

Fundamental subspaces

Convex Optimization, Lecture 3

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FOUR FUNDAMENTAL SUBSPACES

One of the key ideas in Linear Algebra is that every linear operator has four fundamental subspaces:

- Null space
- Row space
- Column space
- Left null space

Our goal is to understand them. The usefulness of this concept is significant.

NULL SPACE

Definition

Consider the following task: find all solutions to the system of equations $\mathbf{Ax} = \mathbf{0}$.

It can be re-formulated as follows: find all elements of the *null space* of \mathbf{A} .

Definition 1

Null space of \mathbf{A} is the set of all vectors \mathbf{x} that \mathbf{A} maps to $\mathbf{0}$

We will denote null space as $\text{null}(\mathbf{A})$. Null space of an operator is sometimes called *kernel* and denoted as $\text{ker}(\mathbf{A})$.

NULL SPACE

Calculation

We can find all solutions of the system of equations $\mathbf{Ax} = \mathbf{0}$ by using functions that generate an *orthonormal basis* in the null space of \mathbf{A} . In MATLAB we can use the function `null`, in Python/Scipy - `null_space`:

- `N = null(A).`
- `N = scipy.linalg.null_space(A).`

NULL SPACE PROJECTION

Local coordinates

Let \mathbf{N} be the orthonormal basis in the null space of matrix \mathbf{A} . Then, if a vector \mathbf{x} lies in the null space of \mathbf{A} , it can be represented as:

$$\mathbf{x} = \mathbf{N}\mathbf{z} \tag{1}$$

where \mathbf{z} are coordinates of \mathbf{x} in the basis \mathbf{N} .

However, there are vectors which not only are not lying in the null space of \mathbf{A} , but the closest vector to them in the null space is the zero vector.

CLOSEST ELEMENT FROM A LINEAR SUBSPACE

$\mathbf{A} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$. Its null space has orthonormal basis $\mathbf{N} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$.

- $\begin{bmatrix} -2 \\ 0 \end{bmatrix} = -2\mathbf{N}$, $\begin{bmatrix} 10 \\ 0 \end{bmatrix} = 10\mathbf{N}$, both are in the null space.
- for $\mathbf{x} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ the closest vector in the null space is $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$.
- for $\mathbf{y} = \begin{bmatrix} 0 \\ 2 \end{bmatrix}$ the closest vector in the null space is $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$.

ORTHOGONALITY, DEFINITION (1)

Definition

Any two vectors, \mathbf{x} and \mathbf{y} , whose dot product is zero are said to be *orthogonal* to each other.

Definition

Vector \mathbf{y} , whose dot product with any $\mathbf{x} \in \mathcal{L}$ is zero is orthogonal to the subspace \mathcal{L}

Definition (equivalent, see Appendix A)

If for a vector \mathbf{y} , the closest vector to it from a linear subspace \mathcal{L} is zero vector, \mathbf{y} is called orthogonal to the subspace \mathcal{L} .

ORTHOGONALITY, DEFINITION (2)

Definition

The space of all vectors \mathbf{y} , orthogonal to a linear subspace \mathcal{L} is called *orthogonal complement* of \mathcal{L} and is denoted as \mathcal{L}^\perp .

Definition (equivalent)

The space of all vectors \mathbf{y} , such that $\text{dot}(\mathbf{y}, \mathbf{x}) = 0, \forall \mathbf{x} \in \mathcal{L}$ is called *orthogonal complement* of \mathcal{L} .

Therefore $\mathbf{x} \in \mathcal{L}$ and $\mathbf{y} \in \mathcal{L}^\perp$ implies $\text{dot}(\mathbf{y}, \mathbf{x}) = 0$.

PROJECTION, 1

Let \mathbf{L} be an orthonormal basis in a linear subspace \mathcal{L} . Take vector $\mathbf{a} = \mathbf{x} + \mathbf{y}$, where \mathbf{x} lies in the subspace \mathcal{L} , and \mathbf{y} lies in the subspace \mathcal{L}^\perp .

Definition

We call such vector \mathbf{x} an *orthogonal projection* of \mathbf{a} onto subspace \mathcal{L} , and such vector \mathbf{y} an orthogonal projection of \mathbf{a} onto subspace \mathcal{L}^\perp

Orthogonal projection maps a vector to the element in the subspace closest to that vector. Orthogonal projection of \mathbf{a} onto \mathcal{L} can be found as:

$$\mathbf{x} = \mathbf{L}\mathbf{L}^+\mathbf{a} \tag{2}$$

Since \mathbf{L} is orthonormal, this is the same as $\mathbf{x} = \mathbf{L}\mathbf{L}^\top\mathbf{a}$

PROJECTION, 2

Since $\mathbf{a} = \mathbf{x} + \mathbf{y}$, and $\mathbf{x} = \mathbf{L}\mathbf{L}^+\mathbf{a}$, we can write:

$$\mathbf{a} = \mathbf{L}\mathbf{L}^+\mathbf{a} + \mathbf{y} \quad (3)$$

from which it follows that the projection of \mathbf{a} onto \mathcal{L}^\perp can be found as:

$$\mathbf{y} = (\mathbf{I} - \mathbf{L}\mathbf{L}^+)\mathbf{a} \quad (4)$$

where \mathbf{I} is an identity matrix. Since \mathbf{L} is orthonormal, this is the same as $\mathbf{y} = (\mathbf{I} - \mathbf{L}\mathbf{L}^\top)\mathbf{a}$

ROW SPACE

Definition

Let \mathcal{N} be null space of \mathbf{A} . Then orthogonal complement \mathcal{N}^\perp is called *row space* of \mathbf{A} .

Row space of \mathbf{A} is the space of all smallest-norm solutions of $\mathbf{Ax} = \mathbf{y}$, for $\forall \mathbf{y}$. We will denote row space as $\text{row}(\mathbf{A})$.

VECTORS IN NULL AND ROW SPACES

Given vector \mathbf{x} , matrix \mathbf{A} and its null space basis \mathbf{N} , we check if \mathbf{x} is in the null space of \mathbf{A} . The simplest way is to check if $\mathbf{Ax} = 0$. But sometimes we may want to avoid computing \mathbf{Ax} , for example if the number of elements of \mathbf{A} is much larger than the number of elements of \mathbf{N} .

If \mathbf{x} is in the null space of \mathbf{A} , it will have zero projection onto the row space of \mathbf{A} . This gives us the condition we can check:

$$(\mathbf{I} - \mathbf{NN}^\top)\mathbf{x} = 0 \tag{5}$$

By the same logic, condition for being in the row space is as follows:

$$\mathbf{NN}^\top\mathbf{x} = 0 \tag{6}$$

COLUMN SPACE

Given a matrix \mathbf{A} find all linear combinations of its columns:
 $\mathcal{C} = \{\mathbf{y} : \mathbf{y} = \mathbf{Ax}, \forall \mathbf{x}\}.$

It can be re-formulated as follows: find all elements of the *column space* of \mathbf{A} .

Definition - column space

Column space of \mathbf{A} is the set of all outputs of the matrix \mathbf{A} , for all possible inputs.

We will denote column space as $\text{col}(\mathbf{A})$. It is often called an *image* of \mathbf{A} .

COLUMN SPACE BASIS

The problem of finding orthonormal basis in the column space of a matrix is often called *orthonormalization* of that matrix. Hence in MATLAB and Python/Scipy the function that does it is called `orth`:

- `C = orth(A).`
- `C = scipy.linalg.orth(A).`

COLUMN AND NULL SPACES

Let \mathbf{A} be a square matrix, a map from $\mathbb{X} = \mathbb{R}^n$ to $\mathbb{Y} = \mathbb{R}^n$. Notice that if it has a non-trivial null space, it follows that multiple unique inputs are being mapped by it to the same output:

$$\begin{aligned}\mathbf{y} &= \mathbf{Ax}_r = \mathbf{A}(\mathbf{x}_r + \mathbf{x}_n), \\ \mathbf{x}_r &\in \text{row}(\mathbf{A}) \\ \forall \mathbf{x}_n &\in \text{null}(\mathbf{A})\end{aligned}\tag{7}$$

In fact, if null space of \mathbf{A} has k dimensions, it implies that an k -dimensional subspace of \mathbb{X} is mapped to a single element of \mathbb{Y} .

It follows that in this case the dimensionality of the column space could not exceed $n - k$.

PROJECTOR ONTO COLUMN SPACE

Given vector \mathbf{y} and matrix \mathbf{A} , let us find \mathbf{y}_c - projection of \mathbf{y} onto the column space of \mathbf{A} .

Since $\mathbf{y}_c \in \text{col}(\mathbf{A})$, we can find such \mathbf{x} that $\mathbf{Ax} = \mathbf{y}_c$; so, the problem is to minimize the residual $e = \|\mathbf{y}_c - \mathbf{y}\|$ or equivalently $e = \|\mathbf{Ax} - \mathbf{y}\|$, which is least squares problem: $\mathbf{x} = \mathbf{A}^+ \mathbf{y}$. So:

$$\mathbf{y}_c = \mathbf{AA}^+ \mathbf{y} \in \text{col}(\mathbf{A}) \quad (8)$$

Remember that computing the pseudoinverse is based on SVD decomposition, same as finding a basis in the null space or the column space, so in terms of computational expense, all projections we discussed are similar.

PROJECTOR ONTO ROW SPACE

Similarly we can define a projector onto the row space. Given vector \mathbf{x} and matrix \mathbf{A} , let us find projector of \mathbf{x} onto the row space of \mathbf{A} :

$$\mathbf{x}_r = \mathbf{A}^+ \mathbf{A} \mathbf{x} \in \text{row}(\mathbf{A}) \quad (9)$$

You can think of this in the following terms: first we find output \mathbf{Ax} , then we find the smallest norm vector that produces this same output; this vector 1) has the same row space projection (because output is the same), 2) has zero null space projection. Hence it is the row space projector of \mathbf{x} .

Notice that we implicitly used the fact that columns of \mathbf{A}^+ lie in the row space of \mathbf{A} . We will prove this fact later.
Additionally, we will prove that row space of \mathbf{A} is equivalent to the column space of \mathbf{A}^\top .

LEFT NULL SPACE

The subspace, orthogonal to the column space is called *left null space*.

Definition

Space of all vectors \mathbf{y} orthogonal to the columns of \mathbf{A} is called *left null space*: $\mathbf{y}^\top \mathbf{A} = 0$

You can think of left null space as a space of vectors that not only cannot be produced (as an output) by the operator \mathbf{A} , but the closest vector to them that can be produced is the zero vector.

Notice that $\mathbf{y}^\top \mathbf{A} = 0$ implies $\mathbf{A}^\top \mathbf{y} = 0$, meaning that left null space of \mathbf{A} is equivalent to the null space of \mathbf{A}^\top .

LEFT NULL SPACE PROJECTOR

If we want to project vector \mathbf{y} onto the left null space of \mathbf{A} , we project it onto the column space, and subtract the result from \mathbf{y} :

$$\mathbf{y}_l = (\mathbf{I} - \mathbf{A}\mathbf{A}^+)\mathbf{y} \in \text{left null}(\mathbf{A}) \quad (10)$$

If \mathbf{C} is an orthonormal basis in the column space of \mathbf{A} , the projection can be found the following way:

$$\mathbf{y}_l = (\mathbf{I} - \mathbf{C}\mathbf{C}^\top)\mathbf{y} \in \text{left null}(\mathbf{A}) \quad (11)$$

FURTHER READING

- Orthogonality, Math 484: Nonlinear Programming, Mikhail Lavrov
- Data Driven Science & Engineering. Machine Learning, Dynamical Systems, and Control, Steven L. Brunton, J. Nathan Kutz, chapter Singular Value Decomposition (SVD)

EXERCISE

- Matrix \mathbf{M} is orthonormal and square, prove that $\mathbf{M}^\top = \mathbf{M}^{-1}$.
- Find minimum of $\|\mathbf{Ax} - \mathbf{y}\|_2$ when columns of \mathbf{A} are not linearly independent.
- Given an equation $\mathbf{Ax} = \mathbf{y}$ with a square matrix \mathbf{A} , prove that: either that equation has an exact solution for any \mathbf{y} or a related homogeneous equation $\mathbf{Ax} = 0$ has a non-trivial solution.

Lecture slides are available via Github, links are on Moodle:

github.com/SergeiSa/Convex-Optimization



APPENDIX A

We have two definitions of orthogonality of a vector and a subspace:

- ① Vector \mathbf{y} , whose dot product with any $\mathbf{x} \in \mathcal{L}$ is 0 is orthogonal to the subspace \mathcal{L}
- ② If for a vector \mathbf{y} , the closest vector to it from a linear subspace \mathcal{L} is zero vector, \mathbf{y} is called orthogonal to the subspace \mathcal{L} .

Let us prove their equivalence. First we show that 1) implies 2). Let \mathbf{L} be orthonormal basis in \mathcal{L} . To find the closest element \mathbf{y}^* of \mathcal{L} to \mathbf{y} , we need to solve the least squares problem $\mathbf{Lz} = \mathbf{y}$, and multiply the solution by \mathbf{L} :

$$\mathbf{z}_{LS} = \mathbf{L}^\top \mathbf{y} = \mathbf{0} \quad (12)$$

$$\mathbf{y}^* = \mathbf{Lz}_{LS} = \mathbf{LL}^\top \mathbf{y} = \mathbf{0} \quad (13)$$

APPENDIX A

Second, let us prove that 2) implies 1). Given that $\mathbf{y}^* = \mathbf{L}\mathbf{z}_{LS} = \mathbf{LL}^\top \mathbf{y} = \mathbf{0}$ we need to prove that $\mathbf{L}^\top \mathbf{y} = \mathbf{0}$. We start by multiplying $\mathbf{LL}^\top \mathbf{y} = \mathbf{0}$ by \mathbf{L}^\top :

$$\mathbf{L}^\top \mathbf{LL}^\top \mathbf{y} = \mathbf{0} \tag{14}$$

$$\mathbf{L}^\top \mathbf{y} = \mathbf{0} \quad \text{since } \mathbf{L}^\top \mathbf{L} = \mathbf{I}. \quad \square \tag{15}$$