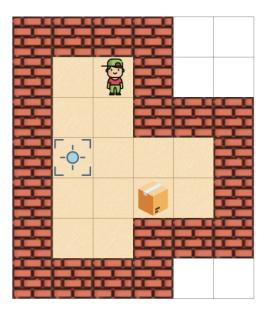
## **DSE 314: Reinforcement Learning**

## Assignment-3

## **Warehouse Agent Environment**

The task is in this assignment is to create an environment that will be used later to implement Classic RL and Deep RL algorithms. You are required to create a grid world-based environment same as the image provided below with the necessary state-action dynamics (Assignment-2):



Question 1: (50 marks)

Use the environment created in Assignment-2 to train the agents to make the box reach the goal position, using the following algorithms:

- 1. On-Policy Monte Carlo
- 2. Off-Policy Monte Carlo
- 3. On-Policy TD Control (SARSA)
- 4. Off-Policy TD Control (Q-Learning)
- 5. Policy Gradient Method

Question 2: (10 marks)

Comment on the performance of each algorithm. Figure out the best performing algorithm and give necessary insights.