


# Serxhio Gugo

## iOS Engineer

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## About

My name is Serxhio Gugo and I’m an iOS Engineer based in New York City. I’m a highly motivated CS student and Bootcamp graduate with 2+ years of experience programming in Swift. I am fascinated by how mobile devices and applications influence our daily lives. I have always had a passion for iOS Development or technology in general. I have a good eye for design, seeking to combine innovation and technology to build quality products.

## Education

### CUNY – BMCC

Aug 2019 - Present

#### Bachelor of Science

- Computer Science
- GPA: 3.8

### iOS Developer Fellowship

Sept 2018 - Jan 2019

#### BrainStation Bootcamp

- Completed an intensive 4-month project-based iOS Development curriculum designed by engineers from Facebook, Spotify, and Google. Topics: Swift, iOS SDK, REST API’s, Persistence, Git, tech principles, culture.

## Interests

- Self-Improvement & Business Books.
- Comedy, Sci-Fi Shows and Movies.
- Painting with Bob Ross.

## Experience

### iOS Engineer | Gesture

June 2020 -Present

#### www.yourgesture.com

- Working closely with the back-end team to design and develop Gesture – Happiness Delivered.
- Developing Event Planning feature using Firebase Cloud Messaging and Cloud Functions.
- Developing Phone number Authentication feature using Firebase and TeleSign.
- Participating in meetings, deliverables and planning in a fast-paced environment using Agile Methodologies.

## Projects

### Cinemator

#### Movie Recommends, Trailers, News etc.

- Beautiful design for the iOS platform.
- Discover Trending, Upcoming and the most recent movies + trailers. Add them to your lists.
- Read the latest news on Entertainment.

## Skills

- RESTful API’s using **URLSession & Codable**
- **Unit Testing & CI/CD** – CircleCi
- Solid understanding of **ARC, Retain Cycles, GCD.**
- Efficiency in using **OOP Principles, Auto Layout** (Storyboard & Programmatically)
- **Frameworks:** UIKit, SwiftUI, RxSwift, Combine, AVPlayer, Core Location, MapKit etc.
- **Libraries:** AlamoFire, SDWebImage, Moya, Reachability, SnapKit, Facebook & Google SDK
- **Design Patterns/Architecture:** MVC, MVVM.
- **Communication Patterns** : Delegate/Protocol, NotificationCenter., Callbacks
- **DBs:** Core Data, User Defaults, RealmSwift, Firebase(Auth,Storage,Firestore)
- **Tools:** Xcode/Instruments, Git/GitHub, CocoaPods/Carthage .
- **Design & Prototype:** Adobe XD and Figma

### iOS Engineer | Freelance

Jan 2018 -Present

#### Current client: AppCrunch LTD

- Worked closely with the back-end team to design and develop Lollipop Dating App.
- Link: <https://apple.co/2KYDXri>
- Develop the chat functionality of the app.
  - Implement camera functionality using AVFoundation.
  - Refactoring of the base code from Objective-C to the latest Swift syntax.

### Crypto-News <https://bit.ly/3fgkP6e>

#### All about Crypto Coins.

- General News about Crypto Currencies.
- Prices and analysis on Top most valuable currencies on the market.

On App Store :



CINEMATOR

<https://apple.co/2Uwc0Ni>



LOLLIPOP.

<https://apple.co/2KYDXri>