

Serena Tomassetti

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EXPERIENCE

UX/UI Designer

Bar Voce

May 2020

Design of the Bar Voce website, a safe digital strategy to restart after Covid-19.

UX/UI Designer

Projects

Oct 2019 - Present - Zurich

Working on personal projects to master the skills of the UX/UI during a career switch.

Brand Ambassador

Lindt

Sep 2018 - Present - 2 years, Zurich

Identification of customer needs, sales and customer experience.

Promoter

M.Prestige Promotions

Sep 2017 - Aug 2018 - 1 year, Zurich

Sales for YSL, Dior, Chanel and customer experience.

Travel Designer & Booking agent

Ed è subito Viaggi

Jan-Jul 2015 - 6 months, Rome

Design of short-travel packages.

EDUCATION

User Experience Nanodegree

Udacity

Apr - May 2020

-Creation of an end to end digital user experience that is ready to be handed off for development.

-Identification of the users and the solutions they need. Synthesis of the research,

-Design sprints to take an idea from concept to low-fidelity prototype. Turn the low-fidelity prototype into a high-fidelity design, and improvement of its performance based on data.

User Experience Bootcamp

Interaction Design Foundation

Nov 2019 - Mar 2020

- User Researches: Competitor's analysis, User Journey Maps, Persona;

- Design sprint: sketches, Lo-fi and Hi-fi wireframes and prototype.

- Styleguide and design library.

Capstone: Project Management Web App

Design Thinking

Interaction Design Foundation

Nov 2019 - Mar 2020

Apply design thinking to create innovative user-centric solutions.

Topics: user-centric methods, empathy, ideation, prototyping, and playful testing.

Skills

User Research

User Experience

User Interface

Interaction Design

Wireframing

Rapid Prototyping

UX Writings

Lean UX

Gamification

Tools & Technologies

Figma, Sketch, Photoshop,

Framer, Invision, Balsamiq,

Zeplin, Google Analytics, Miro,

Look Back, Maze

Learning

HTML, CSS

Languages

Italian (native)

English (proficient)

German (fluent)

Passionate about

Design, Art, travel, photo,

Literature, nature, skiing, hiking.

Human Computer Interaction

Interaction Design Foundation

Dec 2019 - Mar 2020

How cognition and perception affect the experience of interactive design.

Topics: navigation and screen design, cognitive analysis, human senses applied to UX design

UI Design Patterns

Interaction Design Foundation

Dec 2019 - Mar 2020

Choose user interface design patterns for best interface design.

Topics: information architecture, content design, UI-UX patterns.

User Research Methods

Interaction Design Foundation

Dec 2019 - Mar 2020

Qualitative user research role in the design process.

Topics: user research planning, customer interviews, contextual inquiry, qualitative analysis.

Mobile UX

Interaction Design Foundation

Dec 2019 - Mar 2020

Design mobile interfaces based on usability best practices.

Topics: mobile design, mobile patterns, UX strategy.

Agile Software Development

University of Minnesota (Coursera)

Mar 2020

Apply agile mindset, frameworks available to implement it.

Fundamentals of Graphic Design

Californian Institute of Arts (Coursera)

2019

Typography

Californian Institute of Arts (Coursera)

2019

Image Making and Storytelling

Californian Institute of Arts (Coursera)

2019

Store Layout and Visual Merchandising

London University of Art

2018

Store layout for an efficient Customer Journey

Travel Design

CTS- High Education Centre for Tourism

Oct - Dec 2014

Research and Design of new Routes in Brazil

Bachelor of Art

University of L'Aquila, Italy

2008-2013

Cultural and Environmental Heritage

Erasmus Exchange

University of Zagreb, Croatia

2012-2013

Master's Thesis in History of Architecture