

SERGEY KAMALYAN

FRONT-END DEVELOPER

CONTACT ME:

qamalyan2021@inbox.ru

in <u>Sergey Kamalyan</u>

+374 93-604-808

<u>SergeiKamalian</u>

MY SKILLS:

JavaScript

React.js

ß Redux

Redux Toolkit

TypeScript

S css/scss

F HTML5

GitHub/Git

LANGUAGES:

Armenian
Native language

RU Russian
Professional tenure

EN English
Beginner

PERSONAL PROFILE:

Have experience with front-end development and in the future i want to move completely to full-stack development. Ready to do an internship and then move on to a full-time schedule, Looking forward to working on interesting projects as a part of friendly team.

PROJECTS:

CARDGAME

September 2022 - October 2022

Developed a large functionality of the card game **Durak**, where the user plays with the computer. Worked on **React**, **Redux**, **TypeScript**, **SCSS**

Link to code: GitHubDurak

CASINO SLOT

June 2022 - June 2022

This is a regular casino slot, with very simple logic. To win, you need to catch three single values vertically or horizontally. Developed on **JavaScript**, **CSS (keyframes)**

Link to code: GitHubCasinoSlot

INNOVAGO

September 2022 - September 2022

Developed a website for a watching movies, I learned how to work with **React**, **Redux**, **TypeScript**, **SCSS**, **Axios**, **Movie API(tmdb)** authentication and authorization, available on GitHub.

Link to code: GitHubMoive

INNOVAWEATHER

Juny 2022 - Juny 2022

In this project, I implemented a lot of functionality to get the weather at the moment and for 5 days on request, as well as degrees, wind, visibility and humidity information. The functionality of adding and deleting favorite places and saving to **Local Storage**. Worked on **Javascript, CSS, Axios, Weather API**.

Link to code: <u>GitHubWeather</u>

TODO APP

September 2022 - September 2022

This is a classic task list developed in **React**, **TypeScript**, **SCSS** with the functionality of adding, changing and deleting a task. Link to code: <u>GitHubToDoApp</u>

TANK GAME

August 2022 - August 2022

9This is a logic game of a tank that must shoot at the moment when the color of the tank itself and the color of the rectangle's wall match. Worked on **Javascript**, **CSS**.

Link to code: GitHubTankGame

EDUCATION:

INNOVA IT SCHOOL

April 2022 - October 2022

Here I learned what programming is in general, HTML, CSS, Sass/SCSS, JavaScript, RestAPI, React, TypeScript, Redux.