**timeout || [on\_frame\_received() && check(1)]**

frame\_block\_put(tx)

t1=timer\_after()

**frame\_can\_put()**

tx=build(0,dades,checksum)

send(tx)

start\_timer()

**on\_frame\_received()**

**on\_frame\_received() && check()**

timer\_stop()

**on\_frame\_received() && check(0)**

timer\_cancel(t1)

**frame\_can\_put()**

tx=build(0,dades,checksum)

send(tx)

t1=timer\_after()

**timeout || [on\_frame\_received() && notcheck()]**

frame\_block\_put()

timer\_after()

**on\_frame\_received()**