CSI3140 Project Winter 2022

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Project outline

Vision

The purpose of this project is to create a platform that can allow users to collect, buy and potentially sell collectibles.

Introduction

This project has been inspired by the growing trend of NFTs. While the digital collectibles in the app are not real NFTs (not stored on a blockchain), they follow the idea that they are units of data in a form of digital ledger. The collectibles will be either a picture in PNG format, or a 3D model.

Target User

- People that want to buy digital collectibles and collect them.

Design

This web application will have a total of 4 pages users can use to interact with it.

- First page (Main menu) contains information about upcoming/current drops. Each drop is a limited amount of digital collectibles that are available to buy at an exact timeframe. A drop is over when it is sold out. It includes a search bar to find specific drops.
- Second page (Drop) can be accessed when clicking a collectible. It gives specific
 information such as the remaining time for the drop, the ability to view the collectible in
 high detail, the price in coins, the rarity (common, uncommon, rare, ultra-rare) and the
 quantity. There is a Buy Now button that is greyed out until the drop is live. Once bought,
 the user will be notified if the purchase is successful or not.
- Third page (Profile) can be opened from the top right corner of any page. The corner has a slider that has menus such as profile and market. If the user is logged in. It shows profile information such as the username, email address, and the collectibles owned. If a user clicks a collectible, they have the option to share it. They have the option to log out

from that page.

- Scope Extension Idea: Users can add bio information to their profile, and can be viewed by everyone.
- Scope Extension Idea: Fourth page (Market), shows a list of collectibles that are in sale
 by users. Once bought by another user, they receive the collectible. A market listing can
 be canceled. The market is accessed from the corner of any page. There is a search bar
 and a filter to list items from a price range, sort by price, rarity, etc.

Implementation

In this section some aspects about the implementation are listed.

- The admin running the server has the option to add a drop with the necessary details from the console.
 - Scope Extension Idea: Ban a user, increase user coins.
- The Google OAuth 2.0 API will be used to validate user authentication.
- The Wikipedia API will be used to provide information about the collectibles and their fandom.
- PostgreSQL will be used as a database. The database will collect information about the users, drops and collectibles.