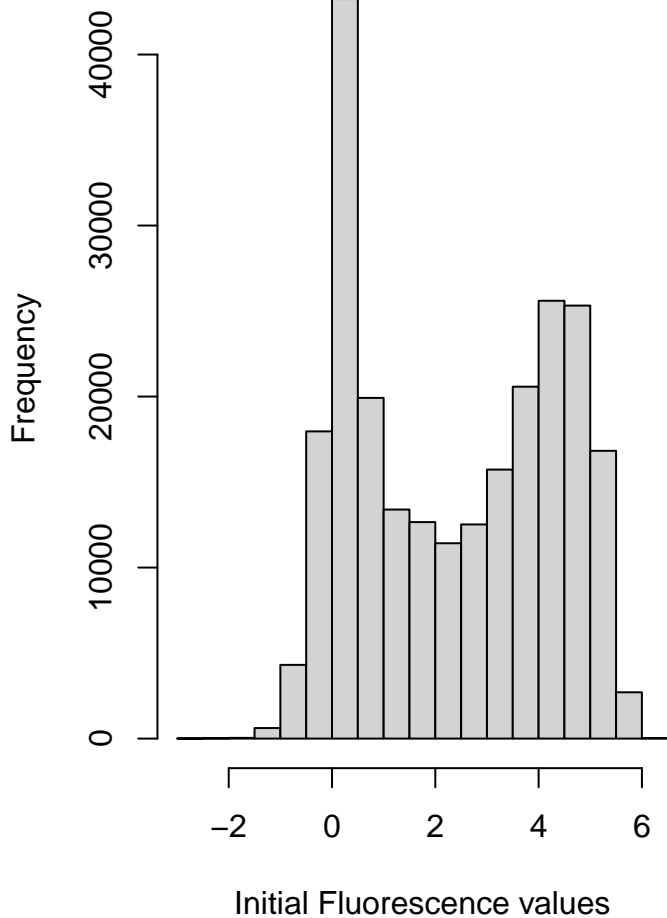


NPC



NPC

