

ID	BH-45
Summary	Application "ExMe" crashes upon the restart
Project	BH (BH)
Created date	17.01.2022
Component	Application launch
Version	v.1.0
Severity: <ul style="list-style-type: none"> • S1 Blocker • S2 Critical • S3 Major • S4 Minor • S5 Trivial 	<ul style="list-style-type: none"> • S2 Critical
Priority <ul style="list-style-type: none"> • P1 High • P2 Medium • P3 Low 	<ul style="list-style-type: none"> • P1 High
Status	New
Author	Sergei Dudarev
Assigned to	Alexander Aexandrov
Steps to reproduce	1. Launch the application «Exme» 2. Exit from the application «Exme» 3. Restart the application «Exme»
Actual result	<p>Application "ExMe" crashes upon the restart, hence unable to launch the application before clearing cash of the application.</p> <p>Log 2021-12-10 20:49:29.524 4199-6511/? E/AndroidRuntime: FATAL EXCEPTION: mqt_native_modules Process: com.psychgamesdev.exme, PID: 4199 com.facebook.react.common.JavaScriptException: TypeError: undefined is not an object (evaluating 'o.default.getRegistrationInfoAsync'), stack: <unknown>@1140:1764 v@2:1473 <unknown>@1137:3811 v@2:1473 <unknown>@1134:3955 v@2:1473 <unknown>@1117:1376 v@2:1473 <unknown>@1111:384 v@2:1473 <unknown>@560:1833 v@2:1473 <unknown>@6:69 v@2:1473 d@2:875 global code@1368:3</p> <p>at com.facebook.react.modules.core.ExceptionsManagerModule.reportException(ExceptionsManagerModule.java:83) at java.lang.reflect.Method.invoke(Native Method)</p>

	<pre> at com.facebook.react.bridge.JavaMethodWrapper.invoke(JavaMethodWrapper.jav a:372) at com.facebook.react.bridge.JavaModuleWrapper.invoke(JavaModuleWrapper.jav a:151) at com.facebook.react.bridge.queue.NativeRunnable.run(Native Method) at android.os.Handler.handleCallback(Handler.java:938) at android.os.Handler.dispatchMessage(Handler.java:99) at com.facebook.react.bridge.queue.MessageQueueThreadHandler.dispatchMessag e(MessageQueueThreadHandler.java:27) at android.os.Looper.loop(Looper.java:246) at com.facebook.react.bridge.queue.MessageQueueThreadImpl\$4.run(MessageQue ueThreadImpl.java:226) at java.lang.Thread.run(Thread.java:923) </pre>
Expected result	Launch the application after restart