



Subject	Amount of hours	Date	Description	Bonus
Preliminary research on the subject	1	23/12/2022	Read trough the wikipedia, the user stories and other articles	
Research on the subject	3	24/12/2022	Read trough implementation guides, watch various tutorials, determine what algorithm to implement	
Implement generation	5	02/01/2023	Implement depth-first search algorithm	
Visualize maze	2	02/01/2023	Implement the maze vizualization as a piece of geometry	
Refactoring	1	02/01/2023	Uncouple the maze generation from the visualization and package the code better	
Fix problem with non-square sizes	1	02/01/2023	I had a index out of bounds problem, with non-sqaure sizes, I mixed up the x and y coordinates in one place	
Refactoring	1	02/01/2023	Include comments	
Total amount of hours	14			