Tutorial: GPIO Digital Out - LED On-

I. Overview

In this lab, we will learn how to control digital Output of GPIOs of the MCU board to turn on/off an LED.

The objectives of this lab are learning how to

- Read and configure registers of digital GPIO of MCU
- Program firmware to control digital input/output pins
- Create your own functions for GPIOs

Preparation:

• You need to read about the following registers: GPIO, 'STM Reference Manual pg. 145-163'

II. Pre-Lab

A. Bit Operation

- Fill in the blanks. You should write the answer in both hexa-decimal and binary number.

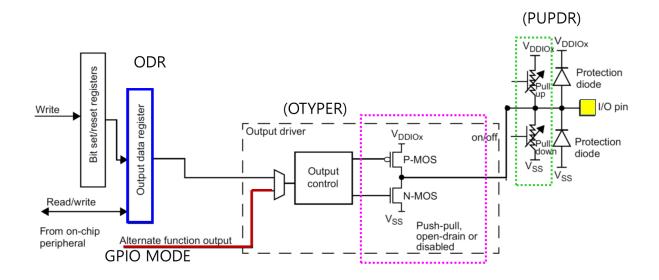
| Bit operation | Description | Answer |
|------------------------|-------------|--------|
| 0xA & 0x2 | AND | |
| 0x3 0xC | OR | |
| ~0x7 | NOT | |
| 0xF ^ 0x5 | XOR(Toggle) | |
| 0x1 << 3 | Shift left | |
| 0xC >> 2 | Shift right | |
| 0x11 = 1<<3 | Set bit | |
| $0xFF \&= \sim 1 << 4$ | Clear bit | |
| val=0x0F &1<<3 | Read bit | |

B. GPIO Digital Out Register

• List GPIO registers for this LAB

| Type | Register Name | Description |
|------|---------------|----------------------------------|
| GPIO | GPIOx_MODER | Mode: Output/Input/Analog |
| | GPIOx_OTYPER | Output Type: Opendrain/Push-Pull |
| | GPIOx_OSPEEDR | Output Speed: |
| | GPIOx_PUPDR | Pull-Up Pull-Down: |
| | GPIOx ODR | Output Data Register |

• Schematic



- Process of GPIOx register initiation
 - 0. Enable Peripheral Clock (AHB1ENR)
 - 1. Configure as Digital Output (MODER)
 - 2. Configure pull-up/down resistors (PUPDR)
 - 3. For Output: Configure Output Type (**OTYPE**)
 - 4. For Output: Configure Output Speed (OSPEEDR)
 - 5. Output Data (ODR)

C. Register Setting

1. GPIO: Digital Out - Pin Initialization & Set LED

Port A Pin 5 / Output / Push-Pull / No Pull-Up & No Pull-Down / Default Speed

define LED_PIN 5

• MODER: Output

| | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|---|------|----------|-------|----------|-------|----------|-------|----------|------|----------|-------|----------|------|---------|------|---------|
| | MODE | R15[1:0] | MODER | R14[1:0] | MODER | R13[1:0] | MODER | R12[1:0] | MODE | R11[1:0] | MODER | R10[1:0] | MODE | R9[1:0] | MODE | R8[1:0] |
| | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw |
| ٠ | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| | MODE | R7[1:0] | MODE | R6[1:0] | MODE | R5[1:0] | MODE | R4[1:0] | MODE | R3[1:0] | MODE | R2[1:0] | MODE | R1[1:0] | MODE | R0[1:0] |
| | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw |

Bits 2y:2y+1 **MODERy[1:0]:** Port x configuration bits (y = 0..15)

These bits are written by software to configure the I/O direction mode.

00: Input (reset state)

01: General purpose output mode

10: Alternate function mode

11: Analog mode

| Register | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 6 | 8 | 7 | 9 | 2 | 4 | 8 | 7 | 1 | 0 |
|----------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|
| Mask | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Value | х | х | x | х | х | x | х | x | x | х | х | х | x | х | х | x | х | x | х | х | 0 | 1 | x | × | х | x | x | х | х | x | х | х |

GPIOA->MODER &= ~(3<<(LED_PIN *2)); // clear bit 10, 11

GPIOA->MODER |= 1 < < (LED_PIN *2); // set bit 10

OTYPER: Push-Pull

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
|--------|------|------|------|------|------|-----|-----|--------|-----|-----|-----|-----|-----|-----|-----|
| | | | | | | | Res | served | | | | | | | |
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| OT15 | OT14 | OT13 | OT12 | OT11 | OT10 | OT9 | OT8 | OT7 | OT6 | OT5 | OT4 | OT3 | OT2 | OT1 | OT0 |
| rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw | rw |

Bits 31:16 Reserved, must be kept at reset value.

Bits 15:0 **OTy**: Port x configuration bits (y = 0..15)

These bits are written by software to configure the output type of the I/O port.

0: Output push-pull (reset state)

1: Output open-drain

| Register | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 6 | 8 | 7 | 9 | 2 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|
| Mask | | | | | | | | | | | | | | | | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 1 |
| Value | | | | | | | | | | | | | | | | | х | x | x | x | x | x | x | x | х | x | 0 | x | x | x | x | x |

| • | PUPDR: | no pull-u | p no pu | ll-down |
|---|---------------|-----------|---------|---------|
|---|---------------|-----------|---------|---------|

| Register map from reference manual | |
|------------------------------------|--|
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| Register | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 6 | 8 | 7 | 9 | 2 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|
| Mask | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Value | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

• **ODR:** Set LED

Register map from reference manual

| Register | 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 6 | 8 | 7 | 9 | 2 | 4 | 3 | 2 | 1 | 0 |
|----------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|
| Mask | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Value | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

GPIOA->ODR __=___;

D. GPIO Register tutorial

• Open the program 'Keil uVision5' and create a new project.

```
"repos/EC/Tutorial/TU_GPIO_Digital_Out_LED/"
```

- Name the project as 'TU_GPIO_Digital_Out_LED'.
- Create a new item called 'TU_GPIO_Digital_Out_LED.c'
- Copy and paste the given source code on 'TU GPIO Digital Out LED student.c'.
- This is an example code of turning ON LED *without* button input. You will modify this code to include the push-button input. Do not worry if you do not understand what this code means yet. You will learn one by one in the following few weeks.
- Download ecRCC student.h and ecRCC student.c, you can rename them as ecRCC.h and ecRCC.c.
- Then save them in lib folder. "repos/EC/lib"
- Include provided ecRCC.h and ecRCC.c library files in your project.

```
#include "stm32f4xx.h"
 #include "ecRCC.h"
 #define LED PIN 5 //LD2
int main(void) {
     /* Part 1. RCC GPIOA Register Setting */
     RCC GPIOA enable();
     /* Part 2. GPIO Register Setting */
     // GPIO Mode Register
     GPIOA->MODER &= ~(3UL<<(2*LED PIN)); // Clear '00' for Pin 5
     GPIOA->MODER |= 1UL<<(2*LED PIN); // Set '01' for Pin 5
     // GPIO Output Type Register
     GPIOA->OTYPER &= ~(1UL<<LED PIN); // 0:Push-Pull
     // GPIO Pull-Up/Pull-Down Register
     GPIOA->PUPDR &= \sim (3UL<<(2*LED PIN)); // 00: none
     // GPIO Output Speed Register
     GPIOA->OSPEEDR &= \sim (3UL << (2*LED PIN));
     GPIOA->OSPEEDR |= 2UL<<(2*LED PIN); //10:Fast Speed
     // Dead loop & program hangs here
     while(1){
           GPIOA->ODR = 1UL << LED_PIN; // Set LED_PIN = H, others=L
       GPIOA->ODR |= (1UL << LED_PIN); // Change only LED_PIN = H
```

- Compile(F7) and flash(F8) the source code on to the MCU board.
- Verify the program by checking if the LED is turned ON.

Appendix

1. Pin Configuration of NUCLE-F401RE

Figure 18. NUCLEO-F401RE

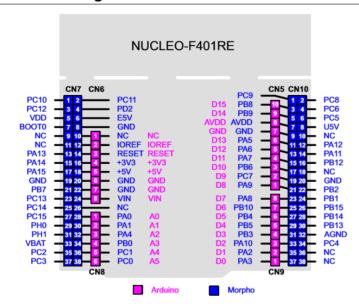


Table 29. ST morpho connector on NUCLEO-F401RE, NUCLEO-F411RE, NUCLEO-F446RE

| CN7 | odd pins | CN7 even | pins | CN10 c | odd pins | CN10 e | ven pins |
|-----|----------------------|------------------------------|------|--------|----------|--------------------|----------|
| Pin | Name | Name | Pin | Pin | Name | Name | Pin |
| 1 | PC10 | PC11 | 2 | 1 | PC9 | PC8 | 2 |
| 3 | PC12 | PD2 | 4 | 3 | PB8 | PC6 | 4 |
| 5 | VDD | E5V | 6 | 5 | PB9 | PC5 | 6 |
| 7 | BOOT0 ⁽¹⁾ | GND | 8 | 7 | AVDD | U5V ⁽²⁾ | 8 |
| 9 | - | - | 10 | 9 | GND | - | 10 |
| 11 | - | IOREF | 12 | 11 | PA5 | PA12 | 12 |
| 13 | PA13 ⁽³⁾ | RESET | 14 | 13 | PA6 | PA11 | 14 |
| 15 | PA14 ⁽³⁾ | +3.3V | 16 | 15 | PA7 | PB12 | 16 |
| 17 | PA15 | +5V | 18 | 17 | PB6 | - | 18 |
| 19 | GND | GND | 20 | 19 | PC7 | GND | 20 |
| 21 | PB7 | GND | 22 | 21 | PA9 | PB2 | 22 |
| 23 | PC13 | VIN | 24 | 23 | PA8 | PB1 | 24 |
| 25 | PC14 | - | 26 | 25 | PB10 | PB15 | 26 |
| 27 | PC15 | PA0 | 28 | 27 | PB4 | PB14 | 28 |
| 29 | PH0 | PA1 | 30 | 29 | PB5 | PB13 | 30 |
| 31 | PH1 | PA4 | 32 | 31 | PB3 | AGND | 32 |
| 33 | VBAT | PB0 | 34 | 33 | PA10 | PC4 | 34 |
| 35 | PC2 | PC1 or PB9 ⁽⁴⁾ | 36 | 35 | PA2 | - | 36 |
| 37 | PC3 | PC0 or PB8 ⁽⁴⁾ | 38 | 37 | PA3 | - | 38 |

Default state of BOOT0 is 0. It can be set to 1 when a jumper is on pin5-7 of CN7. Two unused jumpers are available on CN11 and CN12 (bottom side of the board).

^{2.} U5V is 5 V power from ST-LINK/V2-1 USB connector and it rises before +5V.

PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommend to use them as IO pins if ST-LINK part is not cut.

^{4.} Refer to Table 10: Solder bridges for details.

2. LED/Button Circuit Diagram

