

# Introduction

Main Goal: *Comparison of five graph processing systems in their performance on different graphs and algorithms.*

## 1. Preliminaries

- Basics
- Computation Styles
- Hugepages

## 2. Frameworks

## 3. Evaluation

- Research vs. Production Case
- Results
- Impact of Hugepages on Galois

## 4. Conclusion

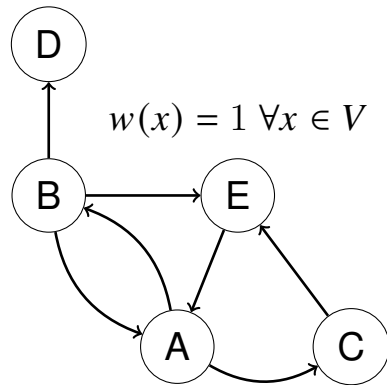
# Preliminaries

## Graphs

A *weighted, directed graph* is the tuple  $G = (V, E, w)$  where the *vertex set* is  $V \subseteq \mathbb{N}$  and the  $E$  is the *edge set* with

$$E \subseteq \{(x, y) \mid x, y \in V, x \neq y\}$$

and  $w : E \rightarrow \mathbb{R}$  is a mapping of edge to a weight.



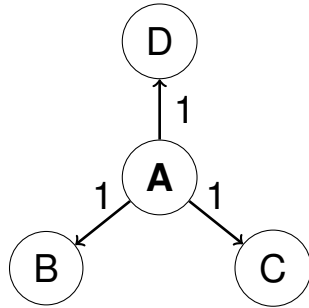
## Algorithms

**Single-Source Shortest-Paths (SSSP):** find the shortest path from a starting vertex to every other vertex

**Breadth-first search (BFS):** find a node outgoing from a starting vertex, by increasing maximum hop count step-wise

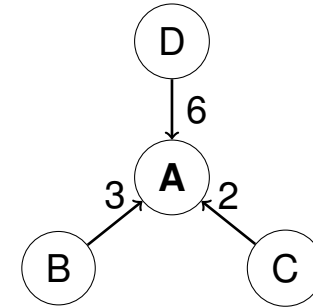
**PageRank (PR):** link analysis algorithm; weighs vertices, measuring their relative importance

# Push Style



- reads active vertex, writes neighborhood
- more efficient, if only few active vertices at the same time
- more efficient, if neighborhoods do not overlap

# Pull Style



- reads neighborhood, writes active vertex
- only one write and many read operations
- less synchronization in parallel implementations needed
  - more efficient, if many vertices active at the same time

# Hugepages

- most systems use virtual memory management
  - represents an abstraction to hardware memory
  - virtual memory is then organized in pages
  - translations of virtual memory to physical memory are cached, because every translation takes time
- typically, memory pages are 4 KiB in size
- **hugepages** can be several MiB in size → reduce number of cache misses
- especially noticeable in very memory intensive applications

# Frameworks

■ **Galois** is a general purpose library designed for parallel programming

- Version 6.0 from 29<sup>th</sup> June 2020 used

■ **Gemini** uses a distributed message-based approach from scratch

- Version from 2<sup>nd</sup> November 2016 used
- Version contains bugs that had to be fixed

■ **Giraph** is built on Apache Hadoop, a large scale data processing infrastructure

- Version 1.3 from 8<sup>th</sup> May 2020 used
- BFS is not natively supported
- state-of-the-art, but not NUMA-aware

■ **Ligra** dynamically switches between push and pull style

- Version from 14<sup>th</sup> August 2019

■ **Polymer** optimizes data layout and memory access strategies

- Version from 28<sup>th</sup> August 2018

# Evaluation

## Machines

vsflash1-5,

- 96 cores, of which 48 virtual
- 256 GB of RAM each<sup>1</sup>
- Ubuntu 18.04.2 LTS

## Measurements

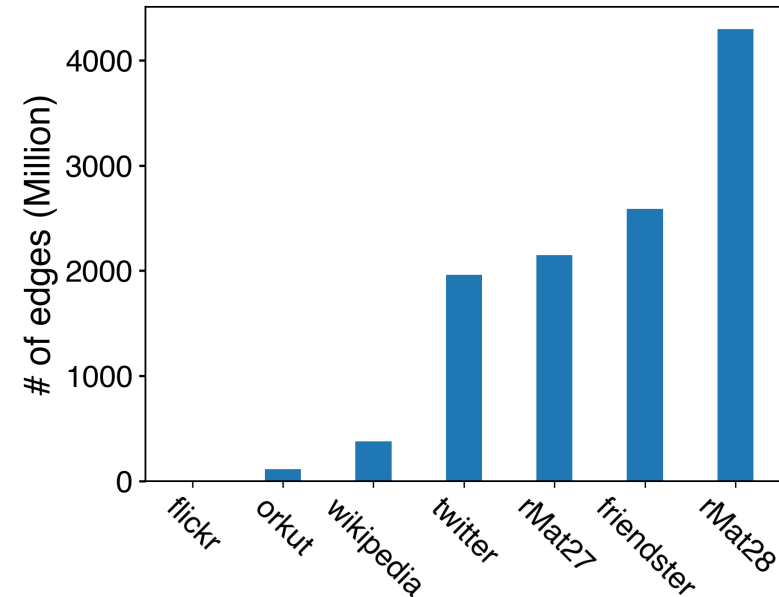
- **execution time:** time from start to finish of the console command
- **calculation time:** time the framework actually executed the algorithm
- executed each test case 10 times

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<sup>1</sup>one machine only 128 GB

## Graphs

Both rMat graphs are synthetic, others are real-world data sets



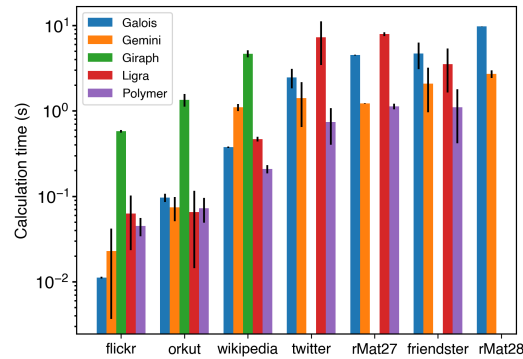
# Production Case

- running system: multiple calculations on a single graph
  - graph data stays loaded between calculations
- short calculation times should be preferred

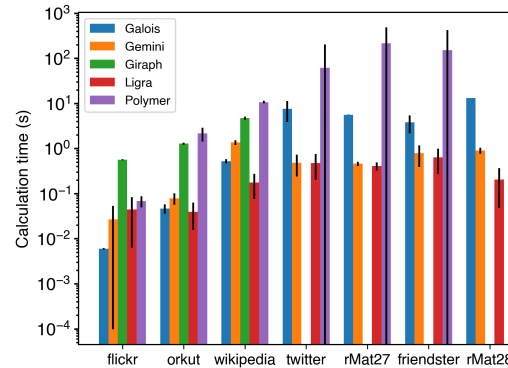
# Research Case

- individual calculation cases: possibly new graph for each calculation
  - frequently changing algorithm
- framework should be relatively fast on different algorithms
- overall small execution times should be preferred

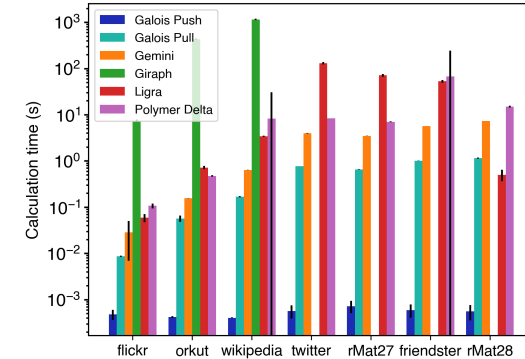
# Production Case Single Node



(a) SSSP



(b) BFS

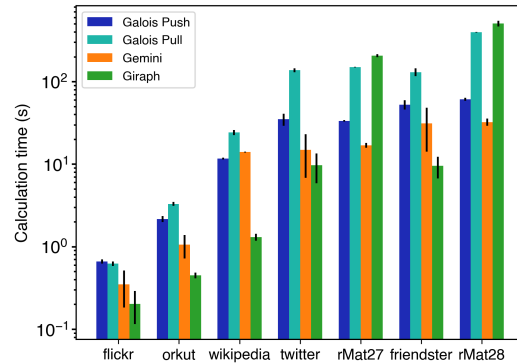


(c) PR

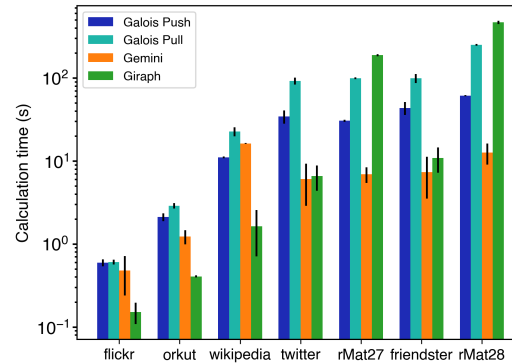
- Giraph is either very slow or requires too much RAM (>256 GB)
- On SSSP, Polymer is fastest, followed by Gemini on second place
- On BFS, Gemini and Ligra are comparable and fastest on the larger graphs
- On PR, Galois is fastest. But we exclude Galois Push because of possible measuring errors.
- Message-based approach can compete with shared-memory



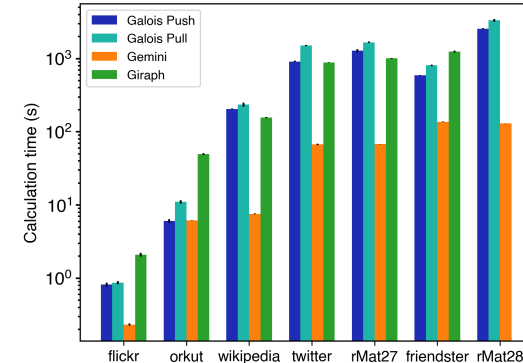
# Production Case Distributed



(a) SSSP



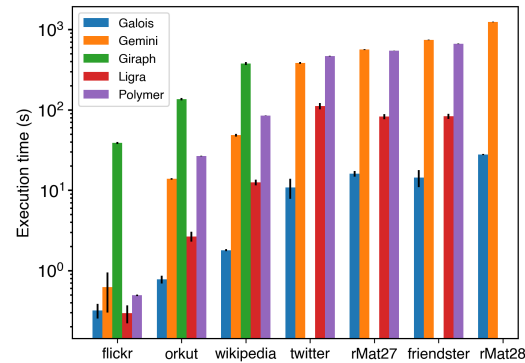
(b) BFS



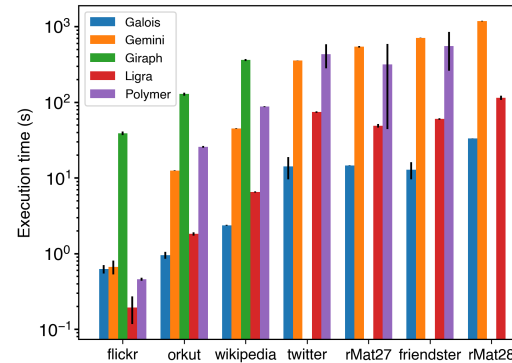
(c) PR

- Giraph is fastest on SSSP and BFS on the real world graphs
- Giraph has problems with synthetic graphs
- Gemini is fastest on PR, with Giraph on second place

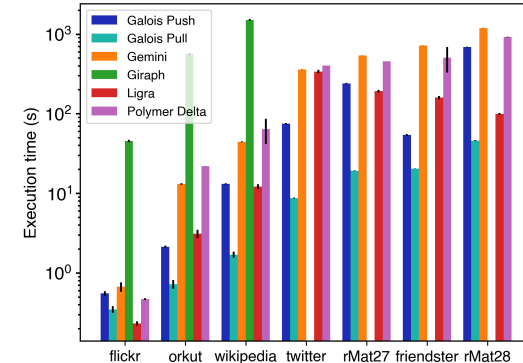
# Research Case Single Node



(a) SSSP



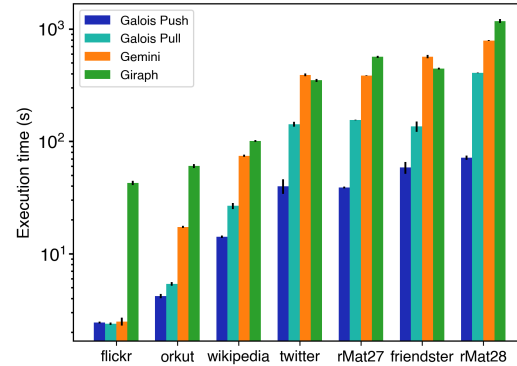
(b) BFS



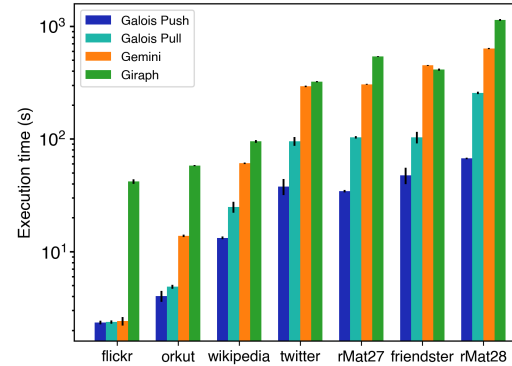
(c) PR

- Giraph is either slowest or requires too much RAM (>256 GB)
- Galois is fastest in almost all cases, second fastest is Ligra
- Gemini and Polymer are comparably slow

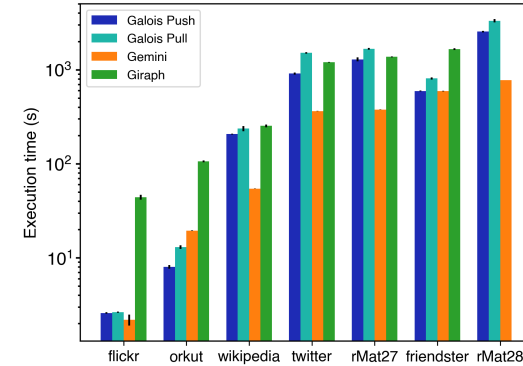
# Research Case Distributed



(a) SSSP



(b) BFS

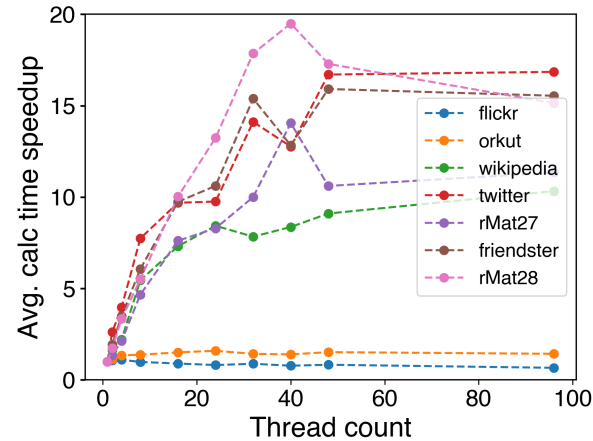


(c) PR

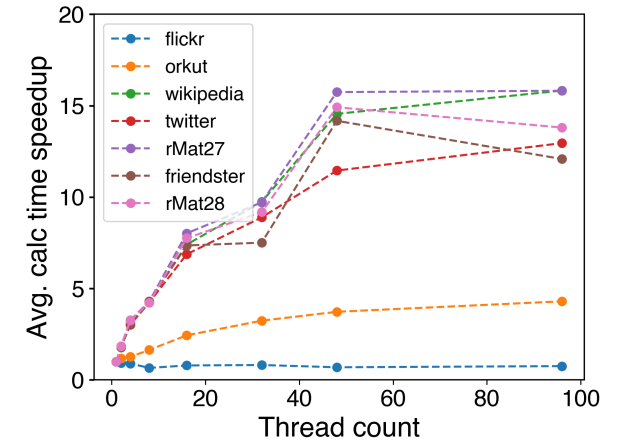
- Galois Push is faster than Pull in all cases
- Either Galois implementation is faster than any other frameworks on SSSP or BFS
- Gemini is fastest on PR and comparable to Giraph on SSSP and BFS

# Galois With Hugepages on SSSP

Graph	Calc Time (s)		Exec Time (s)	
	w/o	w/	w/o	w/
flickr	0.01	<b>0.01</b>	0.3	<b>0.2</b>
orkut	0.10	<b>0.02</b>	0.8	<b>0.5</b>
wikipedia	0.38	<b>0.11</b>	1.8	<b>1.1</b>
twitter	2.47	<b>0.94</b>	10.8	<b>5.1</b>
rMat27	4.50	<b>1.39</b>	16.0	<b>6.4</b>
friendster	4.70	<b>1.78</b>	14.4	<b>7.5</b>
rMat28	9.77	<b>3.34</b>	27.8	<b>13.1</b>



(a) Without Hugepages

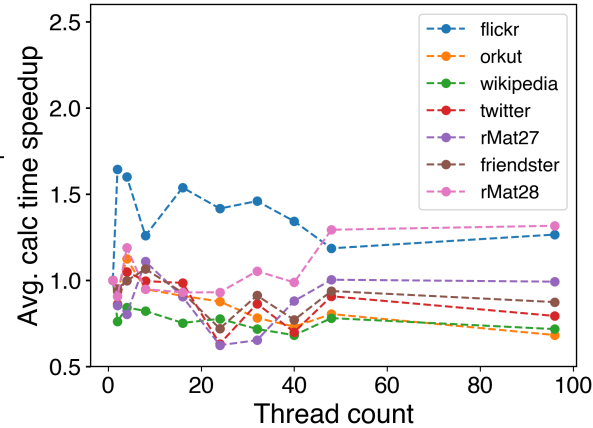


(b) With Hugepages

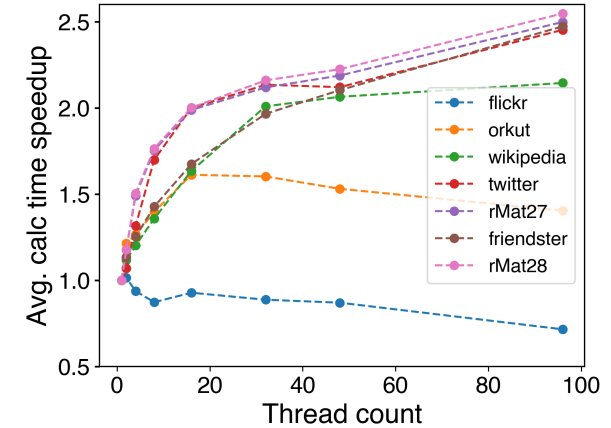
- Hugepages further reduce both calculation and execution time
- Speedups with hugepages are “more reliable”, i.e., more predictable

# Galois With Hugepages on PR Pull

Graph	Calc Time (s)		Exec Time (s)	
	w/o	w/	w/o	w/
flickr	0.01	<b>0.01</b>	0.3	<b>0.2</b>
orkut	0.06	<b>0.02</b>	0.7	<b>0.6</b>
wikipedia	0.17	<b>0.03</b>	1.7	<b>1.4</b>
twitter	0.77	<b>0.11</b>	<b>8.7</b>	9.3
rMat27	0.65	<b>0.13</b>	19.2	<b>8.1</b>
friendster	1.01	<b>0.14</b>	20.4	<b>13.1</b>
rMat28	1.15	<b>0.24</b>	46.0	<b>16.4</b>



(a) Without Hugepages



(b) With Hugepages

- Hugepages further reduce both calculation and execution time
- Hugepages make speedup in multithreaded scenario possible
- Speedup not to the same degree as with SSSP (15× vs. 2.5×)

# Conclusion and Outlook

Generally: 1) performance highly dependent on the framework, algorithm and data set  
2) single node almost always preferable, as long as RAM is sufficient

## Production Case

- Giraph is very fast on distributed systems (especially SSSP and BFS), with added benefit of Hadoop (fault-tolerance, automatic parallelization)
- Gemini (surprisingly) and Ligra are good options for single node

## Research Case

- Galois is fastest in almost all cases; further improvements with hugepages possible

## Outlook

- incorporate new frameworks and new algorithms
- explore range of settings and other implementations
- repeat similar tests in the future: frameworks are improved and new ones are introduced