**Embedded Health Checks in Distributed Systems**

"Happiness is when you appear to be and actually are the same."

1. **Introduction**

As part of my work as a developer, I collaborated with a finance company to ensure their systems align with the latest architectural standards. A key focus was migrating from their custom health check implementation to the Microsoft standard approach [1]. I conducted a review of the internal mechanisms and libraries developed by some of their top engineers. At the time of creation, their solution was impressive and innovative. However, over time, the cost of support, maintenance, scalability, and usability began to outweigh its initial benefits.

A group of people in green and red suits

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What was most disappointing, however, was that the health check implementation was largely disconnected from the actual system behavior it was intended to verify. In many cases, HTTP clients, services, and database connections were duplicated, and sometimes even used different approaches or credentials than the production code. As a result, health checks often provide a false sense of reliability. Developers could implement one concept but end up verifying something entirely different.

I did a quick survey of available articles on health check usage and noticed a common issue across most of them. Health checks typically validate whatever is explicitly configured in them — but not necessarily what is actually used in the application code. This disconnect can lead to blind spots, where the system appears healthy on the surface, while critical parts of the application might be failing silently.

This is probably the main reason I decided to write this article - to share my perspective on how health checks should be implemented and used effectively in distributed systems.

1 . “Microsoft.Extensions.Diagnostics.HealthChecks” URL: <https://learn.microsoft.com/pl-pl/dotnet/api/microsoft.extensions.diagnostics.healthchecks?view=net-9.0-pp&viewFallbackFrom=net-8.0>

1. **What are embedded health checks?**

Embedded health checks are built-in mechanisms within a software application that monitor and report on its internal state and dependencies (like databases, APIs, or message brokers). They help ensure the system is running correctly and can respond appropriately to failures, often used in conjunction with monitoring tools or orchestrators like Kubernetes. There are a lot of libraries and tools already created for different languages, Microsoft.AspNetCore.Diagnostics.HealthChecks, terminus for nodejs [1], Spring Boot Actuator, Micronaut Health etc [2].

For web services usually serves http method GET: api/healthcheck and response from it should be with status code 200 for healthy state and 503 service unavailable when something went wrong.

HTTP/1.1 503 Service Unavailable

Content-Type: application/json

Cache-Control: no-store

Date: Sat, 20 Apr 2025 13:15:00 GMT

{

    "status": "Unhealthy",

"duration": "00:00:01.732",

    "checks": [

      {

        "name": "self",

        "status": "Healthy",

        "description": "Application is running"

      },

      {

        "name": "sql-database",

        "status": "Healthy",

        "description": "Database connection is active"

      },

      {

        "name": "redis-cache",

        "status": "Unhealthy",

        "description": "Timeout connecting to Redis",

        "data": {

          "duration": "5s",

          "error": "Connection timeout"

        }

      },

      {

        "name": "external-payment-api",

        "status": "Healthy",

        "description": "External API responded within acceptable time"

      }

    ]

  }

Example of a health check response.

1. “Terminus”, URL: <https://github.com/godaddy/terminus>

2. “Building a RESTful Web Service with Spring Boot Actuator” URL: <https://spring.io/guides/gs/actuator-service>

**2. How is it recommended to be configured?**

Based on real-world experience, I’ll provide an example in C#, but for majority of languages and systems they are very similar, so it will be actual for everyone.

We are installing a library (in our case Microsoft.Extensions.Diagnostics.HealthChecks) to our project. Then configuring it in Program.cs or Startup.cs depends on implementation.

builder.Services.AddHealthChecks()

    .AddSqlServer("YourConnectionStringHere", name: "sql-database")

    .AddRedis("localhost:6379", name: "redis-cache")

    .AddCheck<ExternalApiHealthCheck>("external-payment-api");

Example of a health check configuration.

Then configuring the http end point, usually like this:

app.MapHealthChecks("/health", new HealthCheckOptions

{

    ResponseWriter = async (context, report) =>

    {

        context.Response.ContentType = "application/json";

        var result = new

        {

            status = report.Status.ToString(),

            checks = report.Entries.Select(entry => new

            {

                name = entry.Key,

                status = entry.Value.Status.ToString(),

                description = entry.Value.Description,

                data = entry.Value.Data,

                exception = entry.Value.Exception?.Message

            }),

            duration = report.TotalDuration.ToString()

        };

        await context.Response.WriteAsync(JsonSerializer.Serialize(result,

new JsonSerializerOptions

        {

            WriteIndented = true

        }));

    }

});

And this is how we capture ourselves into a trap, coz configuration of health check and approximated implementation of DB Repository or service can use different assets. Also, the Redis service used in config can be different, even if we are using the same endpoint and port where there is a warranty that configuration will be the same?

**3 How would I recommend implementing a truly Embedded Health check?**

Start with common interface IHealthCheck with method for health verification. In dot net it already presents and looks like this:

*using* System.Threading;

*using* System.Threading.Tasks;

*namespace* Microsoft.Extensions.Diagnostics.HealthChecks;

*public* *interface* IHealthCheck

{

    Task<HealthCheckResult> CheckHealthAsync(

HealthCheckContext *context*,

CancellationToken *cancellationToken* = *default*);

}

Add this interface as a base interface for implementation to all your connectors, (Interfaces for db, api, services etc).

*public* *interface* IUserService : IHealthCheck

 {

    Task<User?> Find(*string* *id*, CancellationToken *ct*);

    Task<User?> Find(*string* *username*, *string* *password*, CancellationToken *ct*);

 }

This will ensure that **CheckHealthAsync** method will be implemented and will be using configured DBContext providers whatever is used in the class.

*internal* *class* UserService : IUserService

{

*public* *async* Task<HealthCheckResult> CheckHealthAsync(

        HealthCheckContext *context*,

        CancellationToken *ct* = *new*())

    {

*try*

        {

*var* canConnect = *await* DbContext.Database.CanConnectAsync(*ct*);

*return* canConnect

? HealthCheckResult.Healthy()

: HealthCheckResult.Unhealthy();

        }

*catch // This is just an example — do not swallow errors; log them instead.*

        {

*return* HealthCheckResult.Unhealthy();

        }

    }

}

And now, during the registration of services you can along with adding dependencies add health verifications

*using* Microsoft.Extensions.DependencyInjection;

*namespace* Authentication.Services

{

*public* *static* *class* ServiceCollectionExtensions

    {

*public* *static* IServiceCollection AddApplicationServices(

*this* IServiceCollection *services*)

        {

*var* healthCheckBuilder = *services*.AddHealthChecks();

*services*.AddScoped<IUserService, UserService>();

            healthCheckBuilder.AddCheck<IUserService>(*nameof*(IUserService));

*services*.AddScoped<ITokenService, TokenService>();

            healthCheckBuilder.AddCheck<ITokenService>(*nameof*(ITokenService));

*return* *services*;

        }

    }

}

In addition, it is better to have a dedicated controller class for processing results you will be able to control access policies etc.

*using* Microsoft.AspNetCore.Authorization;

*using* Microsoft.AspNetCore.Mvc;

*using* Microsoft.Extensions.Diagnostics.HealthChecks;

*namespace* P4C.Authentication.API.Controllers

{

    [Route("api/[controller]")]

*public* *class* HealthCheckController : BaseController

    {

*private* *readonly* HealthCheckService \_healthCheckService;

*public* HealthCheckController(HealthCheckService *healthCheckService*)

        {

            \_healthCheckService = *healthCheckService*;

        }

        [HttpGet]

        [AllowAnonymous]

*public* *async* Task<IActionResult> Get(CancellationToken *ct*)

        {

*var* result = *await* \_healthCheckService.CheckHealthAsync(*ct*);

*return* *new* ObjectResult(result)

            {

                StatusCode = result.Status == HealthStatus.Unhealthy ? 503 : 200

            };

        }

    }

}

From a visibility point of view, this result is much more informative and concrete. We can now rely on validation, as it checks the DI container and the accessibility of internal systems.

A screenshot of a computer

AI-generated content may be incorrect.

**4. Summary**

In this article, I’ve outlined the shortcomings of traditional health check implementations and introduced a more robust approach - embedded health checks that directly use and validate the same services and dependencies as the application logic itself. By aligning health monitoring with actual runtime behavior, we can achieve more reliable and meaningful observability in distributed systems.