```
AssEx2.java
/**
* Programming AE2
* Creates and shows the cipher GUI
public class AssEx2
        * The main method
        * @param args the arguments
       public static void main(String [] args)
               CipherGUI CipherGUI = new CipherGUI();
               CipherGUI.setVisible(true);
```

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```
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import java.awt.*;
import javax.swing.*;
import java.awt.event.*;
import java.io.*;
//WHEN COMING BACK:: PRODUCE FREQ FILES
* Programming AE2
* Class to display cipher GUI and listen for events
public class CipherGUI extends JFrame implements ActionListener
        //instance variables which are the components
        private JPanel top, bottom, middle;
        private JButton monoButton, vigenereButton;
        private JTextField keyField, messageField;
        private JLabel keyLabel, messageLabel;
        private FileReader reader;
        private PrintWriter writer;
        private String keyword;
        //application instance variables
        //including the 'core' part of the text file filename
        //some way of indicating whether encoding or decoding is to be done
        private MonoCipher mcipher;
        private VCipher vcipher;
        private String filename;//file name user enters
         * The constructor adds all the components to the frame
        public CipherGUI()
                this.setSize(400,150);
                this.setLocation(100,100);
                this.setTitle("Cipher GUI");
                this.setDefaultCloseOperation(EXIT ON CLOSE);
                this.layoutComponents();
         * Helper method to add components to the frame
        public void layoutComponents()
                //top panel is yellow and contains a text field of 10 characters
                top = new JPanel();
                top.setBackground(Color.yellow);
                keyLabel = new JLabel("Keyword:");
                top.add(keyLabel);
                //key field
                keyField = new JTextField(10);
                keyField.addActionListener(this);
                top.add(keyField);
                this.add(top,BorderLayout.NORTH);
                //middle panel is yellow and contains a text field of 10 charact
ers
                middle = new JPanel();
                middle.setBackground(Color.yellow);
                messageLabel = new JLabel("Message file:");
                middle.add(messageLabel);
```

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                messageField = new JTextField(10);
                middle.add(messageField);
                this.add(middle, BorderLayout.CENTER);
                //bottom panel is green and contains 2 buttons
                bottom = new JPanel();
                bottom.setBackground(Color.green);
                //create mono button and add it to the top panel
                monoButton = new JButton("Process Mono Cipher");
                monoButton.addActionListener(this);
                bottom.add(monoButton);
                //create vigenere button and add it to the top panel
                vigenereButton = new JButton("Process Vigenere Cipher");
                vigenereButton.addActionListener(this);
                bottom.add(vigenereButton);
                //add the top panel
                this.add(bottom, BorderLayout.SOUTH);
         * Listen for and react to button press events
         * (use helper methods below)
         * @param e the event
        public void actionPerformed(ActionEvent e)
                if(!getKeyword())//if key word is invalid issue error message
                        JOptionPane.showMessageDialog(null, "keyword is invalid",
                        "Entry error", JOptionPane.ERROR_MESSAGE);
                        keyField.setText("");//clear field
                else if(!processFileName())//if file name is invalid issue error
message
                        JOptionPane.showMessageDialog(null, "File name is invalid",
                                         "Entry error", JOptionPane.ERROR MESSAGE);
                                         messageField.setText("");//clear field n
ame
                else //if key word and file name are valid, create Mono Cipher o
r Vigenere cipher object and read file
                        try
                        filename = messageField.getText() + ".txt";//construct fi
le name by reading user entry and appending .txt
                        reader = new FileReader(filename);//read file
                        if(e.getSource()==monoButton)//if the user chose mono ci
pher create object for that and encode/decode content
                                mcipher = new MonoCipher(keyword);
                                this.processFile(false);//incorporate processFil
e method to encode/decode file
                                System.exit(0);
```

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                                                                          Page 3/7
                        else//if the user chose Vigenere cipher create object fo
r that and encode/decode content
                                 vcipher = new VCipher(keyword);
                                 this.processFile(true);//incorporate processFile
method to encode/decode file
                                 System.exit(0);
                                 }//end of try
                        catch (FileNotFoundException e1) {
                                JOptionPane.showMessageDialog(null, "No file was fou
nd".
                                 "File Not Found error", JOptionPane.ERROR MESSAGE);
                                 messageField.setText("");//clear field name
                                 }//end of catch
                        }//end of else
        }//end of action performed method
         * Obtains cipher keyword
         * If the keyword is invalid, a message is produced
         * @return whether a valid keyword was entered
        private boolean getKeyword()
                int checks = 0;//incremented when each condition is met (non-emp
ty && upper case && no letters repeated)
                //first condition - non-empty
                keyword = keyField.getText();
                if(!keyword.trim().isEmpty())//
                        checks++;//if not empty increment checks
                //second condition - checks repetition
                int. rep = 0;
                for(int i = 0; i < keyword.length(); i++)</pre>
                        //checks one letter at a time for repetition
                        for(int j = 0; j<keyword.length(); j++)</pre>
                                 if(keyword.charAt(i) == keyword.charAt(j))
                                         rep++;
                if(rep == keyword.length())//each letter is compared with all le
tters including itself. So, if rep=keyword length then each letter exist only on
                        checks++;
                //third condition - upper case
                int isUpper = 0;//incremented every time a letter is checked to
be in upper case
```

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                for(int i = 0; i<keyword.length(); i++)</pre>
                        switch(keyword.charAt(i))
                        case 'A':
                        case 'B':
                        case 'C':
                        case 'D':
                        case 'E':
                        case 'F':
                        case 'G':
                        case 'H':
                        case 'I':
                        case 'J':
                        case 'K':
                        case 'L':
                        case 'M':
                        case 'N':
                        case '0':
                        case 'P':
                        case '0':
                        case 'R':
                        case 'S':
                        case 'T':
                        case 'U':
                        case '∀':
                        case 'W':
                        case 'X':
                        case 'Y':
                        case 'Z':
                                isUpper++;
                        }//end of switch
                }//end of for statement
                if(isUpper==keyword.length())//if all letters are upper case, in
crements checks
                        checks++;
                if(checks == 3)//if all conditions were met return true
                        checks=0;//to start fresh when user enters new keyword
                        return true;
                else
                        checks=0;//to start fresh when user enters new keyword
                        return false;
        }//end of method
         * Obtains filename from GUI
         * The details of the filename and the type of coding are extracted
         * If the filename is invalid, a message is produced
         * The details obtained from the filename must be remembered
         * @return whether a valid filename was entered
        private boolean processFileName()
                String fname = messageField.getText();
```

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CipherGUI.java
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                                                                         Page 5/7
                int fname_length = fname.length();
                if(fname.isEmpty())
                        return false;//if message file is empty return false
                else if(fname.charAt(fname length-1) == 'P' || fname.charAt(fnam
e length-1) == 'C')
                        return true; //if it's not empty then check if it ends wi
th 'P' or 'C' and return true if so
                else
                        return false; //return false if it ends with a different
letter
         * Reads the input text file character by character
         * Each character is encoded or decoded as appropriate
         * and written to the output text file
         * @param vigenere whether the encoding is Vigenere (true) or Mono (fals
e)
         * @return whether the I/O operations were successful
        private boolean processFile(boolean vigenere)
                LetterFrequencies let = new LetterFrequencies();//create letter
frequencies object to access its methods
                //to extract last letter of file name without the .txt
                String mField = messageField.getText();
                int len = mField.length();//length of keyword
                String cFile = mField.substring(0, len-1) + "C" + ".txt"; //file n
ame for encoding
                String fileFreg = mField.substring(0, len-1) + "F" + ".txt";//rep
lace last letter with 'F' and add txt extension
                String dFile = mField.substring(0, len-1) + "D" + ".txt";//file n
ame for decoding
                if(mField.charAt(len-1)=='P')
                { //ENCODE
                        try {
                        writer = new PrintWriter(cFile);//open new file that end
s with 'C'
                        int c = 0;//this variable is to store integer value for
each letter read
                                char cchar;
                        for(;;)//to read all letters in file until the end
                                try {
                                         c = reader.read();//read letter by lette
r
                                        if(c == -1)//break upon EOF
```

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CipherGUI.java
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                                                                         Page 6/7
                                         if(vigenere == false)//if mono cipher en
coder
                                                 cchar = mcipher.encode((char) c)
;//encode character
                                                 let.addChar(cchar);//
                                         else//if vigenere encoder
                                                 cchar = vcipher.encode((char) c)
                                                 let.addChar(cchar);
                                         writer.print(cchar);
                                } catch (IOException e) {
                                         // TODO Auto-generated catch block
                                         System.err.println("problem occured");;
                                         }//end of catch
                                 }//end of for
                    writer.close();//when all letters are encoded, save file.
                    //to write into frequency file
                    writer = new PrintWriter(fileFreq);//open file that ends wit
h 'F'
                    writer.println(let.getReport());//pull frequency result from
LetterFrequency class and print it to file
                    writer.close();//to save content to frequency file
                }//end of try
                 catch (FileNotFoundException e1)
                        JOptionPane.showMessageDialog(null, "No file was found",
                        "File Not Found error", JOptionPane.ERROR MESSAGE);
                    return true;
                }//END OF ENCODE
                else if(mField.charAt(len-1)=='C')
                { //DECODE
                        try {
                        writer = new PrintWriter(dFile);//open file that ends wi
th 'D'
                        int c = 0;//to save integer value of each character
                                char cchar;
                        for(;;)//to read all content until EOF
                                try {
                                         c = reader.read();//read letter by lette
                                         if(c == -1)
                                                 break;
                                         if(vigenere == false)
```

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CipherGUI.java
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                                                                          Page 7/7
                                                 cchar = mcipher.decode((char) c)
;//decode according to mono cipher
                                                 let.addChar(cchar);
                                         else
                                                 cchar = vcipher.decode((char) c)
;//decode according to vigenere
                                                 let.addChar(cchar);
                                         writer.print(cchar);//print to file
                                 } catch (IOException e) {
                                         // TODO Auto-generated catch block
                                         System.err.println("problem occured");;
                                 }//end of catch
                        }//end of endless for
                        writer.close();//to save content to D file
                        //to generate frequency file
                         writer = new PrintWriter(fileFreq);//open file that end
s with 'F'
                                  writer.println(let.getReport());//pull frequenc
v result and save it to file
                                  writer.close();//save content to frequency file
                 }//end of trv
                 catch (FileNotFoundException e1) {
                        JOptionPane.showMessageDialog(null, "No file was found",
                        "File Not Found error", JOptionPane.ERROR_MESSAGE);
                        messageField.setText("");//clear field name
                        }//end of catch
                    return true;
                }//END OF DECODE
                        JOptionPane.showMessageDialog(null, "invalid file name", "Inval
id File", JOptionPane.ERROR_MESSAGE);
                    return false;
        }//end of process file method
}//end of class
```

```
LetterFrequencies.java
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                                                                         Page 1/3
import java.io.FileNotFoundException;
import java.io.FileReader;
import java.io.IOException;
import java.io.PrintWriter;
* Programming AE2
* Processes report on letter frequencies
public class LetterFrequencies
        /** Size of the alphabet */
       private final int SIZE = 26;
        /** Count for each letter */
       private int [] alphabetCounts;
        /** The alphabet */
       private char [] alphabet;
        /** Average frequency counts */
       private double [] avgCounts = {8.2, 1.5, 2.8, 4.3, 12.7, 2.2, 2.0, 6.1,
7.0,
                                                                0.2, 0.8, 4.0, 2.
4, 6.7, 7.5, 1.9, 0.1, 6.0,
                                                                    6.3, 9.1, 2.8
, 1.0, 2.4, 0.2, 2.0, 0.1};
        /** Character that occurs most frequently */
       private char maxCh;
        /** Total number of characters encrypted/decrypted */
       private int totChars;
        /**FileReader object to read C or D files*/
       private FileReader reader;
        /** the string that will hold the report */
       private String freq;
        * Instantiates a new letterFrequencies object.
       public LetterFrequencies()
                //initialize alphabet array with letters
                alphabet = new char [SIZE];
                for (int i = 0; i < SIZE; i++)
                        alphabet[i] = (char)('A' + i);
                //create alphabetCounts array and initialize to 0's
                alphabetCounts = new int[alphabet.length];
                for(int j = 0; j<alphabet.length; j++)</pre>
                        alphabetCounts[j] = 0;
                freq = "";//initialize string to empty
                totChars = 0;//initialize to 0
        /**
```

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                               LetterFrequencies.java
                                                                         Page 2/3
         * Increases frequency details for given character
         * @param ch the character just read
        public void addChar(char ch)
                for(int i = 0; i<alphabet.length; i++)</pre>
                        if(alphabet[i] == (char) ch)
                        alphabetCounts[i]++;
         * Gets the maximum frequency (double)
         * @return the maximum frequency
        private double getMaxPC()
                double max = (double)alphabetCounts[0] / totChars;//assume A has
 the most frequency
                for(int i = 0; i < alphabet.length; i++)//go through all alphabet</pre>
                        if((double)alphabetCounts[i] / totChars >= max)//compare
to max
                                max = (double)alphabetCounts[i] / totChars;
            return max; // return max frequency amount(double)
         * Gets the maximum frequency (character)
         * @return the maximum frequency character
        private char getMaxCh()
        double max = (double)alphabetCounts[0] / totChars;//assume A has the mos
t frequency
        for(int i = 0; i<alphabet.length; i++)//go through all alphabet</pre>
                if((double)alphabetCounts[i] / totChars >= max)//compare to max
                        max = (double)alphabetCounts[i] / totChars;
                        maxCh = alphabet[i];
    return maxCh; // return max frequency letter(char)
         * Returns a String consisting of the full frequency report
         * @return the report
        public String getReport()
                                //to calculate totChars
```

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LetterFrequencies.java
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                                                                              Page 3/3
                                  for(int v = 0; v<alphabet.length; v++)</pre>
                                           if(alphabetCounts[v] != 0)
                                                    totChars++;
                                   //TO GENERATE FREO STRING
                                   for(int x = 0; x < alphabet.length; <math>x + +)
                                           freq += alphabet[x] + "\t\t" + alphabetCou
nts[x] + "\t\t" + String.format("%.2f", (double)alphabetCounts[x] / totChars)
                                           + "\t\t" + avgCounts[x]
                                           + "\t'" + String.format(" \%05.2f", (double
)alphabetCounts[x] / totChars - avgCounts[x])
                                           + "\n";
                 //return string for file's data
             return "Letter" + "\t" + "Freq" + "\t" + "Freq\" + "\t\t"
                    + "AvgFreq%" + "\t" + "Diff"+ "\n" + freq
                    +"\n" + "The most frequent letter is " + getMaxCh() + " at " + String.for
mat("\%.2f", getMaxPC());
         }//end of getReport method
}//end of class
```

```
MonoCipher.java
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                                                                        Page 1/3
* Programming AE2
 * Contains monoalphabetic cipher and methods to encode and decode a character.
public class MonoCipher
        /** The size of the alphabet. */
        private final int SIZE = 26;
        /** The alphabet. */
        private char [] alphabet;
        /** The cipher array. */
        private char [] cipher;
        int rep; // stays zero if letter is not mentioned in keyword
         * Instantiates a new mono cipher.
         * @param keyword the cipher keyword
        public MonoCipher(String keyword)
                //fill alphabet array
                alphabet = new char [SIZE];
                for (int i = 0; i < SIZE; i++)
                        alphabet[i] = (char)('A' + i);
                //create cipher array
                cipher = new char[SIZE];
                int len = keyword.length(); //keyword length
                //to copy keyword into the first section of cipher array
                for(int j = 0; j<len; j++)
                        {cipher[j] = keyword.charAt(j);
               //to copy rest of alphabet in the remaining section of cipher ar
ray
               //loops through all alphabet
                        for(int i = SIZE-1; i>=0; i--)
                                //loops each letter through first section of cip
her to check if it's there
                                for(int x = 0; x < len; x++)
                                        if(alphabet[i] == cipher[x])
                                                rep++;//if it's there increment
this variable
                                        if(rep==0)//if not repeated add to secon
d section of cipher
                                        cipher[len] = alphabet[i];
                                        len++;
                                        else
                                                rep = 0;
```

```
MonoCipher.java
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                                                                         Page 2/3
                        //to print alphabet and cipher arrays as requested in AE
2 description
                        for(int i = 0; i<SIZE; i++)</pre>
                                System.err.print(alphabet[i]);
                        System.err.println();
                        for(int i = 0; i<SIZE; i++)</pre>
                                System.err.print(cipher[i]);
                        System.err.println();
                // create first part of cipher from keyword
                // create remainder of cipher from the remaining characters of t
he alphabet
                // print cipher array for testing and tutors
         * Encode a character
         * @param ch the character to be encoded
         * @return the encoded character
        public char encode(char ch)
                int loc;//location of letter on alphabet array
                int isValid=0;//incremented when ch is an upper case letter, sta
ys 0 if it is space or punctuation
                for(int i = 0; i<SIZE; i++)</pre>
            if( alphabet[i] == ch)
                isValid++;
                if(isValid==0)//when space or punctuation return as is
            return ch;
                else//else, return encoded letter
                          loc = ch - 'A';
                          return cipher[loc];
                        }//end of else
        }//end of encode
         * Decode a character
         * @param ch the character to be encoded
         * @return the decoded character
        public char decode(char ch)
                int isValid=0;//incremented when ch is an upper case letter, sta
ys 0 if it is space or punctuation
                int foundAt = 0;
                for(int i = 0; i<SIZE; i++)
            if( alphabet[i] == ch)
                isValid++;
```

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MonoCipher.java
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                                                                        Page 3/3
                if(isValid==0)//when space or punctuation return as is
            return ch;
                else//else, return decoded letter letter
                        for(int i = 0; i<SIZE; i++)
                                if(cipher[i] ==ch)//find where letter is located
in cipher and save it's place
                                                foundAt = i;
                                                break;
                        return alphabet[foundAt];//return equivalent letter in a
lphabet
                        }//end of else
                }//end of decode
}//end of class
```

```
VCipher.java
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                                                                         Page 1/3
/**
* Programming AE2
* Class contains Vigenere cipher and methods to encode and decode a character
public class VCipher
        private char [] alphabet; //the letters of the alphabet
        private final int SIZE = 26;
        private int countEn = 0; //to keep track of the order of character to be
        private int countDe = 0; //to keep track of the order of character to be
decoded
        private int len;//keyword length
        private char[][] vig;//Vigenere character array
        * The constructor generates the cipher
         * @param keyword the cipher keyword
        public VCipher(String keyword)
                //create alphabet
                alphabet = new char [SIZE];
                for (int i = 0; i < SIZE; i++)</pre>
                        alphabet[i] = (char)('A' + i);
                //kevword length
                len = keyword.length();
            //create Vigenere array with number of rows equal to keyword length
                //and number of columns equal to the number of alphabet letters
            vig = new char[len][SIZE];
            //initialize it with 0's
            for(int i=0;i<len;i++)</pre>
                for(int i = 0; i<SIZE; i++)
                        viq[i][j] = 0;
            //loop through all rows and adds letters until we reach 'Z'
            for(int i = 0; i<len; i++)
                        vig[i][0] = keyword.charAt(i);//fill first spot of each
row with a letter from keyword
                        int loc = keyword.charAt(i) - 'A';//calculate position
of each keyword letter on alphabet array
                        //after filling first spot of each row, loop to all posi
tion of each row
                        for(int j = 1; j<SIZE; j++)
                                         if(i + loc < SIZE)//if we're still below</pre>
171
                                                vig[i][j] = alphabet[j+loc];//ke
ep adding letters after the letter from keyword
                                }//end of j loop
                }//end of i loop
            //now to fill remaining spots on each row after 'Z'
            for(int i = 0; i<len; i++)//loop through all rows</pre>
                        for(int j = 1; j<SIZE; j++)//loop every row after the fi</pre>
rst letter(the one from the keyword)
```

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VCipher.java
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                                                                         Page 2/3
                                         if(vig[i][0] == 'Z')//special case - if
the letter from the keyword is Z
                                                         int a = 0i//used to incr
ement alphabet
                                                         for(int x = 1; x < SIZE -
1; x++)//go to all spots following 'Z' which is at the column 0
                                                                          vig[i][x
] = alphabet[0+a];//add letters starting with 'A' until the end
                                                                          a++;
                                                 }//end of if
                                         else if(vig[i][j] == 'Z')//this is for a
11 other scenarios where 'Z' could come at a column other than the first one
                                                         int a = 0;//used to incr
ement alphabet
                                                         for(int x = j; x<SIZE-1;</pre>
x++)
                                                                          viq[i][x
+1] = alphabet[0+a];//add letters starting with 'A'
                                                                          a++;
                                                 }//end of if
                                }//end of j loop
                }//end of i loop
            //this is to print alphabet and Vigenere arrays
            //ALPHABET
            for(int i = 0; i<SIZE; i++)
                        System.err.print(alphabet[i]);
            System.err.println();
            //VIGENERE
            for(int i=0;i<len;i++)</pre>
                        for(int j = 0; j<SIZE; j++)
                                         System.err.print(vig[i][j]);
                        System.err.println();
            }//end of method
         * Encode a character
         * @param ch the character to be encoded
         * @return the encoded character
        public char encode(char ch)
                int isValid=0;//incremented when ch is an upper case letter, sta
ys 0 if it is space or punctuation
                for(int i = 0; i<SIZE; i++)
                    if( alphabet[i] == ch)
```

```
VCipher.java
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                                                                         Page 3/3
                        isValid++;
                if(isValid==0)//when space or punctuation return as is
            return ch;
                else//when actual upper case letter then encode
                                int loc = ch - 'A';//calculate location on alpha
bet array - column
                                //start with row 0,1,2..until end of array and t
hen calculate row by
                                //order_of_character in the document % length of
kevword
                                ch = vig[countEn%len][loc];
                                countEn++;//increment order for next character
                            return ch; // return encoded character
        }//end of encode method
         * Decode a character
         * @param ch the character to be decoded
         * @return the decoded character
        public char decode(char ch)
                int isValid=0;//incremented when ch is an upper case letter, sta
ys 0 if it is space or punctuation
                for(int i = 0; i<SIZE; i++)</pre>
                        if( alphabet[i] == ch)
                                isValid++;
                if(isValid==0)//when space or punctuation return as is
                    return ch;
                else//else return decoded character
                                //start with row 0 - find letter to be decoded o
n that row
                                //and return matching letter on alphabet array
                                int i;
                                for(i = 0; i < SIZE; i++)</pre>
                                        if(vig[countDe%len][i] == ch)//calculate
 which row we need by - order of character % length of keyword
                                                break://stop when we find it
                                countDe++;//increment counter for next letter
                    return alphabet[i];//return matching character on alphabet a
rray
        }//end of decode
}//end of class
```