

Depth First Search



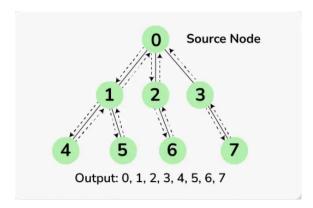
Depth first Search or Depth first traversal is a recursive algorithm for searching all the vertices of a graph or tree data structure. Traversal means visiting all the nodes of a graph

This algorithm traverses a graph in a depth-ward motion and uses a stack to remember to get the next vertex to start a search, when a dead end occurs in any iteration.

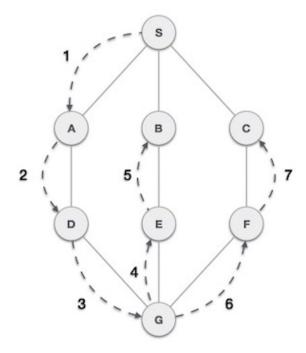
A standard DFS implementation puts each vertex of the graph into one of two categories:

- 1. Visited
- 2. Not Visited

The purpose of the algorithm is to mark each vertex as visited while avoiding cycles.



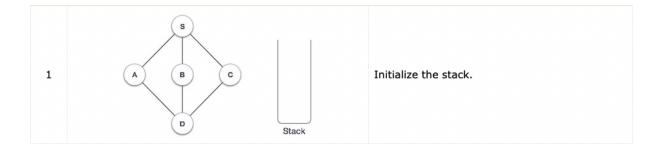
→ BFS in Tree Structure

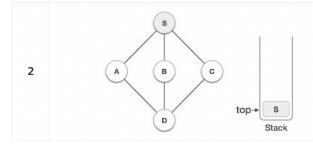


→ BFS in Queue Structure

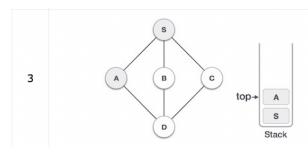
Algorithm steps

- 1. Start by putting any one of the graph's vertices on top of a stack.
- 2. Take the top item of the stack and add it to the visited list.
- 3. Create a list of that vertex's adjacent nodes. Add the ones which aren't in the visited list to the top of the stack.
- 4. Keep repeating steps 2 and 3 until the stack is empty.

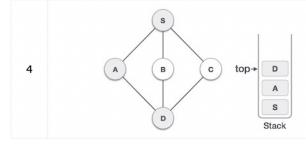




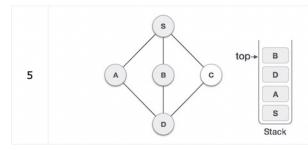
Mark **S** as visited and put it onto the stack. Explore any unvisited adjacent node from **S**. We have three nodes and we can pick any of them. For this example, we shall take the node in an alphabetical order.



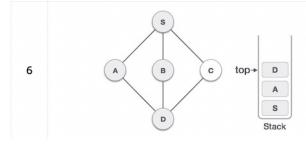
Mark **A** as visited and put it onto the stack. Explore any unvisited adjacent node from A. Both **S** and **D** are adjacent to **A** but we are concerned for unvisited nodes only.



Visit **D** and mark it as visited and put onto the stack. Here, we have **B** and **C** nodes, which are adjacent to **D** and both are unvisited. However, we shall again choose in an alphabetical order.



We choose **B**, mark it as visited and put onto the stack. Here **B** does not have any unvisited adjacent node. So, we pop **B** from the stack.



We check the stack top for return to the previous node and check if it has any unvisited nodes. Here, we find **D** to be on the top of the stack.



Depth First Search: S A D B C

Pseudocode

```
DFS(G, u)
    u.visited = true
    for each v ∈ G.Adj[u]
        if v.visited == false
            DFS(G,v)

init() {
    For each u ∈ G
        u.visited = false
    For each u ∈ G
        DFS(G, u)
}
```

Analysis

The time complexity of the DFS algorithm is represented in the form of O(V + E), where V is the number of nodes and E is the number of edges.

Real World Application of Jump Search

- 1. For finding the path
- 2. To test if the graph is bipartite
- 3. For finding the strongly connected components of a graph

4. For detecting cycles in a graph



Java implementation can be found under Implementation_Java folder

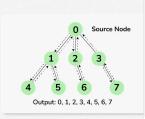
References

DFS traversal of a Tree - GeeksforGeeks

A Computer Science portal for geeks. It contains well written, well thought and well explained computer science and programming articles, quizzes and practice/competitive

https://www.geeksforgeeks.org/dfs-traversal-of-a-tree-using-recursion/





Depth First Search (DFS) Algorithm

Depth First Search (DFS) Algorithm - Depth First Search (DFS) algorithm is a recursive algorithm for searching all the vertices of a graph or tree data structure. This algorithm

https://www.tutorialspoint.com/data_structures_algorithms/depth_first_traversal.htm



Depth First Search (DFS) Algorithm

Depth First Search is a recursive algorithm for searching all the vertices of a graph or tree data structure. In this tutorial, you will learn about the depth-first search with examples in Java, C, Python, and C++.

https://www.programiz.com/dsa/graph-dfs

▲ Author → Serhat Kumas

https://www.linkedin.com/in/serhatkumas/

SerhatKumas - Overview

Computer engineering student who loves coding in different fields instead of focusing on a one spesific area. - SerhatKumas



