Project Part 2 - INDIVIDUAL

• Name: Ian Martiny

• **Project:** OTR Messenger

• Requirements:

- UR-006 modify friends list allows a user to add or delete users from their contact list.
- UR-007 organize friends list allows a user to create groups of friends for organization
- UR-008 view keys allows a client to view their public and private keys
- UR-009 request change key allows a client to have the system change their public and private key.

• Use Case Document(s):

| Use Case ID: | UR-006 | | |
|----------------------|---|-----------------------------------|--|
| Use Case Name: | modify friends list | | |
| Description: | Updates the friends list to add or remove friends | | |
| | | | |
| Actors: | client | | |
| Pre-Conditions: | there is a friends list, client is logged in to system which generates private and public keys | | |
| Post-Conditions : | The client has an modified friends list | | |
| Frequency of Use: | at the beginning high, few times daily. Afterwards, medium frequency, some changes per week/month | | |
| Flow of Events: | | Actor Action | System Response |
| | 1 | Click add button | pop-up window to enter user name |
| | 2 | enter new friend's username | |
| | 3 | Click "finish" button | Verifies that username is a valid user, adds user to list of friends |
| Variations: | there is as well a delete button. 2. user can enter friends name to delete as well. 3. user would click delete button | | |
| Notes and Issues: | there are a add button and a delete button | | |
| Developer Notes: | | | |

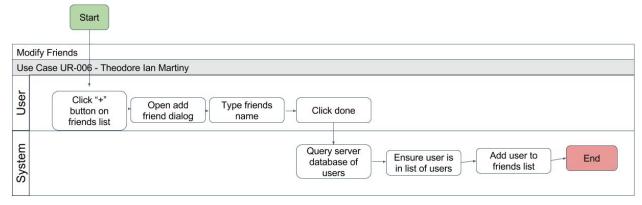
| Use Case ID: | UR-007 | | |
|---------------------|---|--|---|
| Use Case Name: | organize friends list | | |
| Description: | create/delete groups of friends in the friends list | | |
| | | | |
| Actors: | client | | |
| Pre-Conditions: | there is a friends list, client is logged in to system which generates private and public keys, user has friends in their friends list | | |
| Post-Conditions : | The client has a modified friends list | | |
| Frequency of Use: | at the beginning high, few times daily. Afterwards, medium frequency, some changes per week/month | | |
| Flow of Events: | | Actor Action | System Response |
| | 1 | Click "organize friends" button | show window for selecting already created groups or allow user to add new group name |
| | 2 | types in new group name | |
| | 3 | selects friends from list to add to group | displays selected friends together under group name |
| | 4 | clicks "finish" button | friends list is displayed with a new group heading above selected friends |
| Variations: | 2. User may also choose to delete a group. 3. When deleting a group a user would select which group to be deleted. 4. System would delete the group heading that was selected by the user | | |
| Notes and Issues: | | | |
| Developer Notes: | | | |

| Use Case ID: | UR-008 | | |
|---------------------|---|--------------------------|---|
| Use Case Name: | view keys (public/private) | | |
| Description: | client can view their own public and private keys | | |
| | | | |
| Actors: | client | | |
| Pre-Conditions: | client has logged in and displayed the main menu and connected to server | | |
| Post-Conditions : | there is a displayed window showing the list of keys for the logged in user | | |
| Frequency of Use: | infrequentonly knowledgable users would do this | | |
| Flow of Events: | | Actor Action | System Response |
| | 1 | clicks on an option menu | dropdown menu displays showing various options, one of which is "show keys" |
| | 2 | clicks "show keys" | window pops up showing the different keys (encryption and signing) as well as their public and private counterparts |
| Variations: | | | |
| Notes and Issues: | May want to initially block out private keys to dissuade users from seeing/showing others | | |
| Developer Notes: | | | |

| Use Case ID: | UR-009 | | |
|-------------------|--|----------------------------|--|
| Use Case Name: | request change key | | |
| Description: | user requests that a new key pair be generated | | |
| | | | |
| Actors: | client | | |
| Pre-Conditions: | client has logged in and displayed the main menu and connected to server | | |
| Post-Conditions : | client has a new key pair | | |
| Frequency of Use: | infrequent | | |
| Flow of Events: | | Actor Action | System Response |
| | 1 | clicks on the options menu | dropdown menu displays showing various options, one of which is "show keys" |
| | 2 | clicks "show keys" | window pops up showing the different keys (encryption and signing) as well as their public and private counterparts window also has a link for "change keys" |
| | 3 | click "change keys" | generate a new public and private key pair and display them to the user. Then connect to server and update database with new public key |
| Variations: | | | |
| Notes and Issues: | | | |
| Developer | | | |

| N | |
|--------|--|
| Notes: | |
| | |

• Activity Diagram: (UR-006)



• User Interactions (Sequence diagram): (UR-006)

