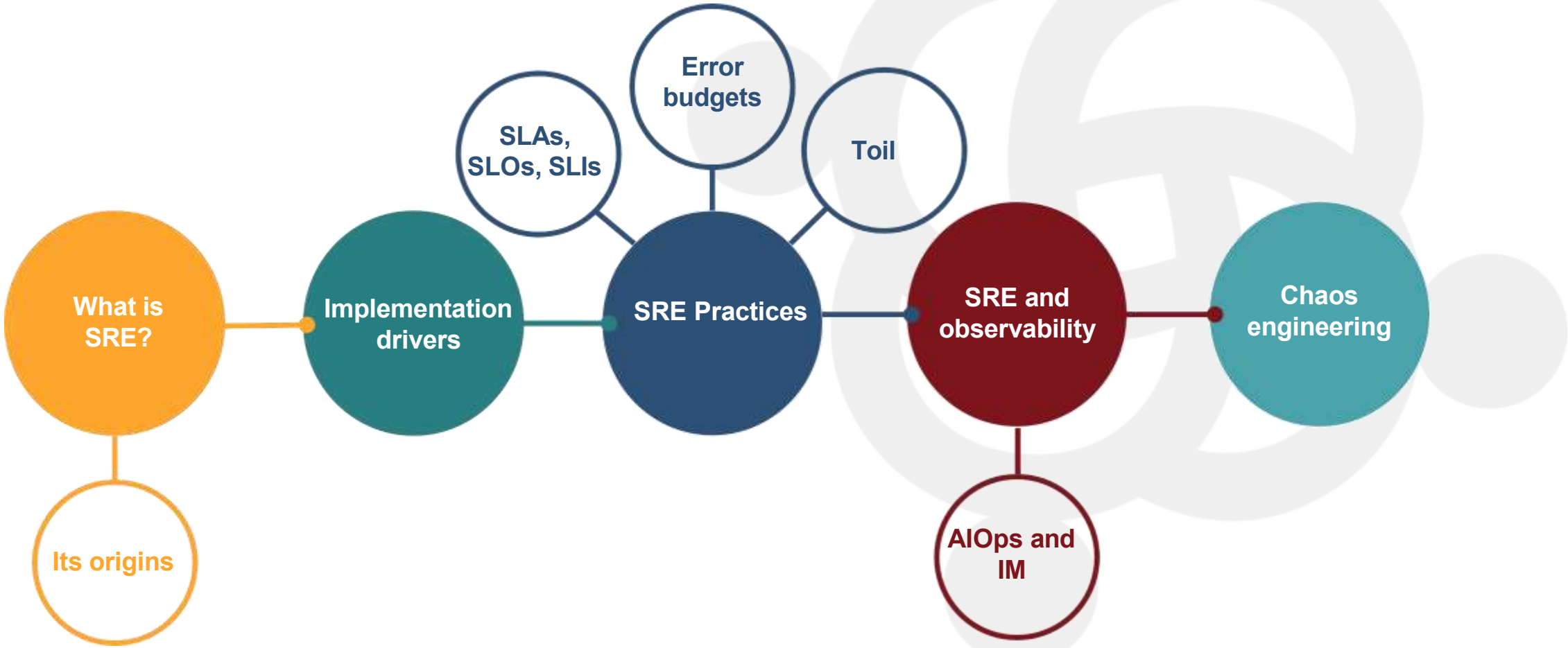
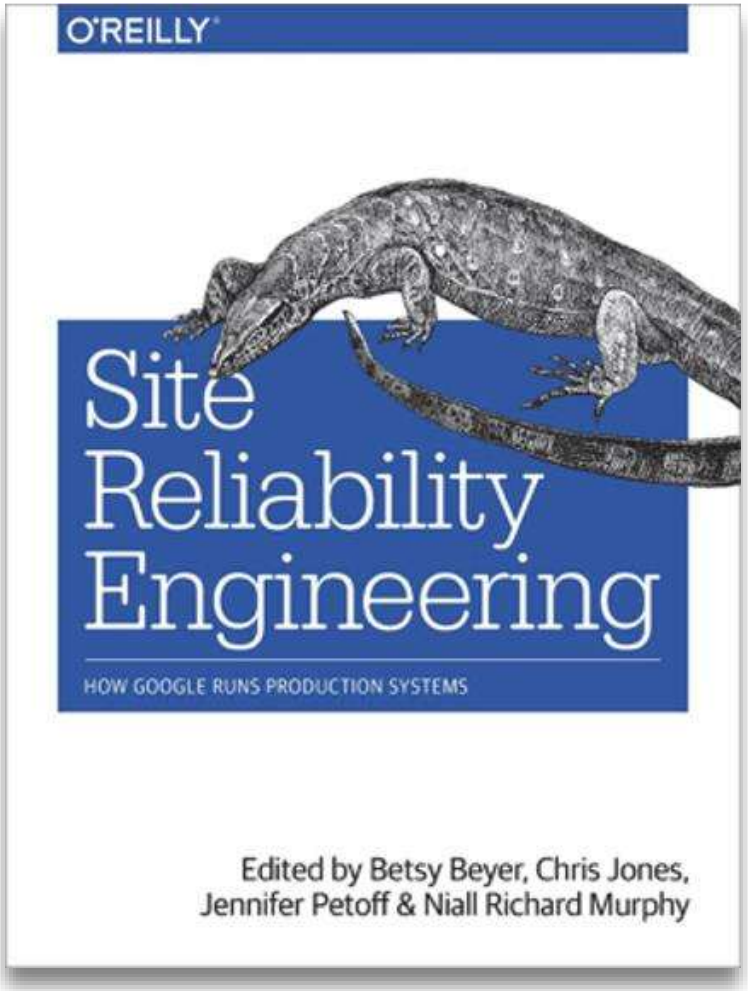
DevOps Institute
ADVANCING THE HUMANS OF DEVOPS

SRE and Incident Management

Flow: Talk map

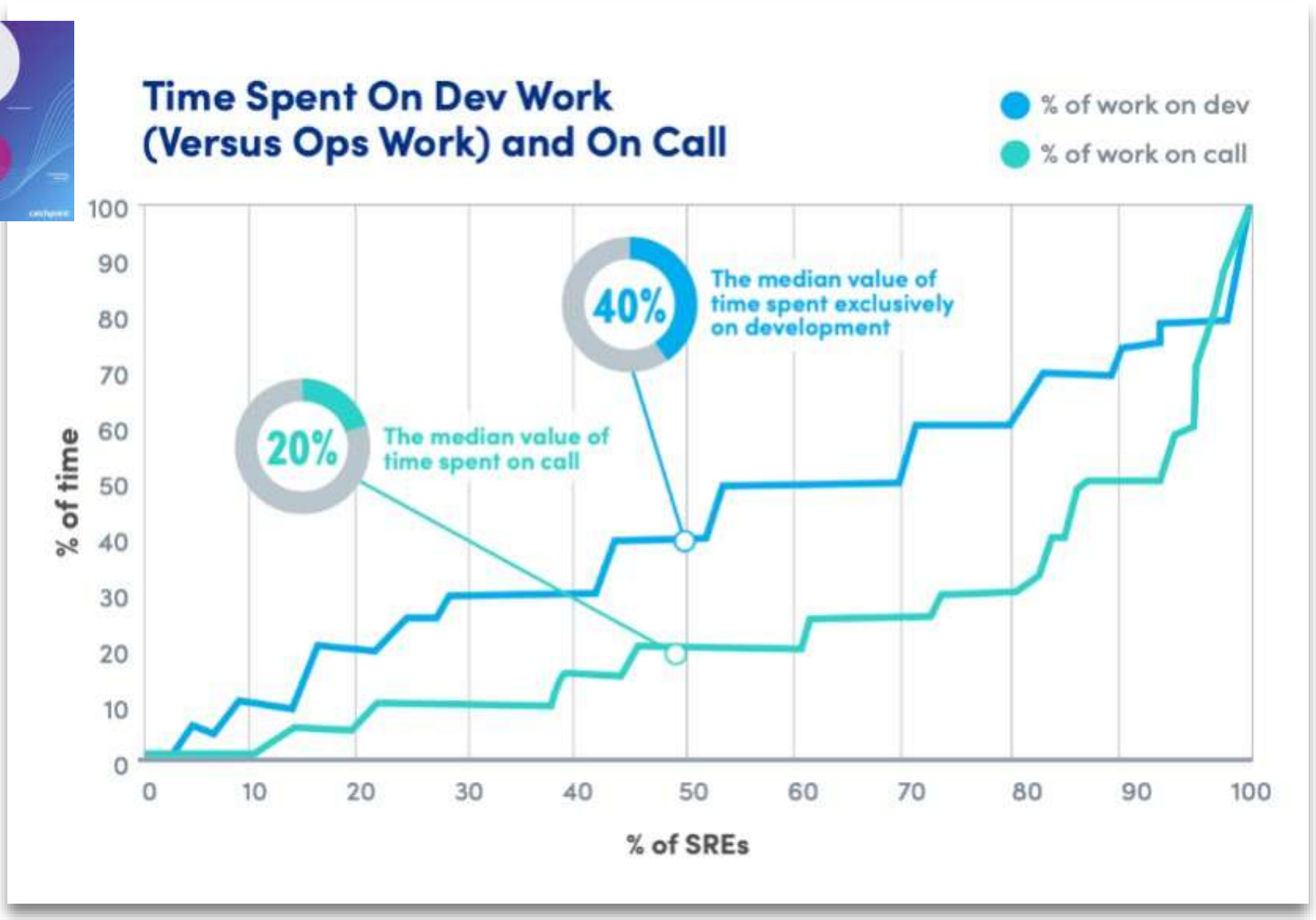


What is SRE?

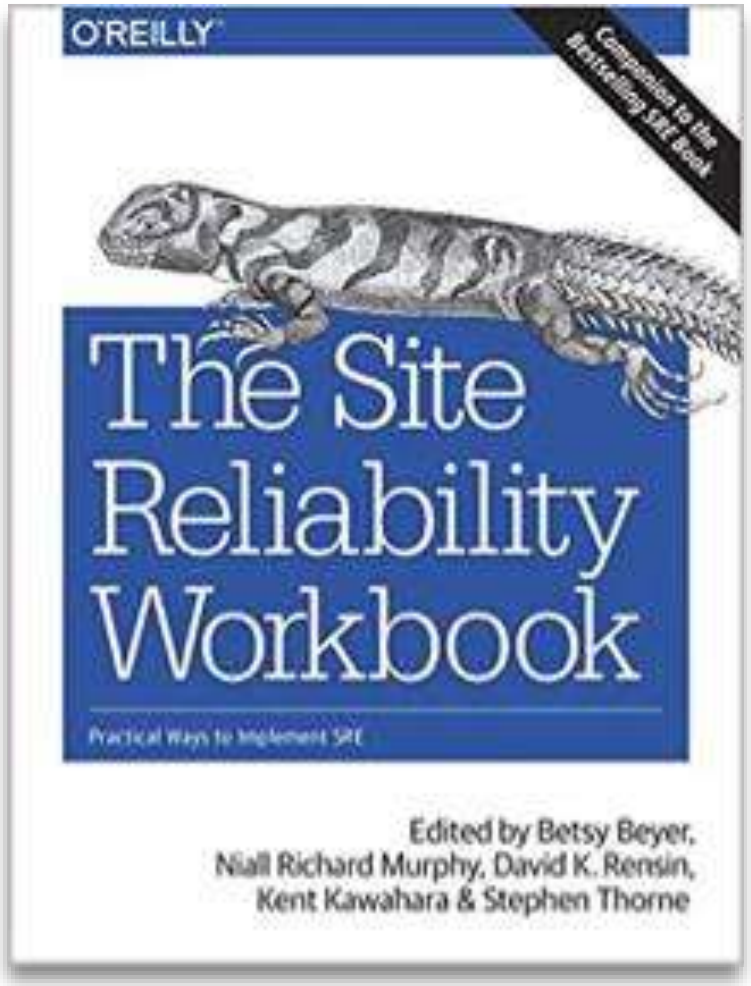


- *The goal is to create ultra-scalable and highly reliable distributed software systems*
- *SRE's spend* **50% of their time doing "ops" related work** *such as issue resolution, on-call, and manual interventions*
- *SRE's spend* **50% of their time on development tasks** *such as new features, scaling or automation*
- *Observability, monitoring, alerting and automation are a large part of SRE*


2021
SRE Report
FREE
TO BE AN
SRE


Time Spent On Dev Work
(Versus Ops Work) and On Call
% of work on dev
% of work on call
40%
The median value of time spent exclusively on development
20%
The median value of time spent on call
% of time
% of SREs
0
10
20
30
40
50
60
70
80
90
100

Where has the concept come from?



- *Site Reliability Engineering (SRE) is a discipline that incorporates aspects of software engineering and applies them to infrastructure and operations problems*
- *Created at Google around 2003 and publicized via SRE books*

"What happens when a software engineer is tasked with what used to be called operations."

Ben Treynor, Google

class SRE implements DevOps

DevOps

is a set of practices, guidelines and culture designed to break down silos in IT development, operations, architecture, networking and security.

Site Reliability Engineering

is a set of practices we've found to work, some beliefs that animate those practices, and a job role.

Successful SRE Implementation Drivers

60%	How quickly we resolve incidents
43%	The amount of time between failures
41%	How quickly we do root cause incident analysis
40%	How quickly we push product updates
33%	How quickly our business can expand to new markets
22%	How quickly we can understand the cause of social media sentiment

Results in higher performing organizations and sustainable, scalable business

Higher customer engagement leads to increased revenues and profitability

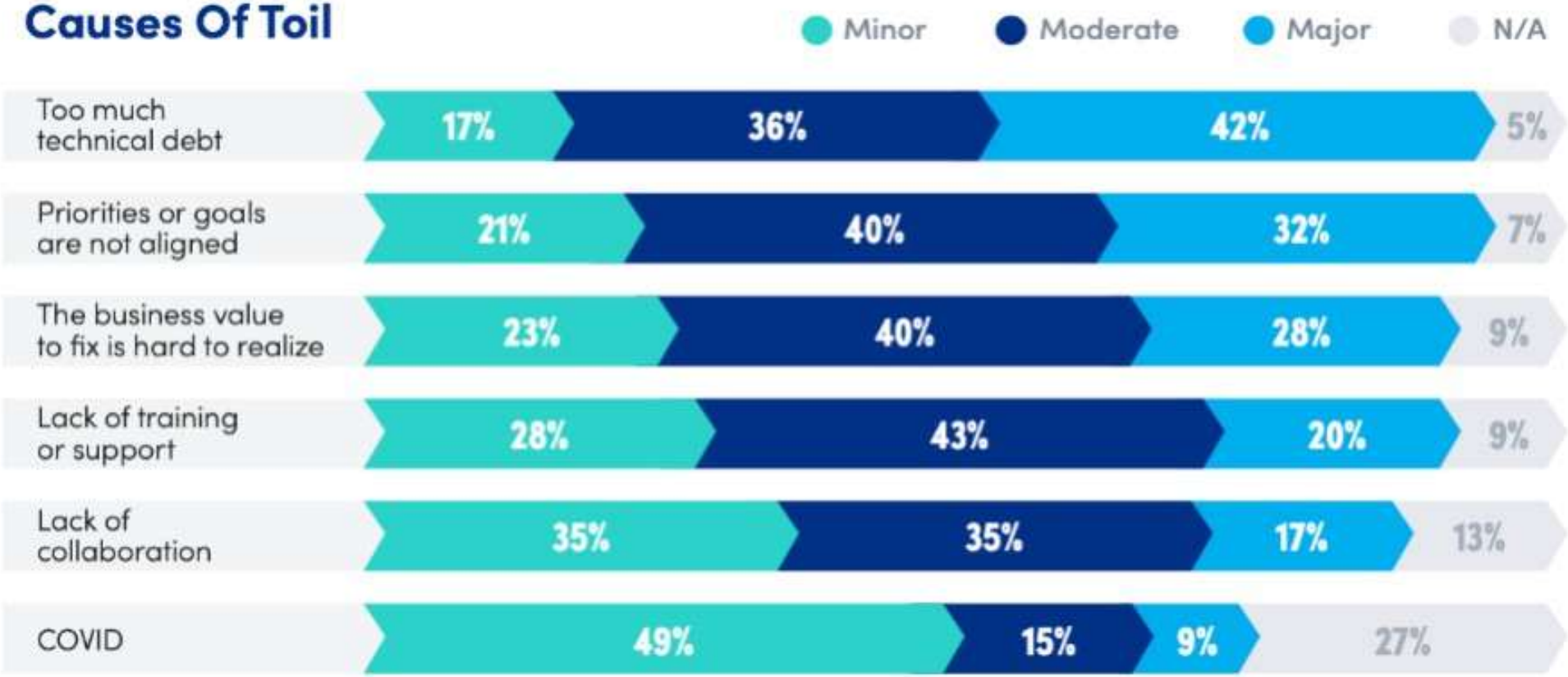
Sublime customer experience leads to more usage, more positive reviews and referrals

Toil and the wisdom of production

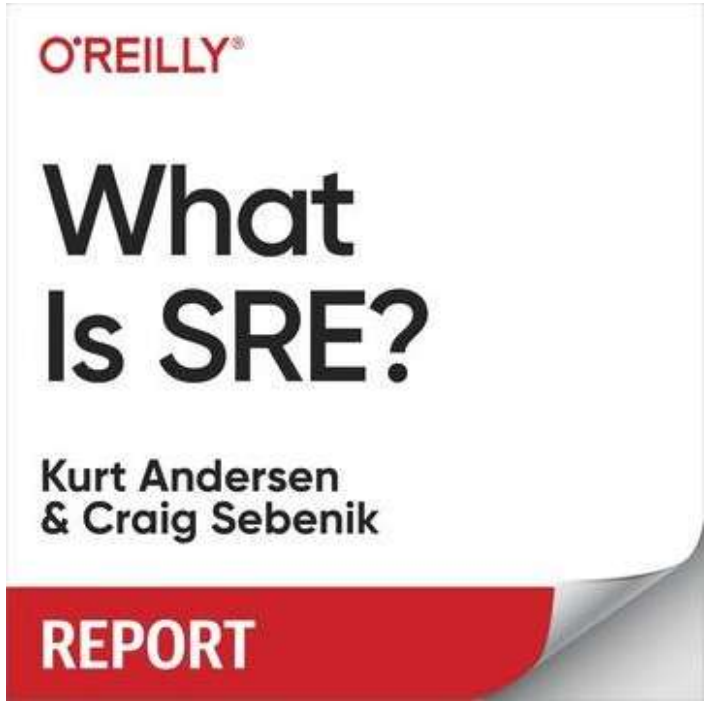
- *Any manual, mandated operational task is bad*
- *If a task can be automated, then it should be automated*
- *Tasks can provide the "wisdom of production" that will inform better sys*tem design and behavior

SREs must have time to make tomorrow better than today

Causes Of Toil

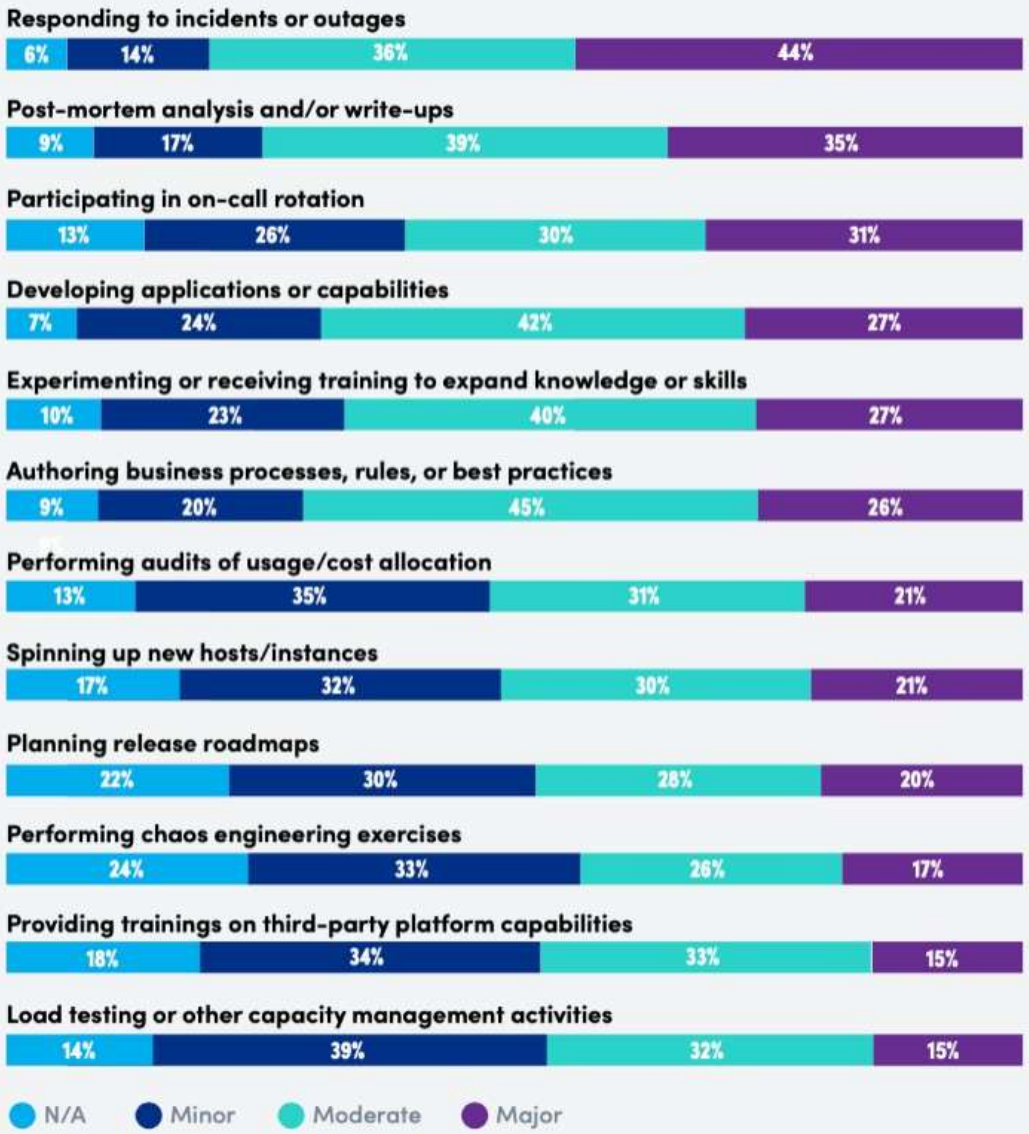


Moving forward to SRE at Slack



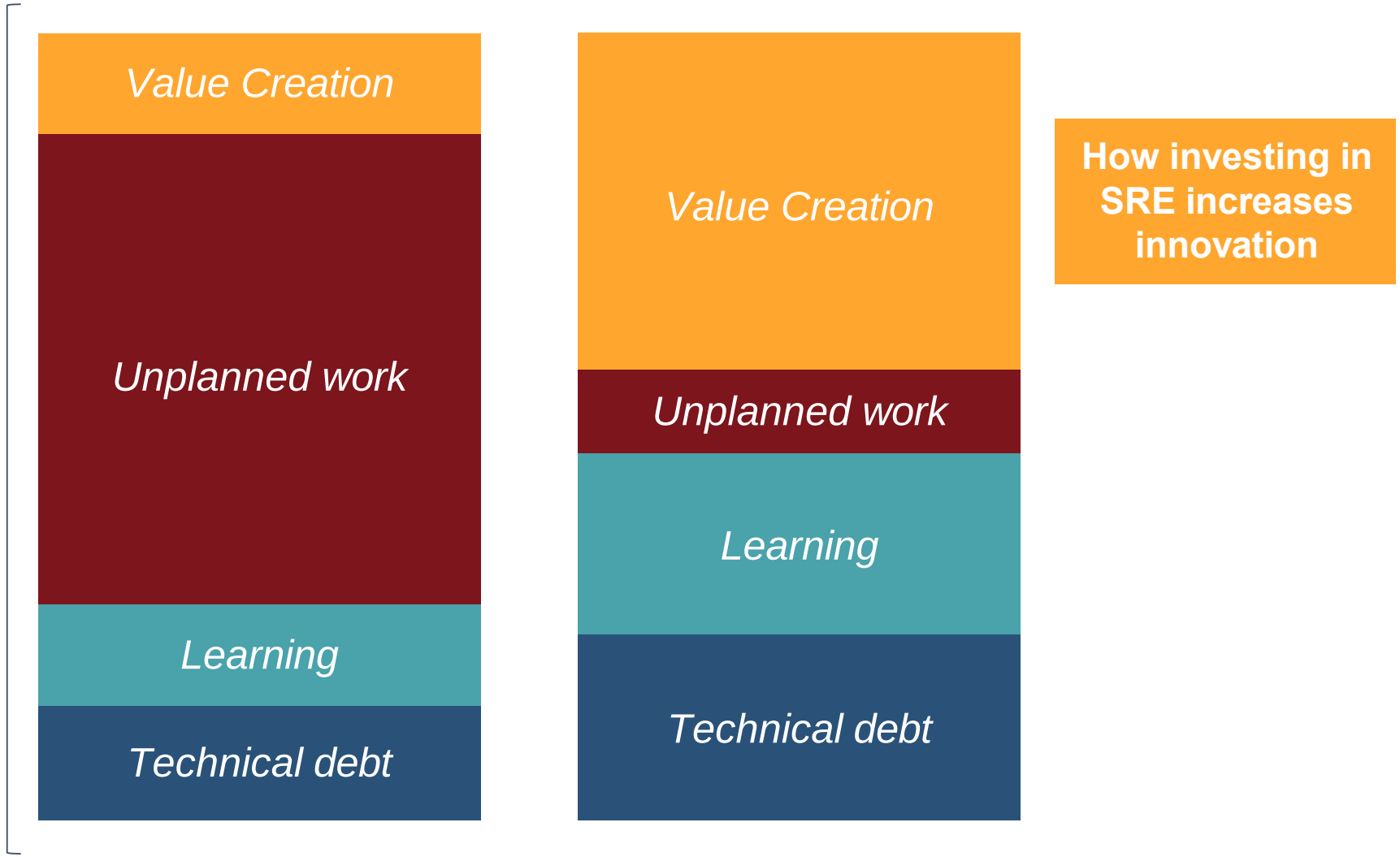
- *Slack moved from 100 AWS instances to 15,000 instances over 4 years*
- *Excessive toil caused by low-quality, noisy alerting*
- *Ops teams were so consumed by interrupt-driven toil that they were unable to make progress on improving reliability*
- *Slack* **explicitly committed to the importance of reliability over feature velocity**
- *Operational ownership of services pushed back into the dev teams resulting in the teams making the code fixes necessary to stop the incident alerts*

SRE Activity Breakdown



Reducing unplanned work and technical debt

What the team spends their time doing



How investing in SRE increases innovation

SRE principles and practices

Source: The SRE Blueprint @ DevOps Institute

SLAs, SLOs and SLIs

Service Level...

In SRE services are managed to the SLO

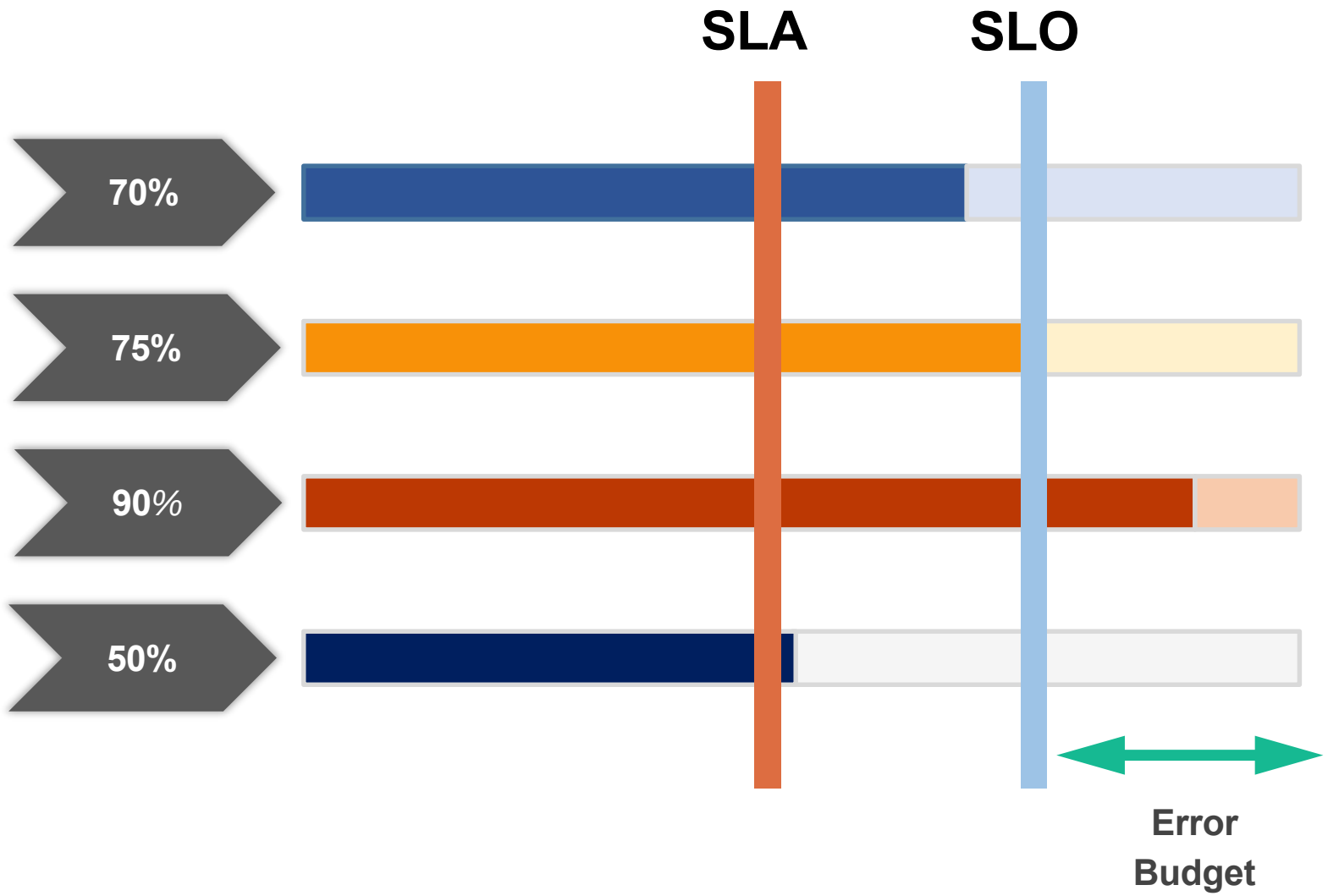
SLA	SLO	SLI
Agreement	*Objective*	*Indicator*
A business contract that comes into effect when your users are so unhappy you have to compensate them in some fashion	*Specify a target level for the reliability of your service e.g., what the success rate should be 98% (it's never 100%)*	*An indicator of the level of service that you are providing e.g., http request success rate 99%*

SLOs need consequences if they are violated

The VALET dimensions of SLO

	Dimension	SLO	Budget	Policy
V	*Volume/traffic*	*Does the service handle the right volumes of data or traffic?*	*Budget: 99.99% of HTTP requests per month succeed with 200 OK*	*Address scalability issues*
A	*Availability*	*Is the service available to users when they need it?*	*Budget: 99.9% availability/uptime*	*Address downtime issues/outages, zero downtime deployments*
L	*Latency*	*Does the service deliver in a user-acceptable period of time?*	*Payload of 90% of HTTP responses returned in under 300ms*	*Address performance issues*
E	*Errors*	*Is the service delivering the capabilities being requested?*	*0.01% of HTTP requests return 4xx or 5xx status codes*	*Analyze and respond to main status codes, new functionality or infrastructure may be required*
T	*Tickets*	*Are our support services efficient?*	*75% of service tickets are automatically resolved*	*Automate more manual processes*

Error budgets

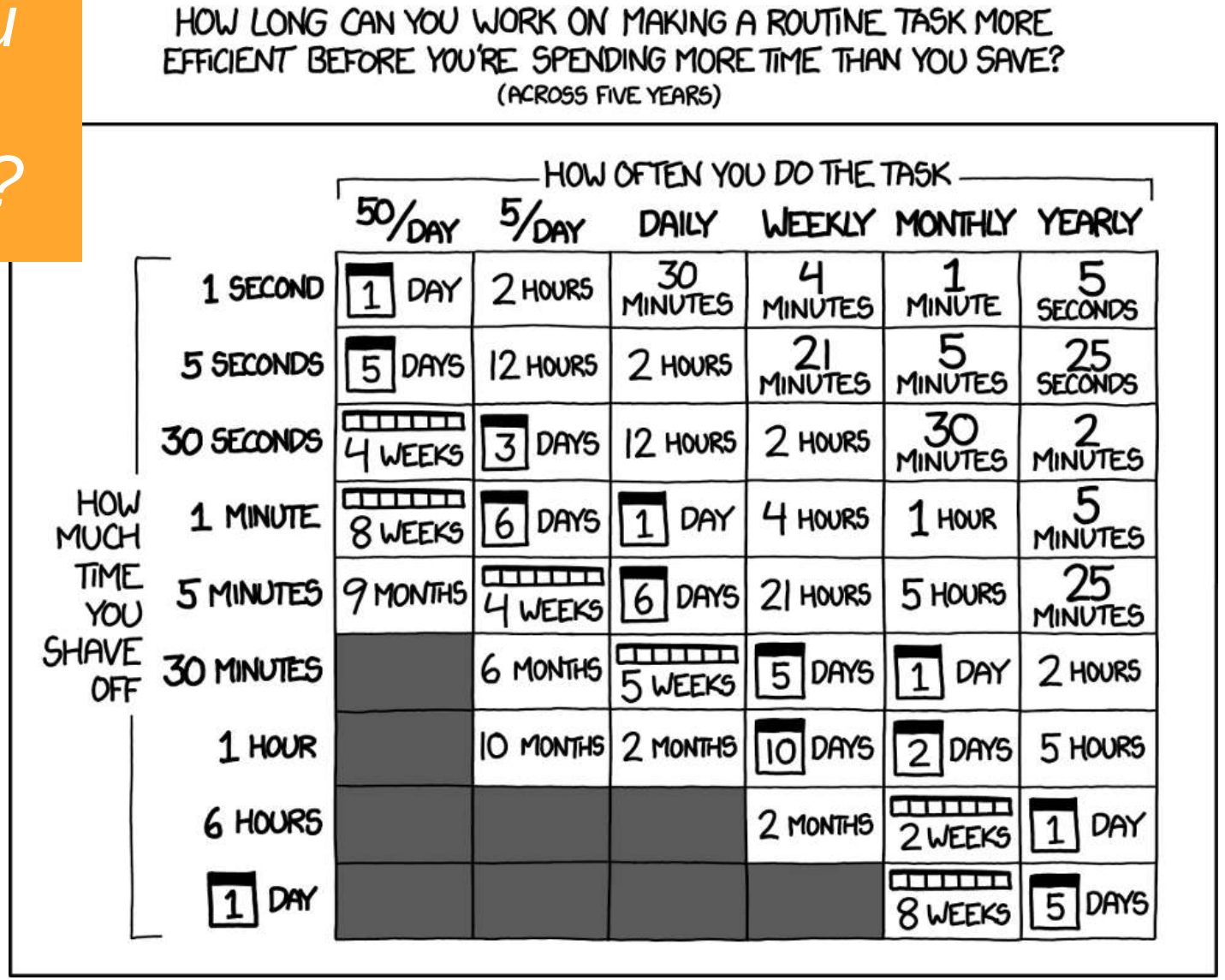


The SLO is a proxy for customer happiness

Error budgets by SLI and SLO

SLI [Metric identifier] [Operator] [Metric]	SLO [Objective] [SLI] [Period]	ERROR BUDGETS [Error Budget] [SLI]
Home page request served in **< 100 ms**	**95% of** *home page requests served in < 100ms* **over past 24 hours**	**Allow 5% failure** *of home page requests served in < 100ms over past 24 hours*
95th percentile of Home page latency over 5 mins **< 200ms**	**99% of** *95th percentile of home page latency over 5 mins < 200ms* **for the past month**	**Allow 1% failure** *of 95% percentile home latency over 5 minutes < 200ms for the past month*
Requests should be completed **within 250 ms**	**95% of** *requests should be completed within 250 ms* **over 24 hours**	**Allow 5% failure** *of requests should be completed within 250 ms over 24 hours*
Services should be **available for 99.99% of time** *(based on* **heartbeat events** *from bounded system)*	*95% of Services should be available for 99.99% of time* **over 30 days**	**Allow 5% failure** *of services availability over 30 days*
Book page request response code **!= 5xx**	**99% of** *book page request response code !=5xx over the* **past 7 days**	**Allow for 1% failure** *of book page request response code != 5xx over the last 7 days*

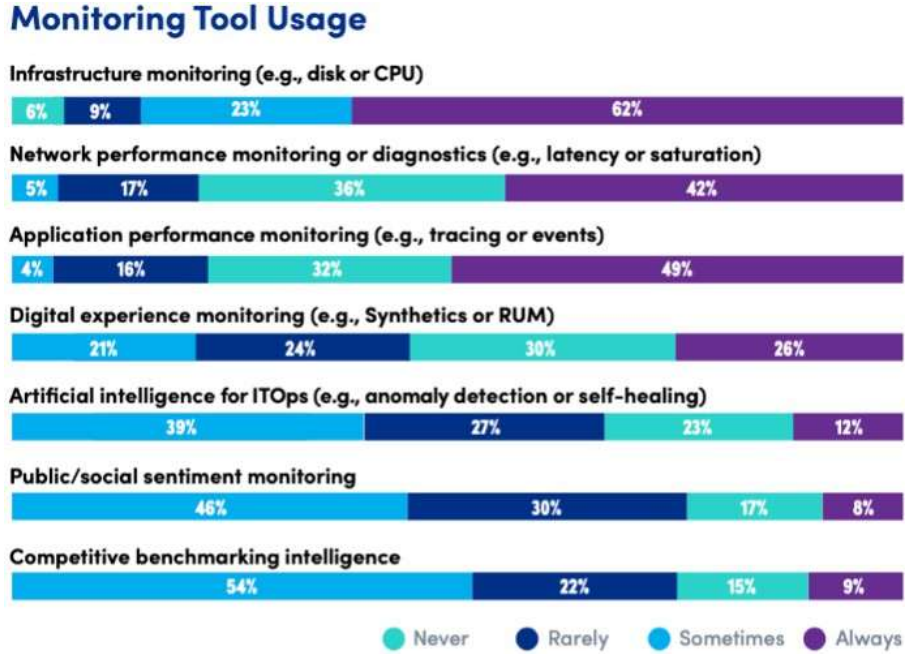
Should you automate everything?

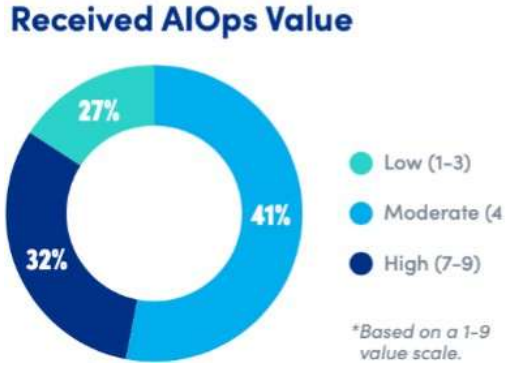


xkcd

SRE and Observability/Monitoring

Observability is a characteristic of systems; that they can be observed. It's closely related to a DevOps tenet: 'telemetry everywhere', meaning that anything we implement is emitting data about its activities. It requires intentional behavior during digital product and platform design and a conducive architecture. It's not monitoring. Monitoring is what we do when we observe our observable systems and the tools category that largely makes this possible.





SRE persona

How Observability Supports SRE's Goals

- *Reducing the toil associated with incident management – particularly around cause analysis – improving uptime and MTTR*
- *Providing a platform for inspecting and adapting according to SLOs and ultimately improving teams' ability to meet them*
- *Offering a potential solution to improve when SLOs are not met, and error budgets are over-spent*
- *Relieving team cognitive load when dealing with vast amounts of data – reducing burnout*
- *Releasing humans and teams from toil, improving productivity, innovation and the flow and delivery of value*
- *Supporting multifunctional, autonomous teams and the "we build it, we own it" DevOps mantra*
- *Completing the value stream cycle by providing insights around value outcomes that can be fed back into the innovation phase*

Icons by Freepik and Phatplus from FlatIcon

Monitoring Data Usage Drivers

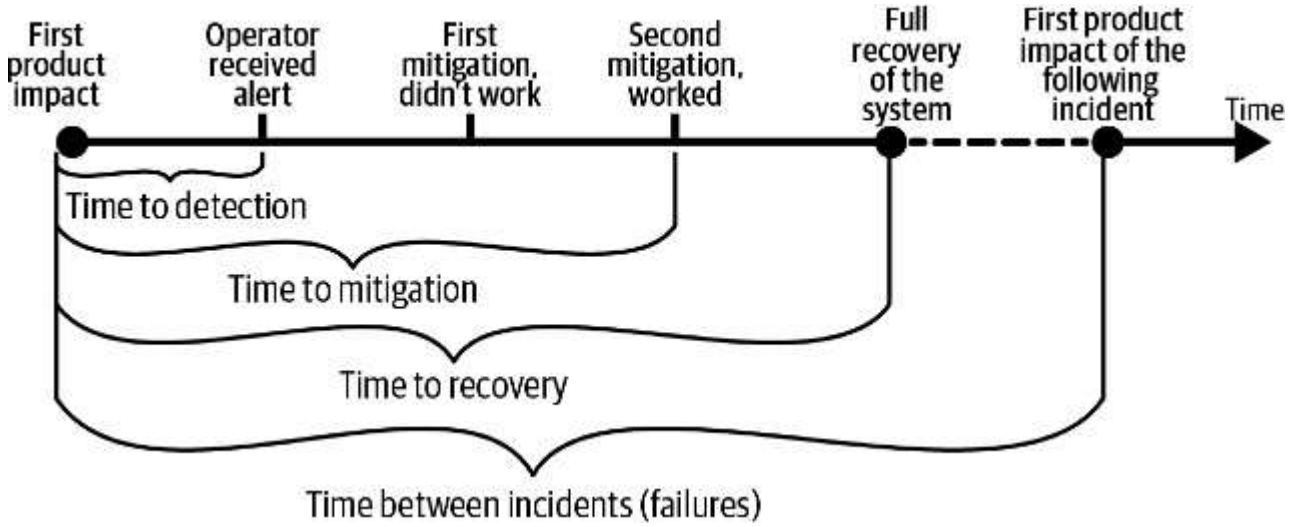
	Minor	Moderate	Major	N/A
Augment troubleshooting and root cause analysis	8%	23%	66%	3%
Ensure service level objectives are met	14%	27%	51%	8%
Enhance the customer experience	10%	36%	49%	5%
Improve employee productivity	23%	38%	31%	8%
Provide analytics to our business teams	27%	35%	31%	7%
Accelerate our ability to innovate automation	29%	40%	25%	6%
Ability to support collaboration efforts	31%	34%	25%	10%

Use Case Automation Levels

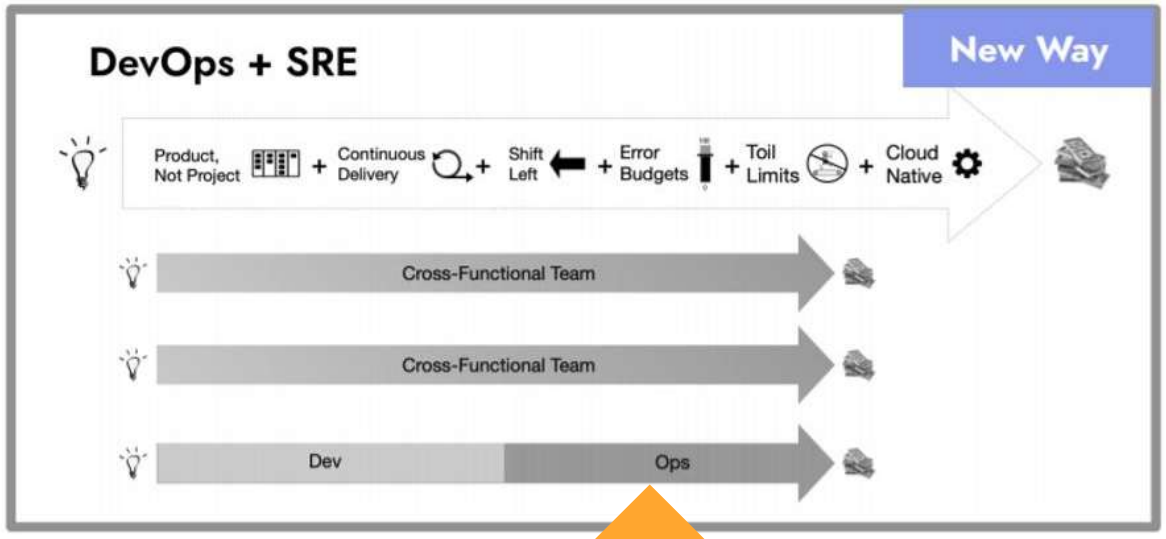
	Low	Moderate	High	N/A
Release management	11%	33%	52%	4%
Infrastructure management	10%	36%	52%	2%
Application manageament	12%	42%	41%	5%
Network management	22%	39%	34%	5%
Incident management	33%	38%	25%	4%
Service level management	29%	41%	25%	5%

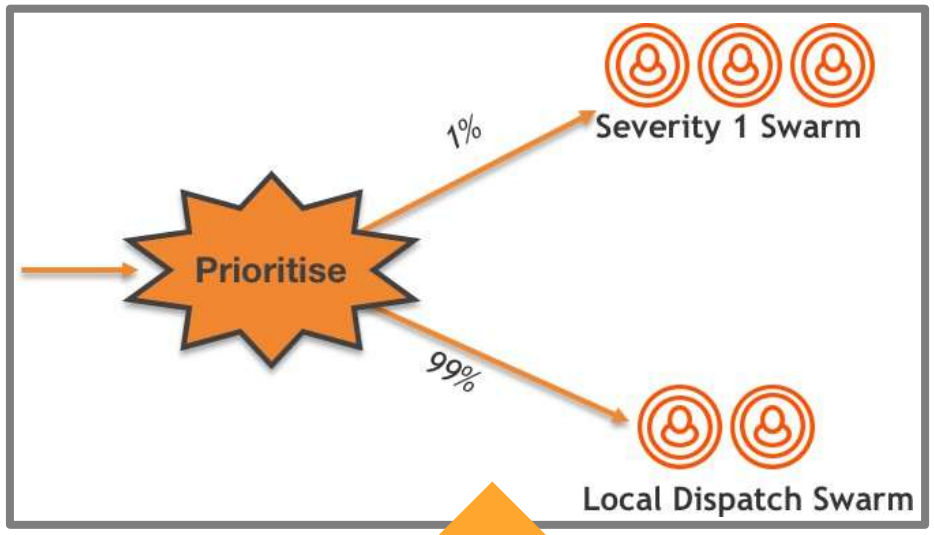
Good practices for Incident Management

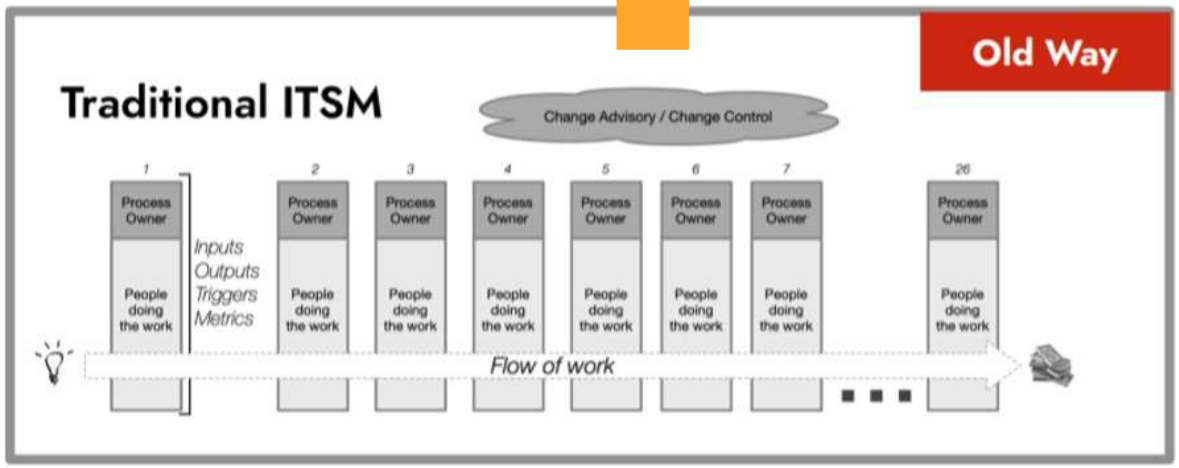
One of the key responsibilities of SRE is to manage incidents of the production system(s) that they are responsible for. Within an incident, SREs contribute to debugging the system, choosing the right immediate mitigation, and organizing the incident response if it requires broader coordination

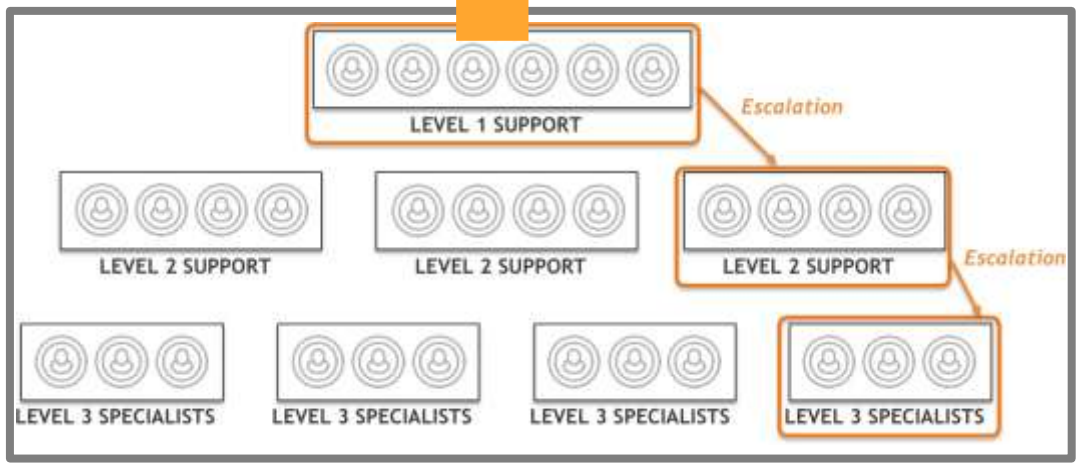


- *Defect prevention*
- *Strategies for deploy/roll back/ roll forward (Feature Flags, Blue-Green, Canary)*
- *Auto remediation*
- *Reverting system*





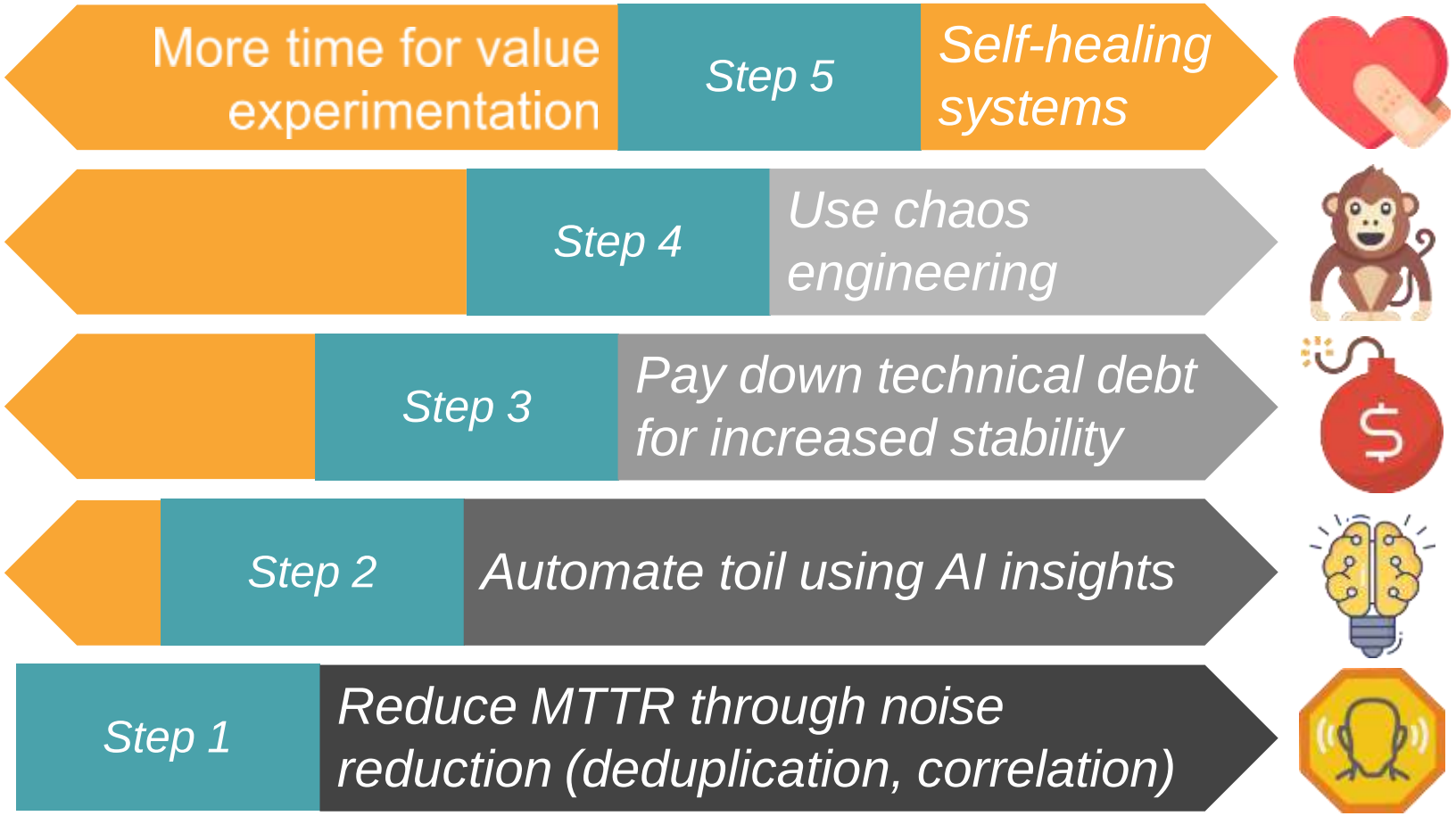




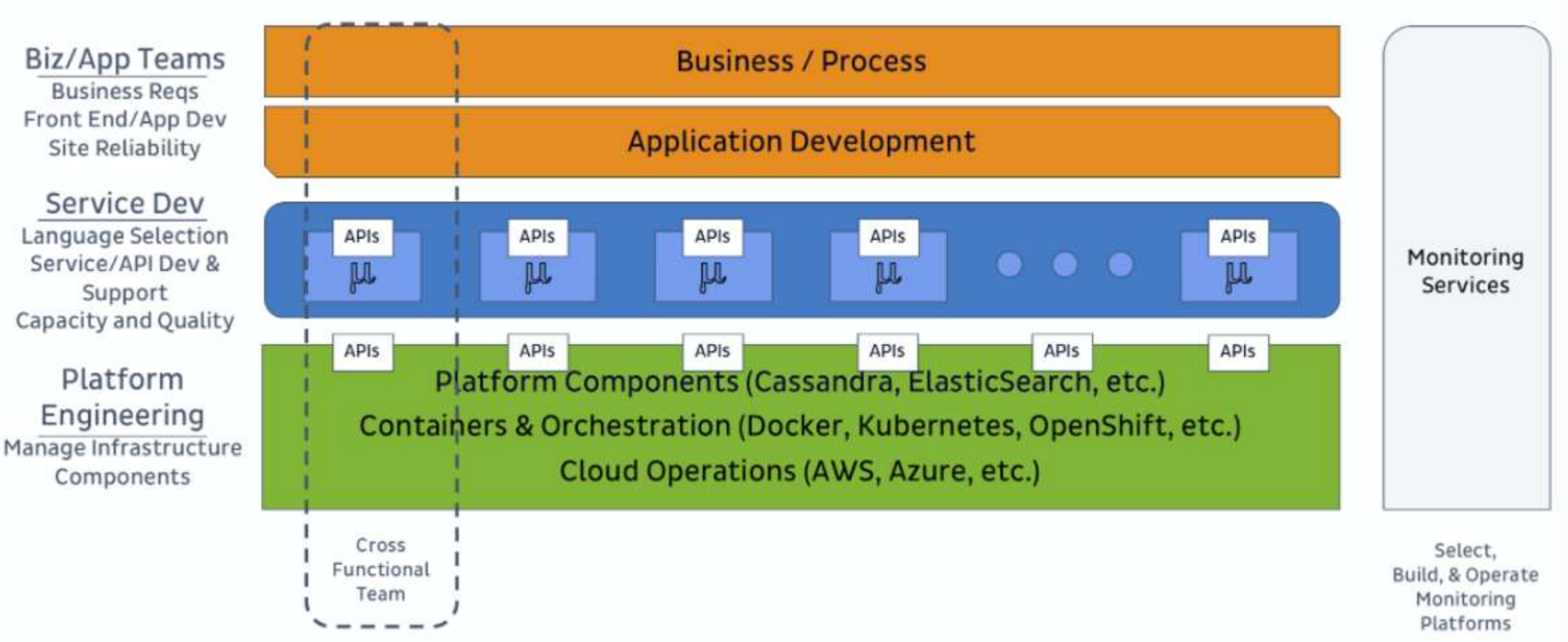
Source: Damon Edwards

Source: Jon Stevens-Hall

IM, Observability, AIOps and the SRE



Platform SRE



Platform SRE ushers in self-service

- *The Platform provides “self-service” provision of infrastructure, functionalities, configurations and environments that can be consumed by development teams , third parties e.g. distributed teams and partners*
- *Embedded governance, controls and standards are built-in*
- *End-to-end deployment automation, infrastructure playbooks of a service or application*
- *Abstraction of infrastructure specific implementations for multi/hybrid cloud through runbooks and playbooks*
- *In-Source code, products built by platform teams can be extended or enhanced by SRE/Dev/Ops or any other*

Chaos Engineering

The discipline of experimenting on a distributed system in order to build confidence in the system's ability to withstand turbulent conditions.

Properties of a Chaos Experiment

- *Define steady state*
- *Formulate hypothesis*
- *Outline methodology*
- *Identify blast radius*
- *Observability is key*
- *Readily abortable*

Getting started with Chaos Engineering

From a technical point of view, they are easy to set up and do not have to be sophisticated in terms of implementation

- *Get relevant people in a room who are responsible for a system or set of systems*
- *Shut off a component that the system should be robust enough to tolerate without it*
- *Record the learning outcomes and bring the component back online*

Apply It: Build a Game Day event
What / Who / When / Where / How

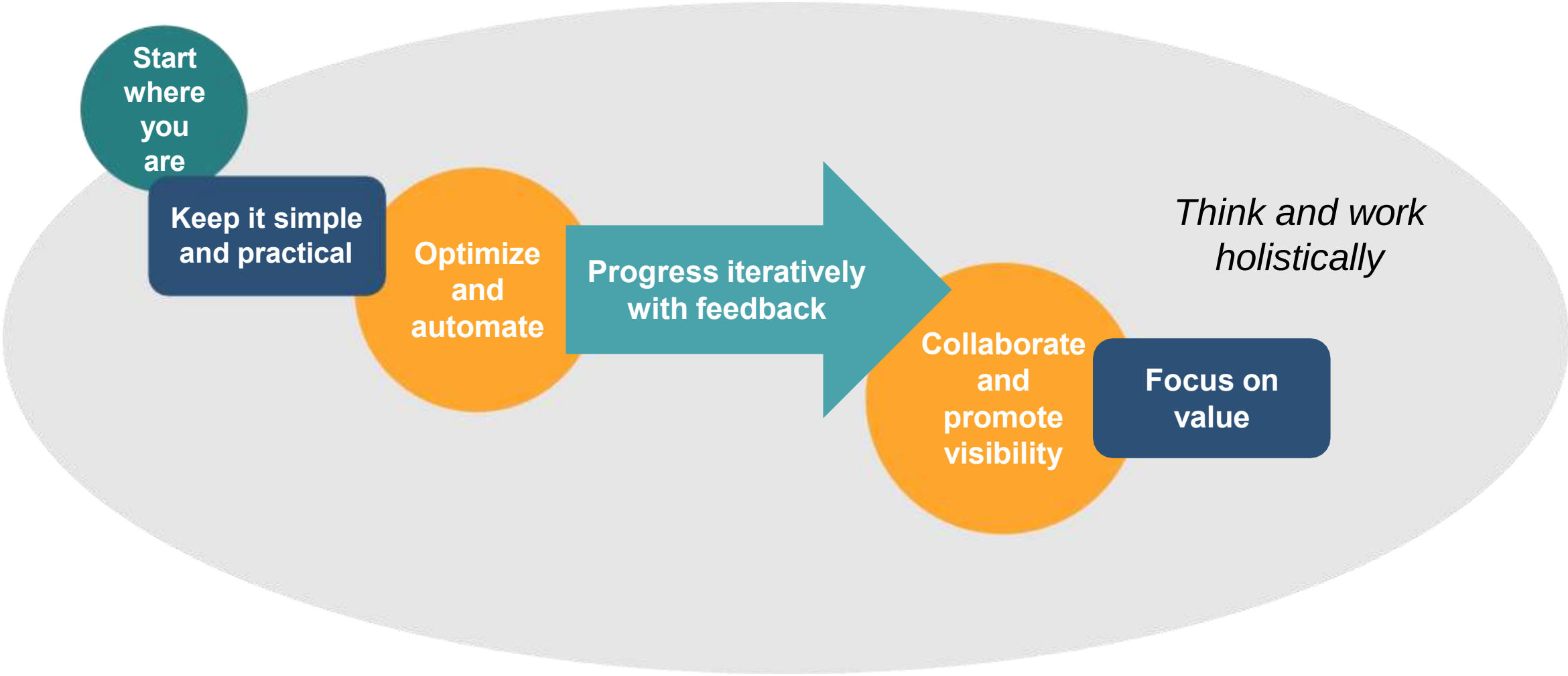
Note: *You don't need to run your GameDay in production! Insights can come from conducting experiments first in a staging or test environment*

Implementation challenges

And how to overcome them

You don't have enough cross-team usage or buy-in	*Your difficult and dense process is slowing down incident response*	*Postmortems are underutilized and don't encompass in-depth learnings*	*You wait for incidents to happen*	*You stop at incident management without SLOs*
				

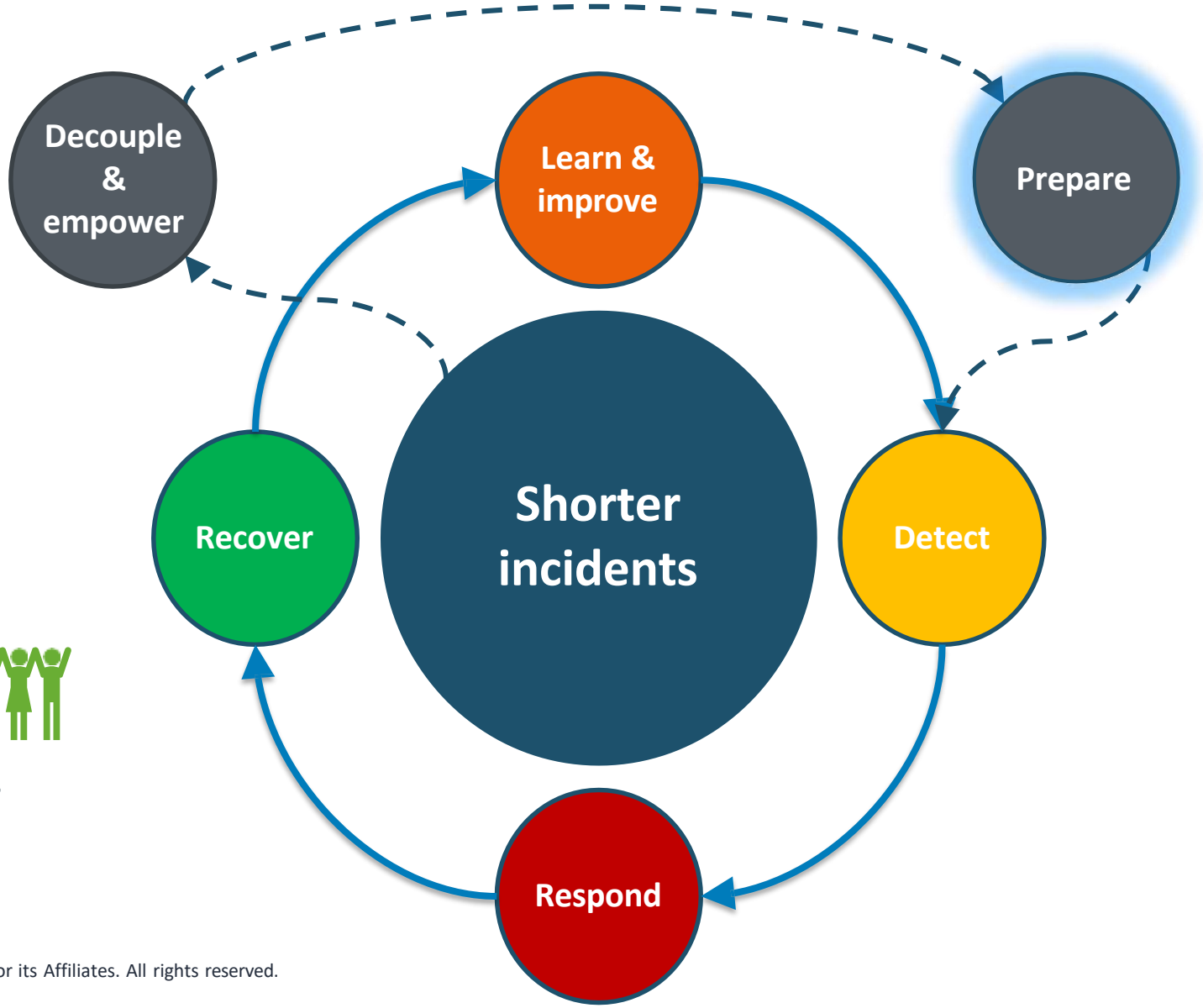
Where to start



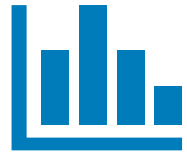
Agenda

- The uptime flywheel - prepare
- Prepare for downtime
- AWS Services for incident management
- The uptime flywheel – learn
- Chaos engineering
- AWS Fault Injection Simulator
- Summary and Marketplace next steps

The uptime flywheel @ AWS



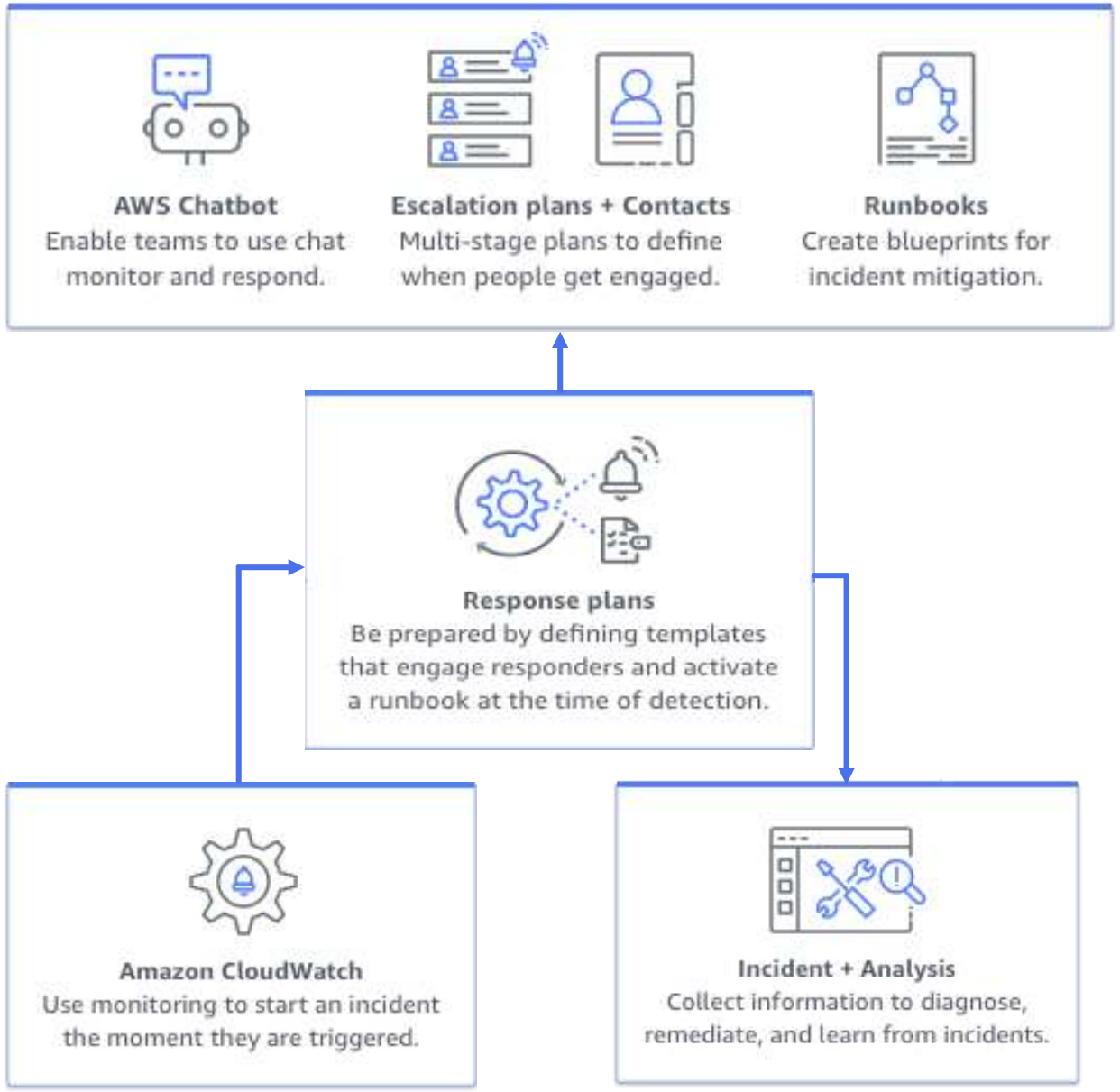
"2-pizza" teams



Weekly OpsMetrics meeting

Prepare for downtime

1. Detect
    - What could go wrong?
    - How would I know?
2. Respond and recover
    - Who needs to be engaged?
    - What do they need to do to diagnose?
        - Procedures and scripts
        - Where do we collaborate?
3. Learn and improve
    - How did we respond?
    - What actions will we take?



AWS Systems Manager

Centralize operational data from multiple AWS services and automate tasks across your AWS resources

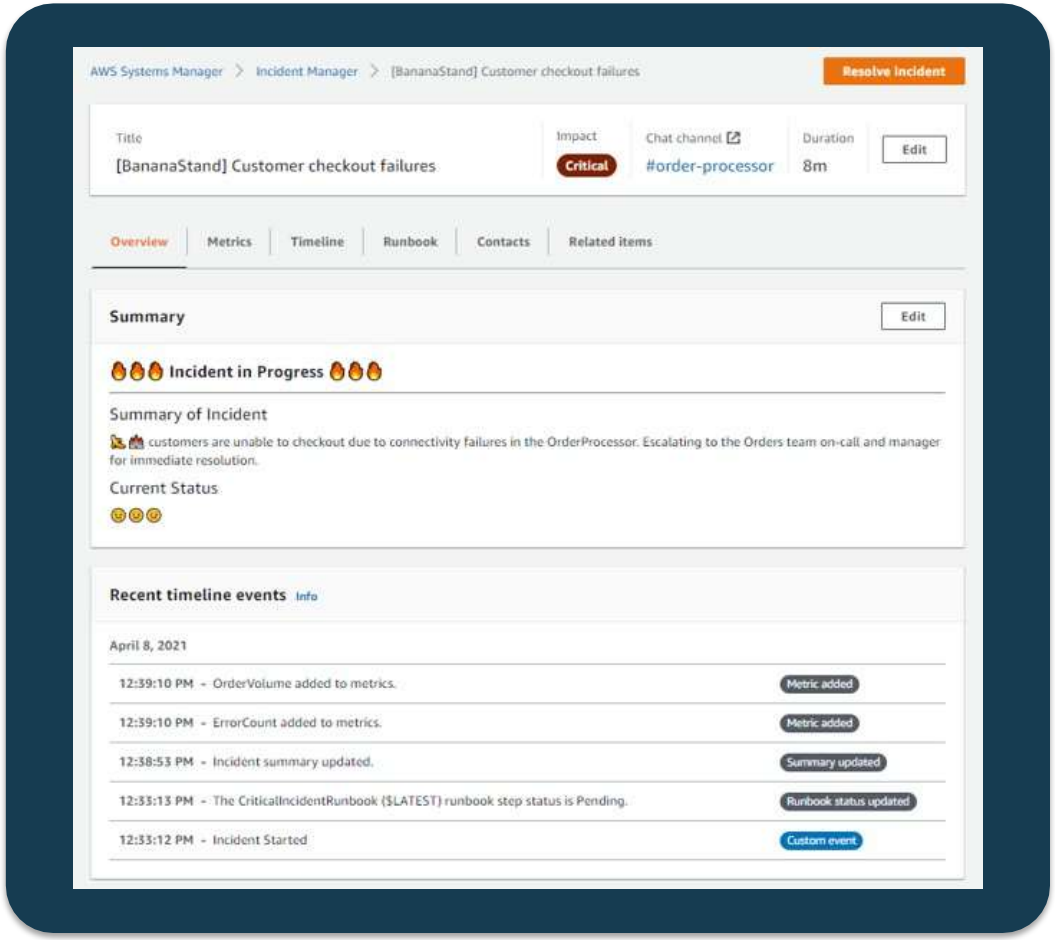
Benefits

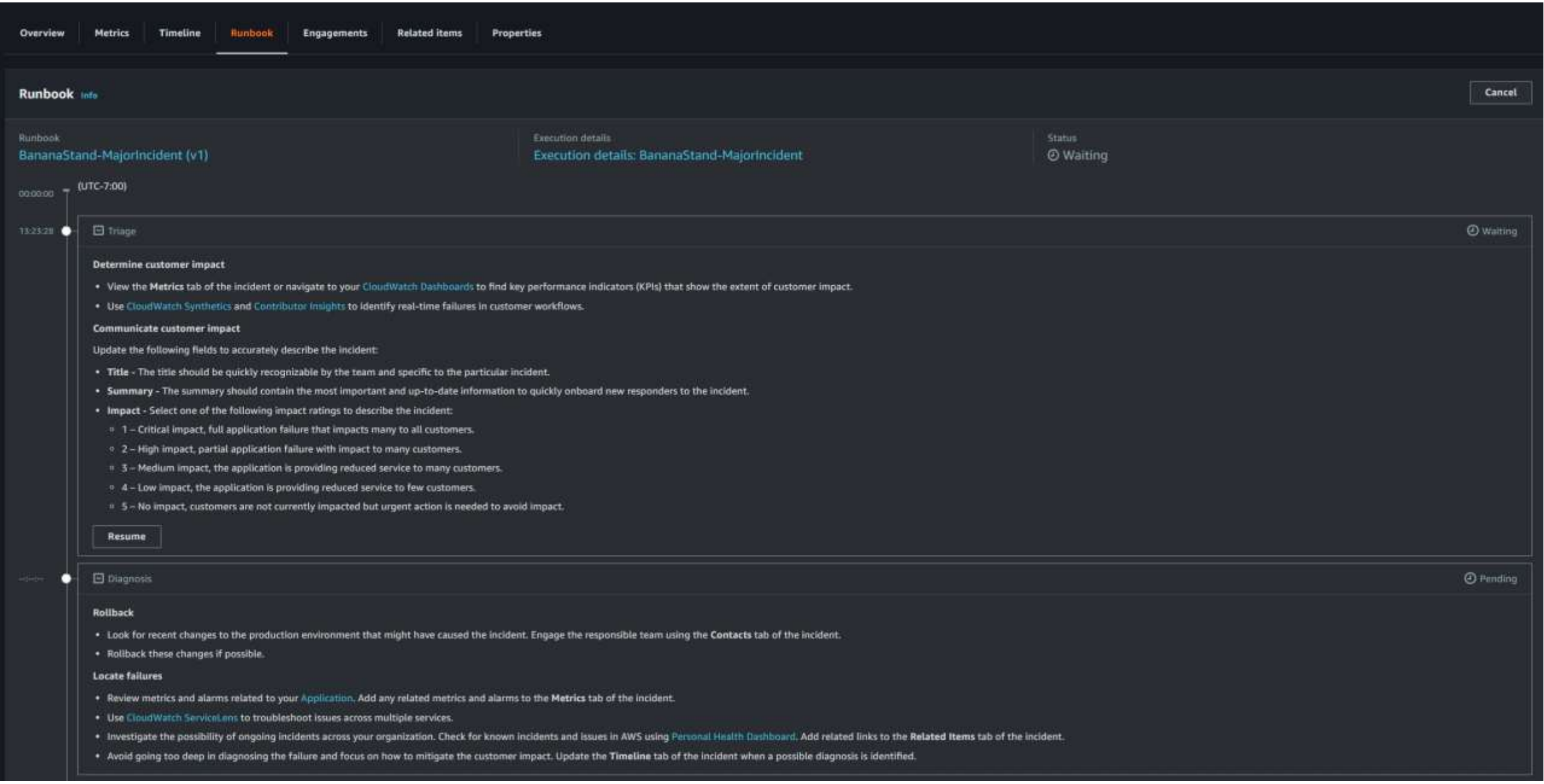
- Simplify resources and application management
- Easy to operate and securely manage multi-cloud infrastructures at scale
- Resolve critical application availability and performance
- Prepare for and manage incidents efficiently with automated response

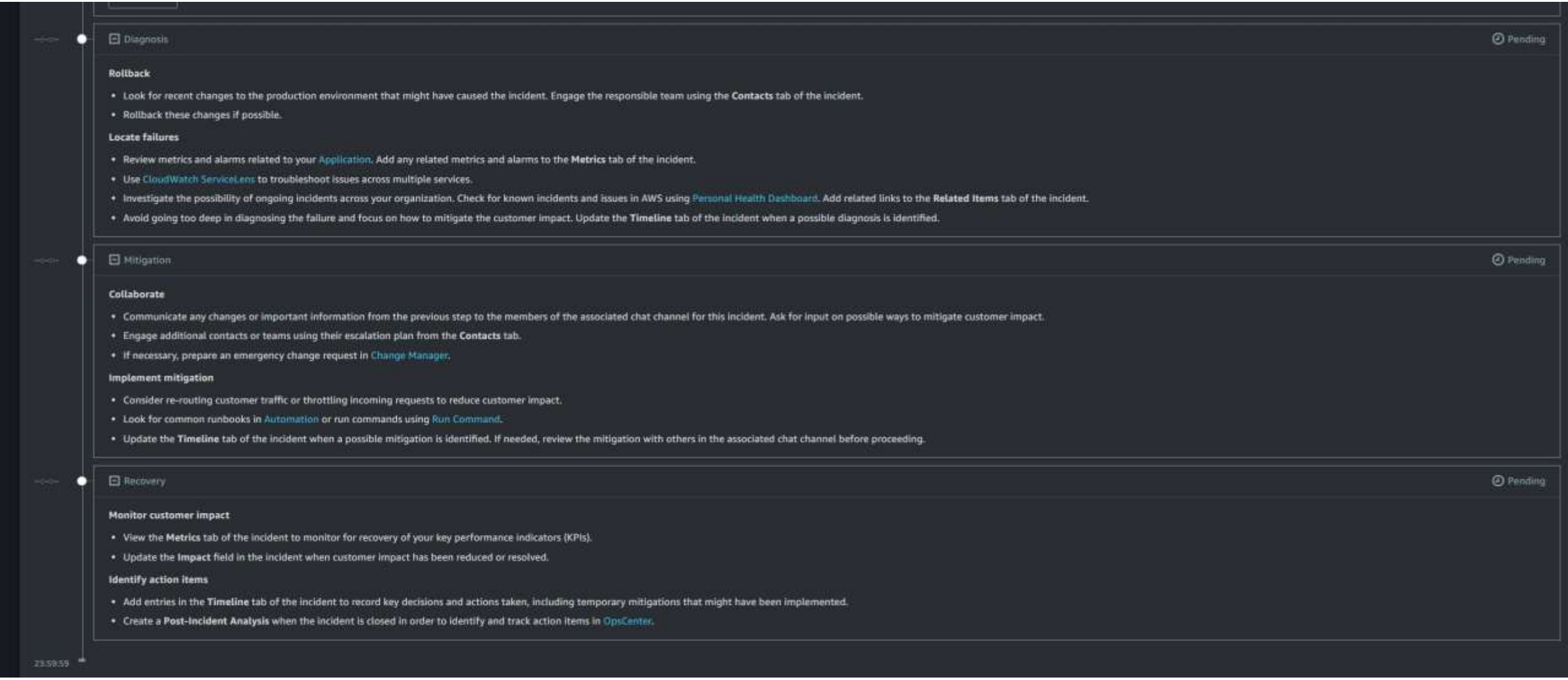
Incident Manager

Resolve application issues faster with automated response plans

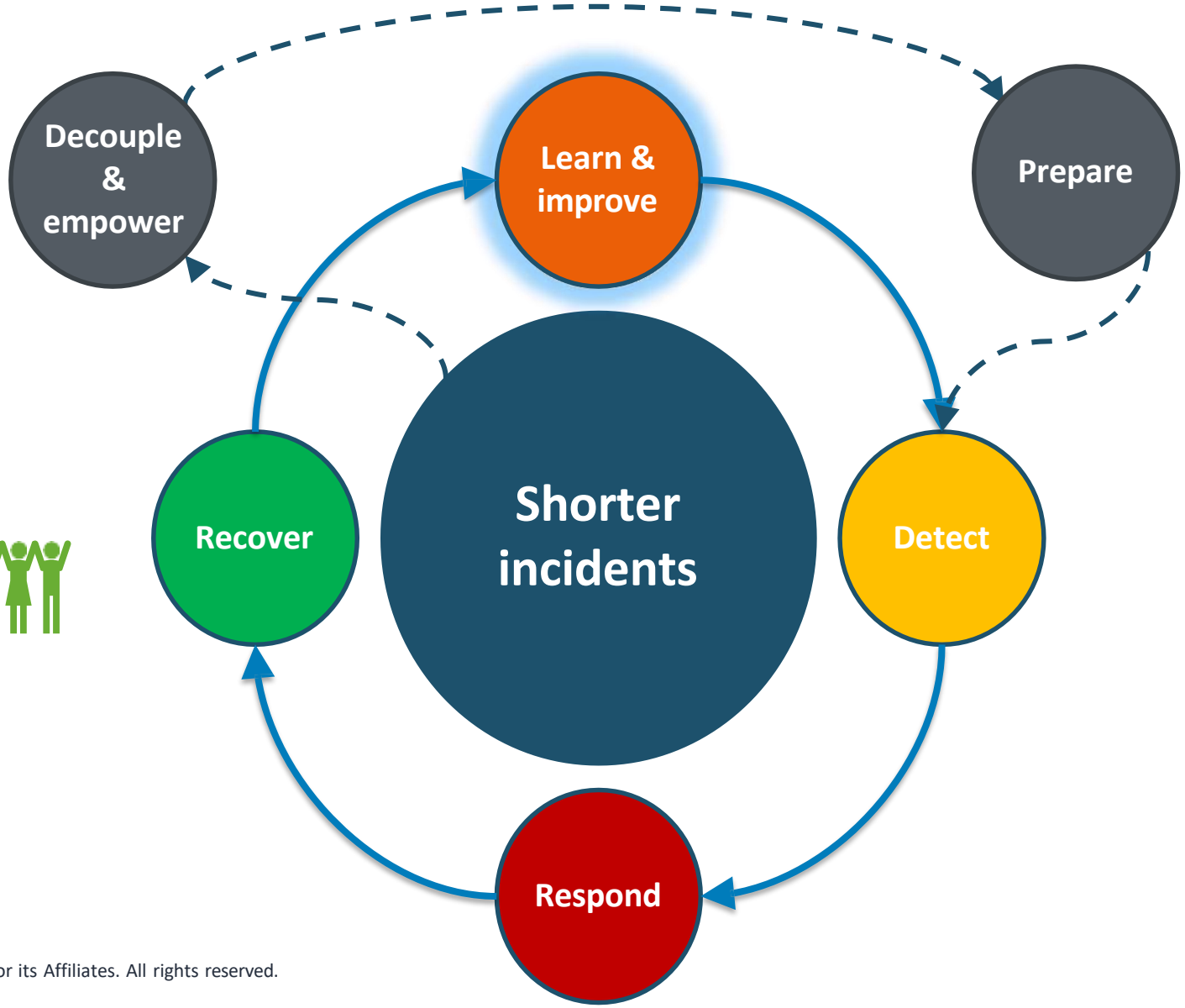
- Specify a response plan to critical application alarms, including who to engage, what runbook to follow, and where to collaborate
- Notify the right people immediately with SMS, voice, and escalations (additional partner integrations coming soon)
- Single console to track incidents from detection to mitigation and post-incident analysis, including timeline, runbooks, metrics, etc.
- Collaborate in Slack via AWS Chatbot to resolve incidents
- Identify post-incident action items, such as improving alarms or automating runbooks steps, using Amazon's post-incident analysis template and track them in OpsCenter







The uptime flywheel @ AWS



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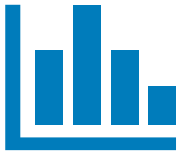


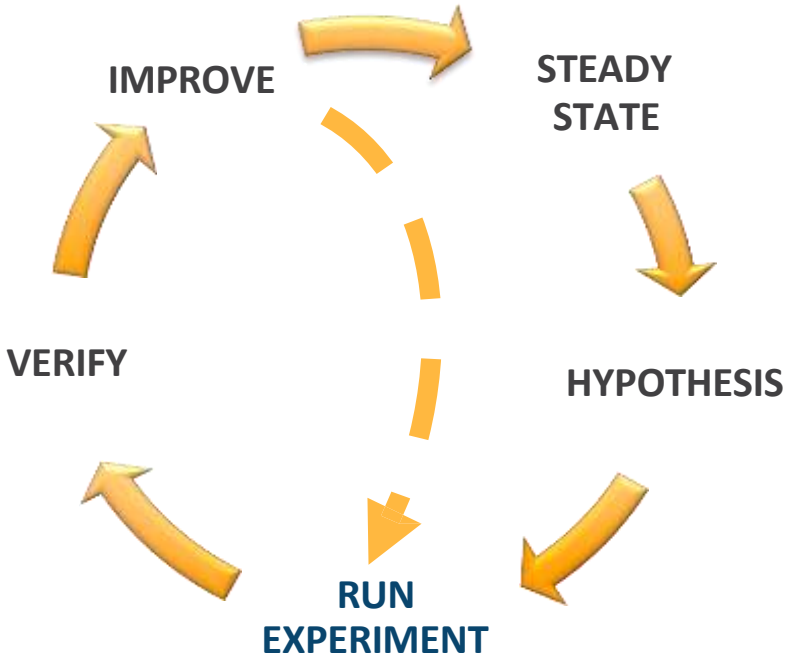
Weekly OpsMetrics meeting

Chaos engineering

Experiment to ensure that the impact of failures is mitigated

Chaos experiment

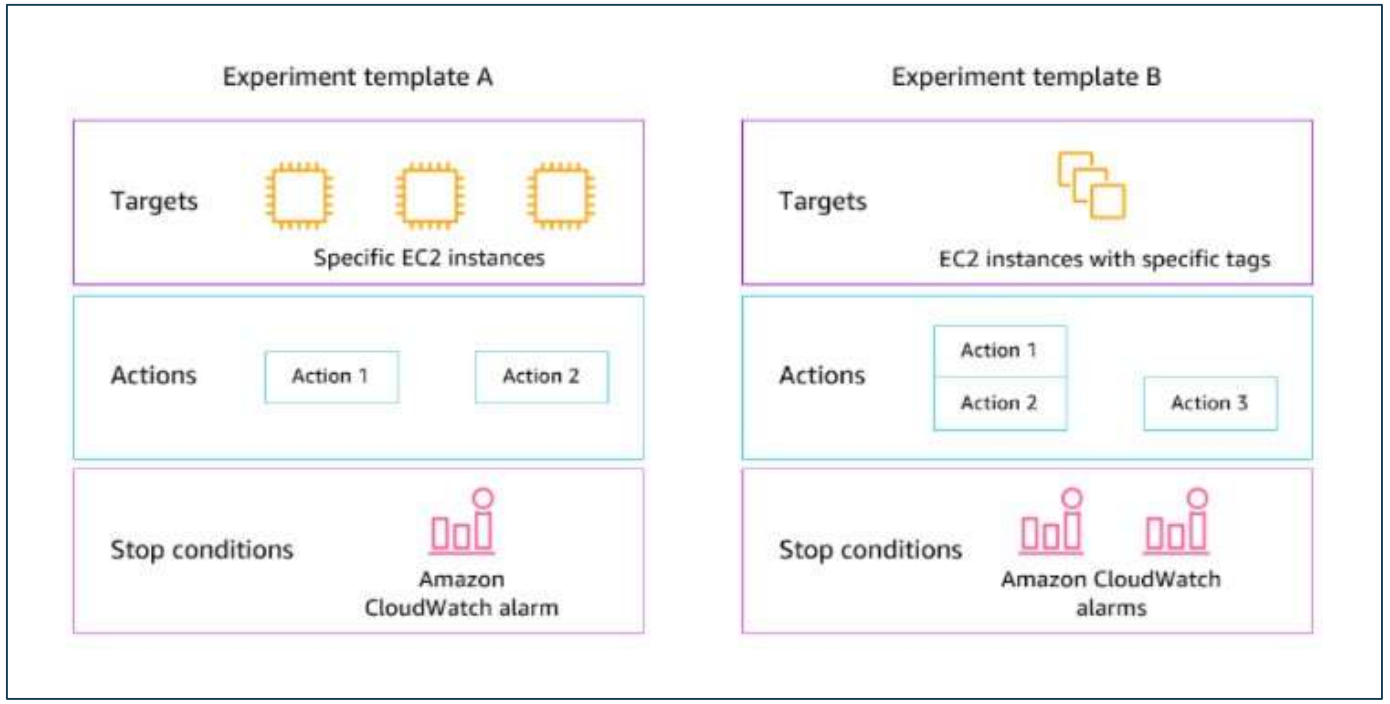
- Inject events that simulate
  - Hardware failures, like servers dying
  - Software failures, like malformed responses
  - Nonfailure events, like spikes in traffic or scaling events
  - Any event capable of disrupting steady state



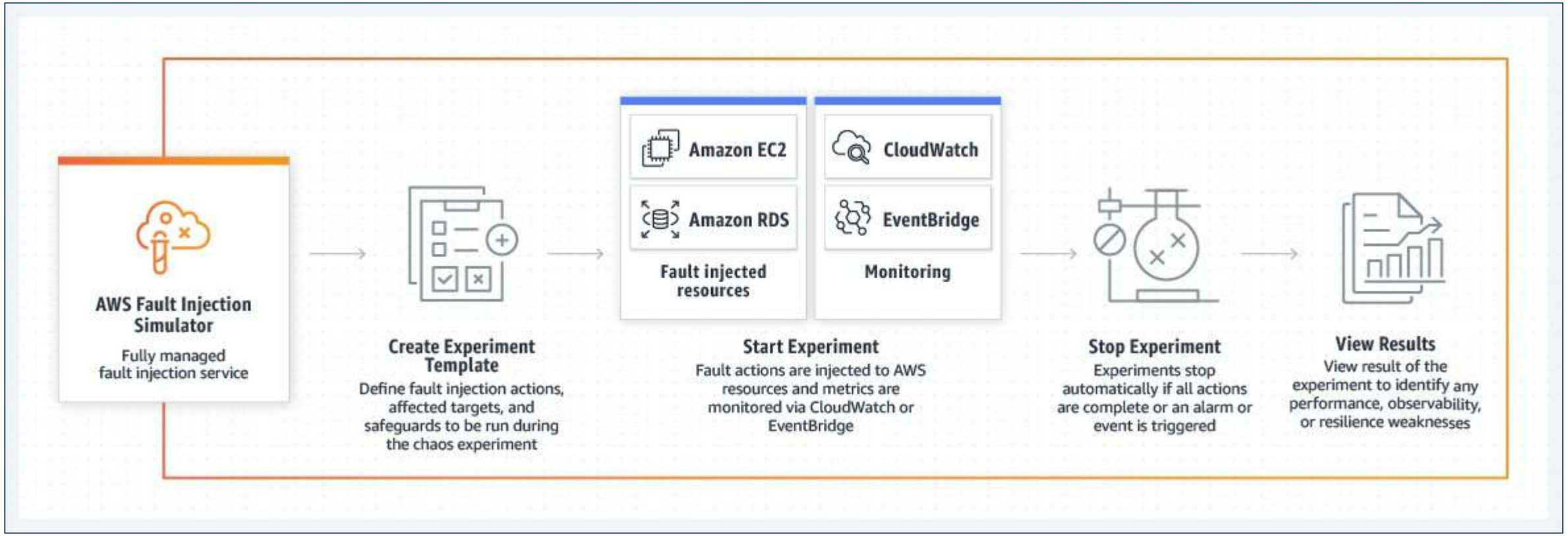
AWS Fault Injection Simulator

Improve resiliency and performance with controlled experiments

- A fast and easy way to get started with fault injection experiments
- Validate how your application performs on AWS
- Safeguard fault injection experiments
- Improve application performance, resiliency, and observability
- Get comprehensive insights by generating real-world failure conditions



AWS Fault Injection Simulator

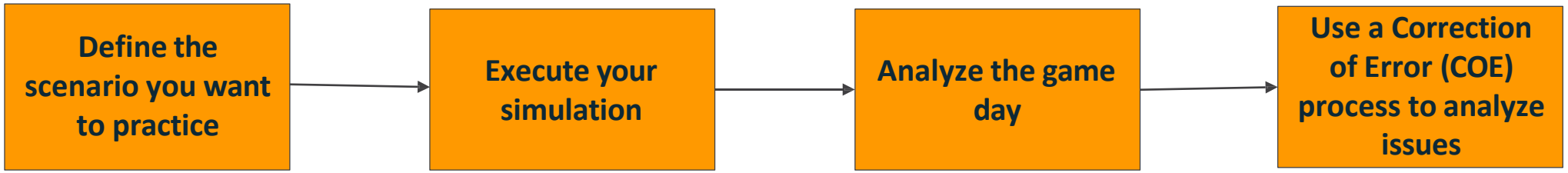


AWS Fault Injection Simulator use case: periodic game days

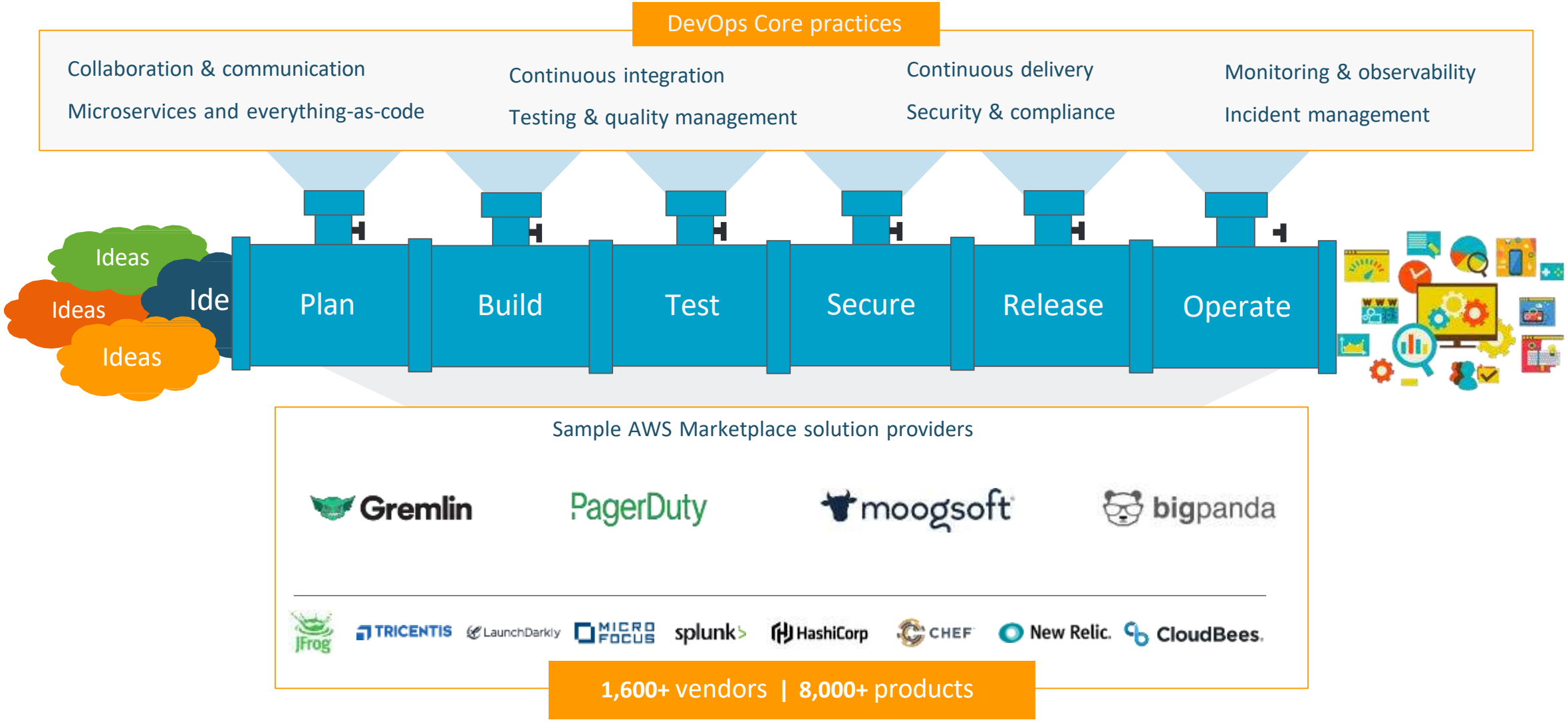
Why conduct a game day?

- Simulate a failure or event to test systems, processes, and team responses
- Should cover the areas of operations, security, reliability, performance, and cost
- Can be carried out with replicas of your production environment using AWS CloudFormation
- Should involve all personnel who normally operate a workload

Game day process



AWS Marketplace: Destination for third-party solutions to use with AWS



aws marketplace

8,000+ *listings* • **1,600+** *ISVs* • **24** *regions* • **290,000+** *customers* • **1.5M+** *subscriptions*

And more coming soon!

How can you get started?

Find

A breadth of DevOps solutions:

perspectium

dynatrace

PagerDuty

Gremlin

APPDYNAMICS part of Cisco

New Relic.

moogsoft

splunk>

sumo logic

THUNDRA

lumigo

bigpanda

Buy

Through flexible pricing options:

Free trial

Pay-as-you-go

Budget alignment

Bring Your Own License (BYOL)

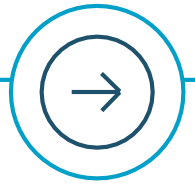
Private Offers

Billing consolidation

Enterprise Discount Program

Private Marketplace

Deploy



With multiple deployment options:

SaaS

Amazon Machine Image (AMI)

CloudFormation Template

Containers

Amazon EKS/ Amazon ECS

AI / ML models

AWS Data Exchange

AWS Control Tower