





Sergi Monzó

Gameplay programmer

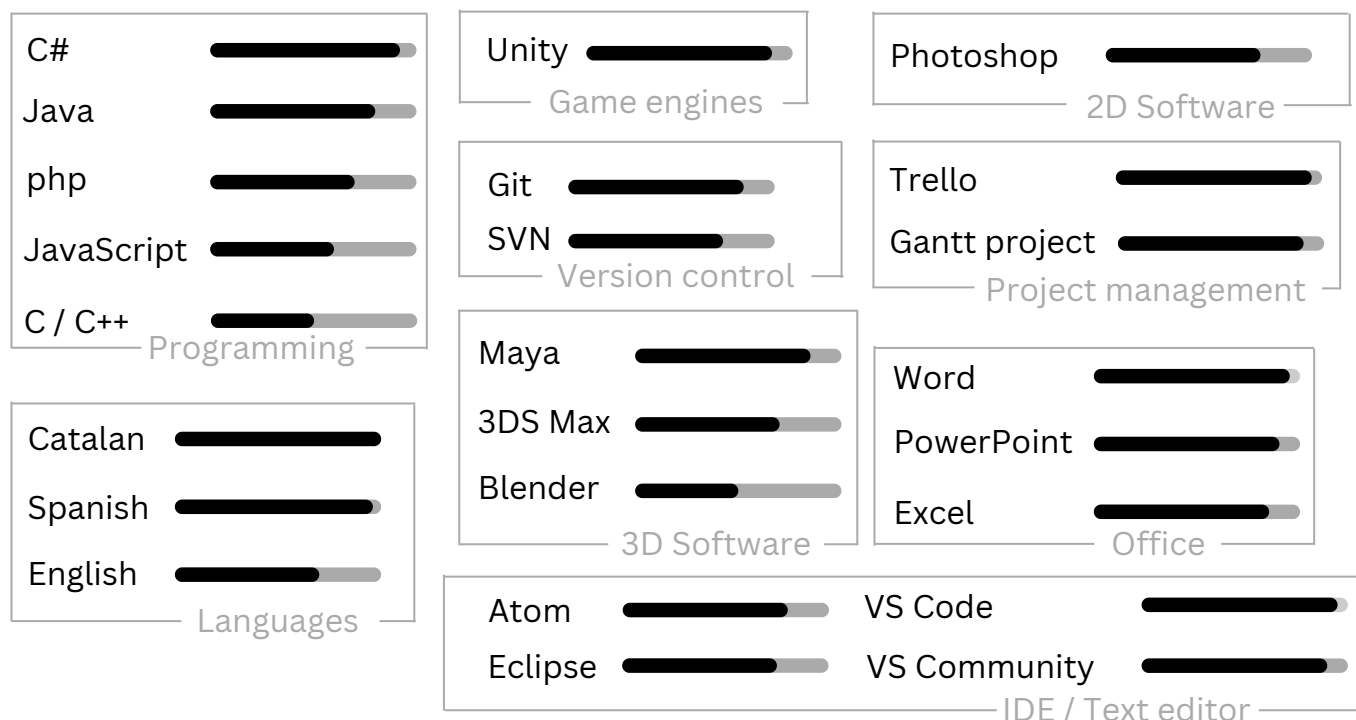
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Skills



Work experience

Game Programmer - Questmasters

October 2020 - March 2021

- Coding of some objects
- Texture modification in C#

Frontend developer - ClickConsulting

November 2017 - February 2018

- Updating web ads according to the clients needs
- Styling a web page before launch
- Updating web pages styles

Education

3D animations, Games and Interactive Environment - Institut Mare de Déu de la Mercè

September 2019 - June 2021

- Programming languages: C#
- 3D modelling with Maya
- Project management
- Unity game engine

Multiplatform Application Development - Institut Sabadell

September 2015 - June 2018

- Programming languages: Java, C, php, JavaScript, Python
- Databases with SQL
- Web development with HTML and CSS