Name: Sergey Frolov Project: OTR-Messenger

Requirement	<user></user>	<task></task>	<accomplish goal="" my=""></accomplish>	priority
UR-010	admin	change server status (launch/reset/terminate)	to provide, temporarily stop or terminate service	Critical
UR-011	admin	view list of all users	to monitor the system	High
UR-012	admin	view logged in users	to manage the system	Medium
UR-013	admin	view public keys of all users	to perform debug and security analysis on keys	Medium

Table 1. User requirements covered in this document

Use Case Tables

Use Case ID:	UR-010			
Use Case Name:	change server status (launch/reset/terminate)			
Description:	Allow Admin to launch,terminate and reset the settings of the server			
Actors:	admin			
Pre-Conditions:	Admin is successfully logged in to system			
Post-Conditions:	Server status changed			
Frequency of Use:	Low			
Flow of Events:		Actor Action	System Response	
	1	Admin navigates to Admin Dashboard	Dashboard pops up	
	2	Admin clicks "launch/reset/te rminate"	Server status changes, this change is reflected(e.g.) printed on the dashboard	
Variations:				
Notes and Issues:	Server binary, when ran, comes up launched. Explicit launch via GUI is only needed after explicit stop(for maintenance needs)			
Developer Notes:				

Table 2. Use Case UR-010 change server status (launch/reset/terminate)

Use Case ID:	UR-011		
Use Case Name:	view list of all users		
Description:	Allow admin to see the list of all registered users		
Actors:	admin		
Pre-Conditions:	Admin is success	sfully logged in to	system
Post-Conditions:	List of users is displayed in window, logged to file		w, logged to file
Frequency of Use:	Arbitrary, could be high during maintenance/debug		
Flow of Events:		Actor Action	System Response
	1	Admin navigates to Admin Dashboard	Dashboard pops up
	2	Admin clicks "View/log list of users"	Additional window with list of users pops up.
	3	Admin analyzes list of users and closes the window with it	
Variations:			
Notes and Issues:			
Developer Notes:			

Table 3. Use Case UR-011 view list of all users

Use Case ID:	UR-012			
Use Case Name:	view logged in users			
Description:	allow admin to see amount of currently logged in users out of total number of users, and see the usernames of logged in users			
Actors:	admin			
Pre-Conditions:	Admin is successfully logged in to system			
Post-Conditions:	Number of logged-in users out of total, and the usernames of logged-in users is printed in additional window			
Frequency of Use:	Arbitrary, could be high during maintenance/debug			
Flow of Events:		Actor Action	System Response	
	1	Admin	Dashboard pops up	

		navigates to Admin Dashboard	
	2	Admin clicks "View Logged-in Users" button	Additional window with logged-in users pops up
	3	Admin analyzes statistics and closes the window with it	
Variations:			
Notes and Issues:	May start collecting other statistics about users. Generally, we'd want to collect as few as possible in order not to compromise privacy of users.		
Developer Notes:			

Table 4. Use Case UR-012 view logged in users

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Use Case ID:	UR-013		
Use Case Name:	view public keys of all users		
Description:	allow admin to see all keys for debug and security analysis purposes		
Actors:	admin		
Pre-Conditions:	Admin is successfully logged in to system		
Post-Conditions:	Window with user names and their public keys pops up		
Frequency of Use:	Arbitrary, could be high during maintenance/debug		
Flow of Events:		Actor Action	System Response
	1	Admin navigates to Admin Dashboard	Dashboard pops up
	2	Admin clicks "View user keys"	Additional window with user names and their public keys pops up
	3	Admin analyzes the keys and closes the window	
Variations:			
Notes and Issues:			
Developer Notes:			

UR-011 Activity Diagram

The following diagram is for use case UR-011: view logged in users.

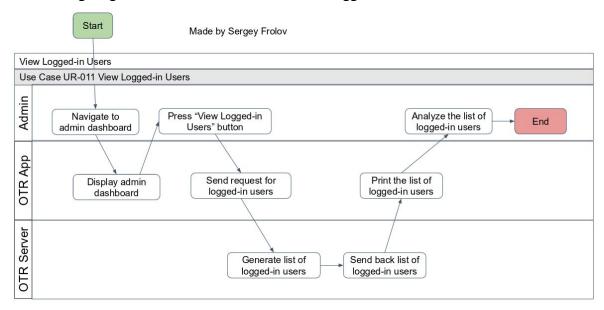


Figure 1. Activity diagram for use case UR-011: view logged in users.

User Interactions (UR-011 Sequence diagram)

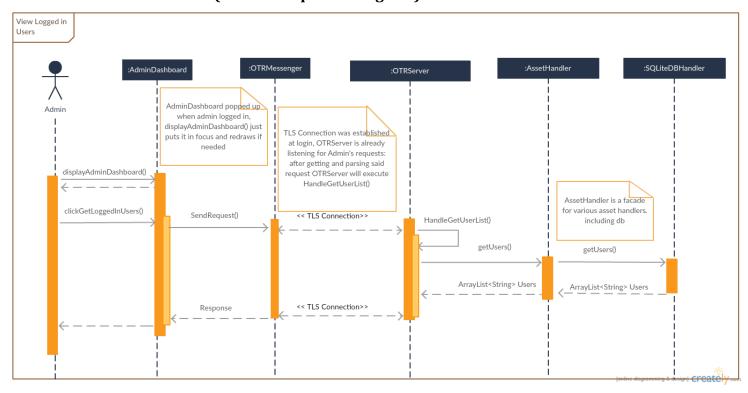


Figure 2. Sequence diagram for use case UR-011: view logged in users