

# Contact

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#### Phone

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#### LinkedIn

https://www.linkedin.com/in/sergimonzo-areste/

#### Twitter

https://twitter.com/MonzoSergi

## Skills

- C#
- Unity
- Git & SVN
- Task managing
- UML diagrams
- SQL
- Maya

## Languages

- English
- Spanish
- Catalan

# Learning Queue

- Design patterns
- C++
- Unreal Engine

# Sergi Monzó

Gameplay programmer

# Experience

## **Game Programmer**

### Questmasters

October 2020 - March 2021

- Coding some objects
- Texture modification in C#

### Frontend developer

### ClickConsulting

November 2017 - February 2018

- Updated web ads according to the clients needs
- Styling with CSS web pages

# Formation

# Advanced videogame programming with Unity Bootcamp

Level Up

April 2023 - October 2023

• SOLID, clean code, design patterns, C#, Unity (on going)

# 3D Animations, Games and Interactive Environment

Institut Mare de Déu de la Mercè

September 2019 - June 2021

 Learned C#, modelling, texturing, animations, Unity and Project Management

## Multiplatform Application Development

Institut Mare de Déu de la Mercè

September 2019 - June 2021

• Learned: C, Java, web development, SQL databases

# Collaboration

## Game Programmer

HidBox Games

September 2021 - Present

• Programming of Syne (first person horror game in development)