

## Quiz #4

for CRN 12600

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Name:

Number:

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Solve the given three questions using an online C compiler. You can ask for help from any internet source, however it is strictly banned to request or receive help from your classmates. Always create at least one C code file for each question. All files must be zipped and uploaded to Ninova within the Quiz hour.

**Question 1** (2.5 points):

- a) Write a function that takes the time as three integer arguments (for hours, minutes, and seconds) and returns the number of seconds since the last time the clock "struck 12."
- b) Use this function to calculate the amount of time in seconds between two times, both of which are within one 12-hour cycle of the clock.

**Question 2** (2.5 points):

- a) What does Program 1 do in general?
- b) Explain each variable, each repetition statement, each function called from stdio library.

**Question 3** (2.5 points):

- a) What does Program 2 do in general?
- b) Explain each variable, each selection statement, each function called from stdio and stdlib libraries.

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```

1 #include <stdio.h>
2 struct student
3 {
4     char name[50];
5     int roll;
6     float marks;
7 } s[10];
8
9 int main()
10 {
11     int i;
12
13     printf("Enter information of students:\n");
14
15     // storing information
16     for(i=0; i<10; ++i)
17     {
18         s[i].roll = i+1;
19
20         printf("\nFor roll number%d,\n",s[i].roll);
21
22         printf("Enter name: ");
23         scanf("%s",s[i].name);
24
25         printf("Enter marks: ");
26         scanf("%f",&s[i].marks);
27
28         printf("\n");
29     }
30
31     printf("Displaying Information:\n\n");
32     // displaying information
33     for(i=0; i<10; ++i)
34     {
35         printf("\nRoll number: %d\n",i+1);
36         printf("Name: ");
37         puts(s[i].name);
38         printf("Marks: %.1f",s[i].marks);
39         printf("\n");
40     }
41     return 0;
42 }|

```

Program 1

```

1 #include <stdio.h>
2 #include <stdlib.h>
3
4 int main()
5 {
6     int num;
7     FILE *fptr;
8
9     if ((fptr = fopen("C:\\program.txt", "r")) == NULL){
10         printf("Error! opening file");
11
12         // Program exits if the file pointer returns NULL.
13         exit(1);
14     }
15
16     fscanf(fptr,"%d", &num);
17
18     printf("Value of n=%d", num);
19     fclose(fptr);
20
21     return 0;
22 }|

```

Program 2

**Good luck ;)**