

Lecture 03: Functions, interpolation, integration, differentiation

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Reminder

- All homeworks, midterms, and finals will be Colabs
- Please submit to sergei2vk@gmail.com
- You will have a week for each
- Late submissions are generally not a problem, but avoid accumulation
- Semester deadlines are final
- Don't hesitate to ask for help and additional explanations!

This and that

- Any comments re first homework?
- Final project parameters:
 - Can be alternative to the final
 - Should meaningfully use optimization, Gaussian processes, or causal methods
 - Be connected to your own research
 - Ideally will become publication
- Some possibilities:
 - Explore molecular space towards candidates with specific functionality
 - Building workflow for materials optimization in automated synthesis
 - Causal analysis of the perovskite data base
 -

Functions and spaces

- Our biggest strength – and weakness – is the intuition developed for the 3D Euclidean spaces
- Mathematicians has created large set of alternative spaces based on possible functional relationships and properties of objects
 - All real number
 - All integral numbers
 - All functions over unit interval
 - ... and many more
- In physical sciences, only a small subset of these is practically useful
- ... but these general principles are important to know!

What is space?

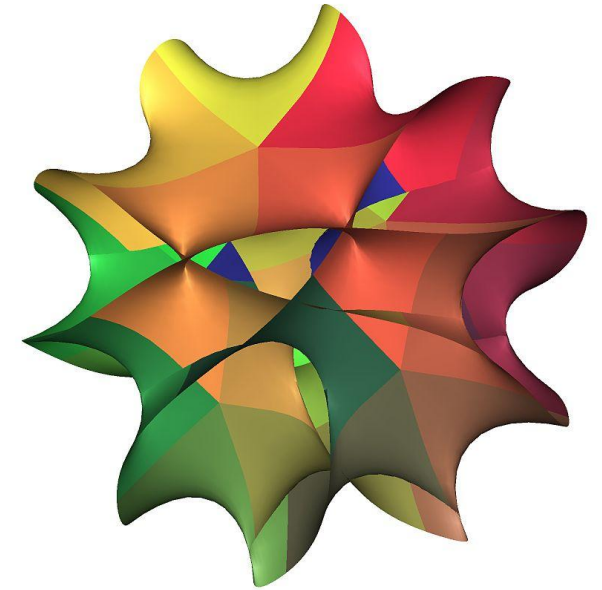
A space is a set with some added structure. It consists of selected mathematical objects that are treated as points, and selected relationships between these points.

The nature of the points can vary:

- elements of a set,
- functions on another space, or
- subspaces of another space.

The relationships between objects define the nature of the space.

Isomorphic spaces are considered identical, where an isomorphism between two spaces is a one-to-one correspondence between their points that preserves the relationships.



[https://en.wikipedia.org/wiki/Space_\(mathematics\)](https://en.wikipedia.org/wiki/Space_(mathematics))

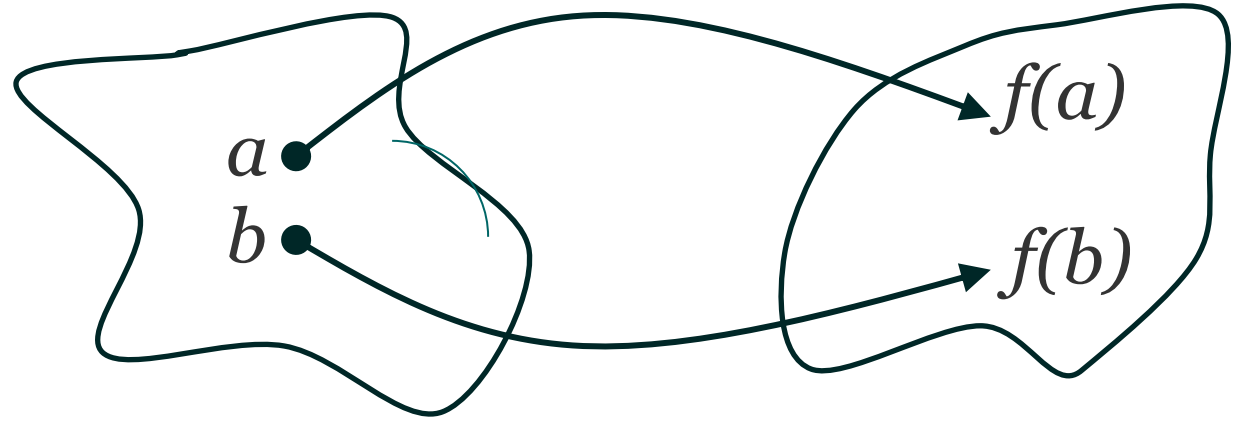
https://en.wikipedia.org/wiki/Calabi%E2%80%93Yau_manifold

What is function?

In mathematics, a function from a set X to a set Y assigns to each element of X exactly one element of Y . The set X is called the domain of the function, and the set Y is called the codomain of the function.

We can define function by:

- Listing values
- Algebraic formulae
- Specified algorithm.
- ... and so on



Some function definitions:

- f is injective (or one-to-one) if $f(a) \neq f(b)$ for any two different elements a and b of X
- f is surjective if its range X equals its codomain Y , i.e. for each element y of the codomain, there exists some element x of the domain such that $f(x)=y$
- f is bijective (or a one-to-one correspondence) if it is both injective and surjective. That is, f is bijective if, for any $y \in Y$, the preimage $f^{-1}(y)$ contains exactly one element.

[https://en.wikipedia.org/wiki/Function_\(mathematics\)](https://en.wikipedia.org/wiki/Function_(mathematics))

What should we look at practically?

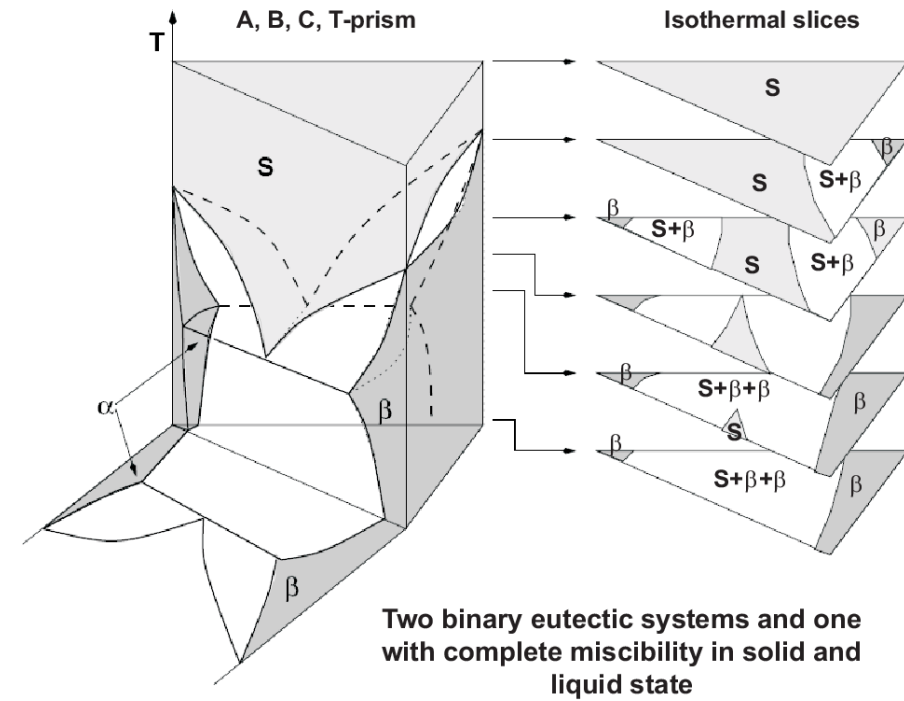
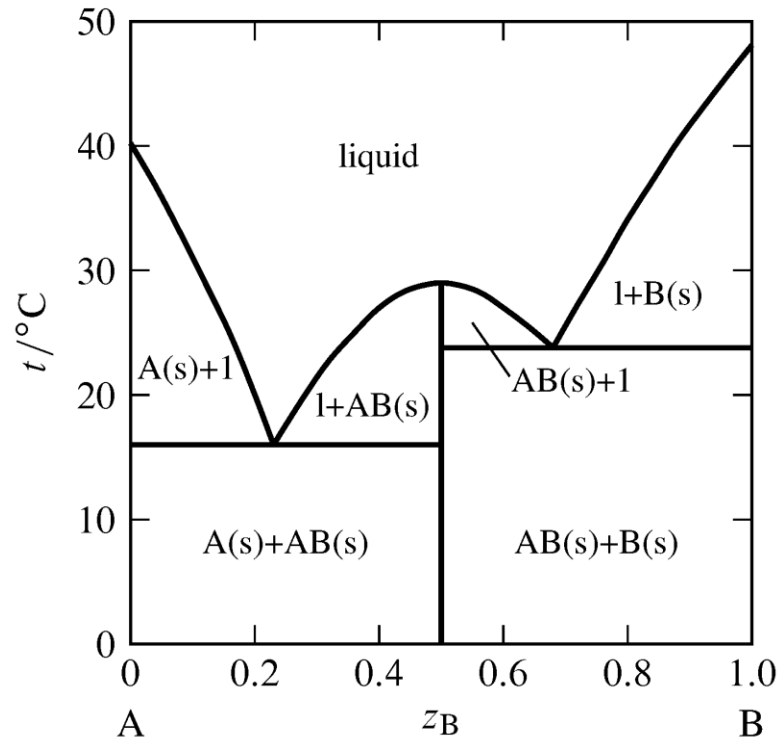
These are important:

- Dimensionality
- Metrics (Distance Function)
- Continuity and Differentiability

These may be important:

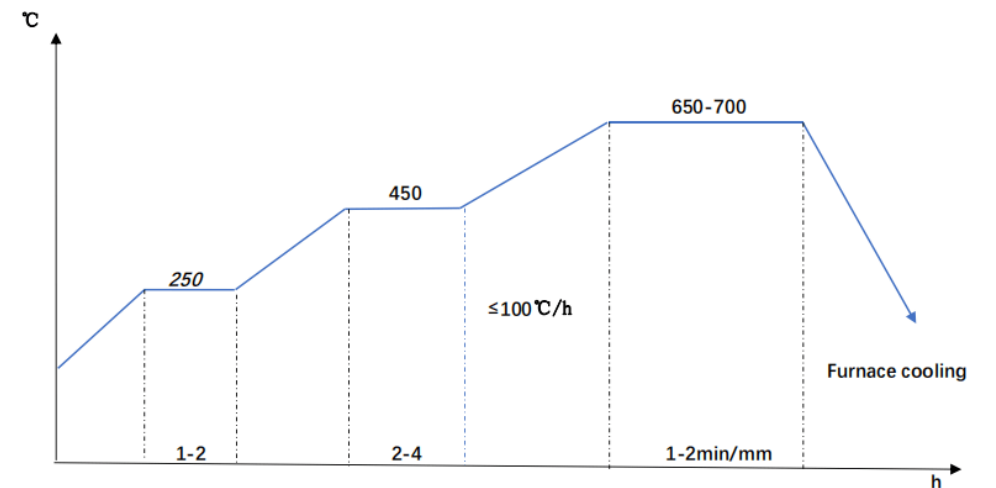
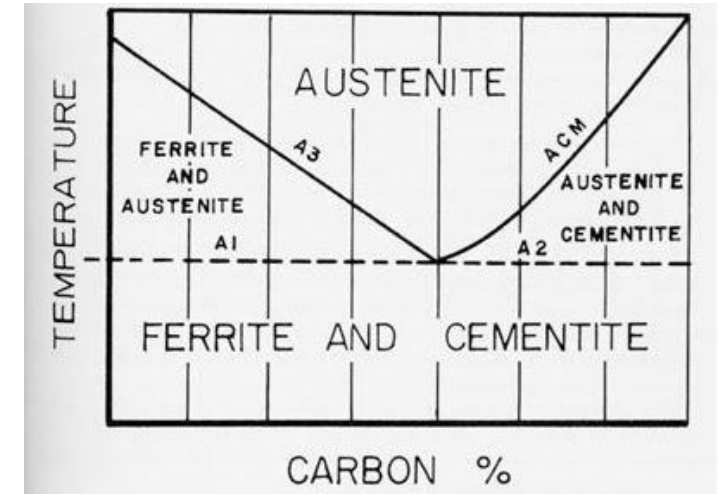
- Symmetry
- Topological Properties
- Inner Product (Hilbert Spaces)
- Manifold Structure

Phase diagrams



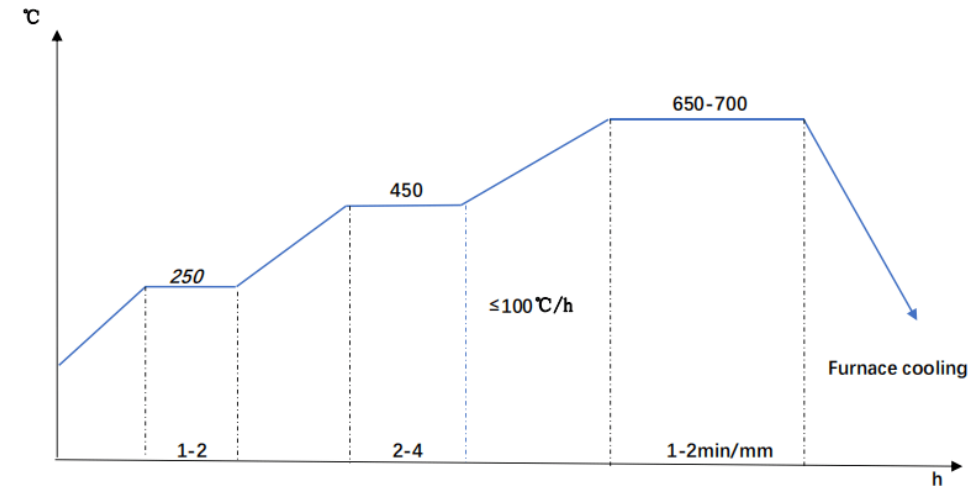
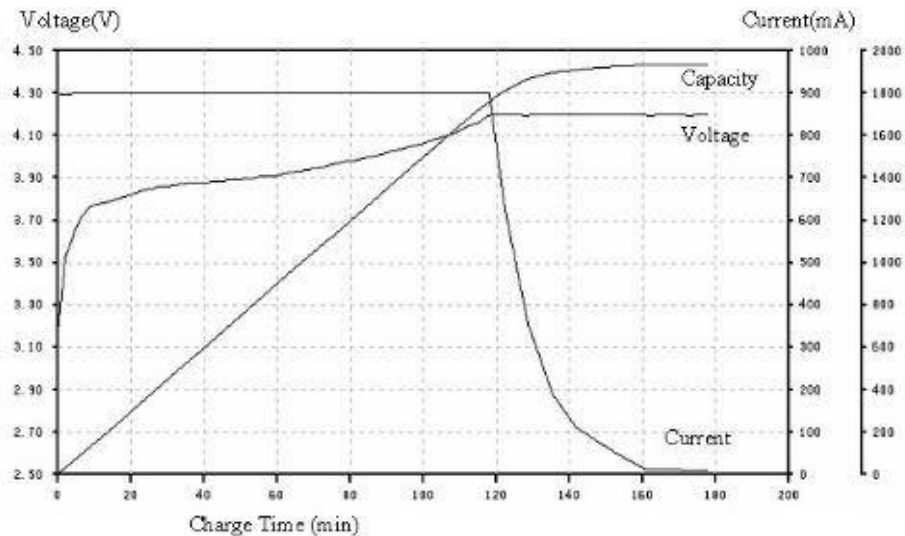
- What is the dimensionality of the parameter space?
- Is it differentiable?
- What is the function?
- Is it continuous?
- Is it differentiable

Processing



Processing

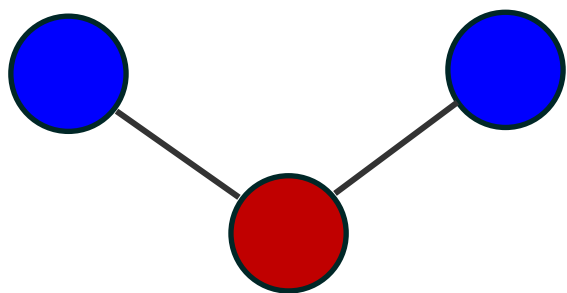
- Making steel – can be complicated and took a lot of time optimize
- Battery charging – fairly simple now, but obvious economic impact
- Annealing hybrid perovskite thin films
- Poling ferroelectric materials
- ... and so on



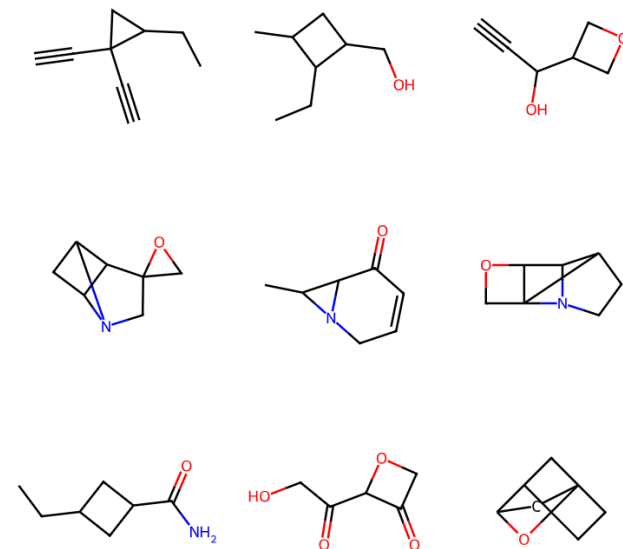
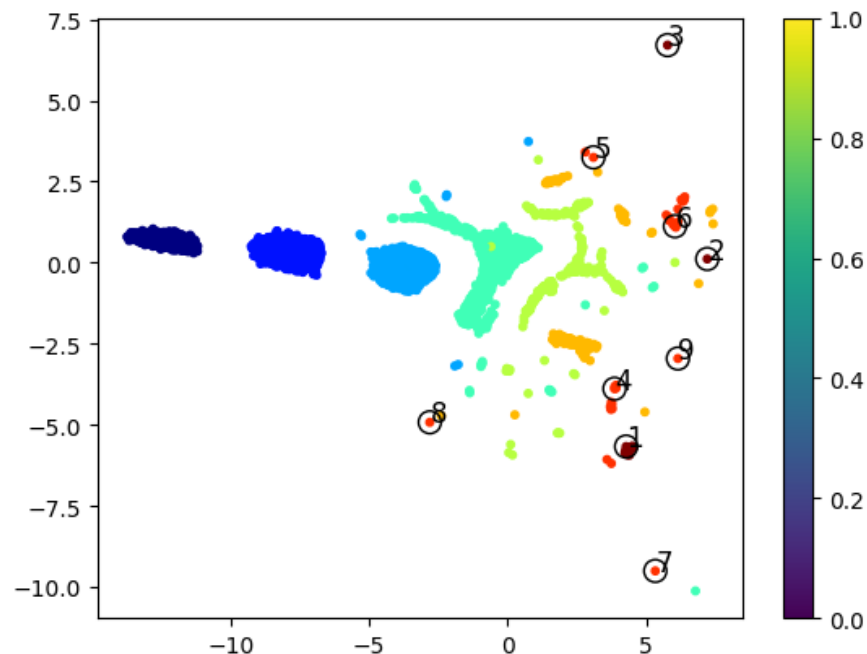
- What is the dimensionality of the parameter space?
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Molecular spaces

Geometric space

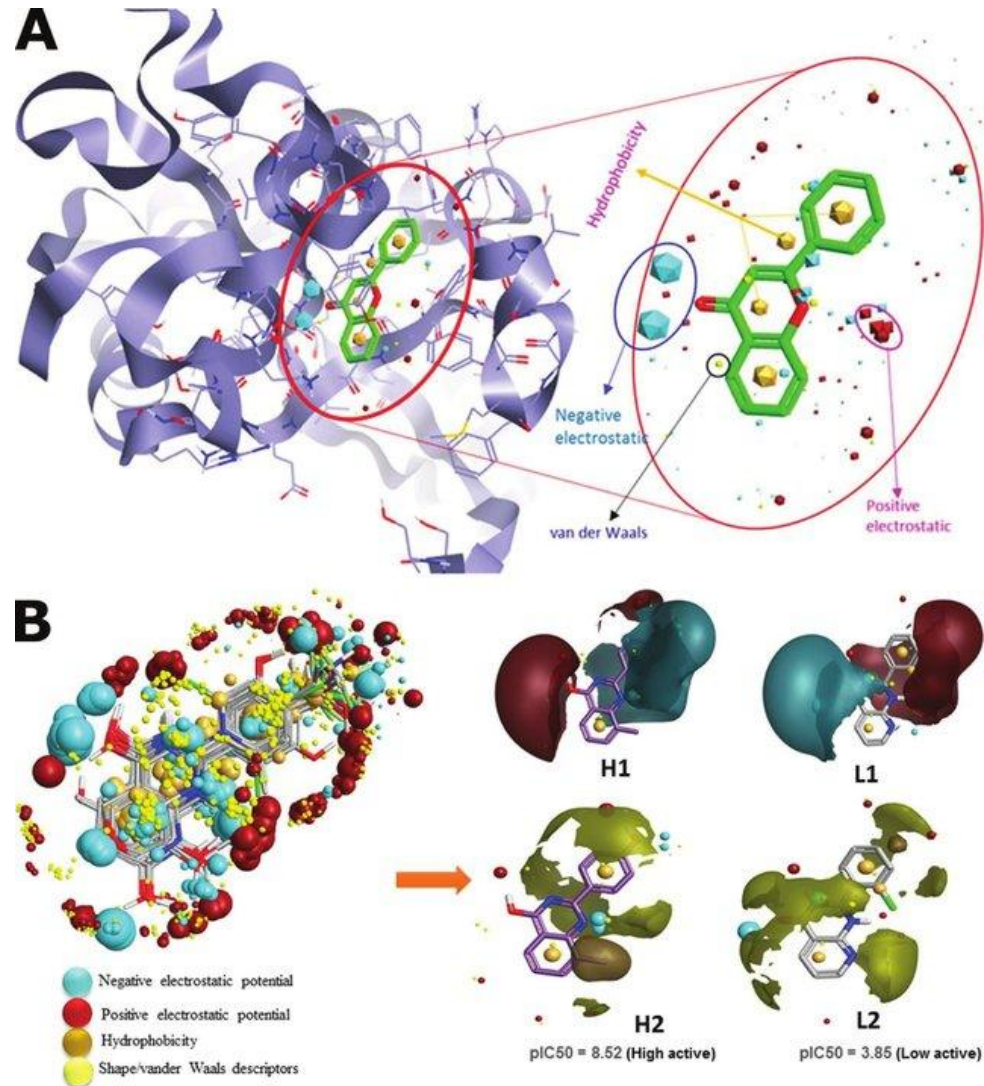


Chemical space



- What is the dimensionality of the parameter space?
- Is it differentiable?
- What is the function?
- Is it continuous?
- Is it differentiable

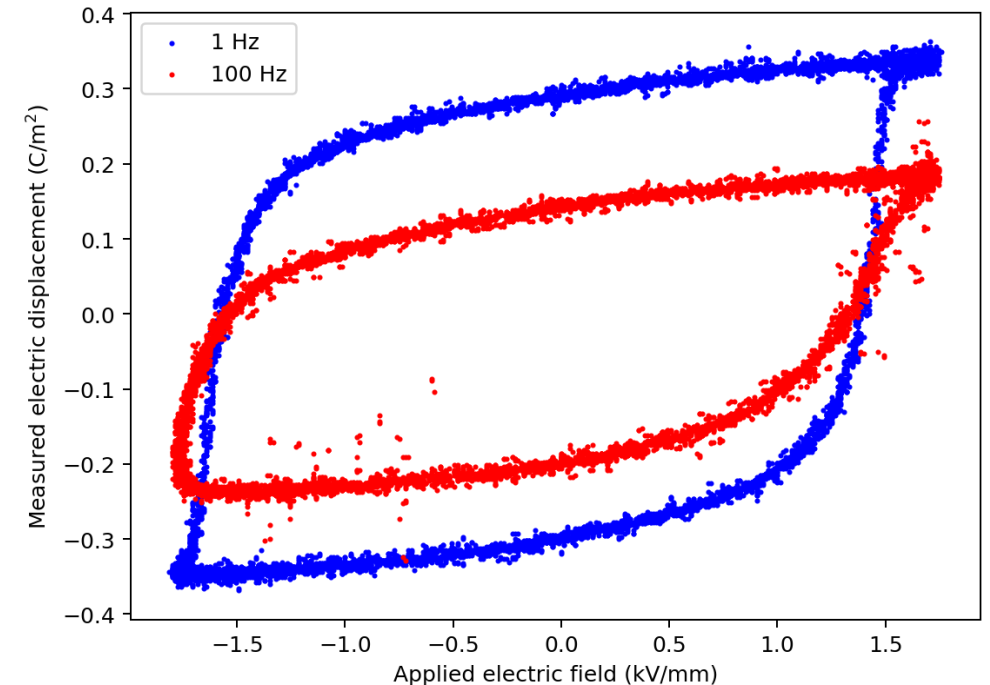
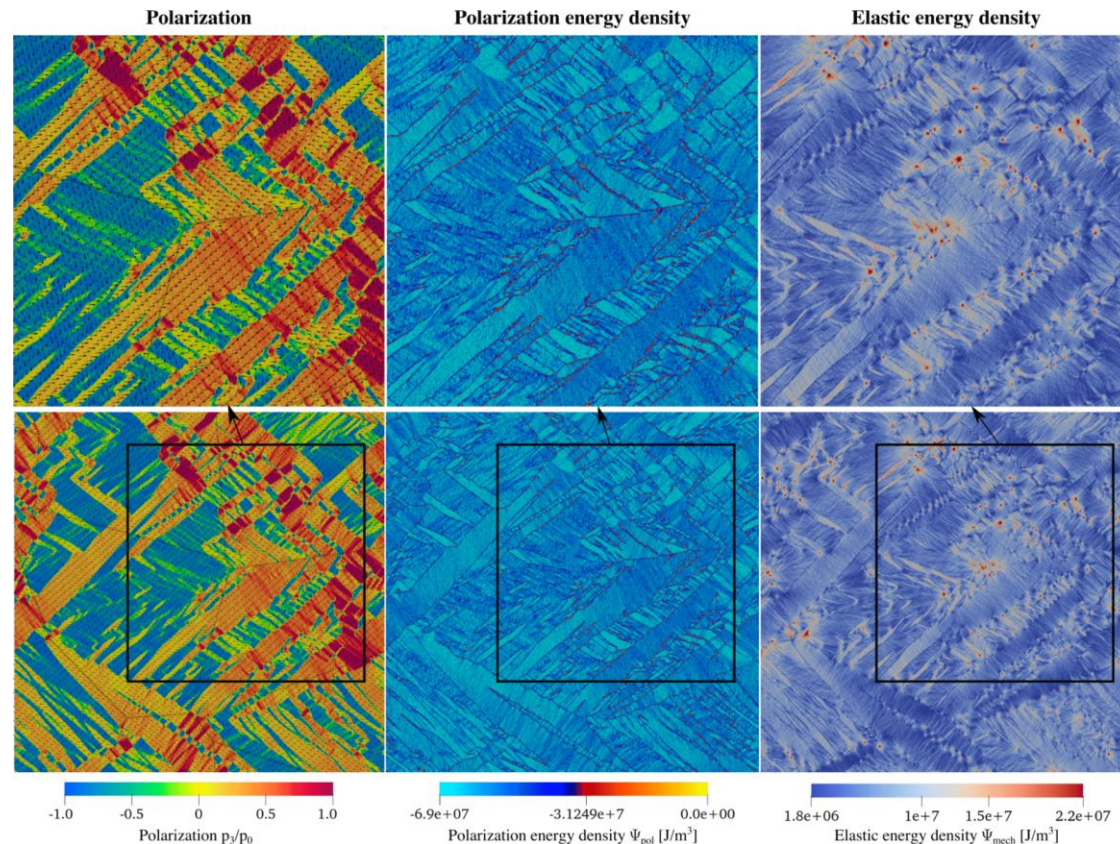
Structure–property relationships



- What is the dimensionality of the parameter space?
- Is it differentiable?
- What is the function?
- Is it continuous?
- Is it differentiable

Hint: activity cliffs in quantitative structure-activity relations (QSAR)

Structure–property relationships

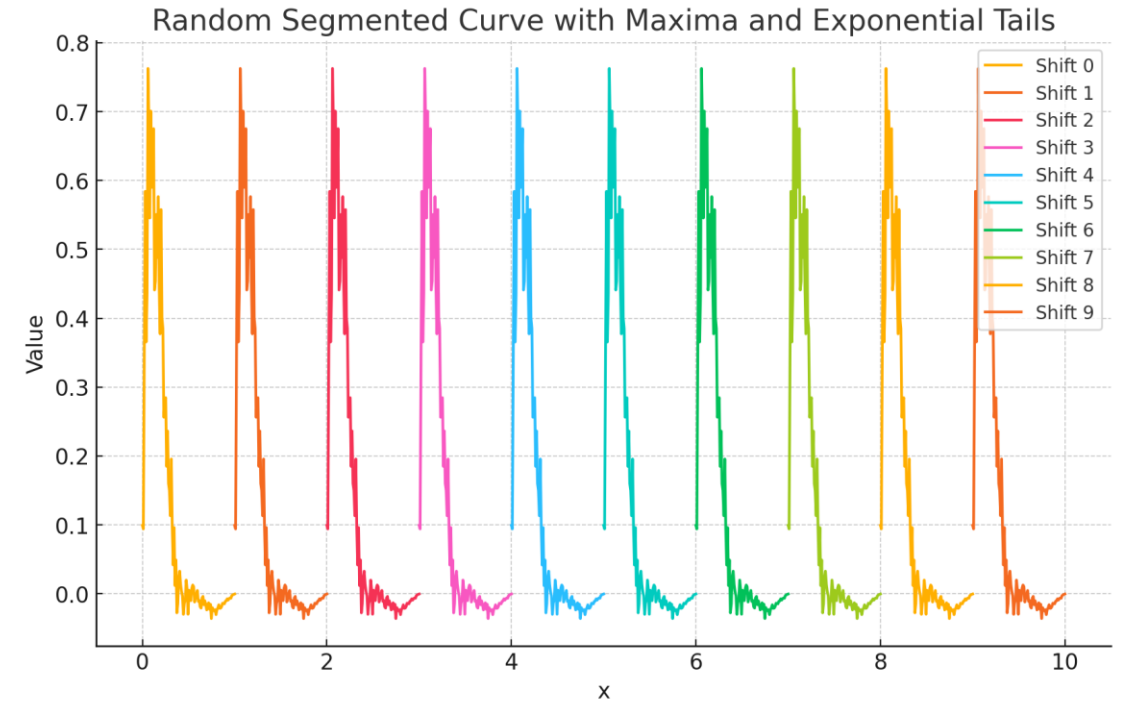
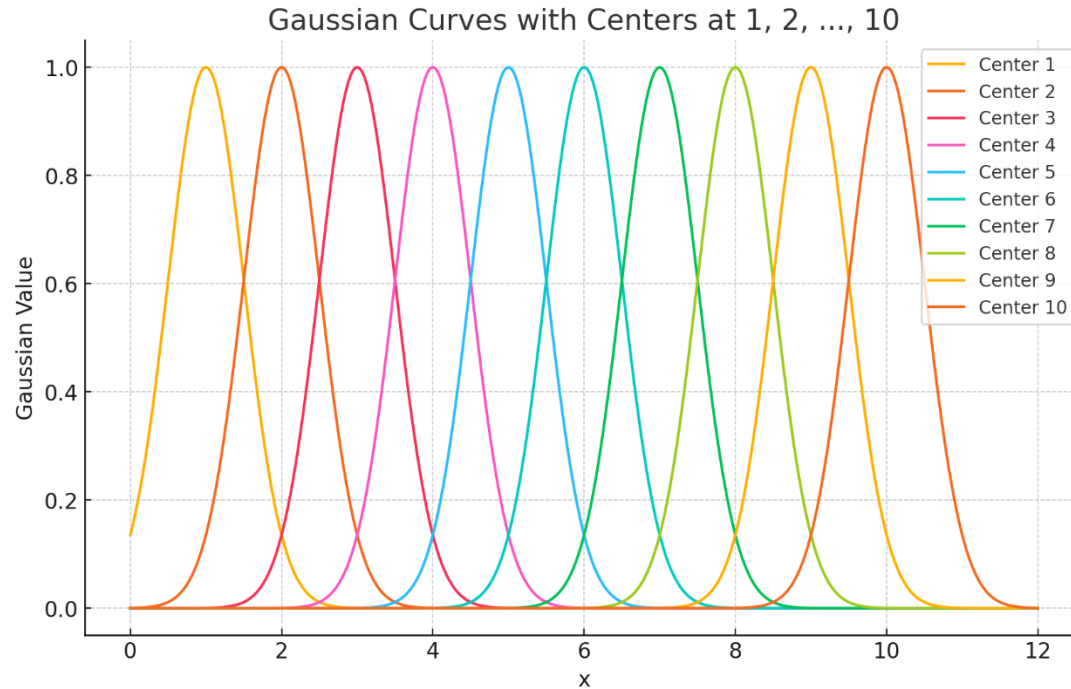


- What is the dimensionality of the parameter space?
- Is it differentiable?
- What is the function?
- Is it continuous?
- Is it differentiable

For each of these scenarios

- Can we interpolate?
- Can we differentiate?
- Can we integrate?
 - Phase diagram
 - Process trajectories
 - QASR
 - Hysteresis loops

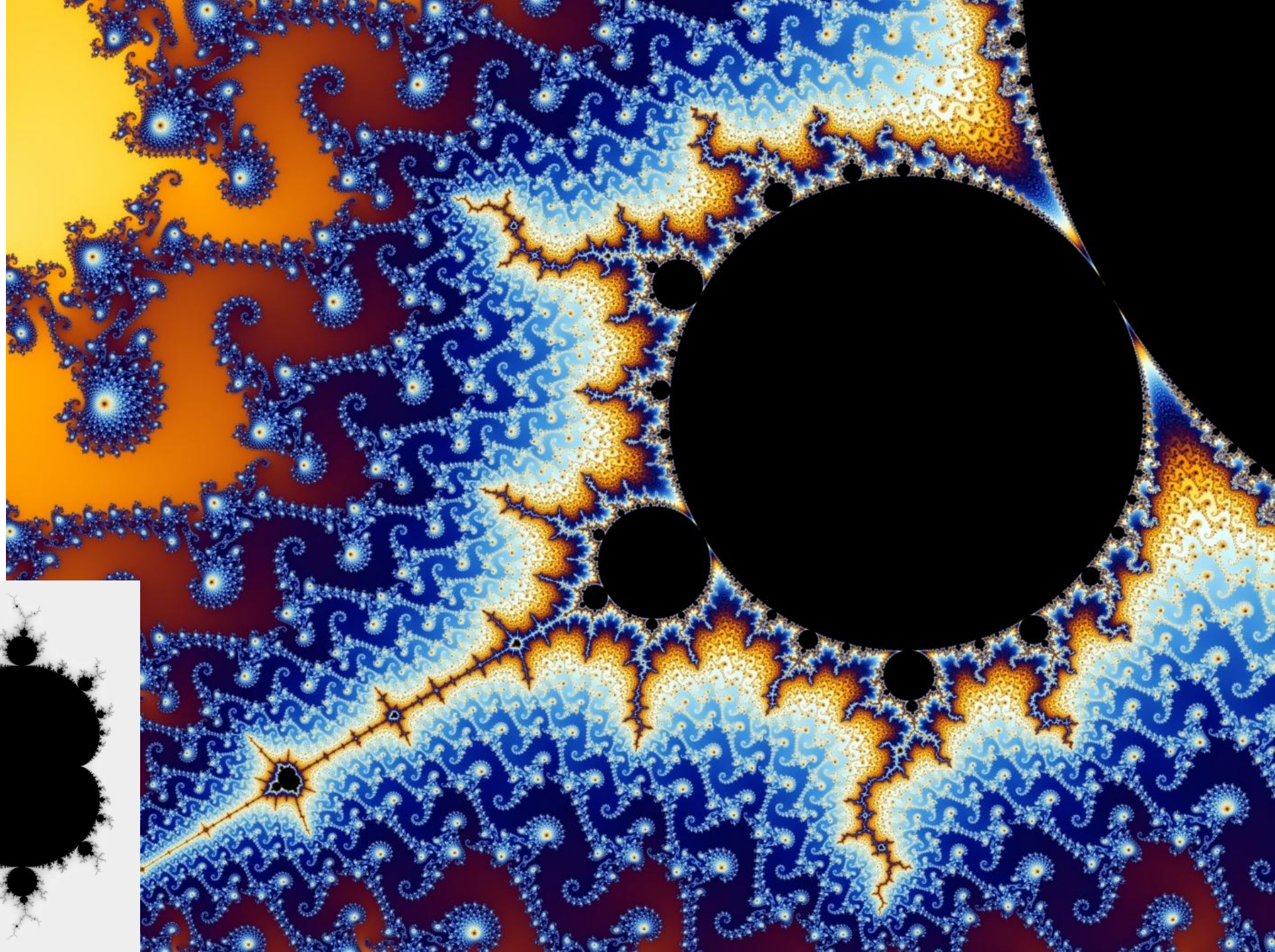
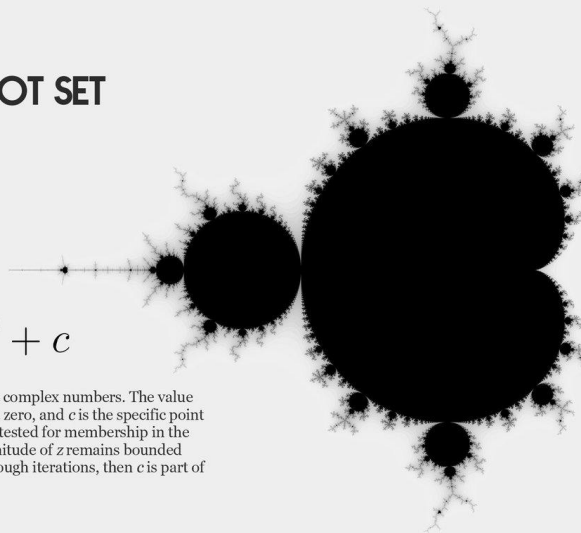
Complexity - trivial



MANDELBROT SET

$$f_c(z) = z^2 + c$$

In this equation, z and c are complex numbers. The value of z is iterated starting from zero, and c is the specific point in the complex plane being tested for membership in the Mandelbrot set. If the magnitude of z remains bounded (*does not go to infinity*) through iterations, then c is part of the Mandelbrot set.



Off to Colab!

Interpolation

Sometimes we know the value of some function $f(x)$ at a discrete set of points x_0, x_1, \dots, x_N , but we do not know how to (easily) calculate its value at arbitrary x

Examples:

- Physical measurements
- Long numerical calculations

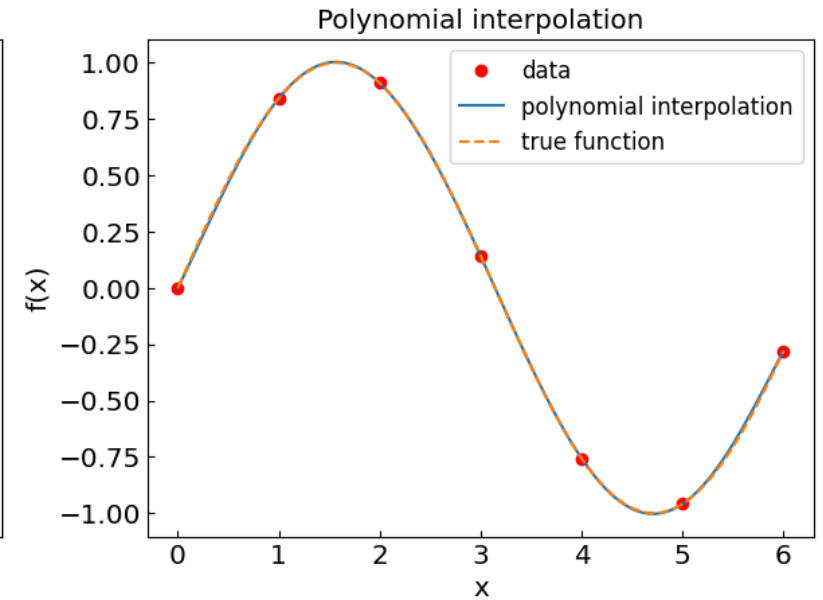
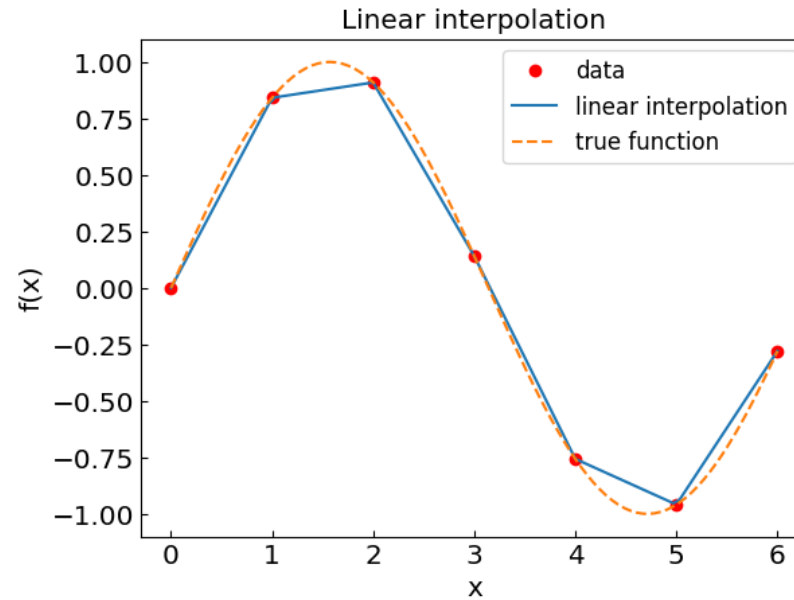
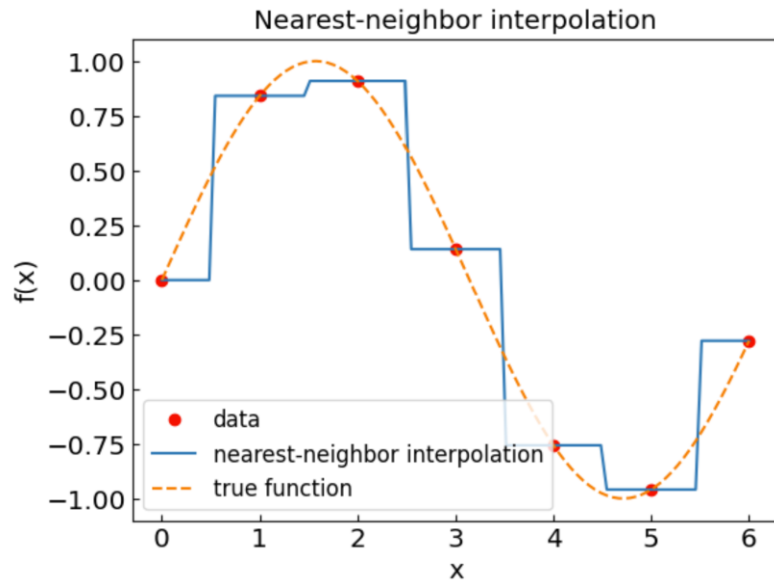
Interpolation is a method to generate new data points from existing data points consisting of two steps:

1. Fitting the interpolating function to data points
2. Evaluating the interpolating function at a target point x

References: Chapter 3 of *Numerical Recipes Third Edition* by W.H. Press et al.

From the course by Volodymyr Vovchenko,
<https://github.com/vlvovch/PHYS6350-ComputationalPhysics>

Interpolation methods



Polynomial interpolation (Lagrange form)

Theorem: There exists a *unique* polynomial of order n that interpolates through $n+1$ data points $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$

How to build such a polynomial?

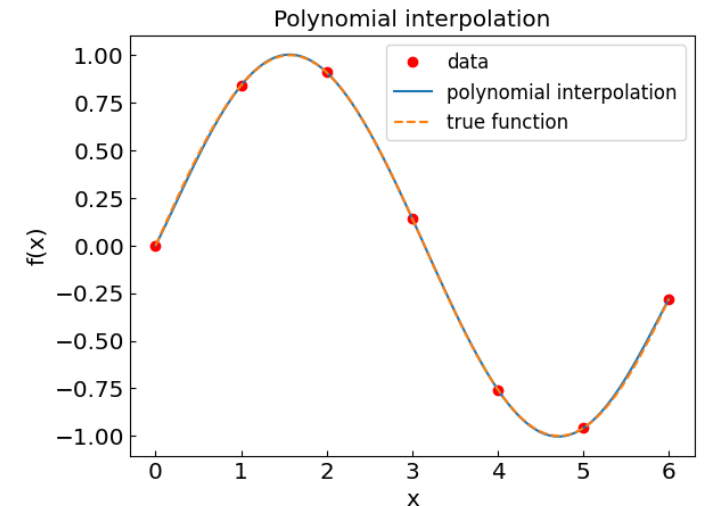
Consider *Lagrange basis functions*:

$$L_{n,j}(x) = \prod_{k \neq j} \frac{x - x_k}{x_j - x_k}.$$

Easy to see that for $x=x_k$ one has $L_{n,j}(x_k) = \delta_{kj}$.

Therefore:

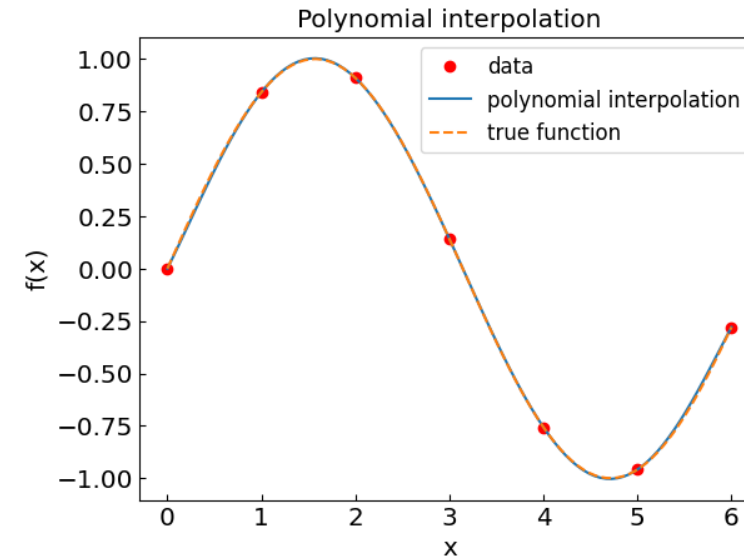
$$f(x) \approx p(x) = \sum_{j=0}^n y_j L_{n,j}(x)$$



Polynomial interpolation

For our example $f(x) = \sin(x)$

x	$\sin(x)$
0	0.
1	0.841471
2	0.9092974
3	0.14112
4	-0.7568025
5	-0.9589243
6	-0.2794155



one obtains

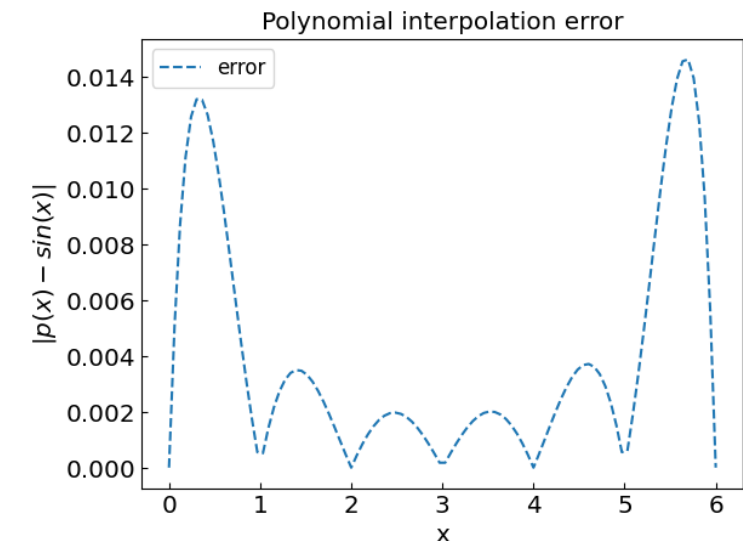
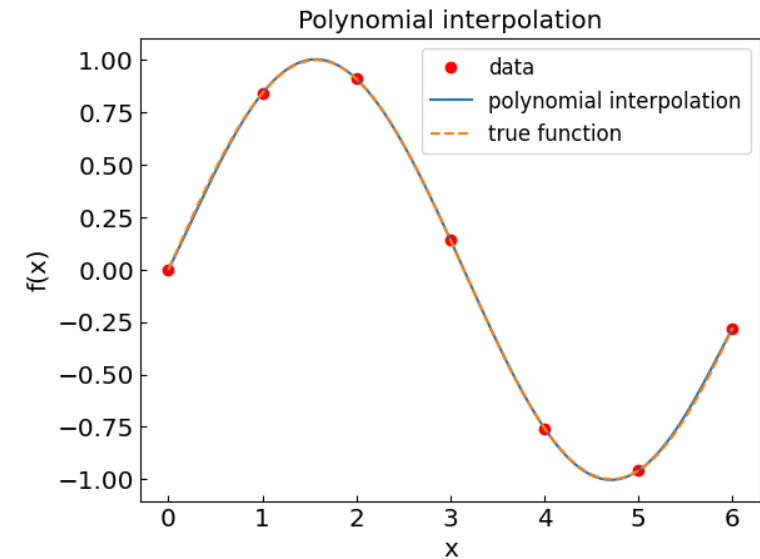
$$p(x) = -0.0001521x^6 - 0.003130x^5 + 0.07321x^4 - 0.3577x^3 + 0.2255x^2 + 0.9038x.$$

In practice, the Lagrange form is more stable with respect to round-off errors

Polynomial interpolation

In Python:

```
def Lnj(x,n,j,xdata):  
    """Lagrange basis function."""  
    ret = 1.  
    for k in range(0, len(xdata)):  
        if (k != j):  
            ret *= (x - xdata[k]) / (xdata[j] - xdata[k])  
    return ret  
  
def f_poly_int(x, xdata, fdata):  
    """Returns the polynomial interpolation of a function at point x.  
    xdata and ydata are the data points used in interpolation."""  
    ret = 0.  
    n = len(xdata) - 1  
    for j in range(0, n+1):  
        ret += fdata[j] * Lnj(x,n,j,xdata)  
    return ret  
  
xpoly = np.linspace(0,6,100)  
fpoly = [f_poly_int(xin,xdat,fdat) for xin in xpoly]
```



Polynomial interpolation: Errors and artefacts

- Truncation errors

$$R_n(x) = \frac{f^{(n+1)}(\xi)}{n+1} \prod_{i=0}^n (x - x_i)$$

- Round-off errors
 - Especially for high-order polynomials

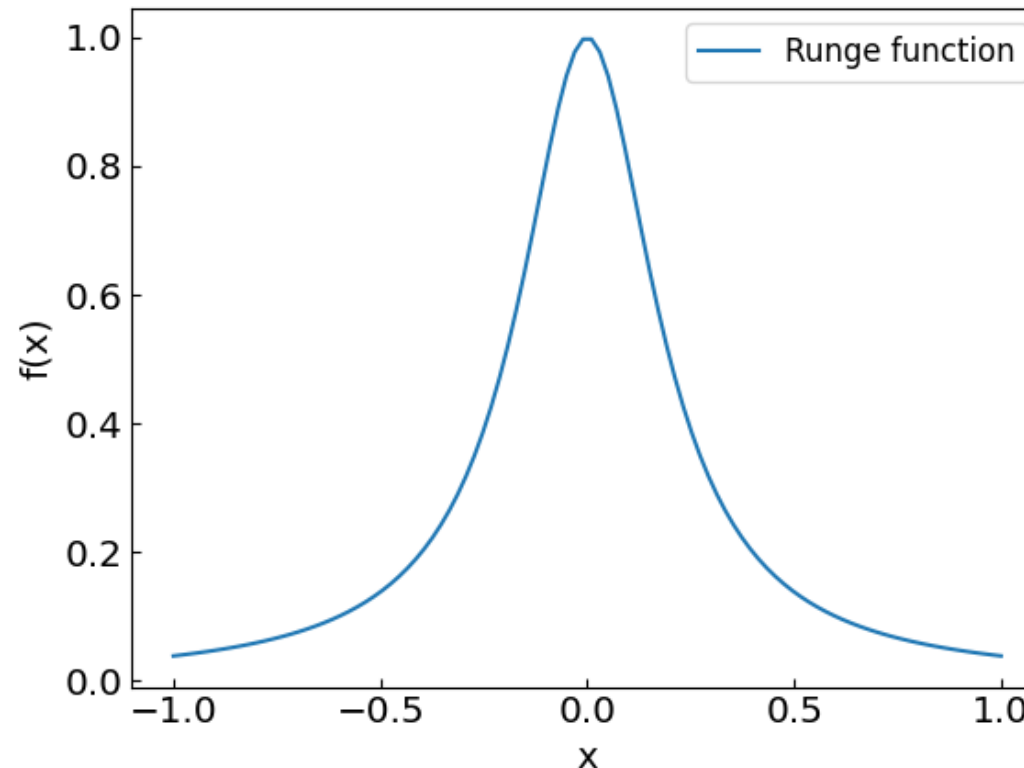
Truncation errors can be a problem if

- **High-order derivatives** $f^{(n+1)}(x)$ of the function are significant
- The choice of **nodes** leads to a large value of the **product factor**

Runge phenomenon: Oscillation at the edges of the interval which gets *worse* as the interpolation order is increased

Polynomial interpolation: Runge phenomenon

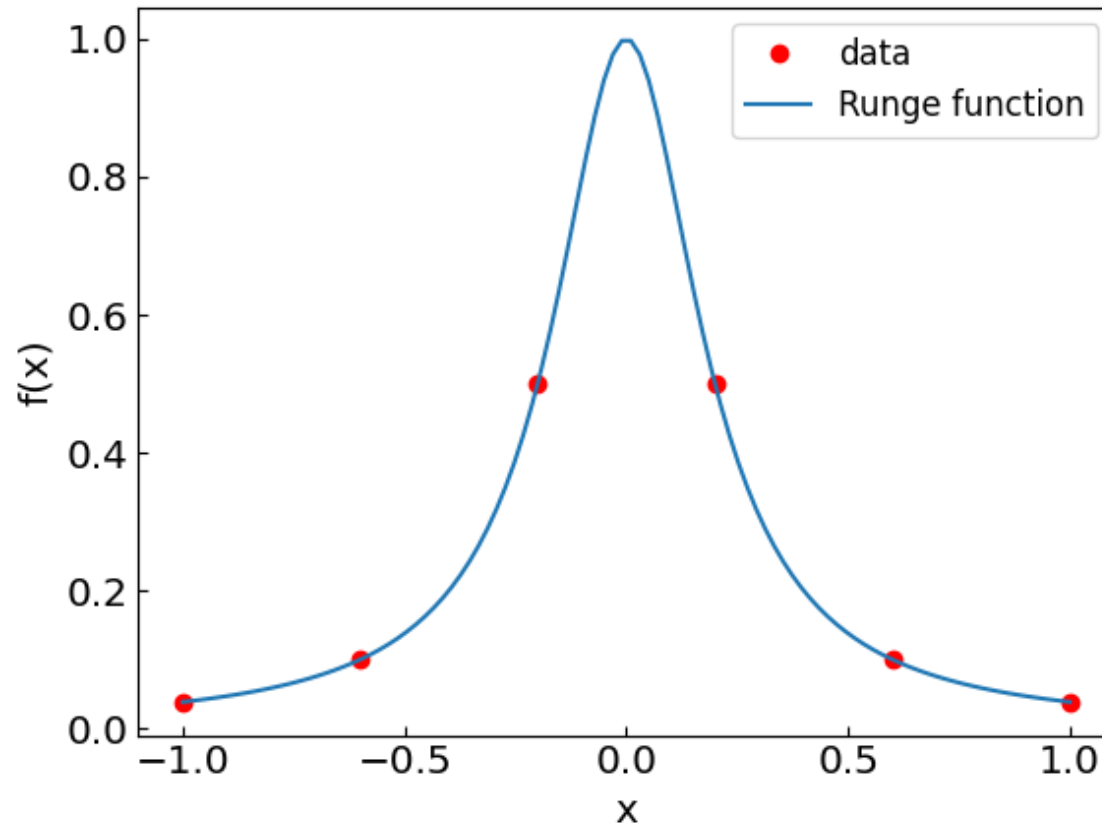
Consider the Runge function: $f(x) = \frac{1}{1 + 25x^2}$



Let us do polynomial interpolation using equidistant nodes

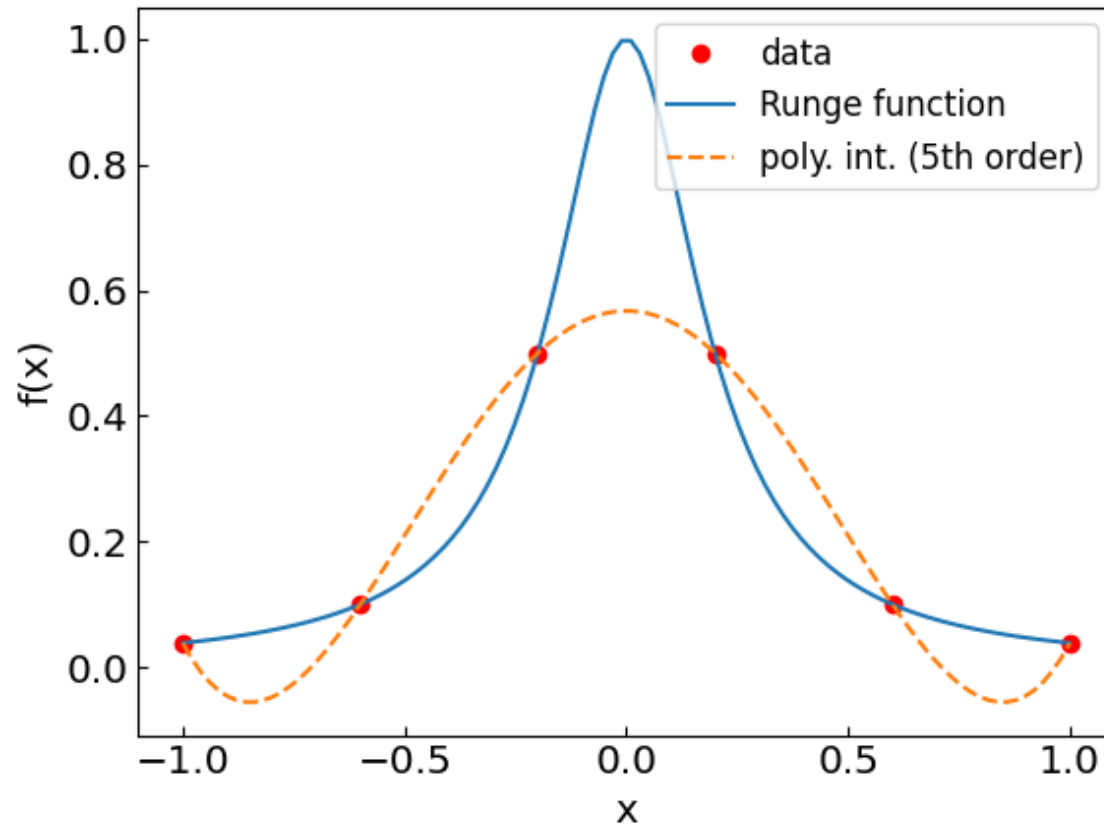
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Polynomial interpolation: Runge phenomenon



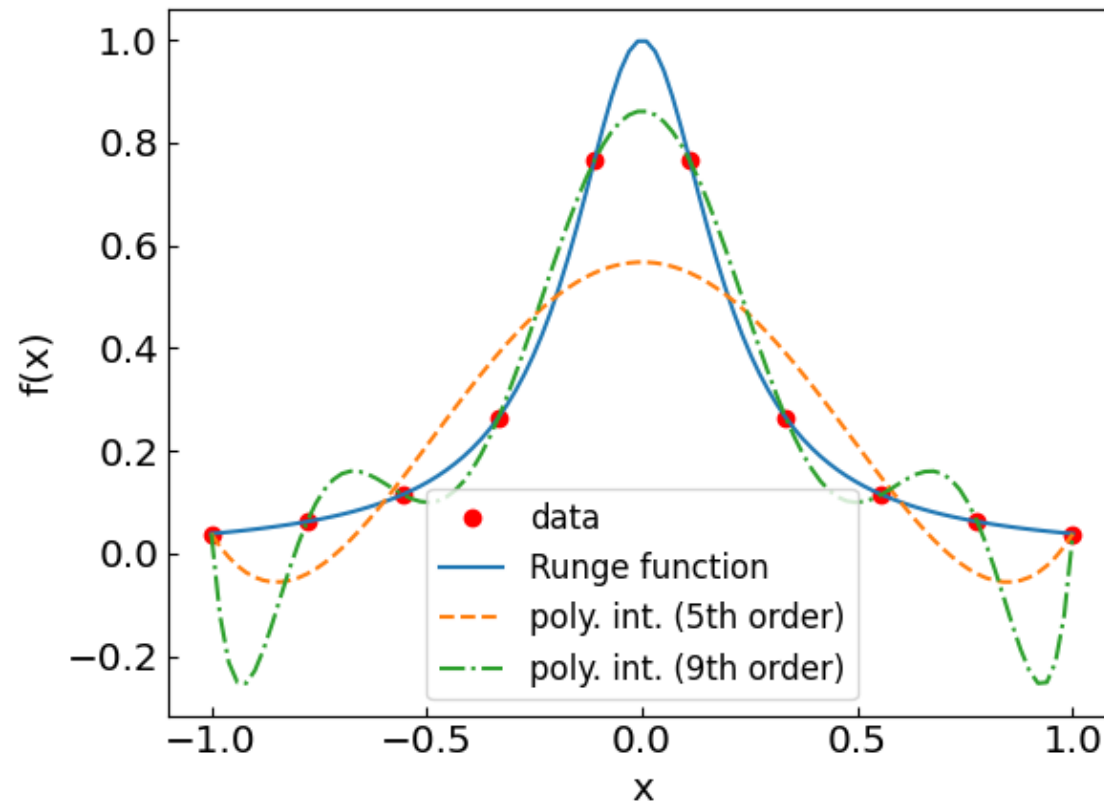
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Polynomial interpolation: Runge phenomenon



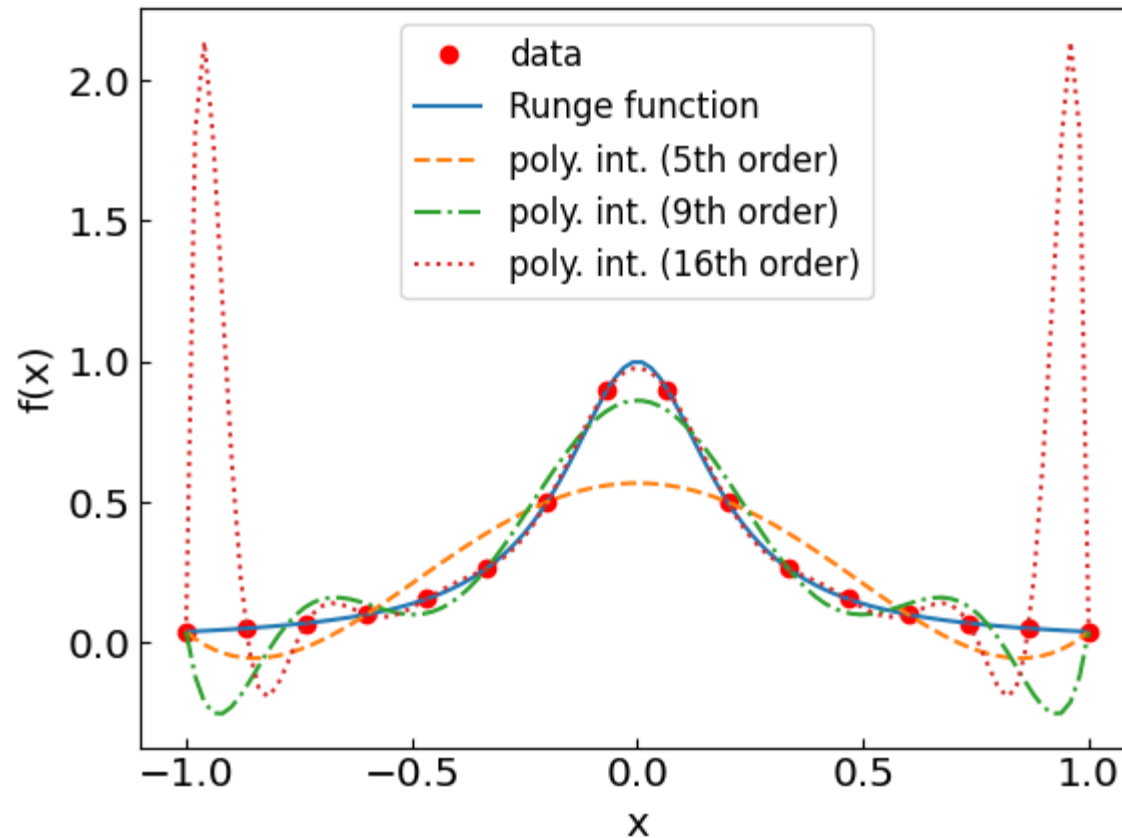
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Polynomial interpolation: Runge phenomenon



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Polynomial interpolation: Runge phenomenon



We have a real problem at the edges!

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Polynomial interpolation: Chebyshev nodes

Recall the truncation error

$$R_n(x) = \frac{f^{(n+1)}(\xi)}{n+1} \prod_{i=0}^n (x - x_i)$$

So far, we used the equidistant nodes:

$$x_k = a + hk, \quad k = 0, \dots, n, \quad h = (b - a)/n$$

Can we choose the nodes x_i differently to minimize the product factor? *Yes!*

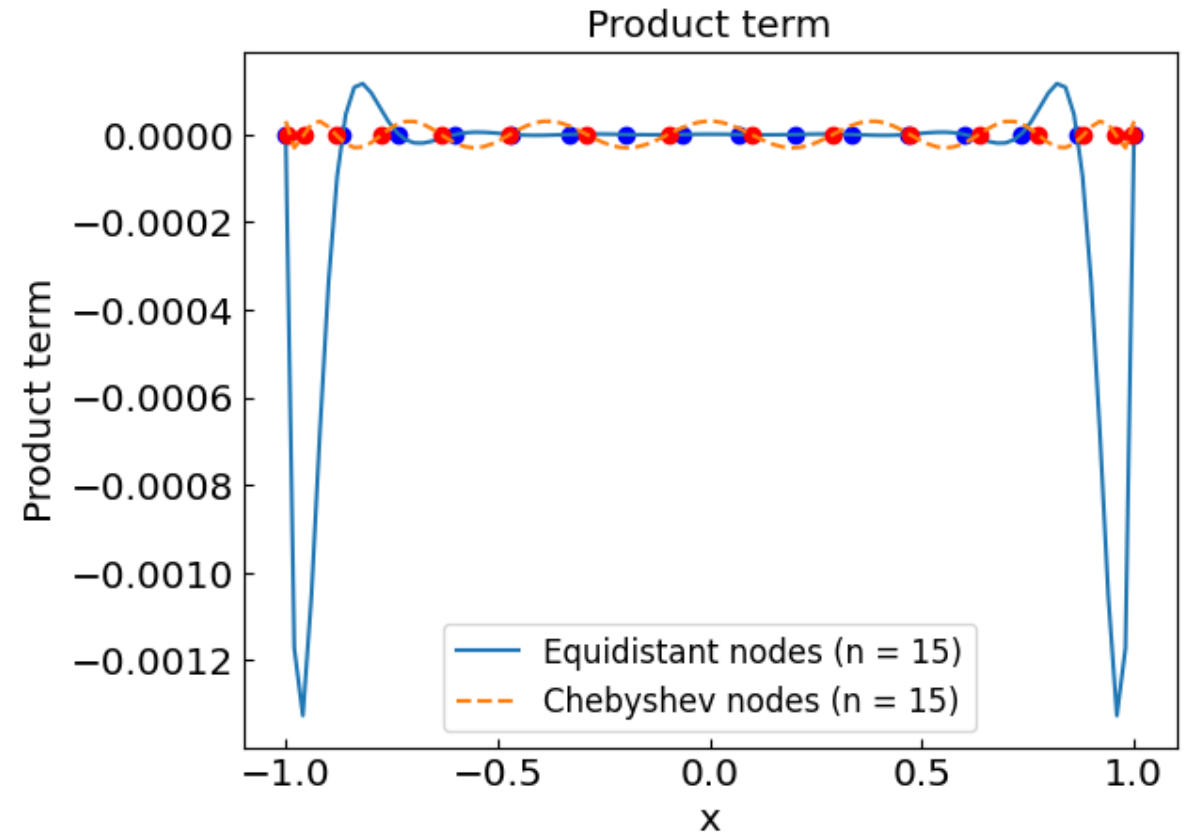
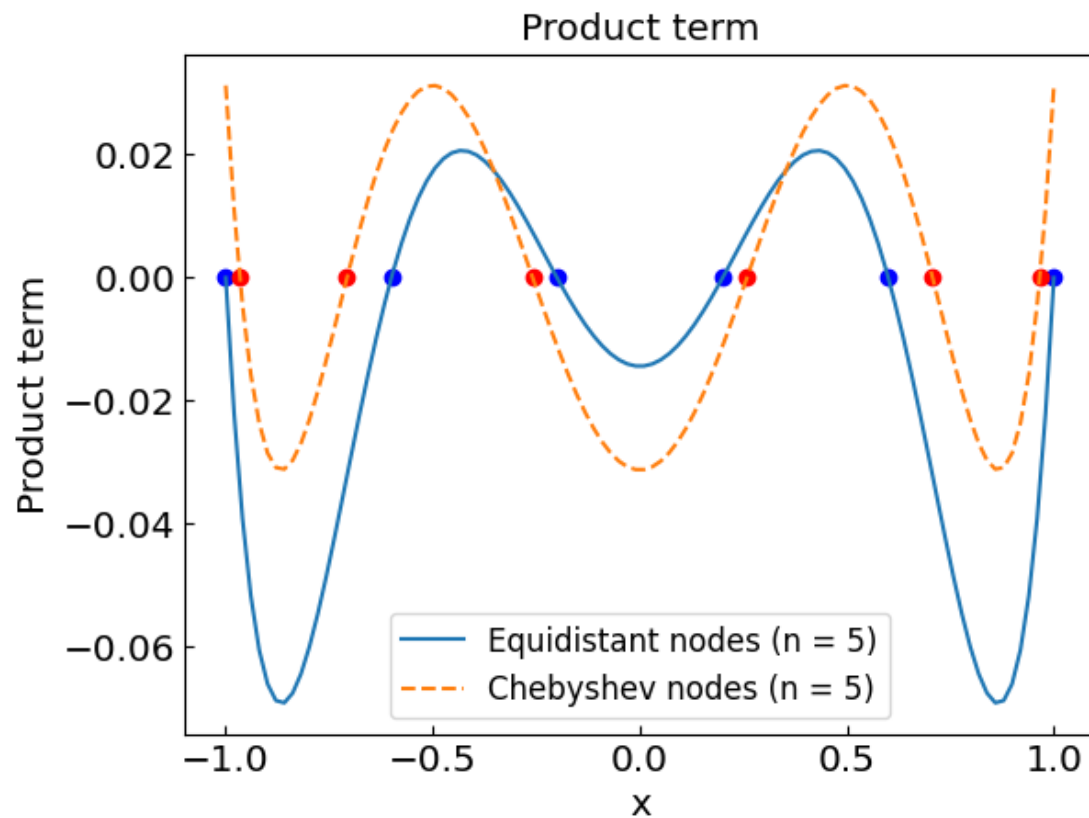
Chebyshev nodes:

$$x_k = \frac{a+b}{2} + \frac{b-a}{2} \cos\left(\frac{2k+1}{2n+2}\pi\right), \quad k = 0, \dots, n,$$

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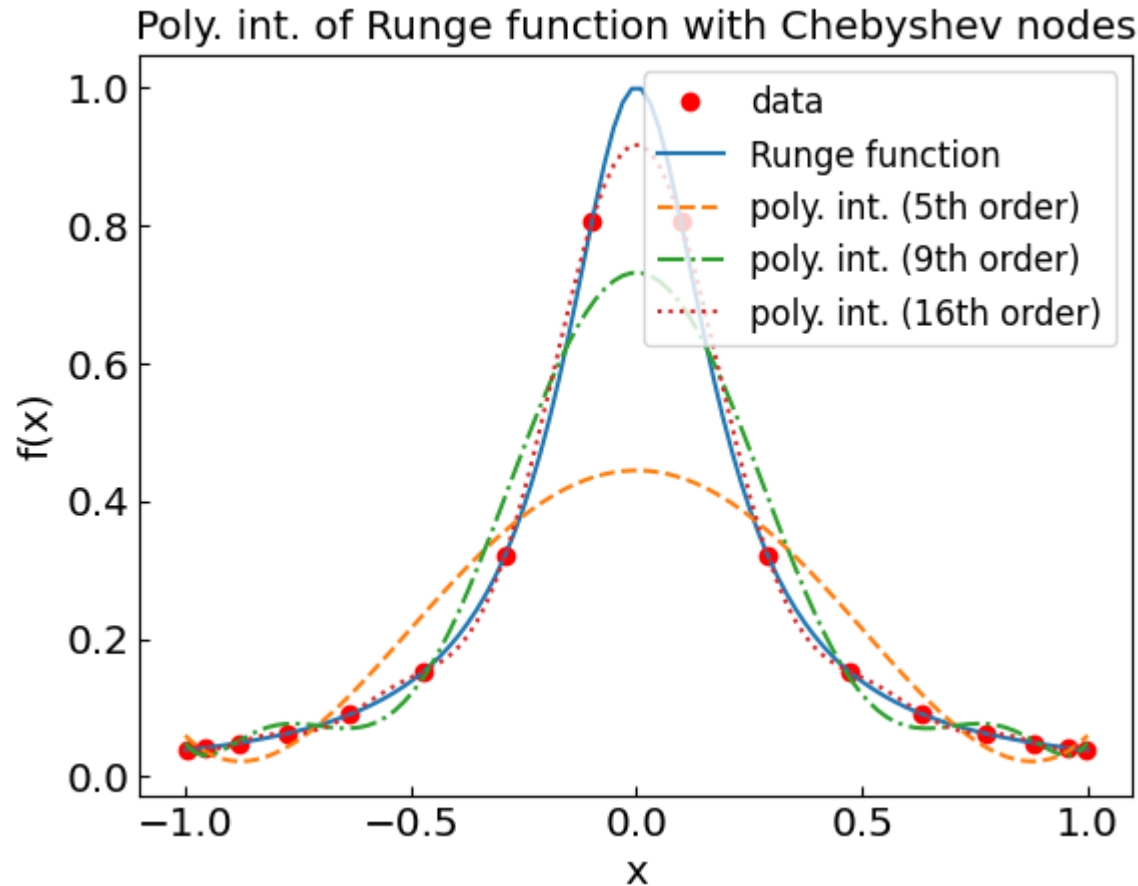
Equidistant vs Chebyshev nodes

Plot $\prod_{i=0}^n (x - x_i)$ as a function of x for different number of nodes n on a $(-1,1)$ interval



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Back to the Runge function: Chebyshev nodes



Polynomial interpolation: Summary

Advantages:

- Generally more accurate than the linear interpolation
- Derivatives are continuous
- Can be used for numerical integration and differential equations

Disadvantages:

- Implementation not so simple
- Artefacts possible (such as large oscillations between nodes)
- Polynomials of large order susceptible to round-off errors
- Not easily generalized to multiple dimensions

Spline interpolation

Connect each pair of nodes by a cubic polynomial

$$q_i(x) = a_i x^3 + b_i x^2 + c_i x + d_i, \quad x \in (x_i, x_{i+1})$$

4n coefficients a_i, b_i, c_i, d_i determined from

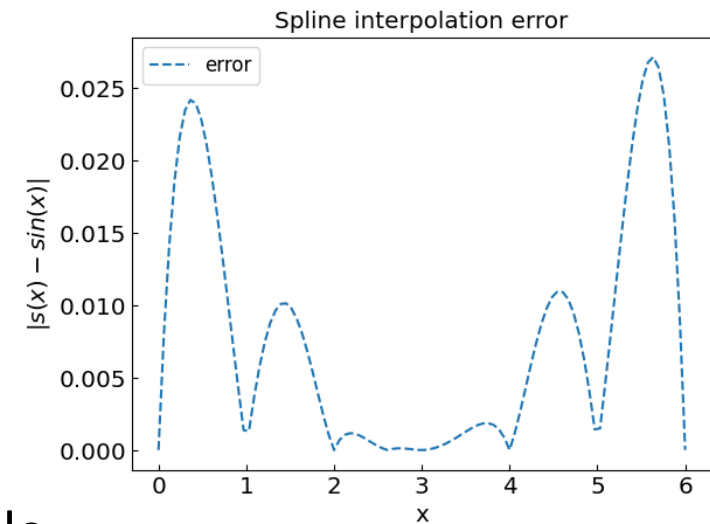
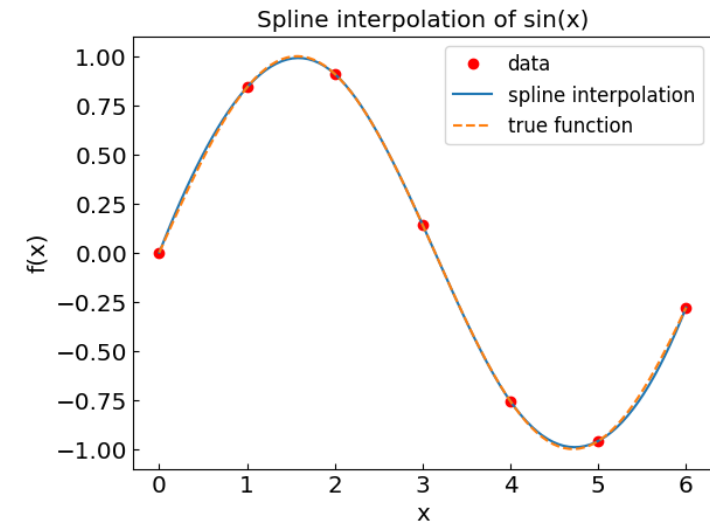
- n+1 data points
- continuity of first and second derivatives at nodes
- Boundary conditions for first derivative

Advantages:

- More accurate than linear interpolation
- Derivatives are continuous
- Avoids issues with polynomials of high degree

Disadvantages:

- Implementation not so simple
- Artefacts like large oscillations between nodes are possible



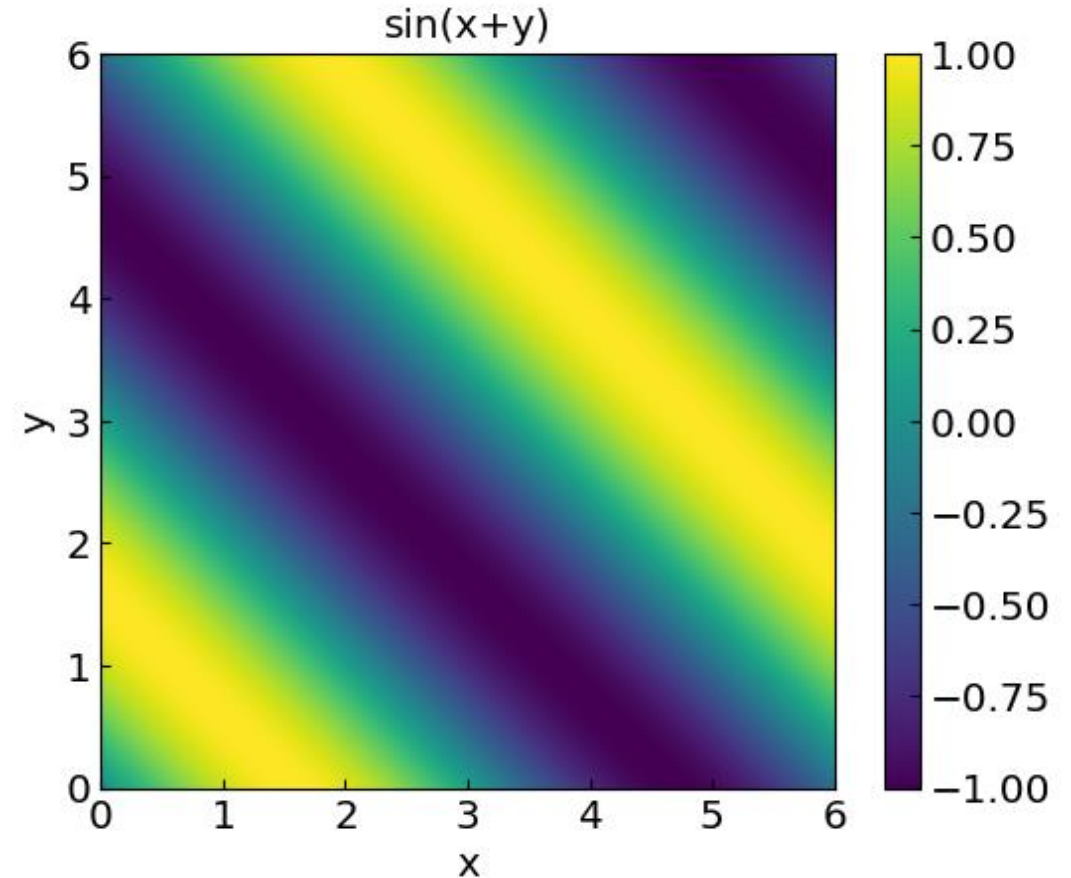
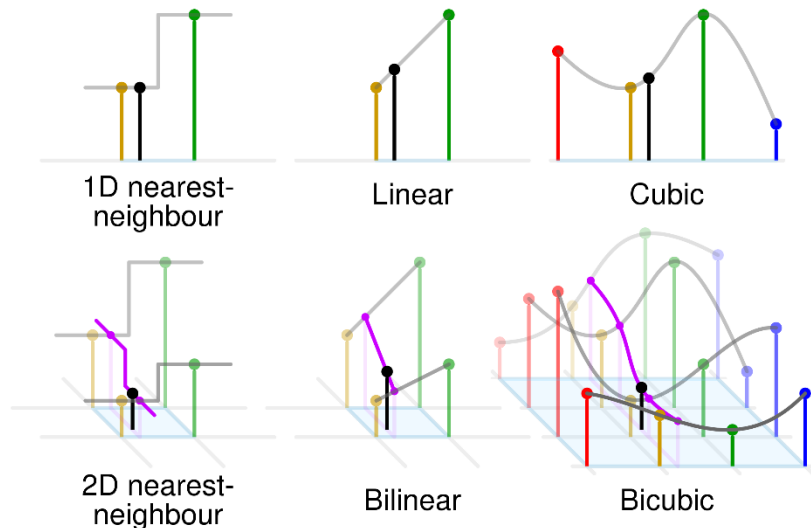
Multiple dimensions

Functions of more than one variable, e.g. $f(x,y) = \sin(x+y)$

Data points: (x_i, y_i, f_i)

Main methods:

- Nearest-neighbor
- Successive 1D interpolations



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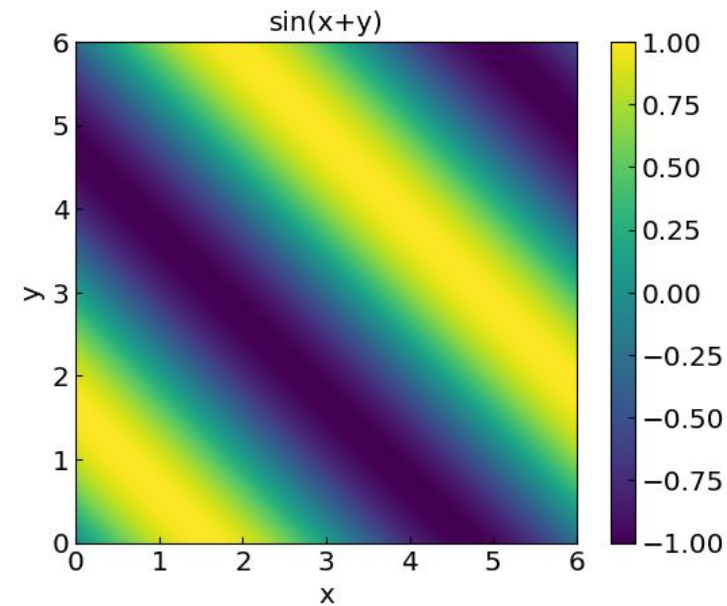
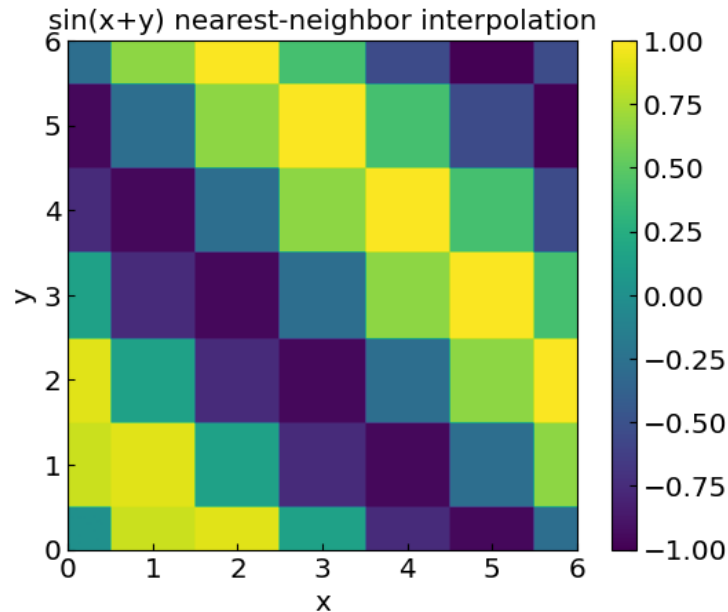
2D nearest-neighbor

2D nearest-neighbor:

Simply assign the value of the closest data point to (x,y) in the plane

Consider $f(x,y) = \sin(x+y)$

Data points at integer values $x,y=0,1,\dots,6$ (*regular grid*)

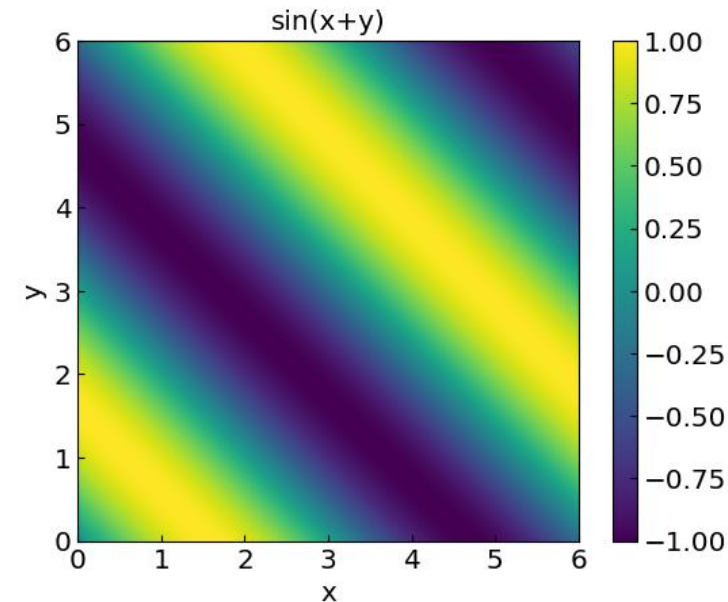
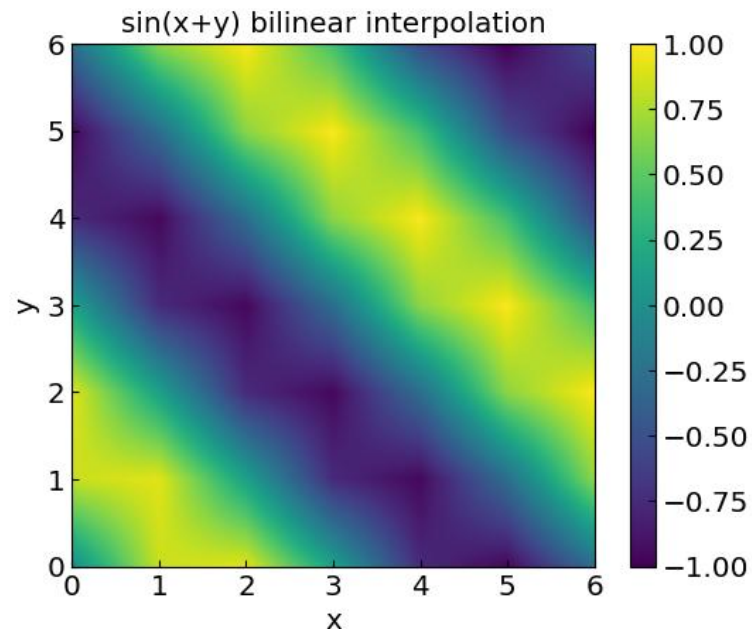
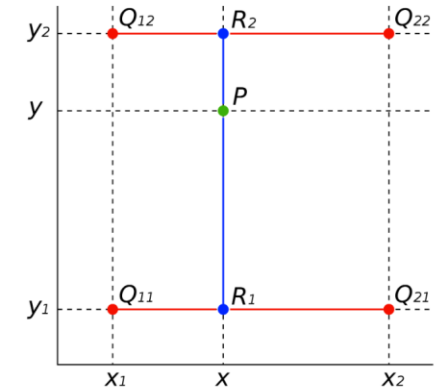


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Bilinear interpolation

Bilinear interpolation: apply linear interpolation twice

1. Find (x_1, x_2) and (y_1, y_2) such that $x \in (x_1, x_2)$ and $y \in (y_1, y_2)$
2. Calculate R_1 and R_2 for $y = y_1$ and $y = y_2$, respectively, by applying linear interpolation in x
3. Calculate the interpolated function value at (x, y) by performing linear interpolation in y using the computed values of R_1 and R_2



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