	Collapse	Expand
Inserting and returning money without vending		0 ms
Has zero balance when first switched on	passed	0 ms
Tracks the value of a single coin inserted	passed	0 ms
Tracks the value of multiple same-denomination coins inserted	passed	0 ms
Tracks the value of mixed coin denominations inserted	passed	0 ms
Returns exact coins inserted on request	passed	0 ms
Has zero balance after returning coins	passed	0 ms
Returns no coins when the balance is zero	passed	0 ms
laking optimal change using coin stock		0 ms
Uses largest coin values first	passed	0 ms
Is forced to use smaller coins when larger coins run out	passed	0 ms
Change solution fails when not enough coins at required value	passed	0 ms
Change solution fails when available coins would over-compensate	passed	0 ms
Gives change using calculated solution	passed	0 ms
Decrements coin stock when giving change	passed	0 ms
lanaging item stock		0 ms
No stock exists in the machine until it's added	passed	0 ms
Adding stock increments the available items	passed	0 ms
An item is vended when requested	passed	0 ms
Vending an item decrements the stock count for that item	passed	0 ms
ending items		1 ms
Vends the request item when exact money is inserted	passed	0 ms
Has zero balance after sucessfully vending with exact money	passed	0 ms
Does not vend item when inserted money is less than item price	passed	0 ms
Returns change after vending when excess money inserted	passed	0 ms
Vends item when excess money inserted	passed	0 ms
Refuses to vend if change solution cannot be found	passed	0 ms
Returns no coins after failure to make change solution	passed	0 ms
Moves inserted coins to coin stock after successful vending	passed	0 ms
Item is not vended if no stock exists	passed	0 ms
Money is retained after unstocked item request is attempted	passed	0 ms
Vending the last stock of an item causes next vend to fail	passed	0 ms