Model-predictive control
Convex Optimization, Extra 1

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- Dynamical systems, linearization, discretization
- Trajectory planning
- OCP / MPC for DT-LTV
- Zonotopes and explicit MPC
  - ▶ Definition
  - ▶ Operations
  - ▶ Containment, convex hull
  - ▶ MPC

Given a dynamical system described as an ODE:

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}), \qquad (1)$$

we can find a pair of time functions - control law $\mathbf{u}^* = \mathbf{u}^*(t)$ and state trajectory $\mathbf{x}^* = \mathbf{x}^*(t)$, that conform with the ODE (1). The problem of finding such pair is called *trajectory planning*.

Example

A forced spring-damper dynamics is described with the following state-space model:

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -k & -\mu \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ u \end{bmatrix}$$

LINEARIZATION

Once we found control law $\mathbf{u}^* = \mathbf{u}^*(t)$ and state trajectory $\mathbf{x}^* = \mathbf{x}^*(t)$ we can find *linearization* of the dynamical system, via Taylor expansion:

$$\mathbf{f}(\mathbf{x}, \mathbf{u}) \approx \mathbf{f}(\mathbf{x}^*, \mathbf{u}^*) + \frac{\partial \mathbf{f}}{\partial \mathbf{x}}(\mathbf{x} - \mathbf{x}^*) + \frac{\partial \mathbf{f}}{\partial \mathbf{u}}(\mathbf{u} - \mathbf{u}^*) \qquad (2)$$

We denote Jacobian matrices as $\mathbf{A}$ and $\mathbf{B}$, giving as *state matrix* and *control matrix*

$$\mathbf{A}(t) = \frac{\partial \mathbf{f}(\mathbf{x}, \mathbf{u})}{\partial \mathbf{x}}, \qquad (3)$$

$$\mathbf{B}(t) = \frac{\partial \mathbf{f}(\mathbf{x}, \mathbf{u})}{\partial \mathbf{u}}, \qquad (4)$$

...for a time-varying linear system (LTV):

$$\dot{\mathbf{e}} = \mathbf{A}(t)\mathbf{e} + \mathbf{B}(t)\mathbf{u} \qquad (5)$$

Linear system $\dot{\mathbf{e}} = \mathbf{A}(t)\mathbf{e} + \mathbf{B}(t)\mathbf{u}$ is represented as *a continuous-time* model. We could re-write it as a discrete time model:

$$\mathbf{z}_{i+1} = \bar{\mathbf{A}}_i \mathbf{z}_i + \bar{\mathbf{B}}_i \mathbf{u}_i \tag{6}$$

This can be done via a number of methods (with different assumptions), such as *zero-order hold* or by exact discretization.

TRAJECTORY PLANNING AS OPTIMIZATION

We can formulate the trajectory planning as an *optimal control problem* (OCP):

$$
\begin{aligned}
\underset{\mathbf{x}(t),\mathbf{u}(t)}{\text{minimize}} \quad & l_f(\mathbf{x}(t_f)) + \int_{t_0}^{t_f} l\left(\mathbf{x}(t), \mathbf{u}(t)\right) dt, \\
\text{subject to:} \quad & \dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}) \\
& \mathbf{x}(t_0) = \mathbf{x}_0 \\
& \mathbf{x}(t) \in \text{workspace} \\
& \mathbf{u}_{min} \leq \mathbf{u}(t) \leq \mathbf{u}_{max}
\end{aligned}
\tag{7}
$$

This is an optimization problem with continuous variables and there are no solvers that can solve it (in a general case). We can replace the continuous time variables with a finite number of parameters. This is called *transcription*.

Given a discrete linear system $\mathbf{x}_{i+1} = \mathbf{A}_i\mathbf{x}_i + \mathbf{B}_i\mathbf{u}_i$ and a quadratic objective, we can formulate the OCP as a quadratic program:

$$
\begin{aligned}
\underset{\mathbf{x}_i, \mathbf{u}_i}{\text{minimize}} \quad & \mathbf{x}_N^\top \mathbf{Q}_N \mathbf{x}_N + \sum_{i=1}^{N-1} \left(\mathbf{x}_i^\top \mathbf{Q}_i \mathbf{x}_i + \mathbf{u}_i^\top \mathbf{R}_i \mathbf{u}_i \right), \\
\text{subject to:} \quad & \mathbf{x}_{i+1} = \mathbf{A}_i\mathbf{x}_i + \mathbf{B}_i\mathbf{u}_i \\
& \mathbf{F}_i\mathbf{x}_i \leq \mathbf{h}_i \\
& \mathbf{u}_{min} \leq \mathbf{u}_i \leq \mathbf{u}_{max}
\end{aligned}
\tag{8}
$$

This can be solved efficiently; setting N to be relatively small we make it into a *receding horizon model-predictive control* (MPC).

Solution to (8) gives us a sequence of control actions $\mathbf{u}_i$.

- If problem (8) has no inequality constraints, it can be solved analytically.

- Robust control (uncertain input or uncertain model) with MPC based on quadratic program is easy to implement.

- Linear-quadratic regulator (LQR) problems are closely related. LQR allows us to obtain linear control law $\mathbf{u} = \mathbf{K}\mathbf{x}$. LQR does not depend on knowing exact initial conditions and can be solved as a single SDP (semidefinite program).

- Given a trajectory of a non-linear system, we can linearize its dynamics along the trajectory, and then find control law either via MPC or LQR.

Zonotopes and explicit MPC

A zonotope can be defined as a point-symmetric set in n-dimensional space, described as a center $c \in \mathbb{R}^n$ and p generators $g^{(i)} \in \mathbb{R}^n$, $i \in \{1, ..., p\}$; the latter can be presented as columns of matrix $G \in \mathbb{R}^{n \times p}$:

$$\mathbb{Z} = \langle c, G \rangle = \{c + \sum_{i=1}^{p} \beta_i g^{(i)} : -1 \leq \beta_i \leq 1\} \qquad (9)$$

where β_i are scalar multipliers. Eq. (9) defines a *vector zonotope*.
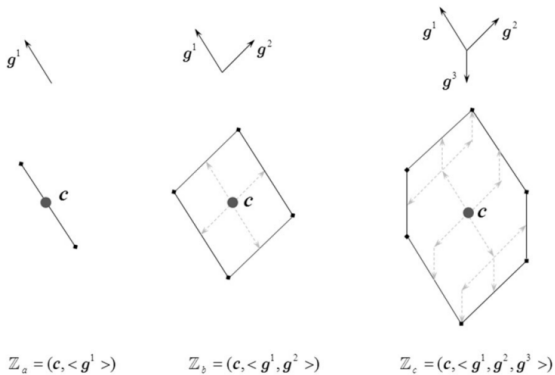
Figure 1: An example of a zonotope; source.

Vector zonotopes are closed under addition and linear transformation:

$$\langle x, X \rangle + \langle y, Y \rangle = \langle x + y, X + Y \rangle \tag{10}$$

$$A \langle c, G \rangle = \langle Ac, AG \rangle, \tag{11}$$

where A is a linear operator.

Minkowski sum for vector zonotopes is defined as:

$$\langle x, X \rangle \oplus \langle y, Y \rangle = \langle x + y, (X, Y) \rangle \tag{12}$$

where notation (X, Y) refers to horizontal matrix concatenation.

We can define the addition of a vector zonotope and a vector as follows:

$$\langle c, G \rangle + v = \langle c + v, G \rangle \tag{13}$$

Given two zonotopes $\mathbb{X} = \langle x, X \rangle$ and $\mathbb{Y} = \langle y, Y \rangle$, where $X \in \mathbb{R}^{n \times n_x}$, $Y \in \mathbb{R}^{n \times n_y}$, if there exists $\Gamma \in \mathbb{R}^{n_y \times n_x}$ and $\beta \in \mathbb{R}^{n_y}$, such that:

$$X = Y\Gamma, \ y - x = Y\beta, \ ||(\Gamma, \beta)||_\infty \leq 1 \qquad (14)$$

then zonotope $\mathbb{X}$ is contained in zonotope $\mathbb{Y}$. This method is convenient, as it requires solving a single linear program.

The following is an approximation of the convex hull of two zonotopes $\mathbb{X} = \langle x, X \rangle$ and $\mathbb{Y} = \langle y, Y \rangle$:

$$\text{Co}(\mathbb{X}, \mathbb{Y}) \subseteq \left\langle \frac{x+y}{2}, \left(\frac{X+Y}{2}, \frac{x-y}{2}, \frac{X-Y}{2} \right) \right\rangle \quad (15)$$

This method is conservative and computationally inexpensive. Most importantly for our purpose, it can be incorporated in a convex optimization problem formulation as an equality constraint.

We can describe how the state changes with respect to time:

$$x_{k+1} = A_k x_k + B_k u_k + d_k + w_k \qquad (16)$$

where $w_k \in \mathbb{W}_k$ is random external disturbance.

State propagation problem can be described as an evolution (propagation) of the initial zonotope $\mathbb{X}_1$:

$$\mathbb{X}_{k+1} = (A_k \mathbb{X}_k + B_k \mathbb{U}_k + d_k) \oplus \mathbb{W}_k \qquad (17)$$

where $\mathbb{X}_k = \langle \bar{x}_k, G_k \rangle$, $\mathbb{U}_k = \langle \bar{u}_k, \theta_k \rangle$, and $\mathbb{W}_k = \langle 0_{n \times 1}, W(k) \rangle$ are zonotopes representing state, control actions, and process noise, $G_k \in \mathbb{R}^{n \times p}$, $\theta_k \in \mathbb{R}^{m \times p}$, and $W(k) \in \mathbb{R}^{n \times n_w}$ are generators or these zonotopes, $\bar{x}_k \in \mathbb{R}^n$ and $\bar{u}_k \in \mathbb{R}^m$ are their centers.

We can re-write the zonotope propagation as:

$$\begin{cases} G_{k+1} = (A_k G_k + B_k \theta_k, \quad W_k) \\ \bar{x}_{k+1} = A_k \bar{x}_k + B_k \bar{u}_k + d_k \end{cases} \quad (18)$$

Disturbance $w_k \in \mathbb{W}_k$ act on the system on each time step; therefore the order of the zonotopes $\mathbb{X}_k$ grows on each time step, unless order reduction techniques are employed.

We know that state is given as $x = \bar{x}_k + G_k \beta$ and control is $u = \bar{u}_k + \theta_k \beta$. Expressing β from the first and substituting it to the second, we find control law as $u_k = K_k(x_k - \bar{x}_k) + \bar{u}_k$, where $K_k = \theta_k G_k^+$.

Lecture slides are available via Github, links are on Moodle:

github.com/SergeiSa/Convex-Optimization