

Session 8

Topics of the session

- Collect Rings

- See spectre

- Find Atlas Inn

- Sell items

1

- overslept, aching

- Badger loses Boomerang efficiently

- Discuss plans good

- Plink missing, sound being held by Garal

- Split up to sell and get Rings

Morte, Vidal

Goes to grand Vissar, 2 hours journey

On travel, snowed over wagon, left
unattended.

Men out around on avg streets. Only
the homeless

Makes it there.

Really quiet.

Don't know why? Vidal Fault.

Approaching stall for art, old dude, very
dirty, long face scar.

Insults, moving away, ~~big~~ guard having

Old man ask money for art. promptly dies
grow number

Dandrives Pawns shop
has - els

Haggles for Pictures. only sells one for 395pp

Haggles for Brain jars - 150₃ for 4.

Sells chainmail for 7pp.

Meets at home

Badger, Darryn & Ga-al

Goes to Adventurers Guild.

↳ Badger on Ga-al shoulders.

- Nobels going by, Dark green robed Elves.
leaving mansion - 1 o'clock.
- Badger sees in the empty streets as
wind ~~more~~, soldier in a window over looking. An
Orc.
- They're confused as to why the streets are
so quiet.
- Badger remembers about meeting 7.5 session.
' ''
- Makes it there. "

- Big Boom Time

↳ In the distance see majestic Palace

- Morte & Vidal run there (Vidal in doty)
Screaming. soon people.

1 hour later we get to the base.

↳ helpless looking at smoke

Vidal speeds to lower gate guards.

Morte helps child crushed by fallen pillar.

B, D, & deliberate what to do.

talking to adventurer assistant, trades in rings

With Vidal help gets boy free

Heals, mother crying

All city chaos

Morte finds higher-guard.

Guard directs us to help up, help with rubble

Morte hears a guard calling Vidal "Mahka?"

Using snow to put out fires, and using shatter
sees a hidden pathway.

BGP gets orders to give note to Noble
have.

Child answered Uhoh.

"BBQ Sausage"

Directed back down, waiting to be out of sight

Invisible, moves up

Morte Misty step through gate.

Vidal Command.

Fail, Made to go back down, to rubble area.

Morte and Duende "How much Death"

Duende: A satisfying amount.

hours Past

Morte heads to Atlas Inn, leaving Vidal

BGP, spent hours helping (Darren, steals)

Heads home.

Morte gets back first

Door open

Flooding back.

Old man from Mo'E's.

Creeps in, galled.

Man introduced himself as an "observer"

Wanderer

Absolutely serious, write as such.

Mentions Duende, feels sick

D & B, Arrive home

RP.

Squeeze bowls garage.