2022 Prelim P1 suggested solutions

```
Suggested solution
                                                                         mark
0
1a
   Yes, the additional memory required by the programming during execution
                                                                         2
    is constant.
1b
    1 [6, 5, 7, 2, 4, 3]
                                                                         3
    2 [7, 6, 5, 2, 4, 3]
    3 [7, 6, 5, 2, 4, 3]
    4 [7, 6, 5, 4, 2, 3]
    5 [7, 6, 5, 4, 3, 2]
1c Insertion
                                                                         1
1d O(i), O(n^{**}2) where n is the number of integers in the list
                                                                         2
1e
    Base case 1: line 3 and 4
                                                                         3
    Base case 2: line 5 and 6
    Recursive function: line 9
    lst[1:] will takes up additional memory during run time.
                                                                         2
1f
1g \mid O(n^{**}2) \rightarrow because of the string slicing
                                                                         1
          def UnknownSearch inplace(lst, target):
                                                                         4
1h
               def helper(i, lst):
                     if i < len(lst):
                          if lst[i] == target:
                               return True
                          else:
                               return helper(i+1, lst)
                     else:
                          return False
               return helper(0, lst)
    def UnknownSearch sorted(sorted lst, target):
1i
                                                                         3
         def helper(i, sorted lst):
              if i < len(sorted lst):
                   if sorted lst[i] == target:
                        return True
                   elif sorted lst[i] < target:</pre>
                        return False
                   else:
                        return helper(i+1, sorted lst)
              else:
                   return False
         return helper(0, sorted lst)
    Optimisation happen only when target is not found in the sorted_lst
    and it has not reached the end of the list.
```

2	Conditions	C1	C2	C3	C4	1	5
2	1	Y	Y	N	N		3
	2	Y	N	Y	N		
	Outcomes	•	IN	I	IN		
	A	X		Х	Х		
	В	^	X	^	X		
	С	X	X	Х	X	-	
		^	^	٨			
	Conditions	C1/3	C2	C4			
	1	-	Y	N			
		Y					
	2	Y	N	N			
	Outcomes	. V		\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \			
	A	X	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	X			
	В		X	X			
	С	X	X	X			
<u> </u>							_
3a	Apple -> Banaı	na -> G	rape ->	> Pear	-> Ora	nge-> NULL	3
3b	NextPtr						2
	NULL						
	<mark>7</mark>						
	NULL						
	4						
	6						
	NULL						
	1						
	NULL						
3c		Search	n(tar	aet:	INT	EGER) RETURNS BOOLEAN	4
50	BEGIN	7001201	(00	. 9001			7
	Q <- Queue	e ()					
	Found <- F						
	LOOP i FRO		to 0.	size	()		
	item <						
	IF tar				HEN		
		ound <					
	ENDIF						
	Q.enqu	ieue (item)				
	END LOOP						
	RETURN Fou	ınd					
	END FUNCTI	ION					
	Code to loop a	all the a	ueue i	tems [1]		
	<u> </u>	-					
	Code to dequeue item to check [1] Code to enqueue the item back [1]						
	Code to remember if target is found in Queue [1]						
24			Luiget	15 1001		(4c4c [±]	2
3d	[-1, 0, 1, 2, 1, 0	J]					

4a	Open addressing	2
	Collisions are dealt with by searching for another empty buckets within the	
	hash table array itself.	
	Closed addressing	
	A key is always stored in the bucket it's hashed to. Collisions are dealt with	
	using separate data structures on a per-bucket basis.	
4b	Linear search on an unsorted array (hash table in this case) takes O(n) time.	2
	To binary search, the items need to be sorted. The sorting process take	
	O(nlogn) minimally. Though the search itself took O(lgn).	
4c	 Consent – Organisations must obtain an individual's knowledge and 	3
	consent to collect, use or disclose his/her personal data (with some	
	exceptions).	
	 Notification – Organisations must inform individuals of the purposes 	
	for collecting, using or disclosing their personal data.	
	• Appropriateness – Organisations may collect, use or disclose personal	
	data only for purposes that would be considered appropriate to a	
	reasonable person under the given circumstances.	
	 Accountability – Organisations must make information about their 	
	personal data protection policies available on request. They should also	
	make available the business contact information of the representatives	
	responsible for answering questions relating to the organisations' collection,	
	use or disclosure of personal data.	
4d	Ethical issue related to:	1
	- Customer's right to be left alone	
	 Company earns profit from selling customer data to other companies 	
	for them to direct marketing.	
5a	a type of malicious software (malware) that threatens to publish or blocks	1
	access to data or a computer system, usually by encrypting it, until the victim	
	pays a ransom fee to the attacker	
5b	a type of social engineering where an attacker sends a fraudulent (e.g.,	1
	spoofed, fake, or otherwise deceptive) message designed to trick a person	
	into revealing sensitive information to the attacker[1] or to deploy malicious	
	software on the victim's infrastructure like ransomware.	
5c	- Backup	3
	 Identify software vulnerability and update patches 	
	regularly/immediately	
	 Educate employee with knowledge and skill to protect themselves 	
	from being victims of phishing.	
6a	UNF	[6]
	RecordNo, OrderDate, DStartDate, DEndDate, StoreID, StoreName, StoreContact, StoreAddr, CustID, CustName, CustContact, CustAddr, ItemID1, Title1, Comment1,	
	Price1, Quantity1, ItemID2, Title2, Comment2, Price2, Quantity2,	
	1NF: PacardNa OrderData DStartData DEndData StoreID StoreNama StoreContact	
	<u>RecordNo</u> , OrderDate, DStartDate, DEndDate, StoreID, StoreName, StoreContact, StoreAddr, CustID, CustName, CustContact, CustAddr, <u>ItemID</u> , Title, Comment,	
	Price, Quantity	
	ONE	
	2NF Order (<u>RecordNo</u> , OrderDate, DStartDate, DEndDate, StoreID, StoreName,	
	Order (Inecording, Orderbate, Dotalibate, Defidibate, Storeto, Storetaine,	

	StoreContact, StoreAddr, CustID, CustItemOrder (RecordNo*, ItemID*, ComItem (ItemID, Title, Price)					
	3NF: Order (<u>RecordNo</u> , OrderDate, DStartECustomer (<u>CustID</u> , CustName, CustCStore (<u>StoreID</u> , StoreName, StoreConItemOrder (<u>RecordNo*, ItemID*</u> , ComItem (<u>ItemID</u> , Title, Price)	ontact, CustAddr) ntact, StoreAddr)				
	Legend:					
	Underline – Primary Key					
h	Star* - Foreign Key Customer 1:n Order 1:n ItemOrder n:	1 Hom	[4]			
b	n Customer 1:n Order 1:n itemOrder n:	i item	[4]			
	:1					
	Store		101			
С	RDMBS is able to control the access of	ata in 1 document, and everyone has access to	[3]			
	stored more than once.	data stored more than once. process, and minimize the data needed to be ta in one table without normalization, many	[3]			
е		t creator with exclusive rights which include the	[3]			
	Hence taking images online might infr	ringed copyright of other content creators.				
	Search for images under other types of copyleft.	of licensing such as creative commons or				
_			101			
7a	 1 mark for 3 classes 1 mark for correct use of public an 1 mark for correct distribution of at 1 mark for identification of appropr 1 mark for correct inheritance show 1 mark for polymorphism (circle distribution) 	ttributes riate methods wn (upward pointing arrows)	[6]			
	Ship - name: str - d_tonnage: int + Ship (name: str, d_tonnage: int)					
	+ Srip (name: str, d_tornage: int) + set_name (new_name: str) + get_name(): str + display(): str					
	7					
	Transport	Carrier				
	- cargo_type: str	- no_of_aircrafts: int = 10				
	+ Transport (name: str, d_tonnage: int, cargo_type:str)	+ Carrier (name: str, d_tonnage: int)				
	+ set_ctype (new_ctype: str)	+ set_no_aircrafts (new_no: int)				
	+ get_ctype (): str + display(): str	+ get_no_aircrafts(): int + display(): str				
	-					

		1	
b	A class is an abstract template or blueprint for a collection of objects where all these objects have a common set of attributes and methods. e.g.		
	An object is an instance of a class, which contains real data inside. e.g.		
O	A Submarine class can be defined with additional private int attribute which counts the maximum number of torpedo it carries, and a float attribute to store maximum depth it can go.	[3]	
	Supporting these private attributes, public methods such as set_no_torpedo(), get_no_torpedo(), get_max_depth() and display().		
	The Submarine class can be a subclass from Ship class.		
d	Method using same name and overwrites its implementation in the super class. display() method in Transport class overwrites it's implementation in Ship class. Same method name reflect that the methods are serving same or similar purposes, but gives the flexibility to have different implementation in super and subclass.	[3]	
8a	FUNCTION ISBN_CHECKDIGIT(NUM_STR: STRING, TOTAL: INT) RETURNS STRING IF LENGTH(NUM_STR) > 0: WEIGHT = LENGTH(NUM_STR) + 1 TOTAL += INT(NUM_STR[0]) * WEIGHT CHECK_DIGIT = ISBN_CHECKDIGIT(NUM_STR[1:], TOTAL) ELSE: CHECK_VALUE = 11 - TOTAL % 11 IF CHECK_VALUE == 11: CHECK_DIGIT = "0" ELSEIF CHECK_VALUE == 10: CHECK_DIGIT = "X" ELSE: CHECK_DIGIT = "X" ELSE: CHECK_DIGIT = STRING(CHECK_VALUE) END IF RETURN CHECK_DIGIT END FUNCTION ISBN_CHECKDIGIT("184146208", 0)	[4]	
b	_	[1]	
С	Know the internal structure. Test all path.	[2]	
d	<pre>print(isbn_check("184146208", 0)) # X print(isbn_check("000000000", 0)) # 0 print(isbn_check("000000001", 0)) # 9</pre>	[6]	
е	Presence/format/length/range/type check Any 2 checks.	[2]	