



**SERANGOON JUNIOR COLLEGE
JC2 PRELIMINARY EXAMINATION 2009**

COMPUTING

9754/01

Higher 2

Paper 1

**Thursday
20 August 2009**

3 hours

Additional materials : Answer paper

INSTRUCTIONS TO CANDIDATES:

Write your name and CT group in the spaces provided on this cover sheet.

Answer **all** questions.

Write your answers on the separate answer paper provided.

If you use more than one sheet of paper, fasten the sheets together.

INFORMATION FOR CANDIDATES:

The number of marks is given in brackets [] at the end of each question or part question. You are reminded of the need for good English and clear presentation in your answers.

Name: _____

CT_Group: _____

This question paper consists of 6 printed pages (including this page).

- 1 A bank uses computers to store financial details of its customers.
 - a) State **four** measures contained in data protection legislation that protect personal customer data. [4]
 - b) The administration staff at the bank are concerned about data privacy. Describe methods that can be used to reduce these concerns. [4]
 - c) The management of the bank are concerned about the accuracy of data contained on the computer system. Explain how verification can be used to reduce errors. [4]

- 2 An automatic teller machine (ATM) deals with customer requests by using both batch and real-time modes of computer system use.
 - a) Describe what is meant by a batch mode of use and give an example of its use with an ATM. [3]
 - b) Describe what is meant by a real-time mode of use and give an example of its use with an ATM. [3]

- 3
 - a) Describe how the memory address register (MAR) and the memory data register (MDR) are used when an instruction is processed. [4]
 - b) Describe **two** more registers that are used when an instruction is processed. [4]
 - c) Describe the meaning of **pipelining**. [3]

- 4 A restaurant offers a large selection of food for each course (Starters, Main Course, and Desserts) and a selection of drinks, both alcoholic and non-alcoholic. You have been asked to help in the design of the user interface on this PDA to enable the waiters and waitresses to identify a table and take orders. One requirement is the facility to select the table number on the first screen.
 - a) Give **three** more requirements. [3]
 - b) How should the details of the order be transmitted from the PDA to the computer in the kitchen so that the staff know what dishes to prepare? [1]

- 5 In a high-level programming language, a variable of type integer is defined as :

intVariable ::= <intLetter> <%> | <intLetter> <string> <%>

intLetter ::= I | J | K | L | M | N

string ::= <letter> | <string><letter>

letter ::= A | B | C | D |...| Z

- a) State whether or not the following are valid integer variables. In each case give a reason for your answer.

i) %IN

ii) I2N%

iii) in%

iv) INTO

[8]

- b) A real variable consists of an uppercase letter other than I to N followed by any number of uppercase letters A to Z and digits 0 to 9, including none.

For example, B, WEIGHT and VELY42C are valid real variables but MASS is not.

Define a real variable. You may use any of the definitions in a) without re-writing them. [5]

- 6 a) Explain how local variables differ from global variables and state the reasons why local variables are used. Use examples to illustrate your answer. [4]

- b) Use examples to explain what is meant by a parameter to a subprogram. Your examples should illustrate the use of parameters passed

i) by value,

ii) by reference

[5]

- c) Outline how the mechanism of parameter passing can be implemented. [3]

- 7 Table 1 shows an array of integers with some initial values.

1	2	3	4	5	6	7	8
0	13	-33	4	17	17	14	17

Table 1

Study the following algorithm and trace its execution by completing the trace Table 2. ASCII code for a <space> (' ') is 32 and the ASCII code for 'A' is 65, 'B' is 66 and so on. **Chr()** takes a single integer value as its parameter. The function returns the ASCII character represented by the parameter. Example: **Chr(65)** will return value 'A'. [6]

```

Start
  Final String = ''
  For Position 1 To 8 Do
    NextNumber = 65 + Index[Position]
    NextChar = Chr(NextNumber)
    FinalString = ConCat(FinalString, NextChar)
  End For
  Print FinalString
End

```

Position	NextNumber	NextChar	FinalString
			''
1	65	'A'	'A'
2			

Table 2

- 8 A snack dispensing machine is being designed which will give change when a customer inserts more money than the cost of the snack chosen.

The machine only accepts \$2, \$1, 50 cents, 20 cents, 10 cents and 5 cents coins. All snacks cost a multiple of 5 cents. The machine should give the change in as few coins as possible.

A programmer is asked to write a routine **CalculateCoinage (Change)**. The routine will take, as a parameter, the amount of change to be returned. The routine will then calculate how many of each coin are required.

Choose **three** suitable sets of test data for the parameter **Change**, which adequately test the functionality of this routine. Justify your choice in each case. [6]

- 9 Give an example of each of the following data structures and state a feature of each. [4]
- a) LIFO
 - b) FIFO
- 10 Two sequential files A and B contain records of a fixed length with key field values in ascending order. The two files are to be merged to form a single sequential file C containing the same records with the key field values in ascending order. Each of the files A and B is terminated by a dummy record with a huge key field value, represented by **hugekey**. File C is to be terminated similarly. Apart from the dummy records, all the key field values are supposed to be different from each other; it is therefore an error if any record in file A has the same key field value as any record in file B. Describe in detail an algorithm for a program to carry out the merge. [8]
- 11 In this part you are required to draw some binary search trees that hold the data {2, 3, 6, 9, 12, 14, 15, 16, 20}, ordered numerically. Each of these trees must be balanced and have no single-child nodes.
- a) Draw a binary search tree for the data. [2]
 - b) Draw a binary search tree with preorder traversal
14, 9, 3, 2, 6, 12, 16, 15, 20. [2]
 - c) Draw a binary search tree with postorder traversal
2, 6, 3, 12, 15, 20, 16, 14, 9. [2]
 - d) Write a recursive method to preorder traverse a binary search tree and print each node. [3]
 - e) Describe the algorithm used to delete a node from a binary search tree. [9]

12 A school of 600 pupils keeps details about its students in a file of records stored on magnetic disc. Each student is allocated an arbitrary unique number in the range 1000-9999 which acts as the key field of the file. Each record occupies one disc block. The file is to be created as a random file.

- a) It has been suggested that a suitable way of organizing the file is to subtract 999 from the key field and to store the record in the block with that number.
 - i) Explain why this may not be a good way of organizing the file.
 - ii) Suggest a more suitable hashing function which could be used, and explain why it has been chosen. [5]
- b) During a creation of a random file, a record may hash to a block which already contains a record. Suggest how this record may be added to the file. [3]

13 A simulation of the design of a lift is modelled on a computer.

- a) State an input, the processing and an output that should be used in the simulation. [3]
- b) Explain how inputs and outputs can be simulated on a computer. [3]
- c) Explain why simulation would be appropriate in this case. [2]
- d) State **two** difficulties of simulating a lift for a 40 storey office block. [2]
- e) Explain why the programmers would use a dynamic data structure for the simulation. [2]

----- **END OF PAPER** -----