plan

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1. Introduction

- meaning of programming
- simple computer representation
- about programming languages
- python among languages
- 2. Data Types start
 - numbers
- 3. Arithmetic operations
- 4. Data Types continue basic types
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 - boolean
- 5. Comparisons
- 6. Boolean operations
- 7. Variables
 - what is it
 - why should we use it
- 8. Control Flow
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 - elif
- 9. Data Types complex
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 - tuple
 - dictionary
- 10. Cycles
 - while
 - for
- 11. Debugging
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- debugger
- duck
- 12. Working with strings
- 13. re
- 14. Input and Output
 - stdin, stderr, stdout
 - work with files
 - context manager
- 15. Try/Except
- 16. Decomposition start
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 - basics
- 17. Functions
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 - recursion
 - memoization
- 18. Generators
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- 19. Decomposition modules
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- 20. Decomposition classes
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- 21. Basics of sys module
- 22. Basic pandas
- 23. Plotting
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 - seaborn
- 24. argparse | | sklearn | | image processing | | audio processing