### Introduction to Knowledge Graphs

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#### Referenced Papers

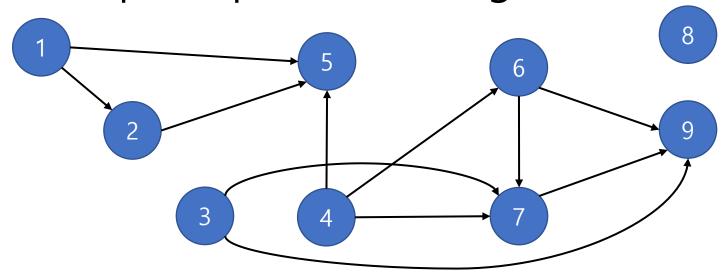
#### Prerequisites

- Knowledge Graph Embedding by Translating on Hyperplanes (AAAI 2014)
- Learning Entity and Relation Embedding for Knowledge Graph Completion (AAAI 2015)
- Commonsense Knowledge Base Completion (ACL 2016)
- ConceptNet 5.5 : An Open Multilingual Graph of General Knowledge (AAAI 2017)
- Open-World Knowledge Graph Completion (AAAI 2018)

#### Key Papers

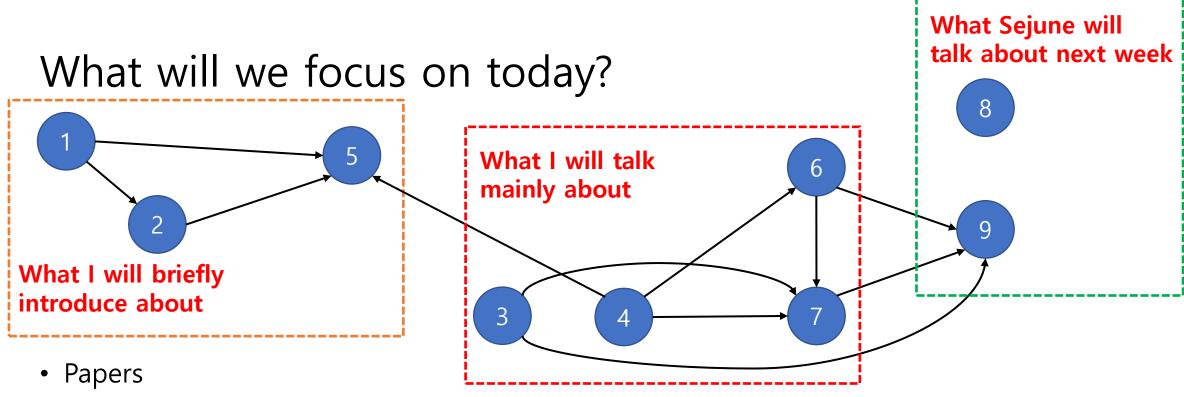
- ATOMIC: An Atlas of Machine Commonsense for If-Then Reasoning (AAAI 2019)
- COMET: Commonsense Transformers for Automatic Knowledge Graph Construction (ACL 2019)
- K-BERT: Enabling Language Representations with Knowledge Graph (AAAI 2020)
- Dynamic Neuro-Symbolic Knowledge Graph Construction for Zero-shot Commonsense Question Answering (AAAI 2021)

Doesn't Graph Representation give us more intuition?



#### Papers

- [1]Knowledge Graph Embedding by Translating on Hyperplanes (AAAI 2014)
- [2]Learning Entity and Relation Embedding for Knowledge Graph Completion (AAAI 2015)
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## What are Knowledge Graphs / Bases

- Difference between KB / KG?
  - Here's an answer from StackOverFlow



Based on the related Wikipedia, alknowledge base (KB) is:

1



a technology used to store complex structured and unstructured information used by a computer system. The initial use of the term was in connection with expert systems which were the first knowledge-based systems.



As there are different representation model for a KB, we can find different terminology in different domains. For example, in some AI articles, it's called **ontology**.

Knowledeg graph (KG) is another object model to KB realization which is introduced by Google for its search engine (as you have mentioned). Hence, KG is a specification of KB. You can find more information in the paper Knowledge Graphs, such as more history about the KG or a formal definition of that:

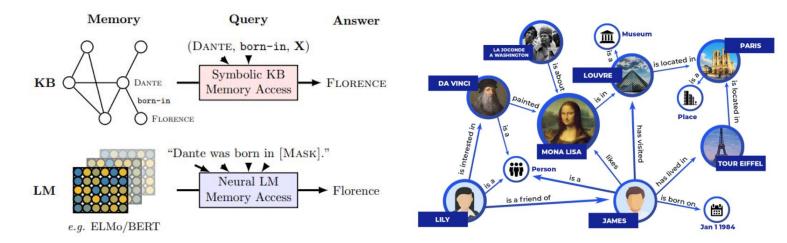
knowledge graph is a graph of data intended to accumulate and convey knowledge of the real world, whose nodes represent entities of interest and whose edges represent relations between these entities.

Moreover, you can find some articles about contextual KG (CKG) in the paper Learning Contextual Embeddings for Knowledge Graph Completion and KG<sup>2</sup>: Learning to Reason Science Exam Questions with Contextual Knowledge Graph Embeddings.

### What are Knowledge Graphs / Bases

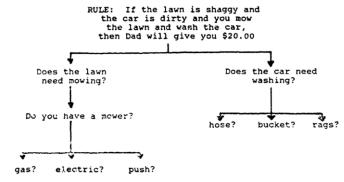
#### Difference between KB / KG?

- Knowledge Base(KB) is a broader concept.
- Knowledge Base is a technology to save KNOWLEDGE.
- Knowledge Graph(KG) is a way to build a Knowledge Base.
- Besides KGs, there might be other ways to build a Knowledge Base.
- e.g. Language Models, Expert Systems ...



#### BACKWARD CHAINING

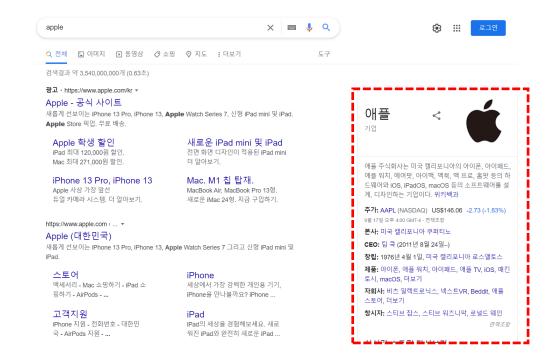
GOAL: Make \$20.00



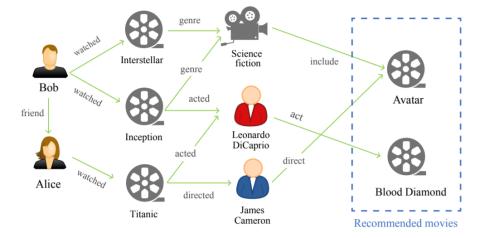
\*\*\* The inference engine will test each rule or ask the user for additional information.

# Why do we need Knowledge Graphs

- Advantages of Knowledge Graphs
  - Able to deal with Heterogenous Data
  - Models real-world information like a human brain does
  - Able to perform logical reasoning / query about complex information
  - Structured Representation compared to text data
  - Removes Redundancy



Query Types	Examples
One-hop Queries	Where did Hinton graduate?
Path Queries	Where did Turing Award winners graduate?
Conjunctive Queries	Where did Canadians with Turing Award graduate?
EPFO Queries	Where did Canadians with Turing Award or Nobel graduate?



## Basic Introduction to Knowledge Graphs

#### Knowledge Graph Completion

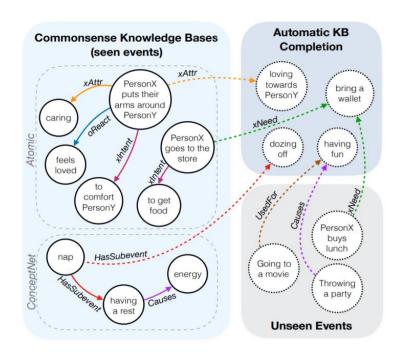
- TransE => Bordes, A. et al., "Translating embeddings for modeling multi-relational data" (NeurIPS 2013)
- TransH => Wang, Zhen, et al., "Knowledge graph embedding by translating on hyperplanes." (AAAI 2014)
- TransR => Lin, et al., "Learning entity and relation embeddings for knowledge graph completion" (AAAI 2015)
- DistMul => Yang et al., "Embedding Entities and Relations for Learning and Inference in Knowledge Bases" (ICLR 2015)
- Complex => Trouillon et al., 'Complex Embeddings for Simple Link Prediction" (ICLR 2016)

#### Examples of Knowledge Graphs

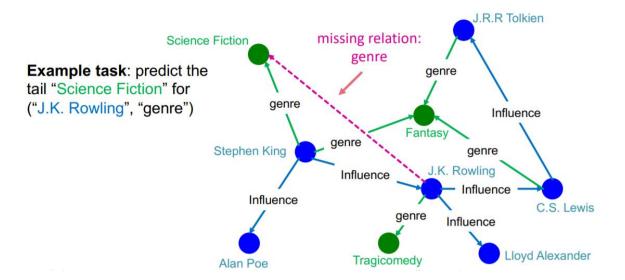
- (Previous Methods) FreeBase, Wikidata, Dbpedia, YAGO, NELL
- (Recent SOTA Methods; Commonsense KB) ConceptNet, Atomic

#### Freebase

- Freebase
- ~50 million entities
- ~38K relation types <</p>
- 93.8% of persons from Freebase have no place of birth and 78.5% have no nationality!
- ~3 billion facts/triples



- Definition of KG Completion
  - For a given (head, relation), we predict missing tails.
  - In an enormous KG, there might be missing relations, which we ought to fill in.
  - KG Completion is slightly different from link prediction task.
  - KG Completion also differs from One-Hop Query(using KG).



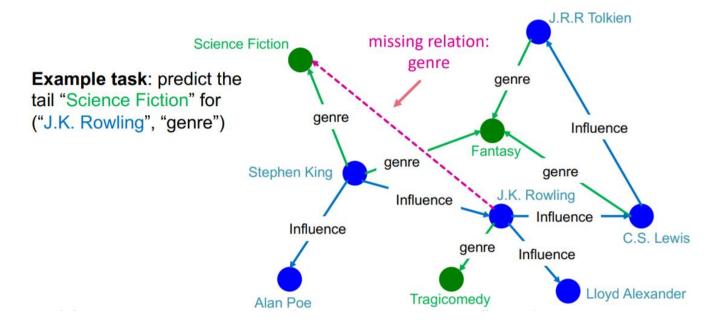
• KG completion: Is link (h, r, t) in the KG?



• One-hop query: Is t an answer to query (h, (r))?

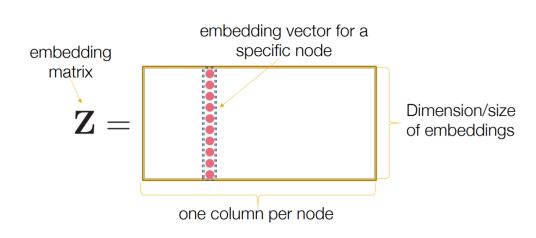
#### Definition of KG Completion

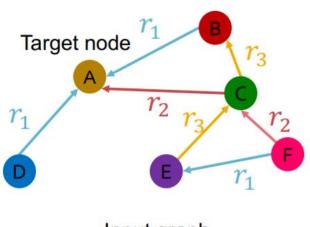
- Edges in KG are represented as triples (h,r,t).
- That is, head(h) has relation(r) with tail(t).
- Key idea is to model entities and relations in the embedding / vector space  $\mathbb{R}^d$ .
- The goal is that the embedding of (h,r) should be close to the embedding of t.
- We should define closeness.



#### • Embeddings in KG

- Use different weights for different relation types.
- Each node has an embedding vector.
- In KG Completion, note that we do not learn a GNN!





Weights  $\mathbf{W}_{r_1}$  for  $r_1$ 

Weights  $\mathbf{W}_{r_2}$  for  $r_2$ 

Weights  $\mathbf{W}_{r_3}$  for  $r_3$ 

Input graph

- TransE (NeurIPS 2013)
  - For a triple (h,r,t), h, r,  $t \in \mathbb{R}^d$ , if given fact is true, h+r is similar to t, else h+r is not similar to t.

#### Algorithm 1 Learning TransE **input** Training set $S = \{(h, \ell, t)\}$ , entities and rel. sets E and L, margin $\gamma$ , embeddings dim. k. 1: **initialize** $\ell \leftarrow \text{uniform}(-\frac{6}{\sqrt{k}}, \frac{6}{\sqrt{k}})$ for each $\ell \in L$ Entities and relations are $\ell \leftarrow \ell / \|\ell\|$ for each $\ell \in L$ initialized uniformly, and $\mathbf{e} \leftarrow \text{uniform}(-\frac{6}{\sqrt{L}}, \frac{6}{\sqrt{L}})$ for each entity $e \in E$ normalized 4: **loop** $\mathbf{e} \leftarrow \mathbf{e} / \|\mathbf{e}\|$ for each entity $e \in E$ $S_{batch} \leftarrow \text{sample}(S, b) \text{ // sample a minibatch of size } b$ Negative sampling with triplet $T_{batch} \leftarrow \emptyset$ // initialize the set of pairs of triplets that does not appear in the KG for $(h, \ell, t) \in S_{batch}$ do $(h', \ell, t') \leftarrow \text{sample}(S'_{(h,\ell,t)}) \text{ // sample a corrupted triplet}$ d represents distance $T_{batch} \leftarrow T_{batch} \cup \{((h, \ell, t), (h', \ell, t'))\}$ (negative of score) 10: end for 11: Update embeddings w.r.t. $\nabla [\gamma + d(\mathbf{h} + \boldsymbol{\ell}, \boldsymbol{t})]$ $((h,\ell,t),(h',\ell,t')) \in T_{batch}$ 13: **end loop** Contrastive loss: favors lower distance (or higher score) for valid triplets, high distance (or lower score)

for corrupted ones

Scoring function:  $f_r(h,t) = -||\mathbf{h} + \mathbf{r} - \mathbf{t}||$ Nationality
Obama
Obama

- Is TransE the perfect algorithm for KG Completion?
  - Relations in heterogeneous KG have different properties.
  - If 형주 is roommate of 세준, 세준 is roommate of 형주.
  - If 규진 is mentor of 승원, 승원 is mentee of 규진, not mentor of 규진.
  - 승원's mother's husband is 승원's father
  - Symmetric (Antisymmetric) Relations:

$$r(h,t) \Rightarrow r(t,h) \ (r(h,t) \Rightarrow \neg r(t,h)) \ \forall h,t$$

- Example:
  - Symmetric: Family, Roommate
  - Antisymmetric: Hypernym
- Inverse Relations:

$$r_2(h,t) \Rightarrow r_1(t,h)$$

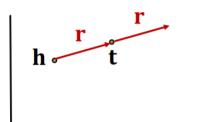
- Example : (Advisor, Advisee)
- Composition (Transitive) Relations:

$$r_1(x, y) \land r_2(y, z) \Rightarrow r_3(x, z) \ \forall x, y, z$$

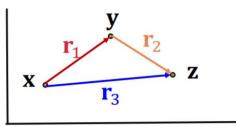
- Example: My mother's husband is my father.
- 1-to-N relations:

$$r(h, t_1), r(h, t_2), ..., r(h, t_n)$$
 are all True.

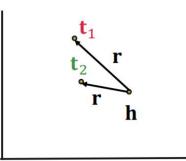
Example: r is "StudentsOf"



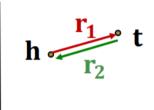
#### **Antisymmetric**



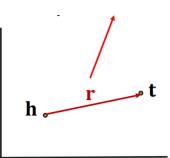
Composition (Transitive)



1-to-N



**Inverse** 

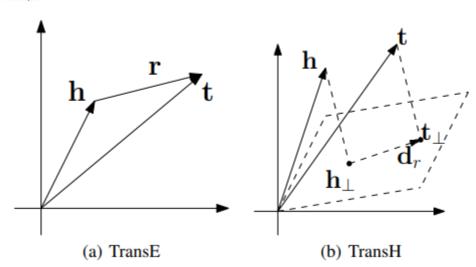


**Symmetric** 

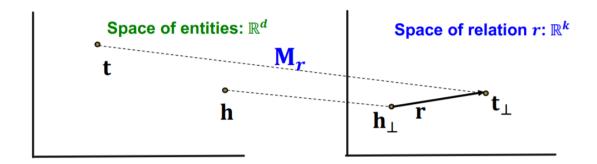
- TransH (AAAI 2014)
  - For a triple (h,r,t), h,  $t \in \mathbb{R}^d$ , r,  $h_{\perp}, t_{\perp} \in \mathbb{R}^k$  (Each relation has it's own space)
  - if given fact is true,  $h_{\perp} + r$  is similar to  $t_{\perp}$ , else  $h_{\perp} + r$  is not similar to  $t_{\perp}$ .
  - Using a relation-specific space, we can add more expressivity.
  - However, given a relation, each entity is projected to the same spot on the relation space.
  - However, it cannot model composition relations.

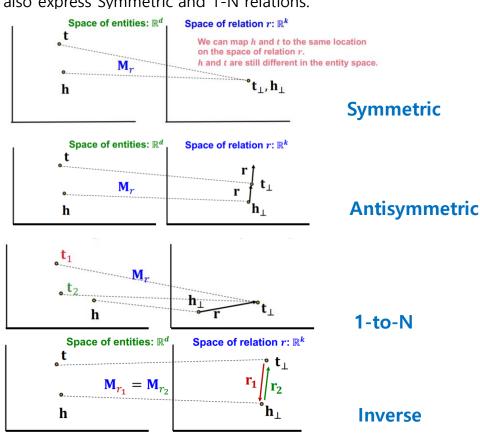
$$\|\mathbf{h}_{\perp} + \mathbf{d}_r - \mathbf{t}_{\perp}\|_2^2$$
Score function of TransH (this paper) 
$$\|(\mathbf{h} - \mathbf{w}_r^{\top} \mathbf{h} \mathbf{w}_r) + \mathbf{d}_r - (\mathbf{t} - \mathbf{w}_r^{\top} \mathbf{t} \mathbf{w}_r)\|_2^2 \qquad O(n_e k + 2n_r k)$$

$$\mathbf{h}_{\perp} = \mathbf{h} - \mathbf{w}_r^{ op} \mathbf{h} \mathbf{w}_r, \quad \mathbf{t}_{\perp} = \mathbf{t} - \mathbf{w}_r^{ op} \mathbf{t} \mathbf{w}_r.$$

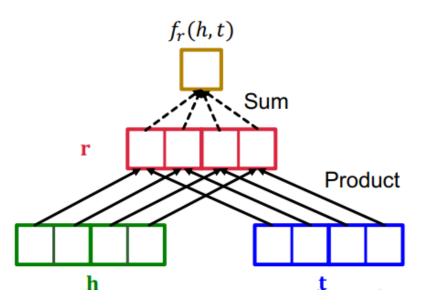


- TransR (AAAI 2015)
  - For a triple (h,r,t), h,  $t \in \mathbb{R}^d$ ,  $r \in \mathbb{R}^k$  with  $M_r \in \mathbb{R}^{k \times d}$  as projection matrix (Each relation has it's own space)
  - if given fact is true,  $M_rh + r$  is similar to  $M_rt$ , else  $M_rh + r$  is not similar to  $M_rt$ .
  - Using a separate vector space for entities and relations, we can also express Symmetric and 1-N relations.
  - However, it cannot model composition relations.
- Score function:  $f_r(h, t) = -||\mathbf{h}_{\perp} + \mathbf{r} \mathbf{t}_{\perp}||$





- DistMult (ICLR 2015)
  - For a triple (h,r,t), h, r,  $t \in \mathbb{R}^d$ , if given fact is true,  $\sum_i h_i * r_i * t_i$  is a large value, else  $\sum_i h_i * r_i * t_i$  is a small value.
  - The intuition of the score function can be viewed as a cosine similarity between h\*r and t.
  - However, DistMult cannot model compositional relations.
  - Also, DistMult cannot model antisymmetric relations because r(h, t) and r(t, h) have the same score.
  - Also, DistMult cannot model inverse relations because r(h, t) and r(t, h) have the same score.

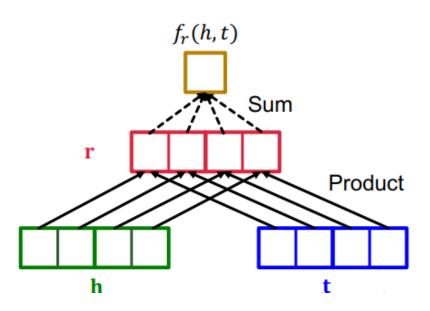


Score function:  $f_r(h, t) = \langle \mathbf{h}, \mathbf{r}, \mathbf{t} \rangle = \sum_i \mathbf{h}_i \cdot \mathbf{r}_i \cdot \mathbf{t}_i$ 

$$f_r(h, t_1) < 0, \qquad f_r(h, t_2) > 0$$

$$\downarrow \qquad \qquad \downarrow \qquad$$

- Complex (ICLR 2016)
  - For a triple (h,r,t), h, r,  $t \in \mathbb{R}^d$ , if given fact is true,  $\text{Re}(\sum_i h_i * r_i * t_i)$  is a large value, else  $\text{Re}(\sum_i h_i * r_i * t_i)$  is a small value.
  - The difference with DistMult is that ComplEx uses a Complex Vector Space.
  - Using Complex Vector Space, results are improved in many situations that involve non-compositionality.
  - Complex can model antisymmetric, symmetric, inverse relations due to using complex conjugate.



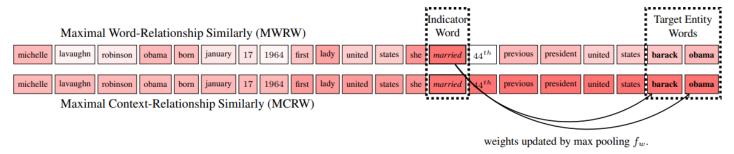
Score function: 
$$f_r(h, t) = \langle \mathbf{h}, \mathbf{r}, \mathbf{t} \rangle = \sum_i \mathbf{h}_i \cdot \mathbf{r}_i \cdot \mathbf{t}_i$$

• Overview of all the methods for KG Completion

Model	Score	Embedding	Sym.	Antisym.	Inv.	Compos.	1-to-N
TransE	$-\ h+r-t\ $	$\mathbf{h},\mathbf{t},\mathbf{r}\in\mathbb{R}^k$	×	✓	✓	✓	×
TransR		$\mathbf{h}, \mathbf{t}, \mathbf{r} \in \mathbb{R}^k,$ $\mathbf{W}_r \in \mathbb{R}^k$	✓	✓	✓	×	✓
DistMult	< h, r, t $>$	$\mathbf{h},\mathbf{t},\mathbf{r}\in\mathbb{R}^k$	✓	×	×	×	✓
ComplEx	$\text{Re}(<\mathbf{h},\mathbf{r},\bar{\mathbf{t}}>)$	$\mathbf{h},\mathbf{t},\mathbf{r}\in\mathbb{C}^k$	✓	✓	✓	×	✓

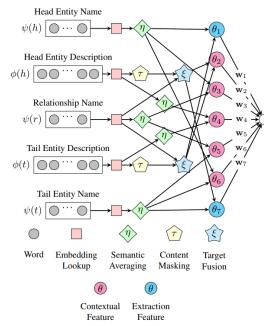
### Open World Knowledge Graph

- Open-World Knowledge Graph Completion (AAAI 2018)
  - What is the difference between Closed World KG and Open World KG?
  - Most Knowledge Base Completion(KBC) focuses on situation where KG is fixed, and new entities cannot be easily added.
  - Open World Knowledge Base relax the assumption above.
  - Goal of the paper was to build an open world KGC Model that can learn embeddings of entity's name to connect unseen entities in KG.
  - In Open World KBC, while adding a new entity to the KG, the embedding of the existing entities that are connected should also be updated.
  - Given tuple  $\langle t_1, r, ? \rangle$ , and an entity description, ConMask extract embeddings and compare the similarity score between target entity candidates in the KG.



Example Task: Complete triple (Ameen Sayani, residence, ?), where Ameen Sayani is absent from the KG. Snippet of Entity Description: "... Ameen Sayani was introduced to All India Radio, Bombay, by his brother Hamid Sayani. Ameen participated in English programmes there for ten years ...".

Predicted Target Entity: Mumbai.

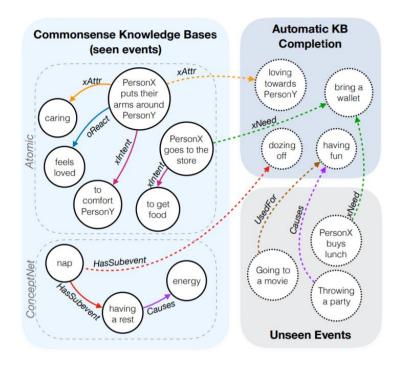


## Basic Introduction to Knowledge Graphs

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- Examples of Knowledge Graphs
  - (Previous Methods) FreeBase, Wikidata, Dbpedia, YAGO, NELL
  - (Recent SOTA Methods; Commonsense KB) ConceptNet, Atomic

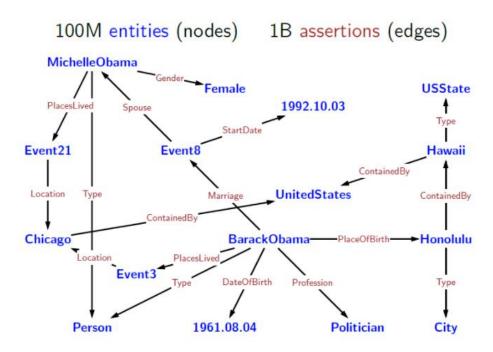
#### Freebase

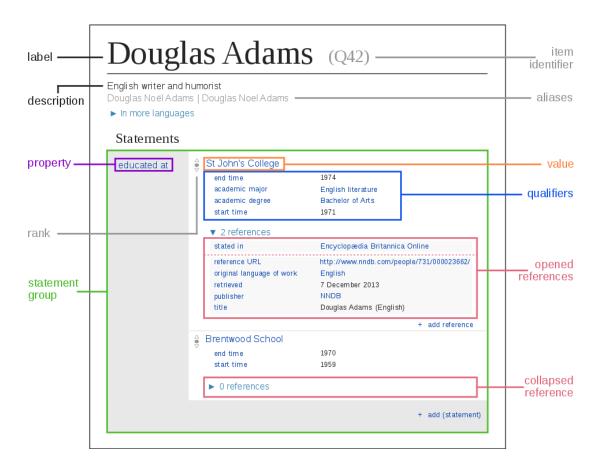
- Freebase\*
- ~50 million entities
- ~38K relation types <</p>
- 93.8% of persons from Freebase have no place of birth and 78.5% have no nationality!
- ~3 billion facts/triples



# Examples of KGs

- Previous Famous KGs
  - FreeBase, Wikidata, Dbpedia, YAGO, NELL



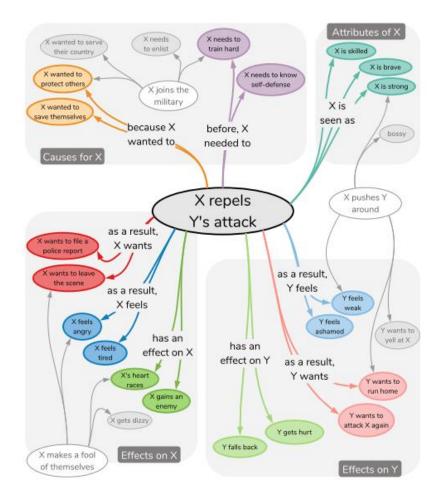


## Examples of KGs

- SOTA Knowledge Graphs
  - Commonsense Knowledge Graph
  - ConceptNet 5.5, ATOMIC







- Commonsense Knowledge Base Completion (ACL 2016)
  - What is the difference between previous KG and Commonsense KG?
  - Most Knowledge Base Completion(KBC) focuses on knowledge bases like Freebase that relate entities drawn from a fixed set.
  - Commonsense Knowledge Base define relations between an unbounded set of phrases.
  - Commonsense Knowledge is rarely expressed explicitly in textual corpora.
  - Goal of the paper was to develop a parametric model that can provide a confidence score for new, unseen tuples.
  - Assume that embeddings for words is provided.
  - Given tuple  $\langle t_1, r, t_2 \rangle$ , use negative sampling to get  $t_2$  and train a Bilinear Model or a DNN to get a predicted score.

relation	right term	conf.
MOTIVATEDBYGOAL	relax	3.3
USEDFOR	relaxation	2.6
MOTIVATEDBYGOAL	your muscle be sore	2.3
HASPREREQUISITE	go to spa	2.0
CAUSES	get pruny skin	1.6
HASPREREQUISITE	change into swim suit	1.6

Table 1: ConceptNet tuples with left term "soak in hotspring"; final column is confidence score.

$t_1, R, t_2$	score
bus, IsA, public transportation	0.95
bus, IsA, public transit	0.90
bus, IsA, mass transit	0.79
bus, ATLOCATION, downtown area	0.98
bus, ATLOCATION, subway station	0.98
bus, ATLOCATION, city center	0.94
bus, CapableOf, low cost	0.72
bus, CapableOf, local service	0.65
bus, CapableOf, train service	0.63

After nine years of primary school, students can go to the high school or to an educational institution.							
$t_1, R, t_2$ score							
school, HASPROPERTY, educational	0.89						
school, IsA, educational institution	0.80						
school, IsA, institution	0.78						
school, HASPROPERTY, high	0.77						
high school, IsA, institution	0.71						

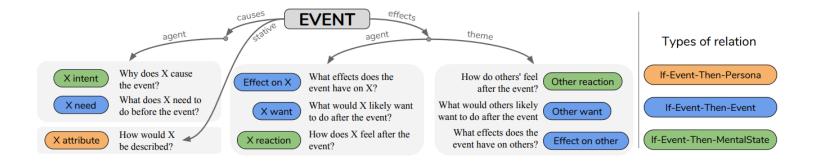
malice, for which he received a death sentence.							
$t_1, R, t_2$	score						
murder, CAUSES, death*	1.00						
murder, CAUSES, death sentence	0.86						
murder, HASSUBEVENT, death	0.84						
murder, CAPABLEOF, death	0.51						

- ConceptNet 5.5: An Open Multilingual Graph of General Knowledge (AAAI 2017)
  - ConceptNet is a freely-available semantic network designed to create word embeddings like word2vec, but better
  - The word embeddings are free, multilingual, aligned across languages, and designed to avoid representing harmful stereotypes.
  - Demo:
  - ConceptNet

- Symmetric relations: Antonym, DistinctFrom, EtymologicallyRelatedTo, LocatedNear, RelatedTo, SimilarTo, and Synonym
- Asymmetric relations: AtLocation, CapableOf, Causes, CausesDesire, CreatedBy, DefinedAs, DerivedFrom, Desires, Entails, ExternalURL, FormOf, HasA, HasContext, HasFirstSubevent, HasLastSubevent, HasPrerequisite, HasProperty, InstanceOf, IsA, MadeOf, MannerOf, MotivatedByGoal, ObstructedBy, PartOf, ReceivesAction, SenseOf, SymbolOf, and UsedFor



- ATOMIC: An Atlas of Machine Commonsense for If-Then Reasoning (AAAI 2019)
  - ATOMIC propose nine if-then relation types to distinguish causes vs effects, agents vs themes, voluntary vs involuntary events, and actions vs mental states
  - With ATOMIC, neural models can acquire simple commonsense capabilities and reason about previously unseen events.
  - ATOMIC is a crowdsourced dataset that may be used for commonsense reasoning.



Event
PersonX pays PersonY a compliment
Before
1. Does PersonX typically need to do anything <b>before</b> this event
After
2. What does PersonX likely want to do next after this event?
3. Does this event affect people other than PersonX?
(e.g., PersonY, people included but not mentioned in the event)
●Yes ●No
a). What do they likely want to do next after this event?

- ATOMIC: An Atlas of Machine Commonsense for If-Then Reasoning (AAAI 2019)
  - Day-to-day commonsense reasoning can be operationalized through a densely connected collection of inferential knowledge.
  - Vast majority of AI systems are trained for task-specific datasets and objectives, therefore **lack** simple and explainable commonsense reasoning abilities.
  - Given an event phrase e and an inference dimension c, the model generate the target t (Conditional Sequence Generation Problem)
  - While **ConceptNet** focuses to capture general commonsense knowledge, ATOMIC focuses on sequences of events and the social commonsense relating to them.

#### PersonX bakes bread

#### Before, X needed to

buy ingredients go to the store gather ingredients mix ingredients turn on oven turn on stove



buy the ingredients prepare the dough turn on the oven

#### As a result, X will

salivate get dirty eat get messy get full eat food



covered in flour sweat get dirty

#### PersonX wins the title

#### As a result, X wants to

brag
congratulate themselves
celebrate their achievement
celebrate the event
celebrate with the team

celebrate



be the best dominate the competition celebrate

#### As a result, Y feels

happy jealous competitive impressed defeated proud of PersonX



happy that PersonX won desire to work harder

#### PersonX leaves without PersonY

#### Because X wanted to

be alone go home leave



go somewhere else move on get away from PersonY



leave the person be alone

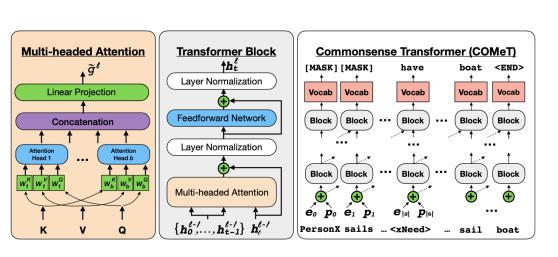
#### As a result, Y will

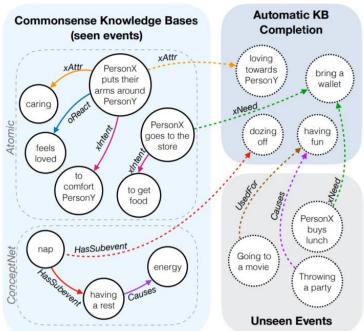
cry
miss PersonX
be killed
miss a friend
miss his family
have a good time



become nervous look for PersonX ask about PersonX

- COMET: Commonsense Transformers for Automatic Knowledge Graph Construction (ACL 2019)
  - COMET is a framework for adapting the weights of language models to learn to produce novel and diverse commonsense knowledge tuples.
  - Using two Commonsense Knowledge Bases, ATOMIC and ConceptNet, COMET produces novel commonsense knowledge.
  - COMET uses GPT as a baseline LM to train on with BLEU-2 as a metric.





Seed	Relation	Completion	Plausible
piece	PartOf	machine	✓
bread	IsA	food	$\checkmark$
oldsmobile	IsA	car	✓
happiness	IsA	feel	✓
math	IsA	subject	✓
mango	IsA	fruit	✓ ✓ ✓ ✓ ✓ ✓
maine	IsA	state	✓
planet	AtLocation	space	✓
dust	AtLocation	fridge	
puzzle	AtLocation	your mind	
college	AtLocation	town	✓
dental chair	AtLocation	dentist	$\checkmark$
finger	AtLocation	your finger	
sing	Causes	you feel good	$\checkmark$
doctor	CapableOf	save life	$\checkmark$
post office	CapableOf	receive letter	$\checkmark$
dove	SymbolOf	purity	$\checkmark$
sun	HasProperty	big	$\checkmark$
bird bone	HasProperty	fragile	$\checkmark$
earth	HasA	many plant	$\checkmark$
yard	UsedFor	play game	$\checkmark$
get pay	HasPrerequisite	work	$\checkmark$
print on printer	HasPrerequisite	get printer	$\checkmark$
play game	HasPrerequisite	have game	$\checkmark$
live	HasLastSubevent	die	$\checkmark$
swim	HasSubevent	get wet	$\checkmark$
sit down	MotivatedByGoal	you be tire	$\checkmark$
all paper	ReceivesAction	recycle	$\checkmark$
chair	MadeOf	wood	✓
earth	DefinedAs	planet	✓

- COMET: Commonsense Transformers for Automatic Knowledge Graph Construction (ACL 2019)
  - Authors use MLM training objective to fill in the o tokens given the s and r tokens.
  - r tokens are learned during fine tuning.
  - Within the ablation studies, it was proved empirically that using pretrained weights outperforms randomly initialized weights.
  - Also, it was proved empirically that using Greedy Decoding outperforms Beam Search or Random Sampling during decoding.
  - Using COMET, we can explicitly extract knowledge from a pretrained LM and represent relations with language.
  - Demo:
  - https://mosaickg.apps.allenai.org/model-comet2020

#### **ATOMIC Input Template and ConceptNet Relation-only Input Template**

s tokens mask tokens		<i>r</i> token	o tokens
D	+h	1	

PersonX goes to the mall [MASK] <xIntent> to buy clothes

#### ConceptNet Relation to Language Input Template

s tokens	mask tokens	r tokens	mask tokens	o tokens
go to mall [	MASK] [MASK]	has prerequ	uisite [MASK]	have money

$$\mathcal{L} = -\sum_{t=|s|+|r|}^{|s|+|r|+|o|} \log P(x_t|x_{< t})$$
 (11)

Model	$\mathbf{PPL}^5$	BLEU-2	$N/T sro^6$	<b>N/T</b> o	<b>N/U</b> o
9ENC9DEC (Sap et al., 2019)	-	10.01	100.00	8.61	40.77
NearestNeighbor (Sap et al., 2019)	-	6.61	-	-	-
Event2(IN)VOLUN (Sap et al., 2019)	-	9.67	100.00	9.52	45.06
Event2PERSONX/Y (Sap et al., 2019)	-	9.24	100.00	8.22	41.66
Event2PRE/POST (Sap et al., 2019)	-	9.93	100.00	7.38	41.99
COMET (- pretrain) COMET	15.42 <b>11.14</b>	13.88 <b>15.10</b>	100.00 100.00	7.25 <b>9.71</b>	45.71 <b>51.20</b>

$\mathbb{COMET}$ Decoding method	oEffect	oReact	oWant	xAttr	xEffect	xIntent	xNeed	xReact	xWant	Avg
Top-5 random sampling (n=2500 per relation)	34.60	44.04	35.56	64.56	55.68	58.84	46.68	80.96	58.52	53.27
Top-10 random sampling (n=5000 per relation)	25.20	37.42	27.34	49.20	47.34	47.06	38.24	72.60	48.10	43.61
Beam search - 2 beams (n=1000 per relation)	43.70	54.20	47.60	84.00	51.10	73.80	50.70	85.80	78.70	63.29
Beam search - 5 beams (n=2500 per relation)	37.12	45.36	42.04	63.64	61.76	63.60	57.60	78.64	68.40	57.57
Beam search - 10 beams (n=5000 per relation)	29.02	37.68	44.48	57.48	55.50	68.32	64.24	76.18	75.16	56.45
Greedy decoding (n=500 per relation)	61.20	69.80	80.00	77.00	53.00	89.60	85.60	92.20	89.40	77.53
Human validation of gold ATOMIC	84.62	86.13	83.12	78.44	83.92	91.37	81.98	95.18	90.90	86.18

### ANY QUESTIONS?