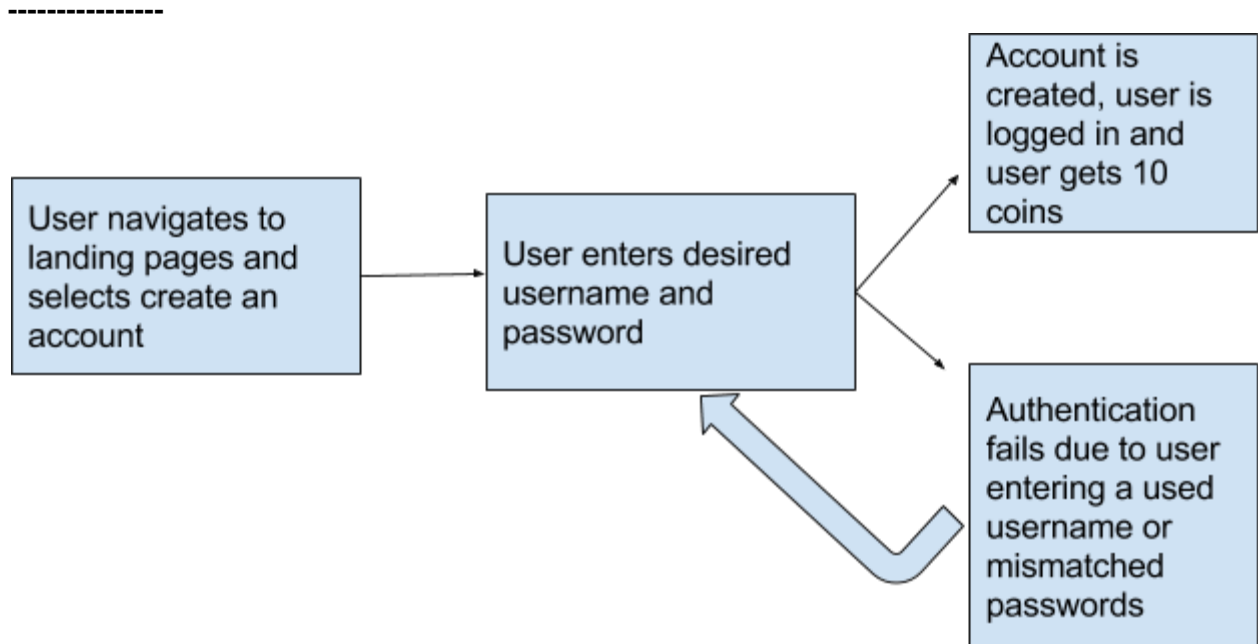


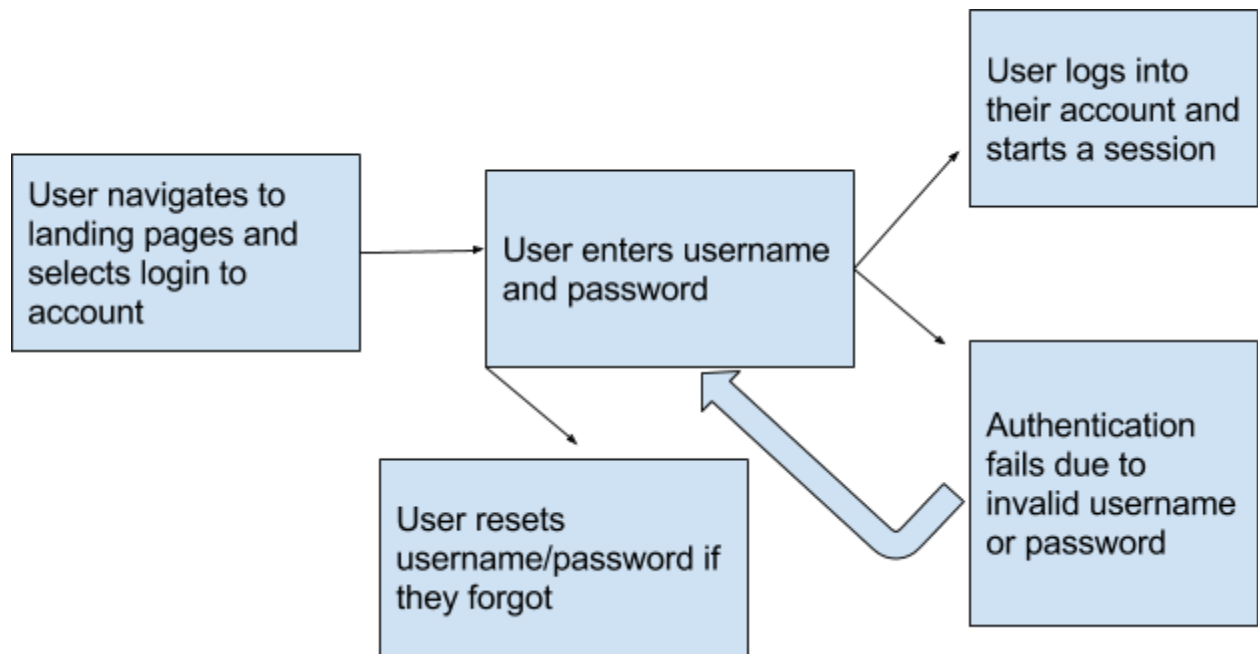
## Use case diagrams

### Use Case 1.) User creates an account



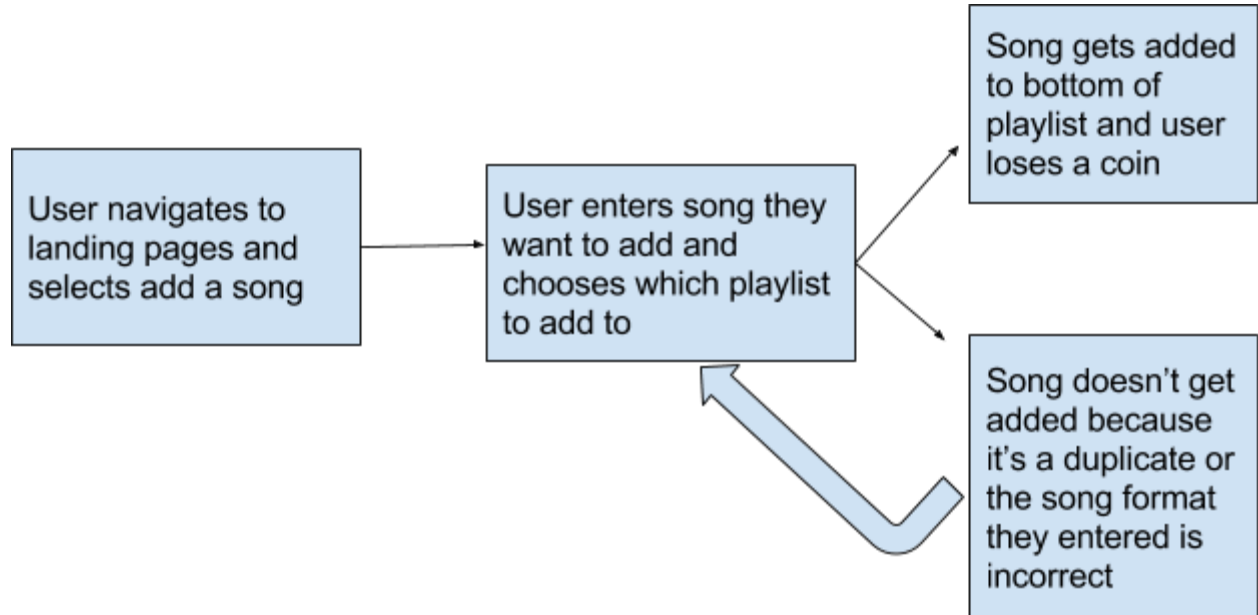
### Use Case 2.) User logs into their account

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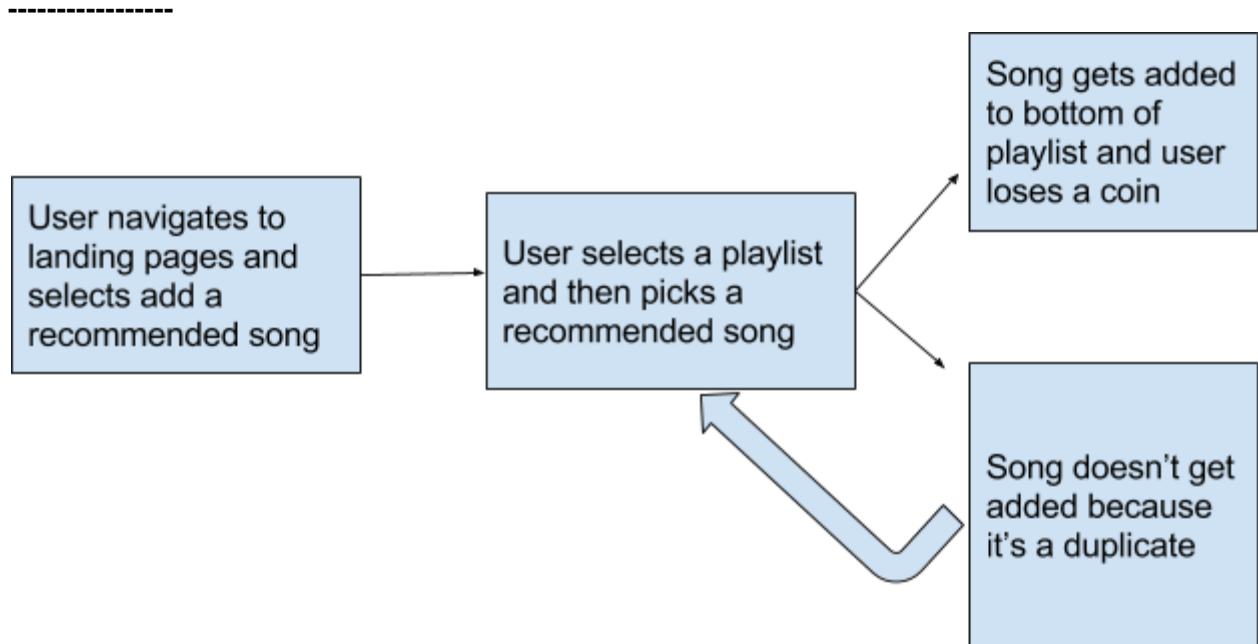


### Use Case 3.) User spends a coin to add a song to a playlist

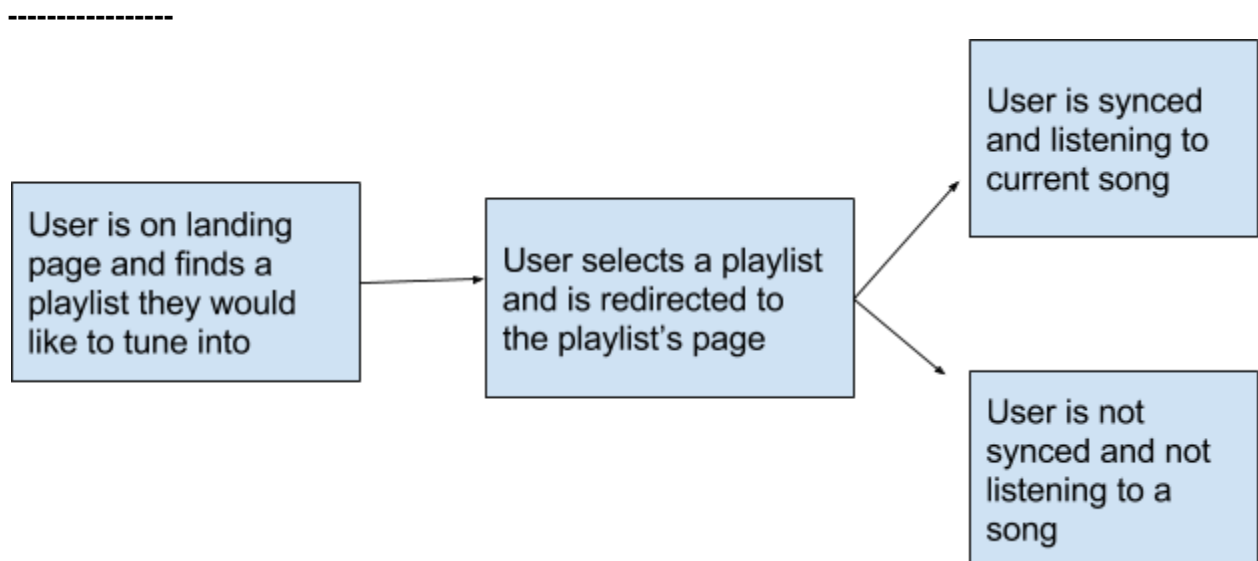
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#### Use Case 4.) User spends a coin to add a recommended song

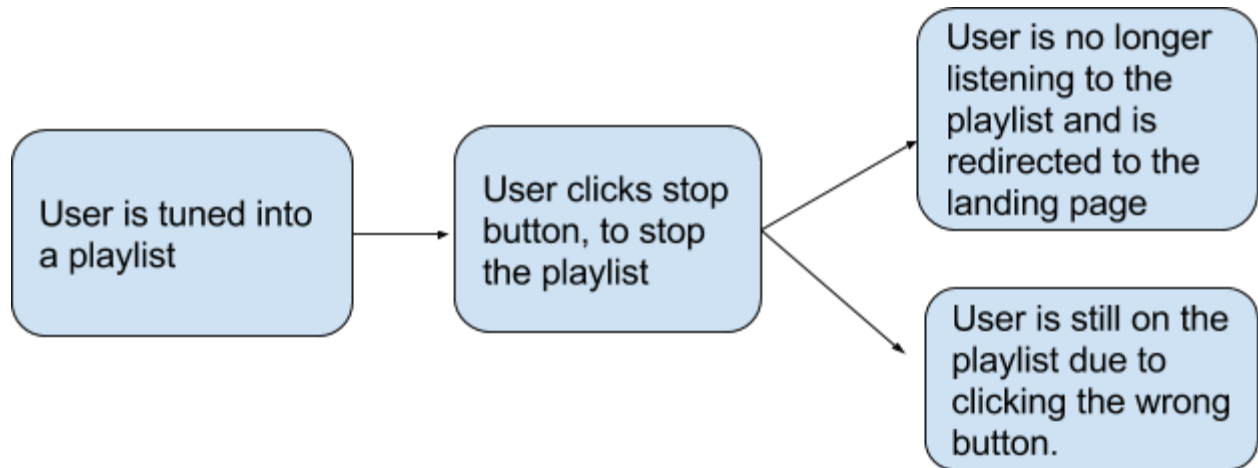


#### Use Case 5.) User starts tuning into the playlist (listening to whatever is playing)



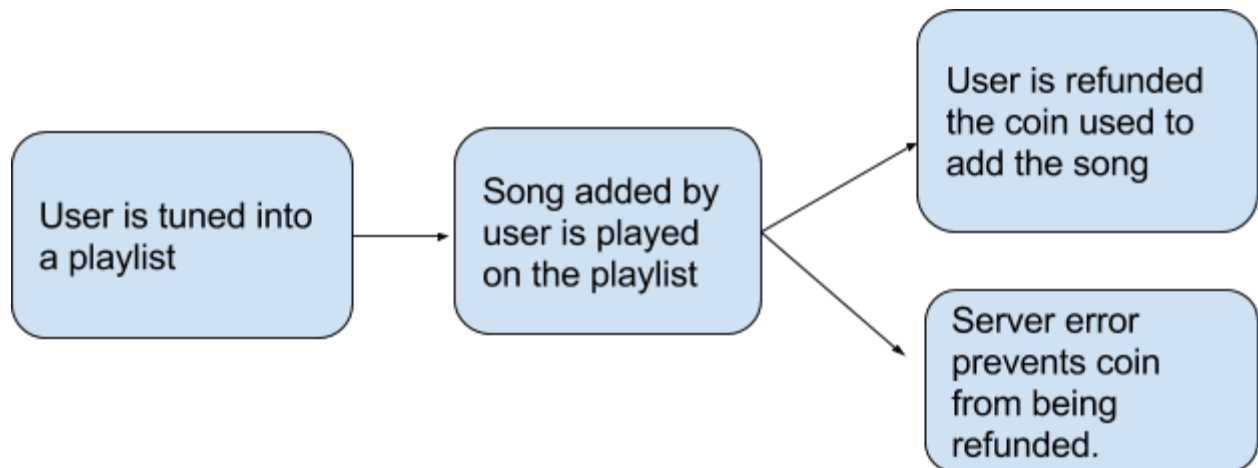
**Use Case 6.) User stops tuning into the playlist**

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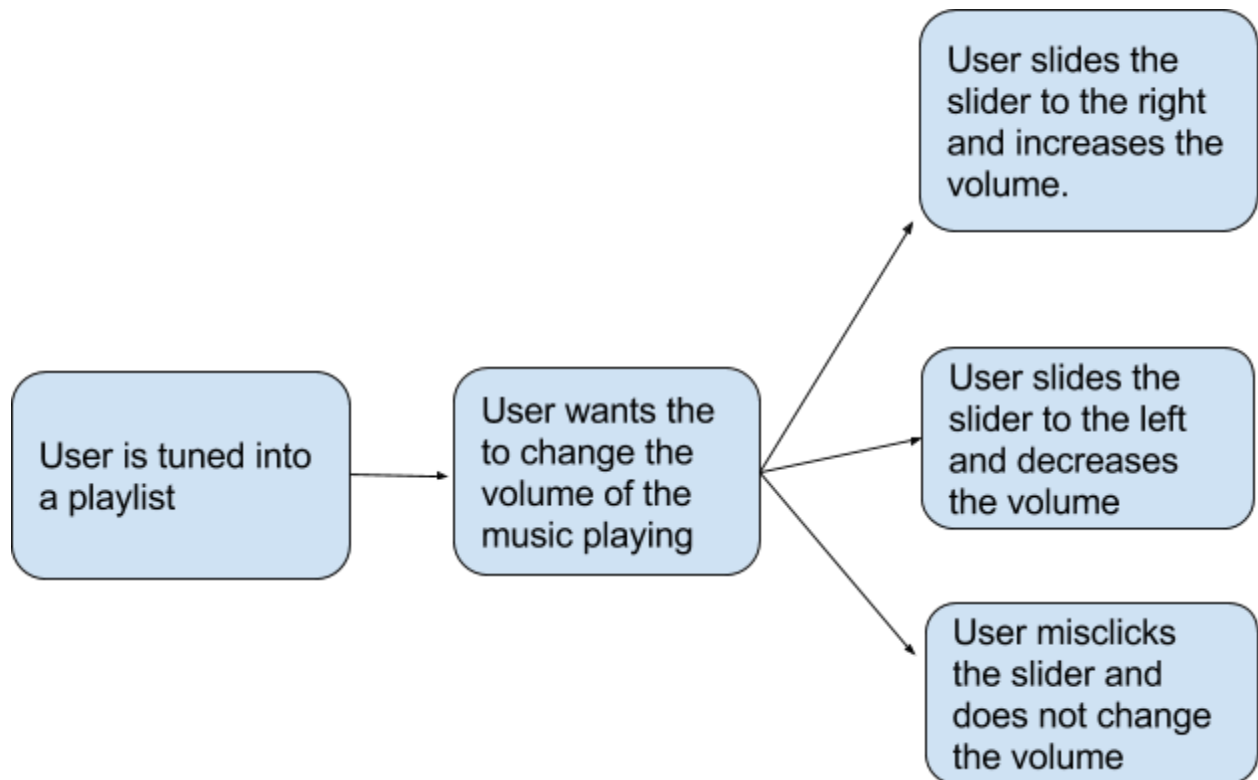
**Use Case 7.) Song user added just played and user gets 1 coin added to their account**

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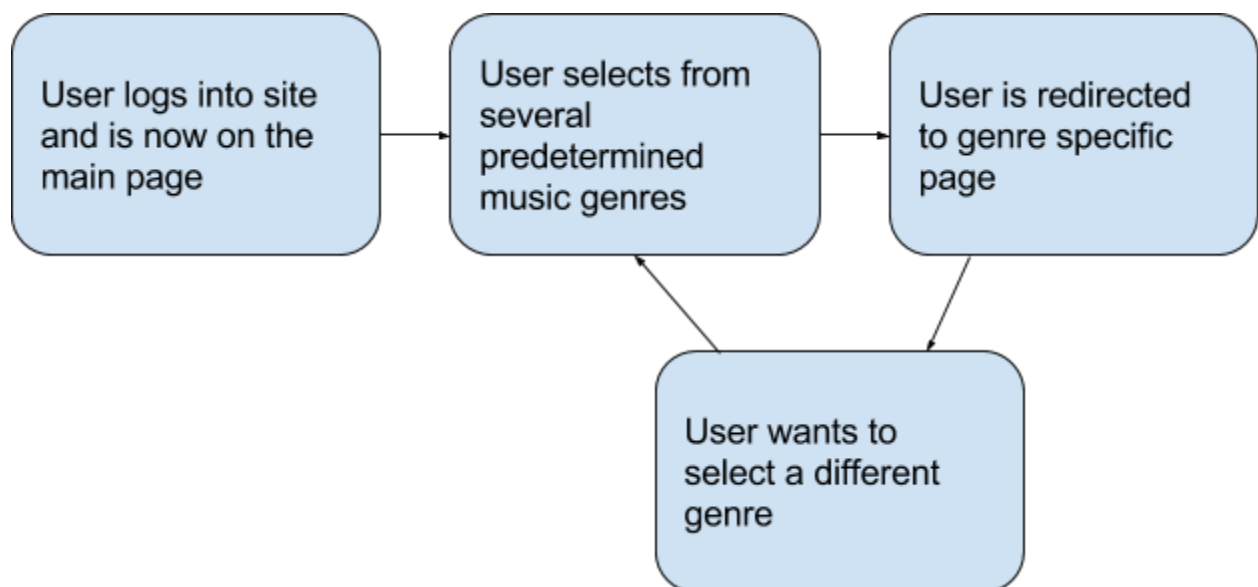
#### Use Case 8.) User can adjust volume

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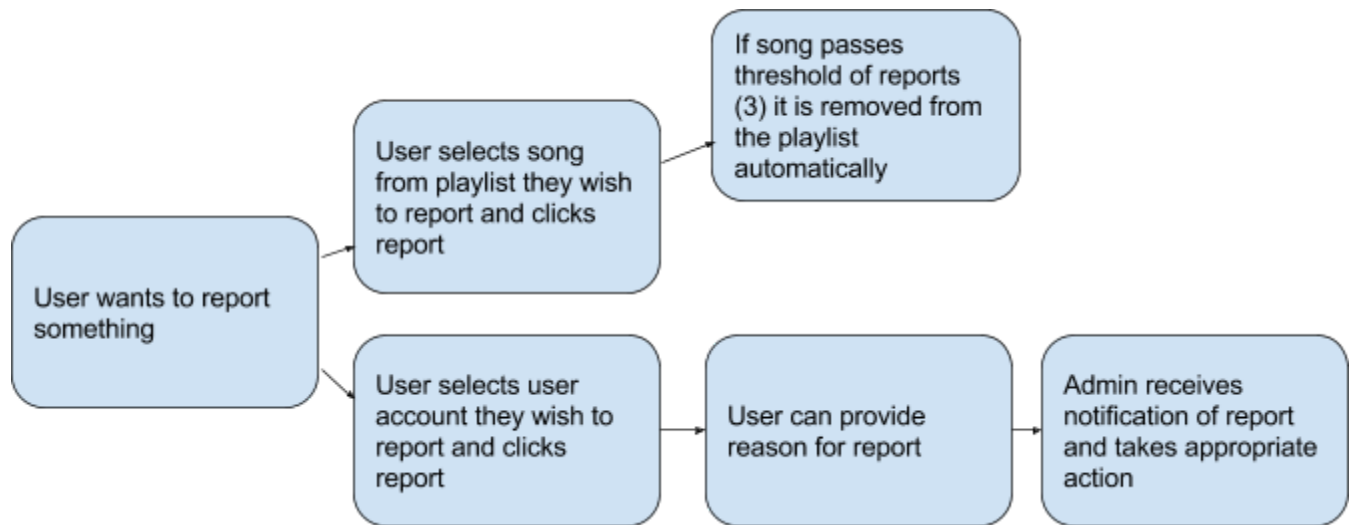
#### Use Case 9.) User can choose the genre of the playlist to listen to

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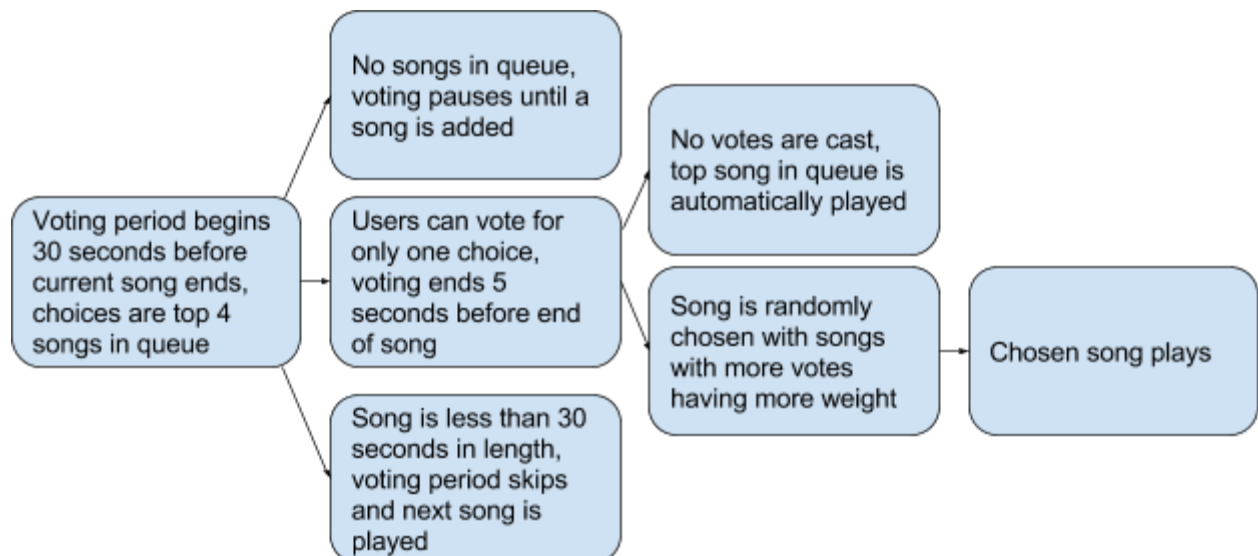
#### Use Case 10.) User can report a song or user for not follow proper songs or etiquette

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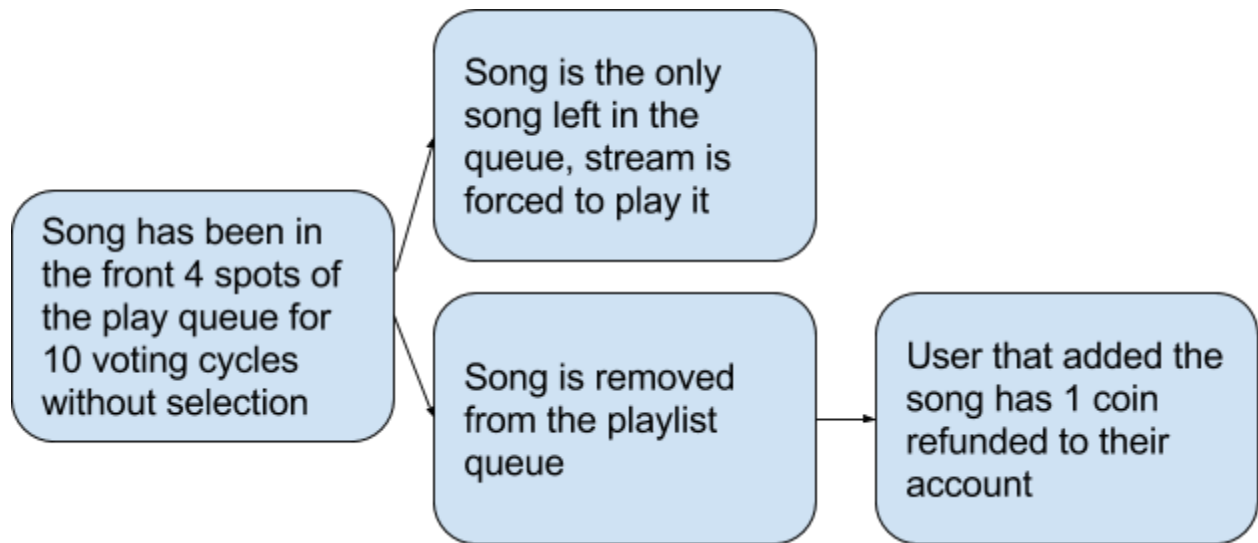
#### Use Case 11.) User votes on top 4 songs in the queue to increase their chance of being played

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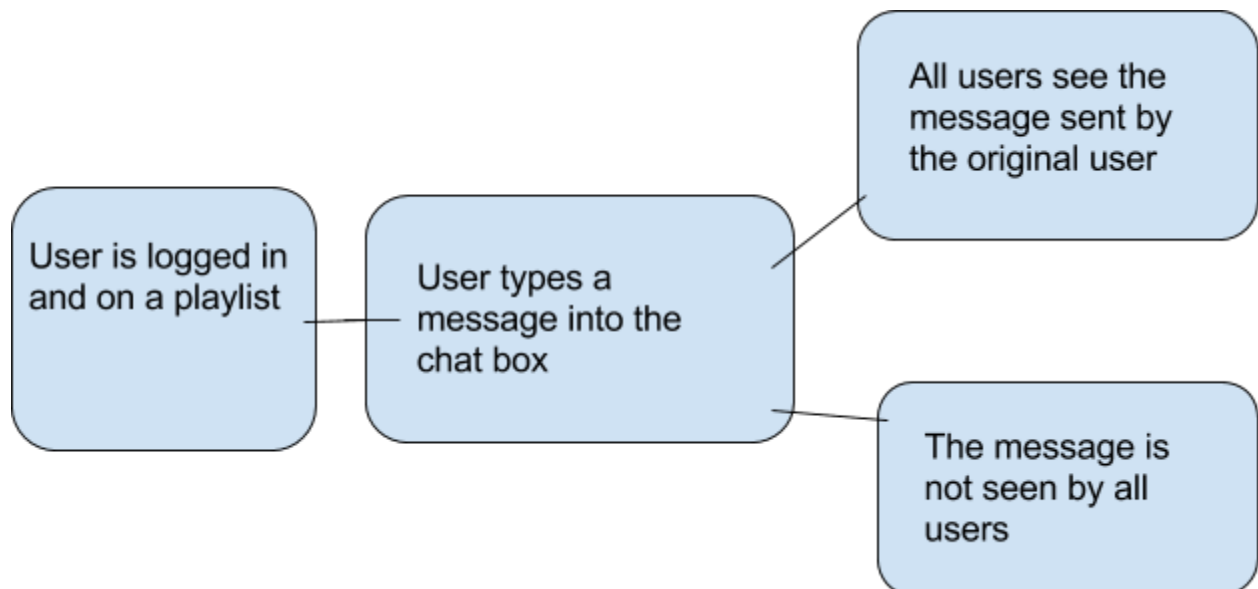
**Use Case 12.) Songs that remain in the front 4 spots in the queue and are not selected to play after 10 voting cycles are automatically removed from the playlist and the user that added the song to the playlist is refunded**

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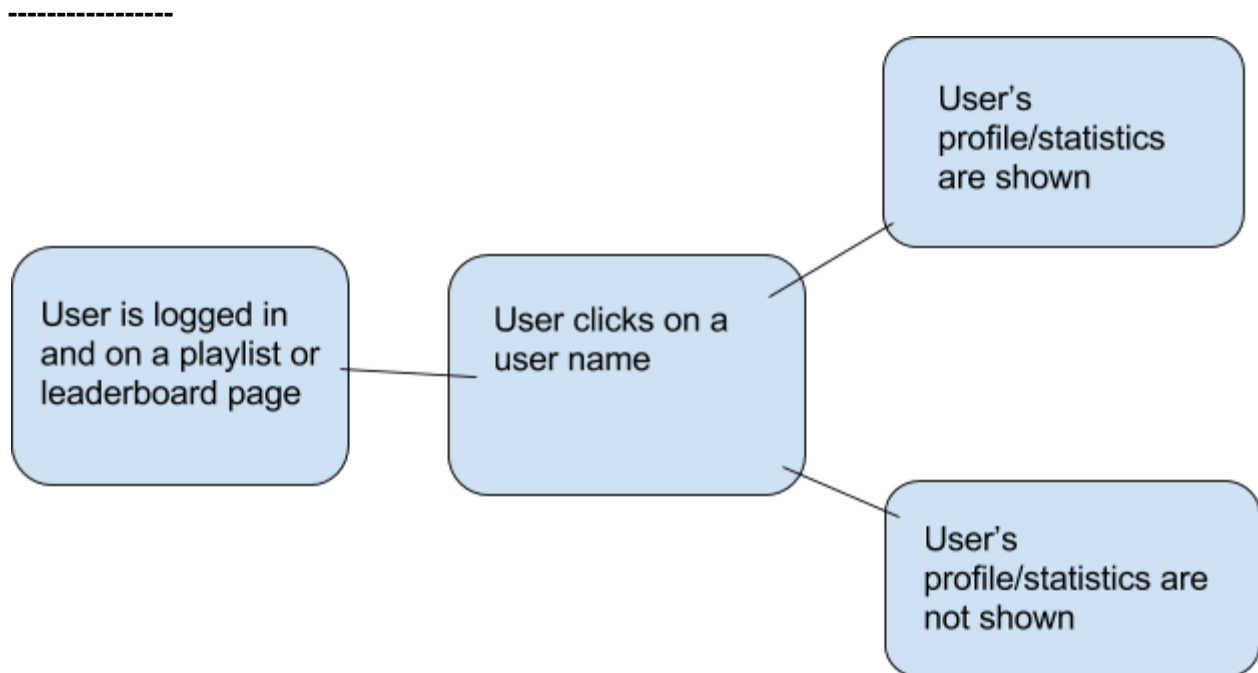


**Use Case 13.) Users can type messages to others listening to the same playlist**

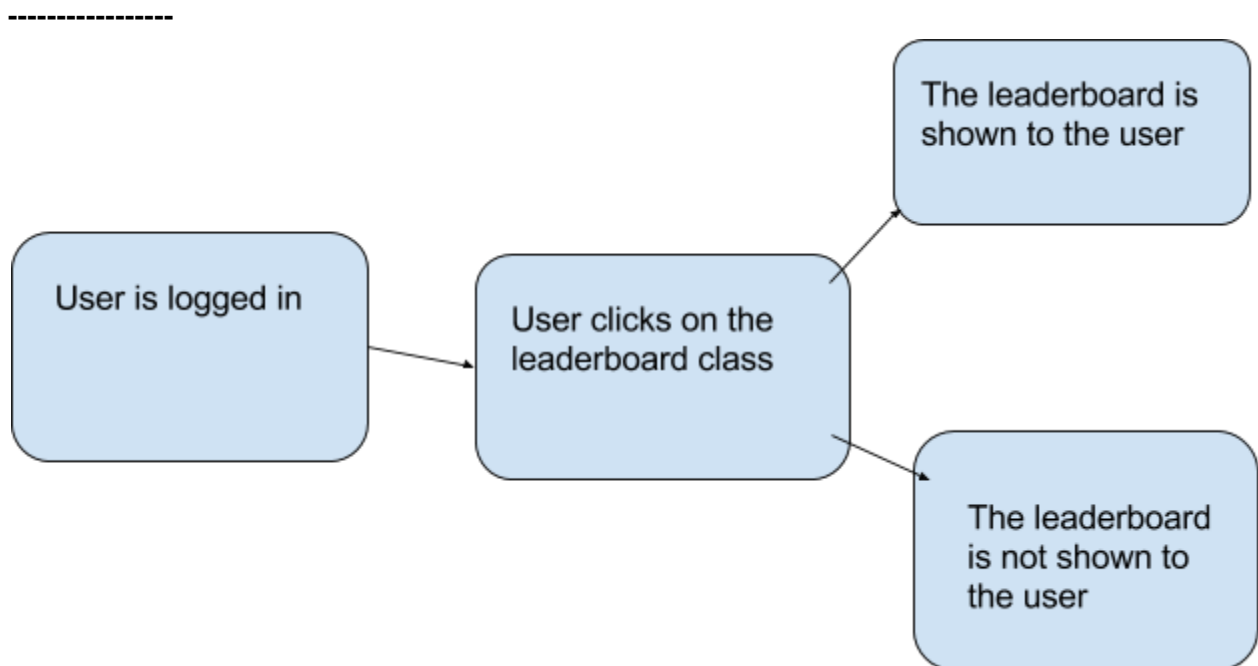
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**Use Case 14.) Users can click another user's name from chat or leaderboard to go to their profile**

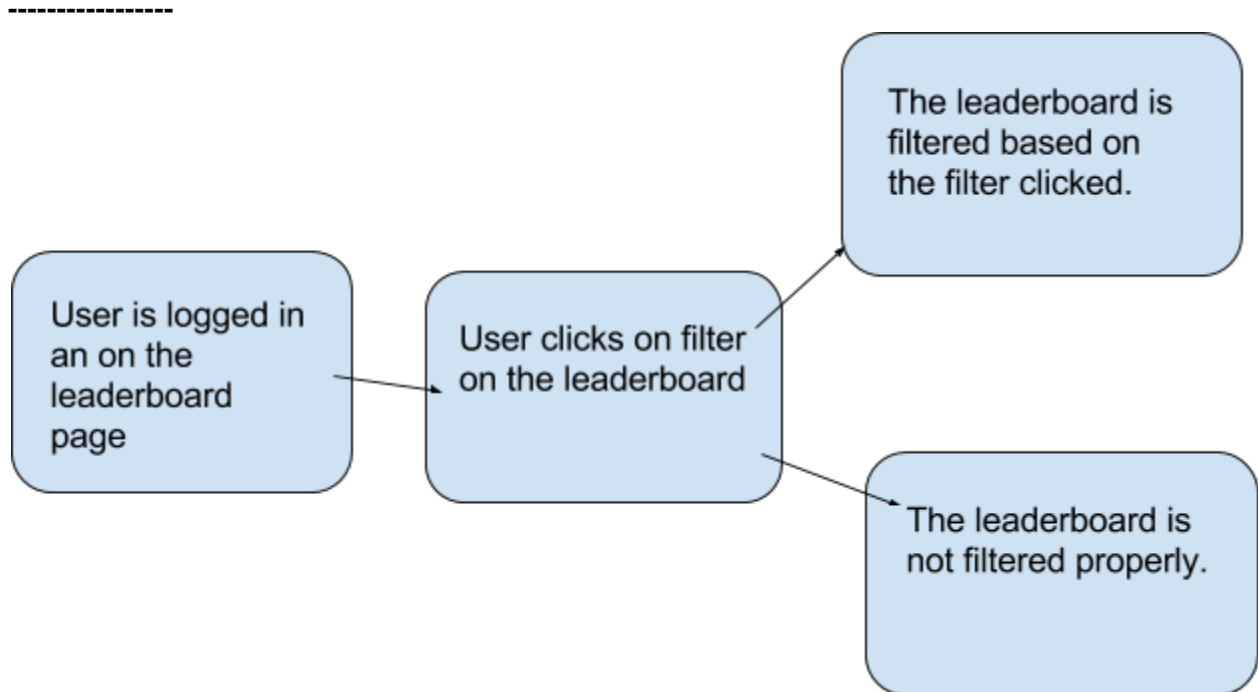


**Use Case 15.) Users can look at leaderboard for top statistics amongst users**





#### Use Case 16.) Users can filter the leaderboards



#### Use Case 17.) User logs out of their account

