

## **CLOSING PRESENTATION (mandatory)**

Team number:

4

**Project Name:** 

Space Spam

## **Project Briefing:** (200 words max)

Our game consists on a versus match. One player sends creatures to the opponent's phone, and the opponent has to defend by clicking on them. If a creature reaches the bottom of his screen, he looses. If this doesn't happen, a timer will time out, and the player with more gold will win.



20" Game Play Video: <paste\_here\_URL> (Youtube, Vimeo...)

## **OPTIONAL\* DOC EXTRA --- (NOT mandatory)**

**Documents:** <paste\_here\_URL> (Dropbox, Drive...)

**Code:** https://github.com/SergioLazaro/BorrajaSoft-ImaginChallenge

**Executable file:** 

**Android:** attached it to your code (Github, Bitbucket...)

iOS: send it to EMAIL\* using TestFlight, BirdFlight or others

\* we'll send it to you later