Forward Dynamics, Projectors Contact-aware Control, Lecture 3

by Sergei Savin

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CONTENT

MANIPULATOR DAE

The differential-algebraic manipulator equations:

$$\begin{bmatrix} \mathbf{H} & -\mathbf{J}^{\top} \\ \mathbf{J} & 0 \end{bmatrix} \begin{bmatrix} \ddot{\mathbf{q}} \\ \lambda \end{bmatrix} = \begin{bmatrix} \tau - \mathbf{C}\dot{\mathbf{q}} - \mathbf{g} \\ -\dot{\mathbf{J}}\dot{\mathbf{q}} \end{bmatrix}$$
(1)

have explicit solution if the Schur compliment $\mathbf{J}^{\top}\mathbf{H}^{-1}\mathbf{J}$ is full rank:

$$\begin{bmatrix} \ddot{\mathbf{q}} \\ \lambda \end{bmatrix} = \begin{bmatrix} \mathbf{H}^{-1} - \mathbf{H}^{-1} \mathbf{J}^{\mathsf{T}} \mathbf{H}_{J} \mathbf{J} \mathbf{H}^{-1} & \mathbf{H}^{-1} \mathbf{J}^{\mathsf{T}} \mathbf{H}_{J} \\ -\mathbf{H}_{J} \mathbf{J} \mathbf{H}^{-1} & \mathbf{H}_{J} \end{bmatrix} \begin{bmatrix} \tau - \mathbf{C} \dot{\mathbf{q}} - \mathbf{g} \\ -\dot{\mathbf{J}} \dot{\mathbf{q}} \end{bmatrix}$$
(2)

where $\mathbf{H}_J = (\mathbf{J}\mathbf{H}^{-1}\mathbf{J}^\top)^{-1}$.

MANIPULATOR DAE SOLUTION

The solution can be written out block-wise:

Analytic solution:

$$\ddot{\mathbf{q}} = (\mathbf{I} - \mathbf{H}^{-1} \mathbf{J}^{\mathsf{T}} \mathbf{H}_{J} \mathbf{J}) \mathbf{H}^{-1} (\tau - \mathbf{C} \dot{\mathbf{q}} - \mathbf{g}) - \mathbf{H}^{-1} \mathbf{J}^{\mathsf{T}} \mathbf{H}_{J} \dot{\mathbf{J}} \dot{\mathbf{q}}$$
(3)

$$\lambda = -\mathbf{H}_J \mathbf{J} \mathbf{H}^{-1} (\tau - \mathbf{C} \dot{\mathbf{q}} - \mathbf{g}) - \mathbf{H}_J \dot{\mathbf{J}} \dot{\mathbf{q}}$$
 (4)

SCHUR PROJECTOR, 1

Substituting expression for λ into dynamical equation $\mathbf{H}\ddot{\mathbf{q}} - \mathbf{J}^{\top}\lambda = -\mathbf{h}$, where $\mathbf{h} = \mathbf{C}\dot{\mathbf{q}} + \mathbf{g} - \tau$ we get:

$$\mathbf{H}\ddot{\mathbf{q}} + \mathbf{J}^{\top}\mathbf{H}_{J}\mathbf{J}\mathbf{H}^{-1}(-\mathbf{h}) + \mathbf{J}^{\top}\mathbf{H}_{J}\dot{\mathbf{J}}\dot{\mathbf{q}} = (-\mathbf{h})$$
 (5)

$$\mathbf{H}\ddot{\mathbf{q}} + (\mathbf{I} - \mathbf{J}^{\mathsf{T}} \mathbf{H}_{J} \mathbf{J} \mathbf{H}^{-1}) \mathbf{h} + \mathbf{J}^{\mathsf{T}} \mathbf{H}_{J} \dot{\mathbf{J}} \dot{\mathbf{q}} = 0$$
 (6)

Let us consider the following equation:

$$(\mathbf{I} - \mathbf{J}^{\mathsf{T}} \mathbf{H}_J \mathbf{J} \mathbf{H}^{-1})(\mathbf{H} \ddot{\mathbf{q}} + \mathbf{h}) = 0 \tag{7}$$

$$\mathbf{H}\ddot{\mathbf{q}} - \mathbf{J}^{\mathsf{T}}\mathbf{H}_{J}\mathbf{J}\ddot{\mathbf{q}} + (\mathbf{I} - \mathbf{J}^{\mathsf{T}}\mathbf{H}_{J}\mathbf{J}\mathbf{H}^{-1})\mathbf{h} = 0$$
 (8)

Since we know $\mathbf{J}\ddot{\mathbf{q}} = -\dot{\mathbf{J}}\dot{\mathbf{q}}$:

$$\mathbf{H}\ddot{\mathbf{q}} + (\mathbf{I} - \mathbf{J}^{\mathsf{T}} \mathbf{H}_{J} \mathbf{J} \mathbf{H}^{-1}) \mathbf{h} + \mathbf{J}^{\mathsf{T}} \mathbf{H}_{J} \dot{\mathbf{J}} \dot{\mathbf{q}} = 0$$
 (9)

SCHUR PROJECTOR, 2

Thus, the dynamics can be re-written as:

$$\mathbf{P}_S(\mathbf{H}\ddot{\mathbf{q}} + \mathbf{h}) = 0 \tag{10}$$

where $\mathbf{P}_S = \mathbf{I} - \mathbf{J}^{\top} \mathbf{H}_J \mathbf{J} \mathbf{H}^{-1} = \mathbf{I} - \mathbf{J}^{\top} (\mathbf{J} \mathbf{H}^{-1} \mathbf{J}^{\top})^{-1} \mathbf{J} \mathbf{H}^{-1}$ is what we can call a Schur projector.

The projector \mathbf{P}_S does not change the number of equations, but it projects the dynamic onto the constraint manifold; it allows us to discard the reaction forces.

LINEAR ALGEBRAIC EQUATIONS

Let us remember that a solution to any non-homogeneous (affine) linear equation $\mathbf{A}\mathbf{x} = \mathbf{b}$, $\mathbf{x} \in \mathbb{R}^n$ is a sum of a particular solution and a null-space solution:

$$\mathbf{x} = \mathbf{A}^{+}\mathbf{b} + (\mathbf{I} - \mathbf{A}^{+}\mathbf{A})\mathbf{x}_{0} \tag{11}$$

where $\mathbf{x}_0 \in \mathbb{R}^n$ is an arbitrary number.

- A⁺b is a particular solution. It is a smallest-norm solution to the original equation. There is one and only one particular solution, it lies in the row space of A.
- $(\mathbf{I} \mathbf{A}^+ \mathbf{A}) \mathbf{x}_0$ is a null space solution. There exist a k-dimensional space of null space solutions, where k is the dimension of the null space of \mathbf{A} . If $\mathbf{A} \in \mathbb{R}^{n,n}$, its rank is n k. The matrix $(\mathbf{I} \mathbf{A}^+ \mathbf{A})$ is a null space projector.

Manipulator DAE solution, 2

$$\ddot{\mathbf{q}} = (\mathbf{I} - \mathbf{H}^{-1} \mathbf{J}^{\top} (\mathbf{J} \mathbf{H}^{-1} \mathbf{J}^{\top})^{-1} \mathbf{J}) \mathbf{H}^{-1} (\tau - \mathbf{C} \dot{\mathbf{q}} - \mathbf{g}) - (12)$$
$$-\mathbf{H}^{-1} \mathbf{J}^{\top} (\mathbf{J} \mathbf{H}^{-1} \mathbf{J}^{\top})^{-1} \dot{\mathbf{J}} \dot{\mathbf{q}}$$
(13)

Looking at the gen. acceleration solution, we recognize:

- Quantity $\mathbf{a} = \mathbf{H}^{-1}(\tau \mathbf{C}\dot{\mathbf{q}} \mathbf{g})$ is the solution (only one exists) to the unconstrained manipulator dynamics $\mathbf{H}\mathbf{a} + \mathbf{C}\dot{\mathbf{q}} + \mathbf{g} = \tau$.
- Quantity $\mathbf{J}^{\#} = \mathbf{H}^{-1}\mathbf{J}^{\top}(\mathbf{J}\mathbf{H}^{-1}\mathbf{J}^{\top})^{-1}$ is a weighted pseudo-inverse of \mathbf{J} (prove it for extra points).
- Quantity $\mathbf{J}^{\#}\dot{\mathbf{J}}\dot{\mathbf{q}}$ is related to particular solution of the constraint equation $\mathbf{J}\ddot{\mathbf{q}} = -\dot{\mathbf{J}}\dot{\mathbf{q}}$.

$$\ddot{\mathbf{q}} = (\mathbf{I} - \mathbf{J}^{\#}\mathbf{J})\mathbf{a} - \mathbf{J}^{\#}\dot{\mathbf{J}}\dot{\mathbf{q}} \tag{14}$$

QR PROJECTION, 1

For a constrained mechanical system we can solve inverse dynamics without the need for linearization. Consider the following dynamics:

$$\mathbf{H}\ddot{\mathbf{q}} + \mathbf{h} = \mathbf{J}^{\top} \lambda \tag{15}$$

where $\mathbf{h} = \mathbf{C}\dot{\mathbf{q}} + \mathbf{g} - \tau$. We can represent constraint Jacobian \mathbf{J}^{\top} as its QR decomposition: $\mathbf{J}^{\top} = \mathbf{Q} \begin{bmatrix} \mathbf{R} \\ \mathbf{0} \end{bmatrix}$, where $\mathbf{Q}^{\top}\mathbf{Q} = \mathbf{Q}\mathbf{Q}^{\top} = \mathbf{I}$ and \mathbf{R} is convertible.

$$\mathbf{H\ddot{q}} + \mathbf{h} = \mathbf{Q} \begin{bmatrix} \mathbf{R} \\ \mathbf{0} \end{bmatrix} \lambda \tag{16}$$

QR PROJECTION, 2

Let us multiply the equation by \mathbf{Q}^{\top} :

$$\mathbf{Q}^{\top}(\mathbf{H}\ddot{\mathbf{q}} + \mathbf{h}) = \begin{bmatrix} \mathbf{R} \\ \mathbf{0} \end{bmatrix} \lambda \tag{17}$$

Introducing switching variables (to divide upper and lower part of the equations) $\mathbf{S}_1 = \begin{bmatrix} \mathbf{I} & \mathbf{0} \end{bmatrix}$ and $\mathbf{S}_2 = \begin{bmatrix} \mathbf{0} & \mathbf{I} \end{bmatrix}$ and multiplying equations by one and the other we get two systems:

$$\begin{cases} \mathbf{S}_1 \mathbf{Q}^{\top} (\mathbf{H}\ddot{\mathbf{q}} + \mathbf{h}) = \mathbf{R}\lambda \\ \mathbf{S}_2 \mathbf{Q}^{\top} (\mathbf{H}\ddot{\mathbf{q}} + \mathbf{h}) = 0 \end{cases}$$
(18)

The main advantage we achieved is that now we can calculate both ${\bf u}$ and λ

QR PROJECTOR

Considering equation $\mathbf{S}_2 \mathbf{Q}^{\top} (\mathbf{H} \ddot{\mathbf{q}} + \mathbf{h}) = 0$ we can re-write it as:

$$\mathbf{P}_{QR}(\mathbf{H}\ddot{\mathbf{q}} + \mathbf{h}) = 0 \tag{19}$$

where $\mathbf{P}_{QR} = \mathbf{S}_2 \mathbf{Q}^{\top}$ is a QR projector. Note a similarity of the way \mathbf{P}_{QR} and \mathbf{P}_{S} act on the mechanical equations.

READ MORE

- Righetti, L., Buchli, J., Mistry, M. and Schaal, S., 2011, May. Inverse dynamics control of floating-base robots with external constraints: A unified view. In 2011 IEEE international conference on robotics and automation (pp. 1085-1090). IEEE. Inverse Dynamics Control of Floating-Base Robots with External Constraints: a Unified View.
- Mistry, M., Buchli, J. and Schaal, S., 2010, May. Inverse dynamics control of floating base systems using orthogonal decomposition. In 2010 IEEE international conference on robotics and automation (pp. 3406-3412). IEEE. citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.212.3601.

Lecture slides are available via Github, links are on Moodle

You can help improve these slides at: github.com/SergeiSa/Contact-Aware-Control-Fall-2023

