

LR: Probabilistic Foundations and Weighted Least Squares

Locally weighted Linear Regression

◆ 1. Standard Linear Regression

We fit parameters θ by minimizing:

$$\theta^* = \arg \min_{\theta} \sum_{i=1}^N (y^{(i)} - \theta^T x^{(i)})^2$$

- Every data point contributes **equally** to the loss.
-

◆ 2. Locally Weighted Linear Regression

Instead of giving **equal importance** to all points, LWLR assigns **weights** $w^{(i)}$ based on how close each training point $x^{(i)}$ is to the query point \bar{x} (the point where we want a prediction).

$$\theta^* = \arg \min_{\theta} \sum_{i=1}^N w^{(i)} (y^{(i)} - \theta^T x^{(i)})^2$$

- Here, $w^{(i)}$ is large if $x^{(i)}$ is close to \bar{x} .
 - $w^{(i)}$ is small if $x^{(i)}$ is far away.
 - This makes the regression **local**.
-

◆ 3. Weight Function

Your notes show:

$$w^{(i)} = \exp \left(-\frac{(x^{(i)} - \bar{x})^T (x^{(i)} - \bar{x})}{2\tau^2} \right)$$

- Gaussian (exponential) kernel.
 - τ = bandwidth parameter:
 - **Small** τ : only nearby points matter (very local).
 - **Large** τ : distant points also matter (approaches global regression).
-

◆ 4. Prediction

Once θ^* is found (solved for each query \bar{x}), the prediction is:

$$\hat{y} = \theta^{*T} \bar{x}$$

◆ 5. Intuition

- Imagine you want to predict at a point \bar{x} .
 - Instead of fitting one global line for all data, LWLR fits a **new weighted linear regression** around that point, where nearby data influences more.
 - This gives a flexible, non-linear decision boundary even though we're using linear regression locally.
-

✓ Summary:

- LWLR is a **non-parametric** algorithm (parameters change for each query).
 - It uses a **weighted least squares** approach where weights depend on distance to the query point.
 - Good for datasets where the relationship between x and y is **not globally linear** but **locally linear**.
-

Put simply

Standard Linear Regression

- You take **all points**.
 - You try to find **one best straight line** that goes through them (minimizing overall error).
 - Every point is treated as **equally important**.
-

Locally Weighted Linear Regression (LWLR)

- Suppose you want to predict at a specific point x_0 .
 - LWLR says: **"Pay more attention to the training points near x_0 , and less attention to points far away."**
 - So it builds a **mini line** around that neighborhood.
 - Every time you want a prediction at a new place, LWLR makes a new local line.
-

Analogy

- Imagine drawing a curve with a ruler:
 - Ordinary Linear Regression = put one **long ruler** across the whole data → one straight line.
 - LWLR = move a **small ruler** point by point → at each spot, fit a little line using nearby points.
 - Stitching those local lines together looks like a smooth curve.
-

Why it's useful?

- Works well when data is **nonlinear** (curvy).
 - But expensive → because you must refit a line for **every prediction**.
-

👉 So, in one line:

Linear Regression = one global line. LWLR = many local lines fitted on the fly, giving flexibility.

In **Locally Weighted Linear Regression (LWLR)**, there's **no traditional "training" step** where you compute and store fixed model parameters (like slope &

intercept).

How it works:

1. In standard linear regression

- You train once → find one global slope & intercept.
- Then you use them for any new prediction.

2. In LWLR

- You don't pre-compute a global model.
 - For **each new prediction point** x_0 :
 - Compute weights for all training points (near ones get high weight, far ones get low).
 - Solve a **small weighted regression** just for that location.
 - So the model is built **on the fly** for every prediction.
-

Intuition:

It's like asking:

- *"If I only cared about the neighborhood around this point, what line would best fit that?"*
 - Then use that line to predict at x_0 .
-

Downside:

Since you fit a mini-model for each new query, it's **computationally expensive** (slow for large datasets).

Probabilistic Approach of Linear Regression

1. Standard Linear Regression Setup

We assume the data is generated like this:

$$y_i = \theta^T x_i + \xi_i$$

- y_i : observed output
- $\theta^T x_i$: deterministic linear part (our prediction)
- ξ_i : noise (random error, accounts for randomness/unseen factors)

Now the **assumptions about noise ξ_i** :

1. Noise is Gaussian:

$$\xi_i \sim \mathcal{N}(0, \sigma^2)$$

→ Mean = 0, Variance = σ^2 .

→ Means predictions are centered around the true values, but with some spread.

2. Independent noise:

Each data point's noise is independent of the others.

So, joint probability of all errors = product of their individual probabilities.

2. Probabilistic Assumption

We assume the noise is **Gaussian distributed**:

$$\epsilon^{(i)} \sim \mathcal{N}(0, \sigma^2)$$

That means:

$$y^{(i)} | x^{(i)} \sim \mathcal{N}(\theta^T x^{(i)}, \sigma^2)$$

👉 Interpretation: Given input $x^{(i)}$, the output $y^{(i)}$ is normally distributed around $\theta^T x^{(i)}$.

3. Likelihood Function

Given the assumptions, the probability of observing one $y^{(i)}$ is:

$$P(y^{(i)}|x^{(i)}; \theta) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y^{(i)} - \theta^T x^{(i)})^2}{2\sigma^2}\right)$$

For **all data points (i = 1 to n)**, since errors are independent:

$$L(\theta) = \prod_{i=1}^n P(y^{(i)}|x^{(i)}; \theta)$$

This is the **likelihood function**: how likely our parameters θ explain the data.

4. Log-Likelihood

We take the log for simplicity:

$$\ell(\theta) = \log L(\theta) = \sum_{i=1}^n \log\left(\frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y^{(i)} - \theta^T x^{(i)})^2}{2\sigma^2}\right)\right)$$

$$\ell(\theta) = n \log \frac{1}{\sqrt{2\pi\sigma^2}} - \frac{1}{2\sigma^2} \sum_{i=1}^n (y^{(i)} - \theta^T x^{(i)})^2$$

5. Maximizing Likelihood \Leftrightarrow Minimizing MSE

- First term ($\log \frac{1}{\sqrt{2\pi\sigma^2}}$) is constant w.r.t θ .
- Second term involves the **sum of squared errors (SSE)**.

So:

$$\theta^* = \arg \max_{\theta} \ell(\theta) = \arg \min_{\theta} \sum_{i=1}^n (y^{(i)} - \theta^T x^{(i)})^2$$

Key Insight:

The **probabilistic interpretation** shows that minimizing **MSE in linear regression** is equivalent to **Maximum Likelihood Estimation (MLE)** under the assumption that errors are Gaussian, zero-mean, and independent.

Key Takeaway:

- Linear regression with squared error is not just algebra—it's **MLE under Gaussian noise assumption**.
- That's why in your notes it says:

$$\theta^* = \arg \min_{\theta} J(\theta)$$