Introduction

Main Goal: Comparison of five graph processing systems in their performance on different graphs and algorithms.

- 1. Preliminaries
 - Basics
 - Computation Styles
 - Hugepages
- 2. Frameworks
- 3. Evaluation
 - Research vs. Production Case
 - Results
 - Impact of Hugepages on Galois
- 4. Conclusion

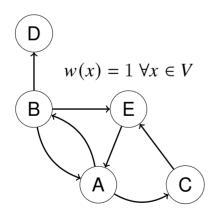
Preliminaries

Graphs

A weighted, directed graph is the tuple G = (V, E, w) where the vertex set is $V \subseteq \mathbb{N}$ and the E is the edge set with

$$E \subseteq \{(x, y) \mid x, y \in V, x \neq y\}$$

and $w: E \to \mathbb{R}$ is a mapping of edge to a weight.



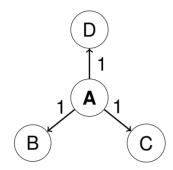
Algorithms

Single-Source Shortest-Paths (SSSP): find the shortest path from a starting vertex to every other vertex

Breadth-first search (BFS): find a node outgoing from a starting vertex, by increasing maximum hop count step-wise

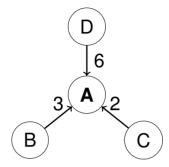
PageRank (PR): link analysis algorithm; weighs vertices, measuring their relative importance

Push Style



- · reads active vertex, writes neighborhood
- more efficient, if only few active vertices at the same time
- more efficient, if neighborhoods do not overlap

Pull Style



- reads neighborhood, writes active vertex
- → only one write and many read operations
 - less synchronization in parallel implementations needed
 - more efficient, if many vertices active at the same time

Hugepages

- most systems use virtual memory management
 - represents an abstraction to hardware memory
 - virtual memory is then organized in pages
 - translations of virtual memory to physical memory are cached, because every translation takes time
- typically, memory pages are 4 KiB in size
- hugepages can be several MiB in size → reduce number of cache misses
- especially noticeable in very memory intensive applications

Frameworks

- Galois is a general purpose library designed for parallel programming
 - Version 6.0 from 29th June 2020 used
- **Gemini** uses a distributed message-based approach from scratch
 - Version from 2nd November 2016 used
 - Version contains bugs that had to be fixed

- **Giraph** is built on Apache Hadoop, a large scale data processing infrastructure
 - Version 1.3 from 8th May 2020 used
 - BFS is not natively supported
 - state-of-the-art, but not NUMAaware
- Ligra dynamically switches between push and pull style
 - Version from 14th August 2019
- Polymer optimizes data layout and memory access strategies
 - Version from 28th August 2018

Evaluation

Machines

vsflash1-5,

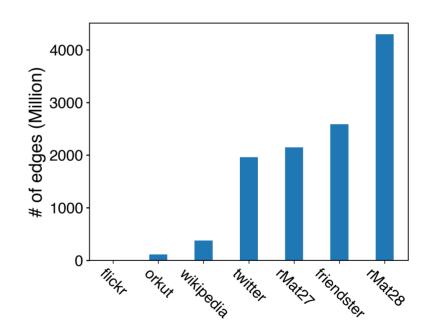
- 96 cores, of which 48 virtual
- 256 GB of RAM each¹
- Ubuntu 18.04.2 LTS

Measurements

- execution time: time from start to finish of the console command
- calculation time: time the framework actually executed the algorithm
- executed each test case 10 times

Graphs

Both rMat graphs are synthetic, others are real-world data sets



¹one machine only 128 GB

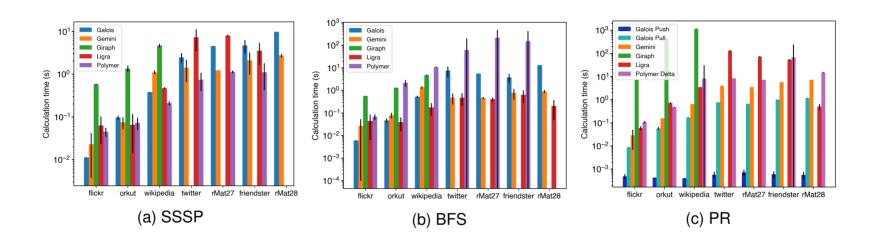
Production Case

- running system: multiple calculations on a single graph
- graph data stays loaded between calculations
- → short calculation times should be preferred

Research Case

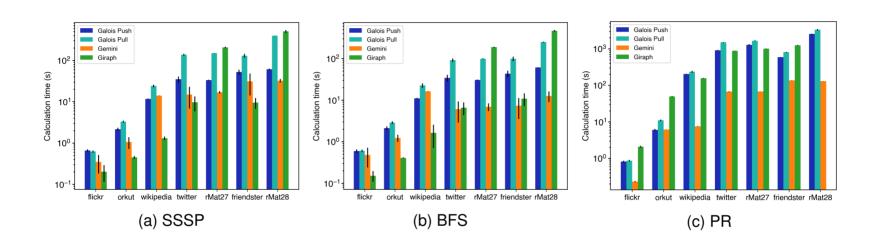
- individual calculation cases: possibly new graph for each calculation
- frequently changing algorithm
- → framework should be relatively fast on different algorithms
- → overall small execution times should be preferred

Production Case Single Node



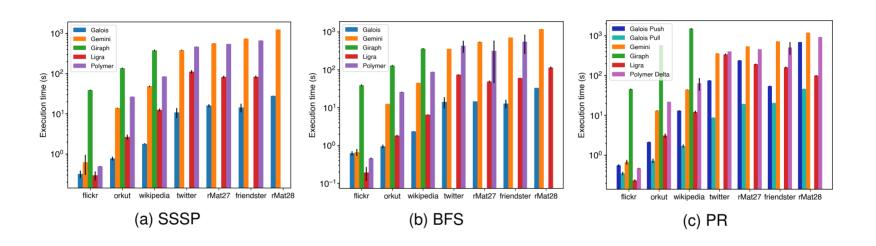
- Giraph is either very slow or requires too much RAM (>256 GB)
- On SSSP, Polymer is fastest, followed by Gemini on second place
- On BFS, Gemini and Ligra are comparable and fastest on the larger graphs
- On PR, Galois is fastest. But we exclude Galois Push because of possible measuring errors.
- Message-based approach can compete with shared-memory

Production Case Distributed



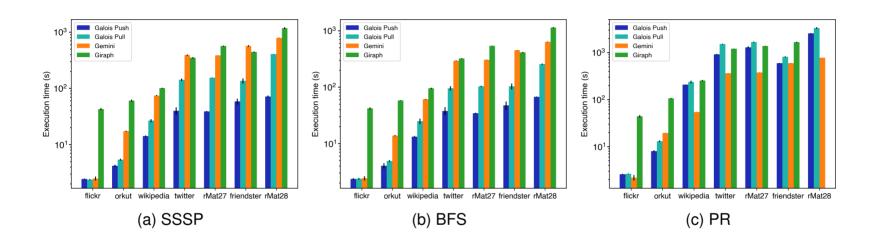
- Giraph is fastest on SSSP and BFS on the real world graphs
- Giraph has problems with synthetic graphs
- Gemini is fastest on PR, with Giraph on second place

Research Case Single Node



- Giraph is either slowest or requires too much RAM (>256 GB)
- · Galois is fastest in almost all cases, second fastest is Ligra
- Gemini and Polymer are comparably slow

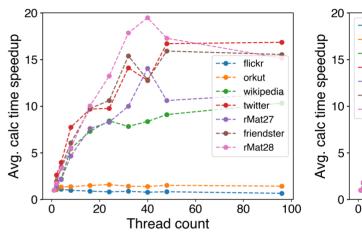
Research Case Distributed

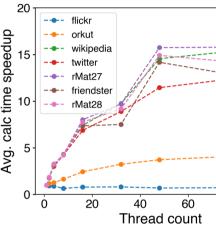


- Galois Push is faster than Pull in all cases
- Either Galois implementation is faster than any other frameworks on SSSP or BFS
- Gemini is fastest on PR and comparable to Giraph on SSSP and BFS

Galois With Hugepages

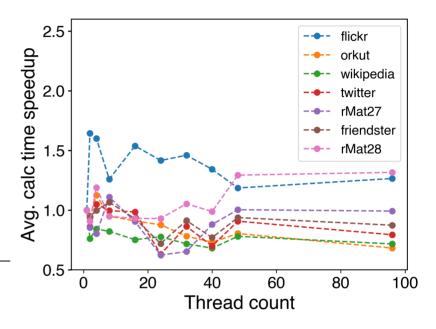
		Calc Time (s)		Exec Time (s)	
	Graph	w/o	w/	w/o	w/
SSSP	flickr	0.01	0.01	0.3	0.2
	orkut	0.10	0.02	8.0	0.5
	wikipedia	0.38	0.11	1.8	1.1
	twitter	2.47	0.94	10.8	5.1
	rMat27	4.50	1.39	16.0	6.4
	friendster	4.70	1.78	14.4	7.5
	rMat28	9.77	3.34	27.8	13.1

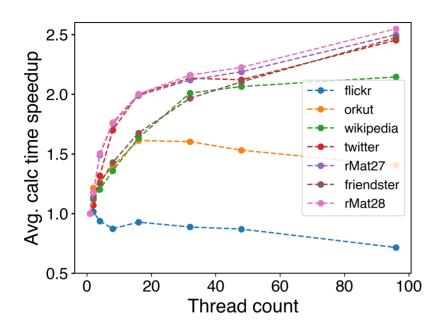




Galois With Hugepages

		Calc Time (s)		Exec Time (s)	
	Graph	w/o	w/	w/o	w/
	flickr	0.01	0.01	0.3	0.2
	orkut	0.06	0.02	0.7	0.6
	wikipedia	0.17	0.03	1.7	1.4
~	twitter	0.77	0.11	8.7	9.3
PR	rMat27	0.65	0.13	19.2	8.1
	friendster	1.01	0.14	20.4	13.1
	rMat28	1.15	0.24	46.0	16.4





Conclusion and Outlook

- performance highly dependent on the framework, algorithm and data set
 - Galois is almost always fastest in the research case; especially with hugepages
 - Giraph is good on SSSP or BFS in distributed production
 - Gemini is a good middleground for distributed PR and single node production
- single node almost always preferrable, as long as RAM is sufficient

Outlook

- → incorporate new frameworks and new algorithms
- → great range of settings and multiple implementations for the same problem
- → At a later point in time, it is important to repeat such a comparison, because the frameworks are further developed and new ones are created.