

Directory Structure and CLI

DEFAULT DIRECTORY STRUCTURE myproject (symfony root) i- apps myapp myapp config i- 🖺 app.yml cache.yml ├ 🖺 databases.yml ¦- 🖺 factories.yml 🔓 🖺 filters.yml 🗄 🖺 i18n.yml - 🖺 logging.yml - 🖺 routing.yml :- 🖺 security.yml :- 🖺 settings.yml - 🖺 view.yml 🚞 i18n ib modules - mymodule actions - actions.class.php components.class.php - 🦳 i18n e config lib - templates indexSuccess.php '-🧎 validate i- i templates batch ache :- myapp - 🛅 tmp config - 🖺 schema.yml (schema.xml) - 🖺 propel.ini - php.yml iga data - fixtures :- im model - a sql doc doc lib - model map map i- a om log - 🖺 myapp_dev.log - myapp_prod.log test 📄 - myapp meb web - css images js js - 🗀 uploads i- assets - 🖺 index.php '- 🕒 myapp_dev.php

COMMAND LINE INTERFACE (CLI)

\$ symfony -T

Full list of the available admin operations

\$ symfony -V

Installed version of the symfony package

\$ symfony clear-cache <application_name> [template|config]

Clear the cached information (shortcut: cc)

\$ symfony init-project project name>

Initialize the project and generate the basic files and directories necessary for runtime

\$ symfony init-app <application name>

To initialize one application. Some php files corresponding to the front controllers of each default environment are also created in the project root web/ directory: index.php (prod) and myapp_dev.php (dev)

\$ symfony init-module <application name> <module name>

To initialize one module. After command, the new module is ready to be used: http://myapp.example.com/index.php/mymodule

\$ symfony propel-build-schema [xml]

Generate the schema.yml for representation of an existing database.

For schema.xml use option xml

\$ symfony propel-build-model

Generate the PHP classes for the model, according with the data model described in the schema.yml. The base data access classes will be automatically created in the myproject/lib/model/om/ directory:

BaseComment.php BaseArticle.php BaseArticlePeer.php BaseCommentPeer.php

In addition, the actual data access classes will be created in myproject/lib/model:

Article.php Comment.php ArticlePeer.php CommentPeer.php

\$ symfony propel-generate-crud <application_name> <module_name> <ClassName>

Scaffolding - Generate a new Propel CRUD module based on a class from the model

\$ symfony propel-build-sql

Create the SQL code to create the tables described in the schema.yml, in a myproject/data/sql/lib.model.schema.sql file

\$ symfony propel-build-db

Create an empty database

\$ symfony propel-insert-sql

Insert the SQL code from myproject/data/sql/lib.model.schema.sql file into the database

\$ symfony sync <environment name> [go]

Synchronise the current project with another machine

\$ symfony propel-init-admin <application name> <module name> <ClassName> Initialize a new Propel admin module based on a class from the model

\$ symfony test <application name>

Launch the test suite for an application

\$ symfony plugin-install [local|global] <channel_name>/<plugin_name> Install a new plugin

\$ symfony freeze

Convert the project to an independent, stand-alone application

To revert a project to its initial state. It erases the data/symfony/, lib/symfony/ and web/sf/

\$ symfony disable <application name> <environment name>

Temporarily disable your application, when you need to upgrade a library or a large amount of

\$ symfony enable <application name> <environment name>

Reenables the application and clears the cache

\$ symfony clear-controllers

Clears the web/ directory of all controllers other than the ones running in a production environment. If you do not include the development front controllers in the rsync_exclude.txt file, this command guarantees that a backdoor will not reveal the internals of your application

Fixes directory permissions, to change the log/ and cache/ permissions to 0777 (these directories need to be writable for the framework to work correctly)

\$ symfony log-purge

Erases the symfony log files in applications and environments where the logging.yml file specifies purge: on (which is the default value)