

CS223-003 (DIGITAL DESIGN)

LAB 3

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## 1-2 Decoder

### Module:

```
module one_to_two_decoder(  
    input a,  
    input enable,  
    output y0,  
    output y1  
);  
    assign y0 = enable & ~a;  
    assign y1 = enable & a;  
endmodule
```

### TestBench:

```
module one_to_two_decoder_sim( );  
    logic a, enable, y0, y1;  
    one_to_two_decoder dut(.a(a),.enable(enable),.y0(y0),.y1(y1));  
    initial begin  
        a = 0; enable = 0; #10;  
        a = 1; #10;  
        a = 0; enable = 1; #10;  
        a = 1; #10;  
    end  
endmodule
```

## 2-4 Decoder

### Module:

```
module two_to_four_decoder(
    input a,
    input b,
    input enable,
    output[3:0] y
);
    logic enable_for_first;
    logic enable_for_second;

    one_to_two_decoder
    decoder_first(.a(a),.enable(enable),.y0(enable_for_first),.y1(enable
_for_second));

    one_to_two_decoder
    decoder_zero_one(.a(b),.enable(enable_for_first),.y0(y[0]),.y1(y[1])
);
    one_to_two_decoder
    decoder_two_three(.a(b),.enable(enable_for_second),.y0(y[2]),.y1(y[3
]));
endmodule
```

### TestBench:

```
module two_to_four_decoder_sim( );
    logic a, b, enable;
    logic [3:0]y;
    two_to_four_decoder dut(.a(a),.b(b),.enable(enable),.y(y[3:0]));
    initial begin
        a = 0; b = 0; enable = 0; #10;
        a = 1; #10;
        a = 0; b = 1; #10;
        a = 1; #10;
        a = 0; b = 0; enable = 1; #10;
        a = 1; #10;
        a = 0; b = 1; #10;
        a = 1; #10;
    end
endmodule
```

## 2-1 Multiplexer

### Module:

```
module two_to_one_mux(  
    input a,  
    input b,  
    input select,  
    output y  
);  
    logic result_a;  
    logic result_b;  
  
    assign result_a = a & ~select;  
    assign result_b = b & select;  
  
    assign y = result_a | result_b;  
endmodule
```

## 4-1 Multiplexer

### Module:

```
module four_to_one_mux(
    input a,
    input b,
    input c,
    input d,
    input s0,
    input s1,
    output y
);
    logic result_first;
    logic result_second;

    two_to_one_mux
    first_mux(.a(a),.b(b),.select(s0),.y(result_first));
    two_to_one_mux
    second_mux(.a(c),.b(d),.select(s0),.y(result_second));

    two_to_one_mux
    result_mux(.a(result_first),.b(result_second),.select(s1),.y(y));
endmodule
```

### TestBench:

```
module four_to_one_mux_sim( );
    logic a, b, c, d, s0, s1, y;
    four_to_one_mux
    dut(.a(a),.b(b),.c(c),.d(d),.s0(s0),.s1(s1),.y(y));
    initial begin
        a = 0; b = 0; c = 0; d = 0; s0 = 0; s1 = 0; #10;
        a = 0; b = 0; c = 0; d = 1; s0 = 0; s1 = 0; #10;
        a = 0; b = 0; c = 1; d = 0; s0 = 0; s1 = 0; #10;
        a = 0; b = 0; c = 1; d = 1; s0 = 0; s1 = 0; #10;
        a = 0; b = 1; c = 0; d = 0; s0 = 0; s1 = 0; #10;
        a = 0; b = 1; c = 0; d = 1; s0 = 0; s1 = 0; #10;
        a = 0; b = 1; c = 1; d = 0; s0 = 0; s1 = 0; #10;
        a = 0; b = 1; c = 1; d = 1; s0 = 0; s1 = 0; #10;
        a = 1; b = 0; c = 0; d = 0; s0 = 0; s1 = 0; #10;
        a = 1; b = 0; c = 0; d = 1; s0 = 0; s1 = 0; #10;
        a = 1; b = 0; c = 1; d = 0; s0 = 0; s1 = 0; #10;
        a = 1; b = 0; c = 1; d = 1; s0 = 0; s1 = 0; #10;
        a = 1; b = 1; c = 0; d = 0; s0 = 0; s1 = 0; #10;
        a = 1; b = 1; c = 0; d = 1; s0 = 0; s1 = 0; #10;
    end
endmodule
```



```
    a = 1; b = 0; c = 0; d = 1; s0 = 1; s1 = 1; #10;
    a = 1; b = 0; c = 1; d = 0; s0 = 1; s1 = 1; #10;
    a = 1; b = 0; c = 1; d = 1; s0 = 1; s1 = 1; #10;
    a = 1; b = 1; c = 0; d = 0; s0 = 1; s1 = 1; #10;
    a = 1; b = 1; c = 0; d = 1; s0 = 1; s1 = 1; #10;
    a = 1; b = 1; c = 1; d = 0; s0 = 1; s1 = 1; #10;
    a = 1; b = 1; c = 1; d = 1; s0 = 1; s1 = 1; #10;
end
endmodule
```

## 8-1 Multiplexer

### Module:

```
module eight_to_one_mux(
    input[7:0] a,
    input[2:0] select,
    output y
);
    logic result_first_mux;
    logic result_second_mux;

    logic first_half;
    logic second_half;

    four_to_one_mux
    first_mux(.a(a[0]),.b(a[1]),.c(a[2]),.d(a[3]),.s0(select[0]),.s1(select[1]),.y(result_first_mux));
    four_to_one_mux
    second_mux(.a(a[4]),.b(a[5]),.c(a[6]),.d(a[7]),.s0(select[0]),.s1(select[1]),.y(result_second_mux));

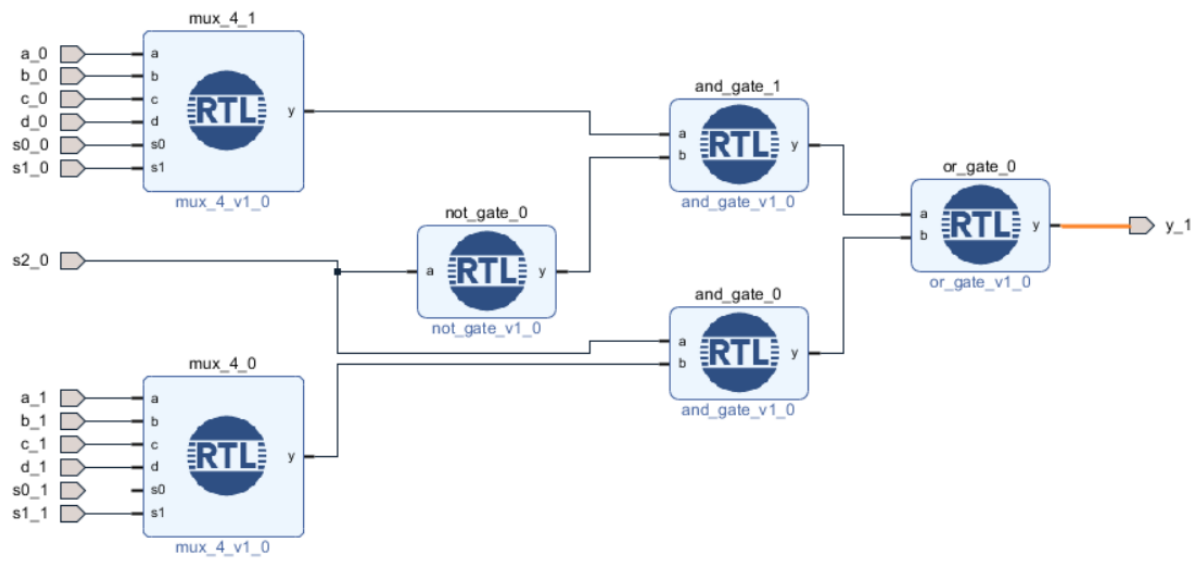
    and first(first_half,result_first_mux,~select[2]);
    and second(second_half,result_second_mux,select[2]);

    or(y,first_half,second_half);
endmodule
```

### TestBench:

```
module eight_to_one_mux_sim( );
    logic [7:0] a = 8'b00000000;
    logic [2:0] select = 3'b000;
    logic y;
    eight_to_one_mux dut(.a(a[7:0]),.select(select[2:0]),.y(y));
    initial begin
        for(int i = 0; i < 64; i++) begin
            for(int j = 0; j < 8; j++) begin
                #5;
                select = select + 1;
            end
            assign select = 3'b000;
            a = a + 1;
            #5;
        end
    end
endmodule
```





## Lab Function

### Module:

```
module lab_func(
    input a,
    input b,
    input c,
    input d,
    output y
);
    logic[7:0] bitwise_a;
    logic[3:0] bitwise_select;

    assign bitwise_a[7:0] = {~a,~a,a,a,~a,~a,a,a};
    assign bitwise_select[3:0] = {b,c,d};

    eight_to_one_mux
    F(.select(bitwise_select[3:0]),.a(bitwise_a[7:0]),.y(y));
endmodule
```

### TestBench:

```
module lab_func_sim( );
    logic a, b, c, d, y;
    lab_func dut(.a(a),.b(b),.c(c),.d(d),.y(y));
    initial begin
        a = 0; b = 0; c = 0; d = 0; #10;
        a = 0; b = 0; c = 0; d = 1; #10;
        a = 0; b = 0; c = 1; d = 0; #10;
        a = 0; b = 0; c = 1; d = 1; #10;
        a = 0; b = 1; c = 0; d = 0; #10;
        a = 0; b = 1; c = 0; d = 1; #10;
        a = 0; b = 1; c = 1; d = 0; #10;
        a = 0; b = 1; c = 1; d = 1; #10;
        a = 1; b = 0; c = 0; d = 0; #10;
        a = 1; b = 0; c = 0; d = 1; #10;
        a = 1; b = 0; c = 1; d = 0; #10;
        a = 1; b = 0; c = 1; d = 1; #10;
        a = 1; b = 1; c = 0; d = 0; #10;
        a = 1; b = 1; c = 0; d = 1; #10;
        a = 1; b = 1; c = 1; d = 0; #10;
        a = 1; b = 1; c = 1; d = 1; #10;
    end
endmodule
```

