## Setu Kathawate

# User Experience & Product Designer

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Ex	perience
(3	years)

### Co-founder

#### 03.2015 - 01.2017

## **Eventosaur Technologies Pvt Ltd**

Ideation | Research | Sketching | Usability Study | Interaction & Visual Design

Designed a first of it's kind online platform for planning traditional events in India. Led the design & research teams.

# Interaction Design Intern

#### ....

06.2016 - 09.2016

### Expedia, Inc.

Research | Ideation | Interaction design.

Worked with Expedia's Research & Design teams to explore new ways of customizing hotel rooms and beds for an enhanced hotel shopping experience on Expedia's mobile website.

### Usability Researcher

02.2016 - 06.2016

+ 2 other jobs

## **University of Washington Libraries**

Interviews | Usability Studies | Analysis

Conducted usability study on the UW Library search website with 12 participants. Carried out data analysis to identify issues & provide design recommendations.

## **Projects**

## Pump It Up

10.2016 - 03.2017

## Design For Social Impact, HCDE Capstone Project

User Research | Storyboarding | Ideation | Prototyping | interaction & Visual Design

Designed a mobile app + IoT concept solution to improve the water management processes in stand-alone homes in India.

### ActiList

12.2016

+ 7 other UX projects

### Interaction Design, Personal Project

Ideation | Research | Interaction & Visual Design | Design sprint

Developed an idea for a new social app concept that helps people stay updated with unique interests that matter to them.

## Education

#### Master's

03.2017

## Human Centered Design & Engineering | CGPA 3.92

University of Washington, Seattle, USA.

#### Bachelor's

06.2010

## **Electronics & Communications Engineering**

Visvesvaraya Technological University, India.

## Skills

Tools & Languages

Sketch, Axure RP Pro, Adobe Photoshop, Adobe Illustrator,

Invision, FramerJS, Morae, HTML/CSS, Python,

Arduino Programing.

#### Methods

Design: Agile Methedologies, Interaction Design, Rapid Prototyping, Storyboarding, Wireframes, Interface Design, Service Design.

Research: Contextual Inquiry, User Interviews, Usability Study,

Personas/Scenario.