

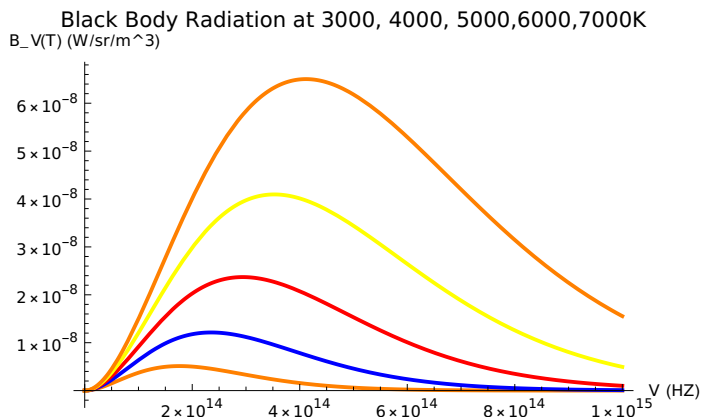
## Sergio Quiroga Sandoval – Black Body Radiation in wolfram

### 1. Plot using the Frecuency form of the Black Body Radiation

```
h = 6.62607015*10^-34; (* Planck constant in J s *)
c = 299792458; (* Speed of light in m/s *)
kB = 1.380649*10^-23; (* Boltzmann constant in J/K *)

PlanckDistribution[v_, T_] := (2*h*v^3)/c^2 * (1/(Exp[(h*v)/(kB*T)] - 1))
Show[{Plot[PlanckDistribution[v, 3000], {v, 0, 1*10^15}, PlotStyle -> Orange],
Plot[PlanckDistribution[v, 4000], {v, 0, 1*10^15}, PlotStyle -> Blue],
Plot[PlanckDistribution[v, 5000], {v, 0, 1*10^15}, PlotStyle -> Red],
Plot[PlanckDistribution[v, 6000], {v, 0, 1*10^15}, PlotStyle -> Yellow],
Plot[PlanckDistribution[v, 7000], {v, 0, 1*10^15}, PlotStyle -> Orange]},
PlotRange -> All,
AxesLabel -> {"V (HZ)", "B_V(T) (W/sr/m^3)"},
PlotLabel -> "Black Body Radiation at 3000, 4000, 5000,6000,7000K"]
```

Out[466]=



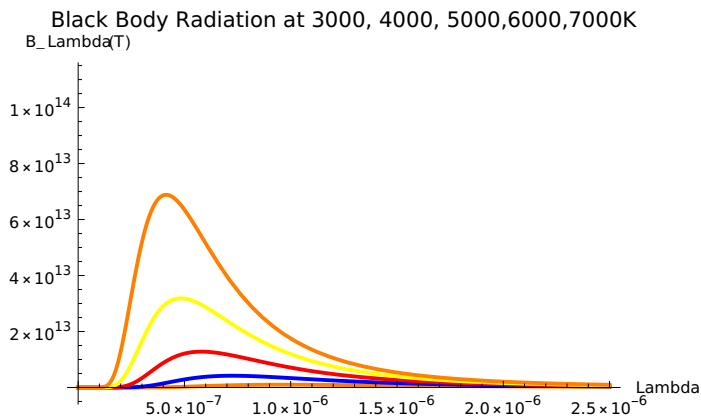
## 2. Plot using the wavelength form of the Black Body Radiation

```
h = 6.62607015*10^-34; (* Planck constant in J s *)
c = 299792458; (* Speed of light in m/s *)
kB = 1.380649*10^-23; (* Boltzmann constant in J/K *)
```

```
PlanckDistribution[lambda_, T_] :=
(2 * h * c^2) / lambda^5 * (1 / (Exp[(h * c) / (lambda * kB * T)] - 1))
```

```
Show[
Plot[PlanckDistribution[lambda, 3000], {lambda, 0, 2.5*10^-6}, PlotStyle -> Orange],
Plot[PlanckDistribution[lambda, 4000], {lambda, 0, 2.5*10^-6}, PlotStyle -> Blue],
Plot[PlanckDistribution[lambda, 5000], {lambda, 0, 2.5*10^-6}, PlotStyle -> Red],
Plot[PlanckDistribution[lambda, 6000], {lambda, 0, 2.5*10^-6}, PlotStyle -> Yellow],
Plot[PlanckDistribution[lambda, 7000],
{lambda, 0, 2.5*10^-6}, PlotStyle -> Orange],
PlotRange -> {{0, 2.5*10^-6}, {0, 1.1*10^14}},
AxesLabel -> {"Lambda", "B_Lambda(T)"},
PlotLabel -> "Black Body Radiation at 3000, 4000, 5000,6000,7000K"]
```

Out[471]=



### 3. Plot Using the BlackBodyRadiation Wolfram Package

```
<< BlackBodyRadiation`
BlackBodyProfile[4000 Kelvin, 5000 Kelvin, 6000 Kelvin,
PlotRange -> {{0, 2.5*10^-6}, {0, 1.1*10^14}}]
```

Out[446]=

