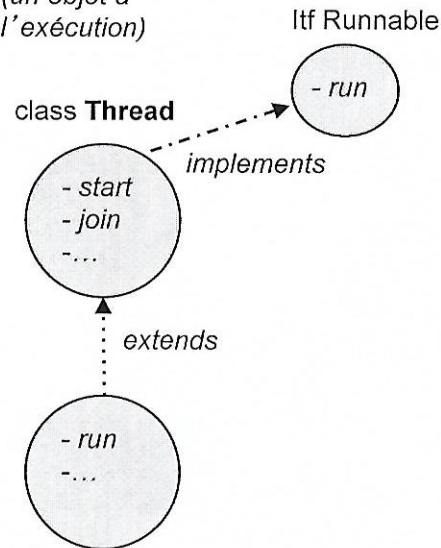


SCHEMA 1

(un objet à l'exécution)



class **MyThread1**

```

class MyThread1 extends Thread {
    ...
    public void run(){
        ...
    }
}

```

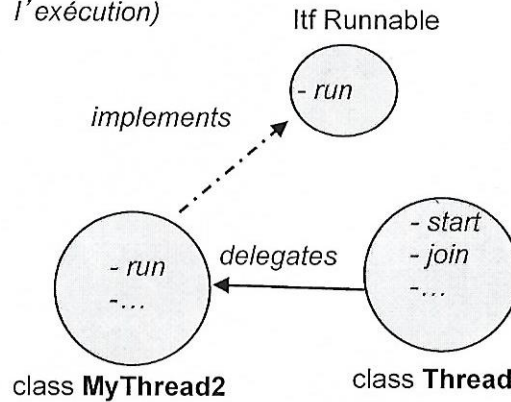
```

// create and start a thread of class MyThread1
Mythread1 mt = new MyThread1(..);
mt.start();
..

```

SCHEMA 2

(deux objets à l'exécution)



```

class MyThread2 extends ...
    implements Runnable {
    ...
    public void run(){
        ...
    }
}

```

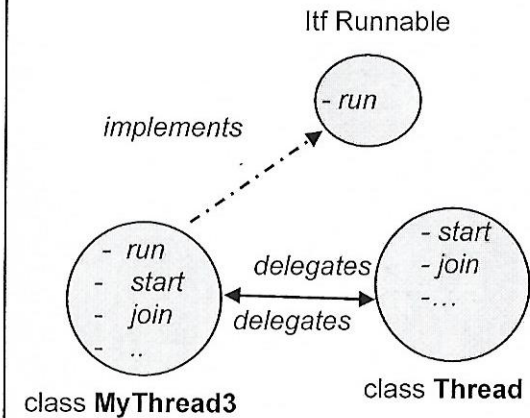
```

// create and start a thread of class MyThread2
Mythread2 mt = new MyThread2(..);
Thread t = new Thread(mt);
t.start();
..

```

SCHEMA 3

(deux objets à l'exécution)



class **MyThread3**

```

class MyThread3 extends ...
    implements Runnable {
    Thread t;
    ...
    public MyThread3(){
        ...; t = new Thread(this); ...
    }
    public void start() { t.start(); }
    public void join() throws ...{ t.join(); }
    ...
    public void run(){
        ...
    }
}

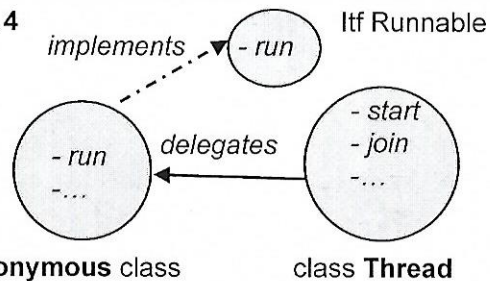
```

```

// create and start a thread of class MyThread3
Mythread3 mt = new MyThread3(..);
mt.start();
..

```

SCHEMA 4



Anonymous class

class **Thread**

```

...
// create an anonymous thread
new Thread(new Runnable() {
    public void run() {
        ...
    }
}).start();
...

```