

Setumadhava Giridhar Kathawate

Portfolio: www.setumadhava.com

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At A Glance

- Product Designer with a **Master's degree in Human Centered Design & Engineering** having **3 years of experience** designing user-centered products & services.
 - Experienced in carrying out end-to-end product design process including **User Research, Ideation, Functional Prototyping, Wireframes, Interaction Design, High-fidelity User Interface designs** for web, tablet, mobile & other devices.
 - Able to code websites using **HTML/CSS/SASS**.
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Education

Master's in Human Centered Design and Engineering

September 2015 - March 2017

University of Washington | CGPA 3.92

Bachelor's in Electronics and Communications Engineering

August 2006 - June 2010

Visvesvaraya Technological University, Belgaum

Technical Skills

Interaction Design, Information Architecture, iOS & Material Interface Design, Wireframes, Mobile User Experience, UI/UX Design, Sketch, HTML5, CSS3, FramerJS, Axure RP Pro, Invision, Adobe Photoshop, Illustrator, SASS, Morae, User Research, Usability Testing, A/B Testing, Personas, Ethnographic Studies, User Stories, Data collection and Analysis, Heuristic Evaluation, Arduino, Javascript, Python.

Relevant Courses: User-Centered Design | Usability Studies | Visual Communication | Interaction Design | Physical Prototyping | User Centered Web Design | Theoretical Foundation of Human Centered Design

Work Experience

Eventosaur Technologies Pvt Ltd

March 2015 - January 2017

Job Title: **Co-Founder, Chief Designer**

Helped people plan their traditional Indian events easily by designing a web platform that connected hosts with event services. Led the design & research teams and handled end-to-end product design process to design a web app that helped our customers plan their events quickly and get the best services for their requirements.

University of Washington Libraries

September 2016 – March 2017

Job Title: Usability researcher

Conducted usability study on the UW Library search website with 12 participants. Identified usability concerns & opportunities for improvement through study data analysis. Lead a team of capstone students and helped with the process of conducting usability studies.

Expedia Inc

June 2016 – September 2016

Job Title: Interaction design intern

Improved Expedia's hotel shopping experience on mobile website by simplifying the checkout process & providing customers better control over their beds & occupancy preferences.

University of Washington, Patient Provider Experience Lab

January 2016 – June 2016

Job Title: Research Assistant

Analyzed stress levels in people using the Microsoft Band and identified interventions to help patients cope with stress by conducting interviews, longitudinal research, usability studies and qualitative data analysis.

Other UX Projects

Pump It Up (HCDE Capstone Project)

September 2016 - March 2017

Roles: Research | Storyboarding | Interaction Design | Visual Design

Proposed an efficient way to manage water in Indian homes by designing an Android app that provides users better control & information about their water use thereby reducing water waste.

Actilist IxD

December 2016

Roles: Research | Interaction Design | Visual Design | Prototyping

Designed an iOS app that connects people with similar taste & helps them get recommendations on various topics from people they trust.

Smart Home Concept

November 2016 - December 2016

Roles: Physical Prototyping | Interaction Design

Conceptualized and prototyped a smart home system that keeps residents safer with smart security & lighting systems.

Interests

Student of Hindustani Classical Music (Flute) & part of various Indian classical music groups in Seattle. Reading books & novels, Swimming, Hiking, Photography