

## Interface Graph<V,E>

### All Superinterfaces:

[Hypergraph](#)<V,E>

### All Known Subinterfaces:

[DirectedGraph](#)<V,E>, [Forest](#)<V,E>, [KPartiteGraph](#)<V,E>, [Tree](#)<V,E>, [UndirectedGraph](#)<V,E>

### All Known Implementing Classes:

[AbstractGraph](#), [AbstractTypedGraph](#), [DelegateForest](#), [DelegateTree](#), [DirectedOrderedSparseMultigraph](#), [DirectedSparseGraph](#), [DirectedSparseMultigraph](#), [GraphDecorator](#), [ObservableGraph](#), [OrderedKAryTree](#), [OrderedSparseMultigraph](#), [SortedSparseMultigraph](#), [SparseGraph](#), [SparseMultigraph](#), [UndirectedOrderedSparseMultigraph](#), [UndirectedSparseGraph](#), [UndirectedSparseMultigraph](#)

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```
public interface Graph<V,E>
    extends Hypergraph<V,E>
```

A graph consisting of a set of vertices of type `v` set and a set of edges of type `E`. Edges of this graph type have exactly two endpoints; whether these endpoints must be distinct depends on the implementation.

This interface permits, but does not enforce, any of the following common variations of graphs:

- directed and undirected edges
- vertices and edges with attributes (for example, weighted edges)
- vertices and edges of different types (for example, bipartite or multimodal graphs)
- parallel edges (multiple edges which connect a single set of vertices)
- representations as matrices or as adjacency lists or adjacency maps

Extensions or implementations of this interface may enforce or disallow any or all of these variations.

Definitions (with respect to a given vertex `v`):

- **incoming edge** of `v`: an edge that can be traversed from a neighbor of `v` to reach `v`
- **outgoing edge** of `v`: an edge that can be traversed from `v` to reach some neighbor of `v`
- **predecessor** of `v`: a vertex at the other end of an incoming edge of `v`
- **successor** of `v`: a vertex at the other end of an outgoing edge of `v`

## Method Summary

boolean	<a href="#">addEdge</a> ( <a href="#">E</a> e, <a href="#">V</a> v1, <a href="#">V</a> v2) Adds edge e to this graph such that it connects vertex v1 to v2.
boolean	<a href="#">addEdge</a> ( <a href="#">E</a> e, <a href="#">V</a> v1, <a href="#">V</a> v2, <a href="#">EdgeType</a> edgeType) Adds edge e to this graph such that it connects vertex v1 to v2.
<a href="#">V</a>	<a href="#">getDest</a> ( <a href="#">E</a> directed_edge) If directed_edge is a directed edge in this graph, returns the destination; otherwise returns null.

<a href="#">Pair</a> < <a href="#">V</a> >	<a href="#"><u>getEndpoints</u></a> ( <a href="#">E</a> edge) Returns the endpoints of edge as a <a href="#">Pair</a> .
<a href="#">Collection</a> < <a href="#">E</a> >	<a href="#"><u>getInEdges</u></a> ( <a href="#">V</a> vertex) Returns a <a href="#">Collection</a> view of the incoming edges incident to vertex in this graph.
<a href="#">V</a>	<a href="#"><u>getOpposite</u></a> ( <a href="#">V</a> vertex, <a href="#">E</a> edge) Returns the vertex at the other end of edge from vertex.
<a href="#">Collection</a> < <a href="#">E</a> >	<a href="#"><u>getOutEdges</u></a> ( <a href="#">V</a> vertex) Returns a <a href="#">Collection</a> view of the outgoing edges incident to vertex in this graph.
int	<a href="#"><u>getPredecessorCount</u></a> ( <a href="#">V</a> vertex) Returns the number of predecessors that vertex has in this graph.
<a href="#">Collection</a> < <a href="#">V</a> >	<a href="#"><u>getPredecessors</u></a> ( <a href="#">V</a> vertex) Returns a <a href="#">Collection</a> view of the predecessors of vertex in this graph.
<a href="#">V</a>	<a href="#"><u>getSource</u></a> ( <a href="#">E</a> directed_edge) If directed_edge is a directed edge in this graph, returns the source; otherwise returns null.
int	<a href="#"><u>getSuccessorCount</u></a> ( <a href="#">V</a> vertex) Returns the number of successors that vertex has in this graph.
<a href="#">Collection</a> < <a href="#">V</a> >	<a href="#"><u>getSuccessors</u></a> ( <a href="#">V</a> vertex) Returns a <a href="#">Collection</a> view of the successors of vertex in this graph.
int	<a href="#"><u>inDegree</u></a> ( <a href="#">V</a> vertex) Returns the number of incoming edges incident to vertex.
boolean	<a href="#"><u>isDest</u></a> ( <a href="#">V</a> vertex, <a href="#">E</a> edge) Returns true if vertex is the destination of edge.
boolean	<a href="#"><u>isPredecessor</u></a> ( <a href="#">V</a> v1, <a href="#">V</a> v2) Returns true if v1 is a predecessor of v2 in this graph.
boolean	<a href="#"><u>isSource</u></a> ( <a href="#">V</a> vertex, <a href="#">E</a> edge) Returns true if vertex is the source of edge.
boolean	<a href="#"><u>isSuccessor</u></a> ( <a href="#">V</a> v1, <a href="#">V</a> v2) Returns true if v1 is a successor of v2 in this graph.
int	<a href="#"><u>outDegree</u></a> ( <a href="#">V</a> vertex) Returns the number of outgoing edges incident to vertex.

### Methods inherited from interface edu.uci.ics.jung.graph.[Hypergraph](#)

[addEdge](#), [addEdge](#), [addVertex](#), [containsEdge](#), [containsVertex](#), [degree](#), [findEdge](#), [findEdgeSet](#), [getDefaultEdgeType](#), [getEdgeCount](#), [getEdgeCount](#), [getEdges](#), [getEdges](#), [getEdgeType](#), [getIncidentCount](#), [getIncidentEdges](#), [getIncidentVertices](#), [getNeighborCount](#), [getNeighbors](#), [getVertexCount](#), [getVertices](#), [isIncident](#), [isNeighbor](#), [removeEdge](#), [removeVertex](#)