Linear Programming Computational Intelligence, Lecture 6

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LINEAR PROGRAMMING

A linear program (LP) is an optimization problem of the form:

minimize
$$\mathbf{f}^{\top}\mathbf{x}$$
,
subject to
$$\begin{cases} \mathbf{A}\mathbf{x} \leq \mathbf{b}, \\ \mathbf{C}\mathbf{x} = \mathbf{d}. \end{cases}$$
 (1)

It is one of the older and widely used classes of convex optimization problems.

Note that the solution of such problem will always lie on the boundary of its domain.

LP - SIMPLER FORMULATIONS, 1

Inequality $\mathbf{A}\mathbf{x} \leq \mathbf{b}$ can be re-written as a combination of two constraints: $\mathbf{A}\mathbf{x} - \mathbf{b} = -\mathbf{z}$ and $\mathbf{z} \geq 0$. Thus, we can re-write the LP as:

minimize
$$\mathbf{f}^{\top}\mathbf{x}$$
,
subject to
$$\begin{cases} \mathbf{A}\mathbf{x} - \mathbf{z} = \mathbf{b}, \\ \mathbf{C}\mathbf{x} = \mathbf{d}, \\ \mathbf{z} \ge 0 \end{cases}$$
 (2)

Domain of the variable \mathbf{x} is $\mathbb{X} = \{\mathbf{x} : \mathbb{R}^n\}$ and the domain of the variable \mathbf{z} is $\mathbb{Z} = \{\mathbf{z} : \mathbf{z} \geq 0\}$.

Domain of the entire proble can be described as direct sum $\begin{bmatrix} \mathbf{A} & -\mathbf{I} \end{bmatrix} \begin{bmatrix} \mathbf{v} \end{bmatrix} \begin{bmatrix} \mathbf{b} \end{bmatrix}$

$$\mathbb{X} \oplus \mathbb{Z} \text{ intersected by the hyperplane } \begin{bmatrix} \mathbf{A} & -\mathbf{I} \\ \mathbf{C} & \mathbf{0} \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ \mathbf{z} \end{bmatrix} = \begin{bmatrix} \mathbf{b} \\ \mathbf{d} \end{bmatrix}.$$

LP - SIMPLER FORMULATIONS, 2

Equality $\mathbf{C}\mathbf{x} = \mathbf{d}$ can be solved as $\mathbf{x} = \mathbf{C}^{+}\mathbf{d} + \mathbf{N}\mathbf{y}$. Thus, we can re-write the inequality $\mathbf{A}\mathbf{x} \leq \mathbf{b}$ as:

$$\mathbf{A}(\mathbf{C}^{+}\mathbf{d} + \mathbf{N}\mathbf{y}) \le \mathbf{b} \tag{3}$$

$$\mathbf{ANy} \le \mathbf{b} - \mathbf{AC}^{+}\mathbf{d} \tag{4}$$

$$\mathbf{ANy} \le \mathbf{b}_0 \tag{5}$$

where $\mathbf{b}_0 = \mathbf{b} - \mathbf{AC}^+ \mathbf{d}$. Thus we get LP in the following form:

minimize
$$\mathbf{f}^{\top} \mathbf{N}^{\top} \mathbf{y}$$
,
subject to $\mathbf{A} \mathbf{N} \mathbf{y} \leq \mathbf{b}_0$ (6)

Domain of this problem is a polytope $ANy \leq b_0$.

LP GEOMETRY

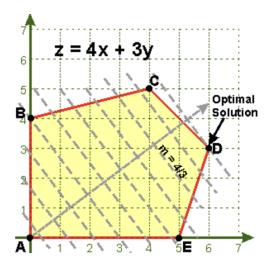


Figure 1: Geometry of an LP problem - example. Credit

LINEAR PROGRAMMING

LP with no solution - examples

Here are some examples of LP which have no solutions:

$$\underset{\mathbf{x}}{\text{minimize}} \quad \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \tag{7}$$

This one is has no boundaries at all, hence no solution. Next one has boundaries, but they do not restrict motion along the descent direction for the cost function.

minimize
$$\begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
,
subject to $\begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \le 1$ (8)

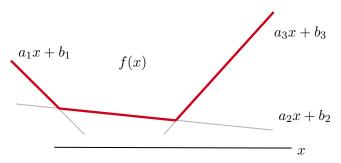
CONVEX PIECE-WISE LINEAR FUNCTIONS

Problem statement

Convex piece-wise linear functions have the form:

$$f(\mathbf{x}) = \max(\mathbf{a}_i^{\mathsf{T}} \mathbf{x} + b_i) \tag{9}$$

Figure below shows geometric interpretation of such function for a one-dimensional case.



CONVEX PIECE-WISE LINEAR FUNCTIONS Solution as LP

We can formulate a minimization problem using convex piece-wise linear functions:

$$\underset{\mathbf{x}}{\text{minimize}} \quad \max(\mathbf{a}_i^{\mathsf{T}} \mathbf{x} + b_i) \tag{10}$$

Which can be equivalently transformed into the following LP:

minimize
$$t$$
subject to $\mathbf{a}_i^{\top} \mathbf{x} + b_i \leq t$ (11)

We can observe that optimal (minimal) t will have to lie on one of the linear functions $\mathbf{a}_i^{\mathsf{T}}\mathbf{x} + b_i$, i.e. on the original piece-wise linear function $f(\mathbf{x})$. And optimal value on t corresponds to the smallest value of the original function $f(\mathbf{x})$.

SUM OF PIECE-WISE LINEAR FUNCTIONS Solution as LP

Sum of convex piece-wise linear functions have the form:

$$f(\mathbf{x}) + g(\mathbf{x}) = \max(\mathbf{a}_i^{\mathsf{T}} \mathbf{x} + b_i) + \max(\mathbf{c}_i^{\mathsf{T}} \mathbf{x} + d_i)$$
 (12)

Their representation as LP is:

minimize
$$t_1 + t_2$$

subject to
$$\begin{cases} \mathbf{a}_i^{\top} \mathbf{x} + b_i \leq t_1 \\ \mathbf{c}_i^{\top} \mathbf{x} + d_i \leq t_2 \end{cases}$$
(13)

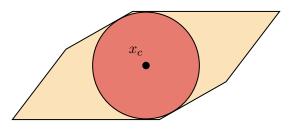
CONVEX PIECE-WISE LINEAR FUNCTIONS Code

```
o func = @(t) t^2:
  derivative\_func = @(t) 2*t;
  approx_points = [-1, -0.3, 0, 0.3, 1];
4|n = length (approx_points);
  a = zeros(n, 1);
6 \mid b = zeros(n, 1);
s \mid for i = 1:n
      t = approx_points(i);
  a(i) = derivative\_func(t);
       b(i) = func(t) - a(i)*t ;
12 end
|14| f = [1; 0];
  \lim_{A} A = [-\operatorname{ones}(n, 1), a];
16 | \lim_{b} = -b;
  x = linprog(f, lin_A, lin_b, [], []);
```

CHEBYSHEV CENTER OF A POLYHEDRON

Problem statement

Chebyshev center of a polyhedron is the center of the largest ball inscribed in a polyhedron:



Equation describing this ball can be written as:

$$\mathcal{B} = \{ \mathbf{x}_c + \mathbf{u} : ||\mathbf{u}||_2 \le r \}$$
 (14)

where r is the radius of the ball and \mathbf{x}_c is its center.

CHEBYSHEV CENTER OF A POLYHEDRON

Max over the dot product

Before we move towards solving the problem, let us consider the following maximization:

$$\sup\{\mathbf{a}^{\top}\mathbf{u}: ||\mathbf{u}||_2 \le r\} \tag{15}$$

We can re-write the expression:

$$\sup\{\mathbf{a}^{\top}\mathbf{u}: ||\mathbf{u}||_{2} \le r\} = \sup\{||\mathbf{a}|| \cdot ||\mathbf{u}||\cos(\varphi): ||\mathbf{u}||_{2} \le r\}$$
(16)

where φ is the angle between **a** and **u**. Since **a** is constant, $\max(||\mathbf{u}||) = r$, and $\max(\cos(\varphi)) = 1$, we get:

$$\sup\{\mathbf{a}^{\mathsf{T}}\mathbf{u}: ||\mathbf{u}||_2 \le r\} = ||\mathbf{a}||r \tag{17}$$

CHEBYSHEV CENTER OF A POLYHEDRON Solution as LP, part one

For the ball \mathcal{B} to be inscribed in a polygon $\mathcal{P} = \{\mathbf{x}: \mathbf{A}\mathbf{x} \leq \mathbf{b}\}$, the following should hold:

$$\sup\{\mathbf{a}_i^{\top}(\mathbf{x}_c + \mathbf{u}) : ||\mathbf{u}||_2 \le r\} \le b_i$$
 (18)

Note that the largest value of $\mathbf{a}_i^{\top}\mathbf{u}$ under condition $||\mathbf{u}||_2 \leq r$ is $r||\mathbf{a}_i||$: it can indeed achieve this value if \mathbf{a}_i and \mathbf{u} are co-directional, but a larger one is not possible. Therefore:

$$\sup\{\mathbf{a}_i^{\top}(\mathbf{x}_c + \mathbf{u}): ||\mathbf{u}||_2 \le r\} = \mathbf{a}_i^{\top}\mathbf{x}_c + r||\mathbf{a}_i|| \le b_i$$
 (19)

CHEBYSHEV CENTER OF A POLYHEDRON Solution as LP, part two

Finally, we can write down the solution of the problem as a linear optimization:

maximize
$$r$$

 r , \mathbf{x}_c (20)
subject to $\mathbf{a}_i^{\top} \mathbf{x}_c + r||\mathbf{a}_i|| \leq b_i$

CHEBYSHEV CENTER OF A POLYHEDRON Code

Below we can see MATLAB code for solving the problem:

```
V = randn(10, 2);
_{2}|_{k} = convhull(V);
 P = V(k, :);
  [domain_A, domain_b] = vert2con(P);
6 norm_A = vecnorm (domain_A');
| \mathbf{s} | \mathbf{f} = [-1; 0; 0];
 A = [reshape(norm_A, [], 1), domain_A];
b = domain_b;
|x| = \lim_{h \to 0} (f, A, b, [], []);
14 center = [x(2), x(3)];
  r = x(1);
```

LINEAR-FRACTIONAL PROGRAMMING

The following is the Linear-Fractional Programming problem:

maximize
$$\frac{\mathbf{c}^{\top}\mathbf{x} + d}{\mathbf{e}^{\top}\mathbf{x} + f}$$

subject to
$$\begin{cases} \mathbf{A}\mathbf{x} \leq \mathbf{b} \\ \mathbf{A}_{e}\mathbf{x} = \mathbf{b}_{e} \end{cases}$$
 (21)

This doesn't look like an LP, but let us see if we can try to bring the problem to the LP form.

LINEAR-FRACTIONAL PROGRAMMING

The following is the Linear-Fractional Programming problem in LP form:

maximize
$$\mathbf{c}^{\top}\mathbf{y} + zd$$
subject to
$$\begin{cases}
\mathbf{A}\mathbf{y} \leq z\mathbf{b} \\
\mathbf{A}_{e}\mathbf{y} = z\mathbf{b}_{e} \\
\mathbf{e}^{\top}\mathbf{y} + zf = 1 \\
z \geq 0
\end{cases}$$
(22)

Here the variables \mathbf{y} and z are related to \mathbf{x} as follows.

$$\mathbf{y} = \frac{\mathbf{x}}{\mathbf{e}^{\top} \mathbf{x} + f} \tag{23}$$

$$z = \frac{1}{\mathbf{e}^{\top} \mathbf{x} + f} \tag{24}$$

LINEAR-FRACTIONAL PROGRAMMING

We assumed that the domain of the previous problem is limited to $\mathbf{e}^{\top}\mathbf{x} + f \geq 0$. With that we have:

$$\mathbf{c}^{\top}\mathbf{y} + zd = \mathbf{c}^{\top}\frac{\mathbf{x}}{\mathbf{e}^{\top}\mathbf{x} + f} + \frac{1}{\mathbf{e}^{\top}\mathbf{x} + f}d = \frac{\mathbf{c}^{\top}\mathbf{x} + d}{\mathbf{e}^{\top}\mathbf{x} + f}$$
(25)

$$\mathbf{A}\mathbf{y} \le z\mathbf{b} \implies \mathbf{A}\frac{\mathbf{x}}{\mathbf{e}^{\top}\mathbf{x} + f} \le \frac{1}{\mathbf{e}^{\top}\mathbf{x} + f}\mathbf{b} \implies \mathbf{A}\mathbf{x} \le \mathbf{b}$$
 (26)

Homework

Implement linear approximation of a convex function and solve it as LP

FURTHER READING

Linear Programming and simplex algorithm, fmin.

Lecture slides are available via Github, links are on Moodle:

github.com/SergeiSa/Computational-Intelligence-2025

