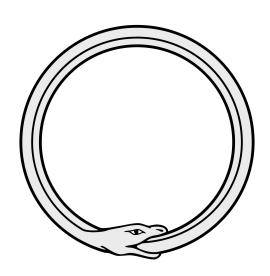
Genome assembly

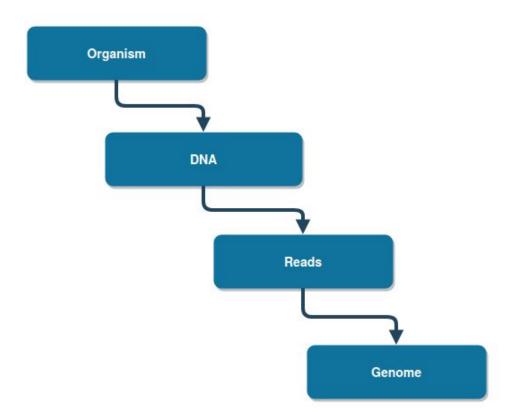


Why do we need it?

No need to ask this question - genome sequence knowledge is crucial or beneficial for many applications including

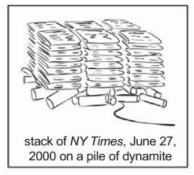
- Gene searching
- Transcriptome analysis
- Primer construction
- Mobile elements investigation
- Genome stability exploration
- Phylogeny

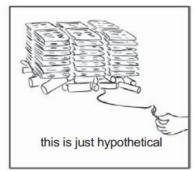
Typical information for genome assembly



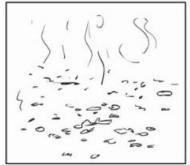
So, something like this...

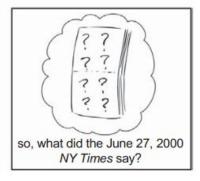








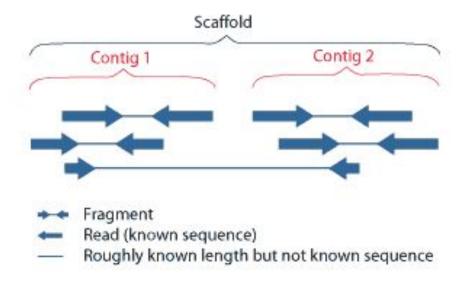




Levels of genome reconstruction

Just some definitions to be honest

- read stretch of DNA from the sequenator
- 2. contig overlapped reads which are merged together
- 3. scaffold contigs and gaps between them



Assembly strategies

Depend on read type (for example, their length)

- Naive
- 2. Greedy
- 3. Overlap Layout Consensus (OLC)
- 4. de Bruijn graph (DBG)
- 5.

Naive approach

Well, looks pretty simple

- 1. Align locally each read vs another
- 2. Take alignments with scores higher than some threshold and unite pair of reads
- 3. Repeat previous steps

Sequencing example

Let's allocate reads near their origin. Read length is equal to 5 and genome is БИОИНФОРМАТИКА

БИОИНФОРМАТИКА

```
1 БИОИН
2 ИОИНФ
3 ОИНФО
4 ИНФОР
5 НФОРМ
6 ФОРМА
7 ОРМАТ
8 РМАТИ
9 МАТИК
10 АТИКА
```

So we just align each read vs all others, take best alignments and merge them into contigs. After this we obtain scaffold, in our simple case we have good result

 БИОИН
 ОИНФО

 +
 БИОИНФ
 +
 ОИНФОР
 ...

 ИОИНФ
 ИНФОР

БИОИНФ

+ БИОИНФОР... БИОИНФОРМАТИКА

ОИНФОР

OLC

Improved version of previous algo

- Align reads with each other
- 2. Create a graph (map) of reads connections
- 3. Fix inconsistencies of overlaps via multiple alignment

So in our simple case it looks like read1 -> read2 -> read3 -> read4 -> read5 -> read6 -> read7 -> read8 -> read9 |

Ambiguos overlaps are resolved with alignment of reads and taking consensus
We don't have such problems here (we have precise bioinformatics here =))

read10

Imagine we have several reads from 1 genome position

```
reads
БИОИН
ИОИНФ
ИАИНФ
```

ИОИНФ consensus БИОИНФ

De Bruijn Graph

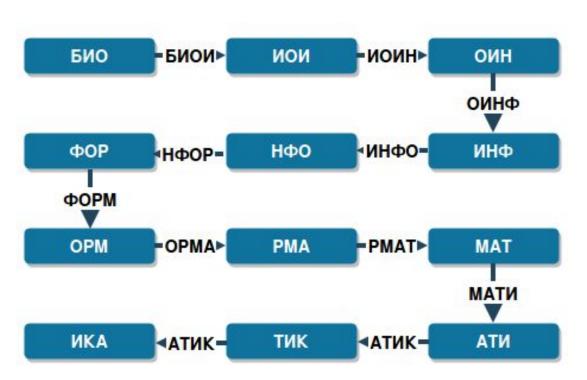
Very popular nowadays, was introduced to genome assembly by Pevzner

- Split reads into k-mers with fixed k, usually k is odd
- 2. Build de Bruijn graph from them (k 1)-mers are the vertices and edges are k-mers (overlap sequence between edges)
- 3. Process this graph

Let's look at this strategy on our example with БИОИНФОРМАТИКА genome read_length = 5, k = 4

k-mers	(k - 1)-mers			
HNON	БИО,	ИОН,	иои,	HNO
ОИНФ	иои,	ОИН,	ONH,	ИНФ
ИНФО	ОИН,	ИНФ,	ИНФ,	НФО
НФОР	ИНФ,	НΦО,	НΦО,	ФОР
ФОРМ	НΦО,	ФОР,	ФОР,	OPM
OPMA	ФОР,	OPM,	OPM,	PMA
PMAT	OPM,	PMA,	PMA,	MAT
МАТИ	PMA,	MAT,	MAT,	АТИ
АТИК	MAT,	ATM,	АТИ,	ТИК
ТИКА	АТИ,	ТИК,	ТИК,	ИКА
	K-mers ИОИН ОИНФ ИНФО НФОР ФОРМ ОРМА РМАТ МАТИ АТИК ТИКА	ИОИН БИО, ОИНФ ИОИ, ИНФО ОИН, НФОР ИНФ, ФОРМ НФО, ОРМА ФОР, РМАТ ОРМ, МАТИ РМА, АТИК МАТ,	ИОИН БИО, ИОН, ОИНФ ИОИ, ОИН, ИНФО ОИН, ИНФ, НФОР ИНФ, НФО, ФОРМ НФО, ФОР, ОРМА ФОР, ОРМ, РМАТ ОРМ, РМА, МАТИ РМА, МАТ, АТИК МАТ, АТИ,	ИОИН БИО, ИОН, ИОИ, ОИНФ ИОИ, ОИН, ОИН, ИНФО ОИН, ИНФ, ИНФ, НФОР ИНФ, НФО, НФО, ФОРМ НФО, ФОР, ФОР, ОРМА ФОР, ОРМ, ОРМ, РМАТ ОРМ, РМА, РМА, МАТИ РМА, МАТ, МАТ, АТИ, АТИК МАТ, АТИ, АТИ,

Graph



About coverage

Let's compute the coverage of our genome and think how it is affected by k-mering

```
БИОИНФОРМАТИКА
         БИОИН
          PHNON
           ОФНИО
4
5
6
7
            ИНФОР
             НФОРМ
               ФОРМА
                OPMAT
8
                 РМАТИ
9
                  МАТИК
10
                   АТИКА
    1 3 5 5 5 4 2
          2 4 5 5 5 3 1
```

coverage

Coverage after creating k-mers

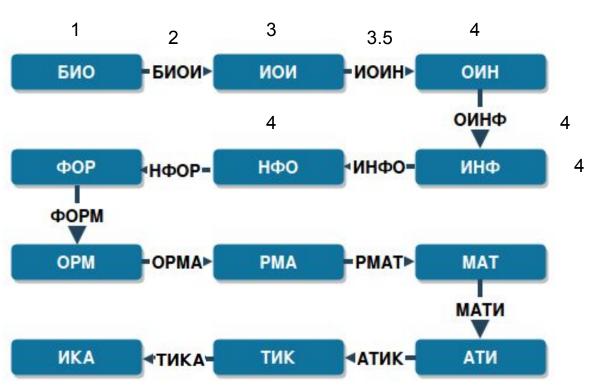
Let's compute the coverage of our genome and think how it is affected by k-mering

```
БИОИНФОРМАТИКА
         БИОИ
          HNON
          HNON
           ФНИО
3
           ФНИО
            ОФНИ
            ОФНИ
4
             НФОР
5
             НФОР
              ФОРМ
     1 6 8
```

3 7 8

coverage

Graph with coverage



Coverages

- vertex coverage number of such sequences (k 1) in data
- edge coverage computed from vertex coverage with such formula

$$E_c = \frac{V_{c-in} + V_{c-out}}{parts}$$

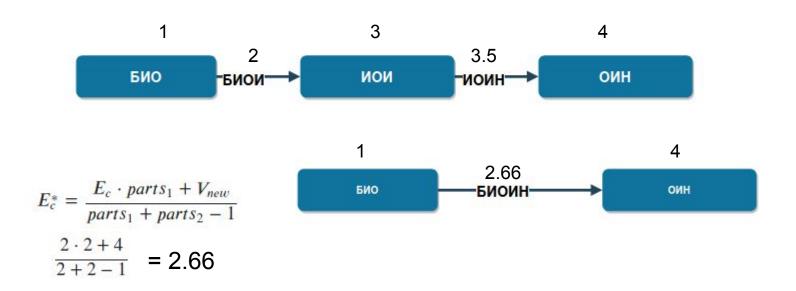
E - coverage of the edge

V - coverage of the vertex

parts - number of vertex which built this edge - 2 by default (each edge's vertex contribute 1)

Condense graph

We can condense all straight parts (without branching) of our graphs



Condensed graph

During this process we reduce number of vertices and edges, elongate our edges and recompute their coverage. After that we have condensed graph possibly with some conflicts



Possible problems

Possible origins - sequencing errors, polymorphism (especially in polyploid organisms), different repeats, contamination

- tips
- bubbles
- chimerism

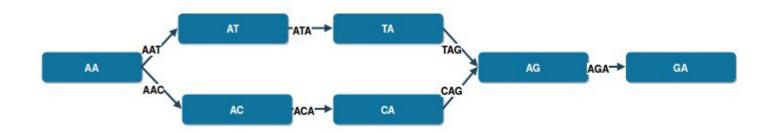
Bubble

Let's illustrate it with more DNAic example

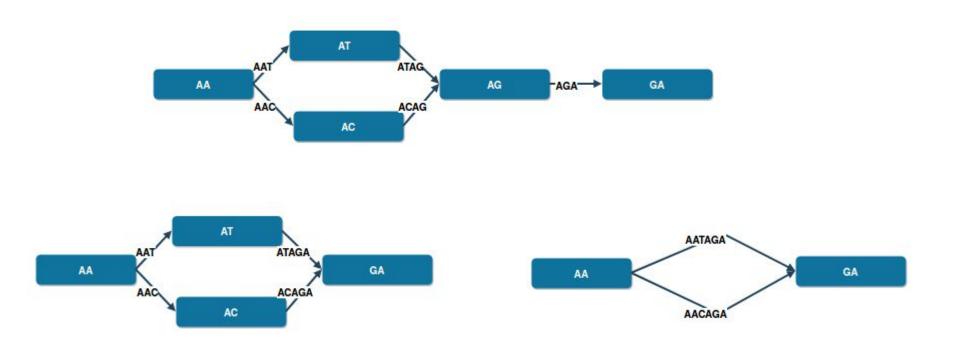
Genome AATAGA

Reads AATA

AACA and so on



After condensing



Tip



Possible solutions

Prune tips if their coverage is low (less than some threshold)

Choose way in the bubble with the highest coverage

Possible additional steps

Assemblers would like to get ideal reads. So we can do the following before the assembly

- clean dataset from contamination
- deduplicate reads
- correct reads

Contigs

Just edges of collapsed graph

