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Shreyas Vinod

Synopsis

I revere the indefinite complexity of the universe and the human mind. I am on a quest to understand neural networks and their silicon counterparts and an inquisitive passion for engineering and robotics and a strong admiration for the field of Computer Science as a whole. Understanding what gravity does is uninteresting. Why – on the other hand, must be beautiful.

Academia

Politechnika Warszawska, Warsaw, PL *2015 – present*

B.Sc., Computer Science   year 1 GPA: 4.4/5.0

Programming

C/C++ *(preferred: several ten thousand lines)*; MATLAB *(preferred)*; Python; Verilog; Java

Noteworthy Projects

Elise   *control automation for ROVs and multirotors on embedded platforms*   *ongoing*

- Designed for AHTI, an underwater ROV.
- Scalable and adaptable to multirotors and related platforms.
- Multithreading capable to maximise performance of embedded platforms.
- Handles a plethora of sensors, including inertial measurement for PID control.
- Self-stabilisation and movement algorithms.
- Integral displacement calculation.

Cortex   *fast and lightweight bitboard UCI chess engine in C++*   *December 2014*

- Minimax with alpha-beta pruning and quiescence search.
- Uses processor-native 64-bit integers, or 'bitboards'.
- GCC's low level pre-built functions: incredibly fast move generation.
- Search efficiency using heuristics such as MVV-LVA and null move pruning.
- Zobrist hashing and transposition tables for efficient search.
- Simple, but effective static evaluation for roughly 2000 elo.
- Universal Chess Interface (UCI) GUI protocol supported.
- Currently exploring genetic evolution of evaluation.

Neptune   *16-bit custom RISC architecture microprocessor in Verilog*   *October 2013*

- Originally designed on a Xilinx Spartan 6 FPGA.
- Microcoded by hand atop a custom MIPS-like architecture.
- Handmade serial display segments with custom protocols.
- Human-readable instruction set.
- Intended to teach introductory assembly to fellow students.

Noteworthy Miscellaneous

Team member of the *Students Underwater Robotics Association* *2016 – present*

- Responsible for control, electronics and automation.
- PID control from inertial measurement.
- Custom-built PCBs for power and sensors.

An Introduction to Interactive Programming in Python   *November 2014*

Rice University on Coursera, 100%

Interests

Artificial Intelligence; machine learning; behavioural psychology; philosophy; chess; writing; algorithmic, mathematical thinking; and curiosity with a passion

PROFESSIONAL	**Freelance writing** *as a hobby*	*2013 – 2014*
	HostUS *web-hosting services*	*2012*
	Systems Administrator	

- Systems administration during the company's genesis.

FEATURED BLOG POSTS	**Human Behavioural Psychology and the Social Construct**
	The Egocentric Predicament: The Bad and the Atrocious

LINGUISTICS	**International English Language Testing System (IELTS)**	*November 2014*

Reading: 9.0 Listening: 9.0 Writing: 7.5 Speaking: 8.5 Overall: 8.5

Others: Hindi; Malayalam; and Marathi

LINKS	LinkedIn *shreyasvinod*

PERSONAL	Born *19th December, circa. 1997* Nationality *Indian*