Serrin Doscher

Software Engineer

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SUMMARY

Fullstack Web Developer with a background in education. I have built several React.js apps using VITE, many have used backend frameworks such as Flask, Django, or Ruby on Rails. I love to tinker with code and games; I go back to old code to see how I can improve upon it and if I find a game I really like I think of ways to modify and change some of the mechanics for fun.

EDUCATION

Flatiron School   New York, NY
Software Engineering Technical Degree
Focused on Web Frameworks: JavaScript, React.js, Ruby on Rails, Flask, Django.
Learned Redux and PostgreSQL.

Hunter College   New York, NY
Bachelor of Science in Computer Science   GPA (**3.5/4**)
Learned Data Structures, Algorithms, and Object-Oriented programming: Python and C++.

TECHNICAL SKILLS

Programming: C++, Python, HTML, CSS, JavaScript, Ruby.
Technologies: Git/Github, Ruby on Rails, React.js, React Redux, Django, Flask, PostgreSQL.
Operating Systems: Windows and Linux.

EXPERIENCE

Flatiron Hackathon, First Place Winner
Created a POS system for a Ramen restaurant using React.js and Flask.
Collaborated with a team of 5; 2 Frontend, 2 Backend, and 1 Fullstack.
Delegated tasks using GitHub issues and sit-down meetings.
Maintained strong communication and team building.
Built App UI with vanilla CSS.

Board Game Instructor   2021 - Present
Brooklyn Game Labs   Brooklyn, NY
Assisting and Teaching children (ages 6 -12) critical thinking, problem-solving, and cooperation through board games.
Collaborate with Coworkers and Leads to award children merits based on behavior in and out of games.

Theater Director   2015 - 2018
Kids Creative   New York, NY
Afterschool program that specializes in teaching kids the arts.
Director for small theater productions with classes of 20 children.
Worked with other art instructors to coproduce shows with music, dance, art, and acting.

PROJECTS

Company Website: Frontend   Backend
Built a mock website using React.js, Redux, Ruby on Rails, and PostgreSQL.
Github and github branches were used for project organization.
Users can sign-in/up, database checking for users, Admin can edit and adjust user information.

Virtual Gameboy: Demo   Repository
Built a virtual gameboy using React.js, Redux, and SCSS.
Solo project to enhance Frontend skills.
Focused on UI design and implementation.