

Oct. 1, 2020

This is just a big bug report, but 500 characters is way too little. Bear with me. I have a lot to say. I was playing a restoration shaman for about 90% of these bugs, only swapping to elemental once. Not sure if it matters but the other 2 members of my party were different classes and didn't experience any of these, so I thought I'd mention it.

The Burning Legion Raid:

For starters, being on a 2 person mount and the driver teleporting through those yellow things (Ex. The Burning Throne) causes the passenger to die while watching the cinematic. Upon respawning, my character remains bugged. I only have the forward movement animation. Meaning, if I turn, my character's animation remains the same as if I was walking straight. Reloading does not fix it. At some point, going through a portal within the dungeon will randomly fix the animation.

When walking to the 2nd to last boss and gaining the movement buff, sometimes I would swap to my raptor form and for a few seconds my character is not a raptor; instead she is slightly hunched over with her arms back. The Naruto run. Literally looked exactly like that. I'm not mad about it, but it did make me wonder: is that what my character model looks like in raptor form? Food for thought.

Eonar Boss: (A lot to unpack here)

Starting off with the biggest one: After a death to the boss, I respawn and none of my other 2 friends are able to see my character. I can see (almost, I'll get to that) everything fine, but no one else can see me. Once the fight starts, I'm unable to attack enemies that are next to me/within range. The game says "Not in range" when I try to attack anything. As the fight continues, the green portals that spawn don't show up for me thus I'm not able to go through them. At this point, I *attempt* to jump off the map to kill myself. I do not die. Instead, I land on the floor of underneath the platforms we're on, whatever you call it. The arena. I'm walking on the floor of the water. Using my wings move does not work, it'll go on cooldown but no wings for me. Eventually, the boss kills me with the Death of a Titan move and I respawn once more. I'm still bugged, so my group of 3, we all jump off the map together. They 2 die, except me. I land. I'm able to walk around, fall even deeper as I wish until I can't fall anymore, I'm just free to walk off and under the map as I please. I relaunch the game, it fixes it.

When doing the crystals, there were only 3 of us so I sacrificed myself to be the only one to collect the red CC one. This meant I got stuck in the air a lot (to be expected, I know). Twice, I got stuck so high in the air it just killed me. On one instance, it flew me up to the top of the mountain the crystals are in and I fell through the mountain, glitching right through. I had used my wings move which previously had kept the CC from tossing me up, but instead it got me perma stuck in the wings mode, unable to move because of the constant CC until I fell through the mountain. This killed me.

Not a big deal but I'll mention it while I'm here; the wings showed up fine on my spectral wolf in elemental form however when playing the fight on my restoration in spectral raptor form the wings showed up vertically and to the left of my character.

Whatever boss has the rotating purple balls the entire time:

At some point in the fight, the balls stop rotating randomly and went up in the air, as if they were stuck. Not sure if they're supposed to do that or not but no one else in my party said they saw that happen as well, so.

I believe the fourth to last boss (one that sleeps you for 19s):

The green glowing little bombs or whatever got stuck inside of my character model. The boss entering another phase caused them to disappear.

The 2nd boss I think (one that drops the mount):

Upon arriving, both bosses are there and I'm able to hit them. I hit one, and then it disappeared. As in it reset itself even though I was within range and the conditions to start the boss fight were met.

Conclusion:

There may have been more. This is all I could remember.

Now, I know this is a really old raid and these bugs will literally probably never get fixed but I went through a lot of effort for (hopefully) a real person to read this. Man, I felt like you guys should be paying me for all the debugging I was doing. Felt like I had some crazy weird bug every boss fight. Seriously though, it took me forever to finish that raid. It was just one big bug.

I'm not sending this ticket in hopes of them being fixed. It's an old raid, who cares. Just appreciate the effort.

Have a good day.