 4.1 : Type Conversion

```
#####Type conversion#####
#####Converting int to float, String, comp#####
print("*****Type conversion*****")
intva=10
convfloat=float(intva)
print(type(convfloat))
convstr=str(intva)
print(type(convstr))
convcom=complex(intva)
print(type(convcom))
```

o/p

```
*****Type conversion*****
<class 'float'>
<class 'str'>
<class 'complex'>
```

5: Multiple variable Assignment

Can assign multiple values in a single line

Program 5.1: Multiple variable assignment

```
#####Multiple variable assignment#####
print("*****Multiple variable assignment*****")
```

```
x,y,z=10,11,12  
print("x value is ",x)  
print("y value is ",y)  
print("z value is ",z)
```

o/p

```
*****Multiple variable assignment*****  
x value is 10  
y value is 11  
z value is 12
```



6: Multiple variable with a single value

Program 6.1: Can assign single value to multiple variable

```
#####Assignment a single value to multiple variable#####  
print("*****Assignment a single value to multiple variable*****")  
a=b=c=10  
print("a value is ",a)  
print("b value is ",b)  
print("c value is ",c)
```

o/p

```
*****Assignment a single value to multiple variable*****  
a value is 10  
b value is 10  
c value is 10
```

7: Printing values using print function

Program 7.1: Printing values

```
#####Homework My name is Abi#####  
myName="Abi"  
print("My name is ",myName)  
#####Lucky Number#####  
luckyNumber=4  
print("My lucky number is ",luckyNumber)  
#####Multiple value printing#####  
x,y,z=10,11,12  
print(x,y,z)
```

o/p

```
My name is Abi  
My lucky number is 4  
10 11 12
```

8: Operators

8.1 Arithmetic operator (+,-,*,/,//,%,**)

8.2 Assignment operator

8.3 Comparison operator

8.4 Logical operator

8.5 Identity operator

8.6 Membership operator

8.1 Arithmetic operator

+	Addition
-	Subtraction
*	Multiplication
/	Division
//	Floor Division
%	Modulo
**	exponential

Program 8.1.1 Arithmetic operator

```
#####Arithmetic operator*****
print("*****Arithmetic operator*****8")
a=3
b=2
c=a+b
print("Addition is ",c)
c=a-b
print("Subtraction is ",c)
c=a*b
print("Multiplication is ",c)
c=a/b
print("Division is ",c) ###prints the quotient with decimal
c=a//b
print("Floor division is ",c) ###prints the quotient without decimal
c=a%b
print("Modulus/Reminder is ",c)
c=a**b
print("Exponential is ",c)
```

O/p

```
*****Arithmetic operator*****8
```

```
Addition is 5
Subtraction is 1
Multiplication is 6
Division is 1.5
Floor division is 1
Modulus/Reminder is 1
Exponential is 9
```

8.3 Comparison Operator

==	Compares two values
>=	Greater than or equal to
<=	Less than or equal to
!=	Not equal to
>	Greater than
<	Less than

Program 8.3.1 Comparison operator usage

```
#####Comparison operator#####
print("*****Comparison operator*****")
a=5
b=10
print("Compare operator == ",a==b)
print("Less than operator < ",a<b)
print("Greater than operator >",a>b)
print("Less than or equal to operator <=",a<=b)
print("Greater than or equal to operator >=",a>=b)
print("Not equal to operator != ",a!=b)
```

o/p

```
*****Comparison operator*****
Compare operator == False
Less than operator < True
Greater than operator > False
Less than or equal to operator <= True
Greater than or equal to operator >= False
Not equal to operator != True
```

8.2 Assignment Operator

Program 8.2.1 Assignment Operator

```
a=10
b=15
a+=b
print("Addition Asisgnment operator ",a)
a-=b
```

```
print("Subtraction Assignment operator ",a)
a*=b
print("Multiplication Assignment operator ",a)
a**=b
print("Exponential Assignment operator ",a)
a/=b
print("Division assignment operator ",a)
a%=b
print("Modulus assignment operator ",a)
a//=b
print("Floor division assignment operator ",a)
```

o/p

```
Addition Asisgnment operator 25
Subtraction Assignment operator 10
Multiplication Assignment operator 150
Exponential Assignment operator 437893890380859375000000000000000000
Division assignment operator 2.9192926025390626e+31
Modulus assignment operator 11.0
Floor division assignment operator 0.0
```