# Sergi Monzó

## Gameplay programmer
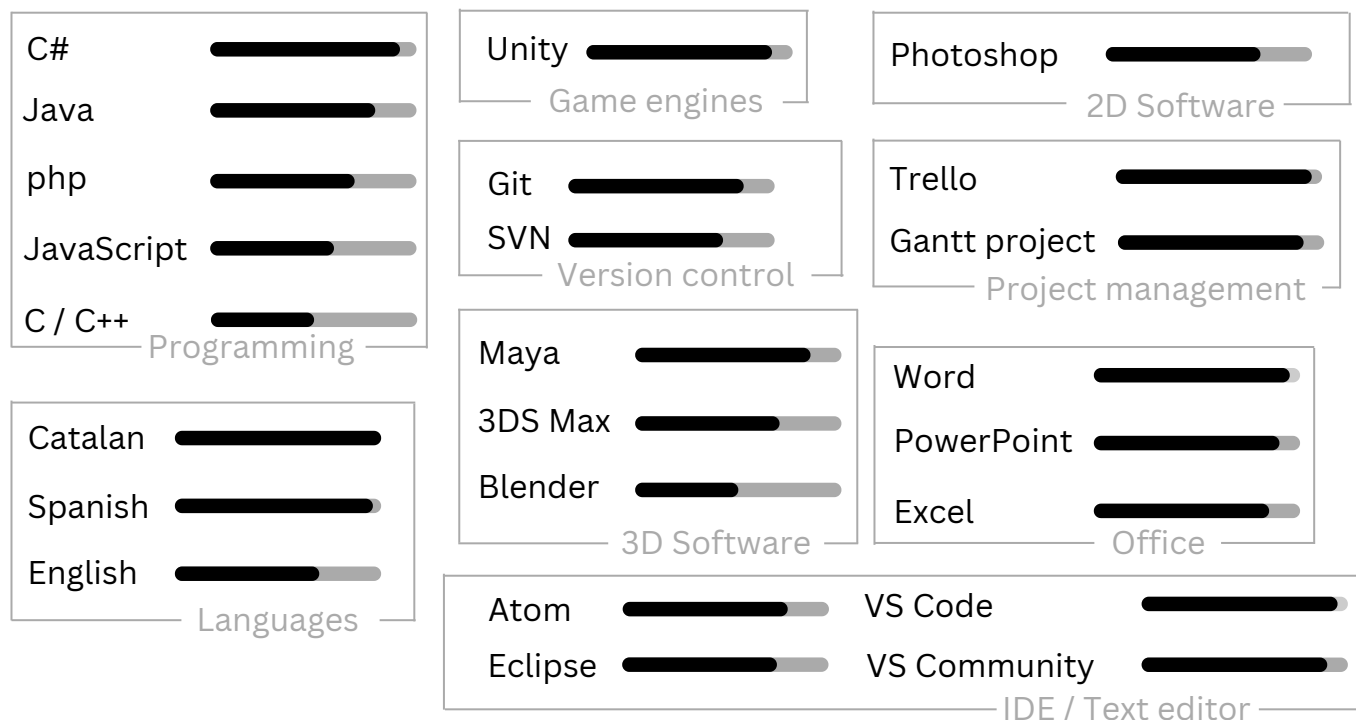
in  linkedin.com/in/sergi-monzo-areste/

🐦  twitter.com/MonzoSergi

# Skills

**Programming**
- C#
- Java
- php
- JavaScript
- C / C++

**Languages**
- Catalan
- Spanish
- English

**Game engines**
- Unity

**Version control**
- Git
- SVN

**3D Software**
- Maya
- 3DS Max
- Blender

**2D Software**
- Photoshop

**Project management**
- Trello
- Gantt project

**Office**
- Word
- PowerPoint
- Excel

**IDE / Text editor**
- Atom
- Eclipse
- VS Code
- VS Community

# Work experience

## Game Programmer - Questmasters

October 2020 - March 2021

- Coding of some objects
- Texture modification in C#

## Frontend developer - ClickConsulting

November 2017 - February 2018

- Updating web ads according to the clients needs
- Styling a web page before launch
- Updating web pages styles

# Education

## 3D animations, Games and Interactive Environment - Institut Mare de Déu de la Mercè

September 2019 - June 2021

- Programming languages: C#
- 3D modelling with Maya
- Project management
- Unity game engine

## Multiplatform Application Development - Institut Sabadell

September 2015 - June 2018

- Programming languages: Java, C, php, JavaScript, Python
- Databases with SQL
- Web development with HTML and CSS