

Seunghyeon Song

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EDUCATION

Digipen / KMU | Redmond, US / Daegu, KR

B.S. in Computer Science | GPA: 3.5

May 2025 Relevant Courses:

Name the courses that would draw attention, significant, relevant to the job.

C++ and Graphic course : CS100 CS120 CS180 CS200 CS230 CS250 CS280

Game Project course: GAM100 GAM150 GAM200 GAM250

TECHNICAL SKILLS

Programming Languages: C++

Engines: **Nothing (but can use OpenGL, Sdl little bit)**

Interpersonal Skills: (Elevated soft-skills) Solution-Oriented, Adaptable, (look for company values on each site and if those truly align with who you are, list them) [Click Here](#) ← --- Read the TPCi Core Values

Student Project

Lucid | Tech Leader

09.2023 ~ 12.2023

Daegu, KR

- Top View, Adventure, Puzzle
- This game has a restricted time of light (view sight). So, players must solve puzzles fast until the light is gone.
- As a tech lead, I program most of the games like basic interaction between player and object.

Shadow Dimension | Art Leader

03.2024 ~ 6.2024

Daegu, KR

- Side Scroll, Top View, Adventure, Puzzle
- This game is like a 3D game, but players are only able to use 2D view. By using two kinds of view player had to solve 3D based physic puzzle.
- As an art lead I draw images of games and make UI of games.

Forest of Alchemy | Team Leader

09.2024 ~ 12.2024

Daegu, KR

- Card Game, Adventure, Rouge like, Hunt
- This game is a crafting hunt card game. By hunting monster player can get material. And players can make new cards that contain material features.
- As a team leader I plan team schedule and make most code of game part. And set basic architecture of engine.