COLORS OPERATIONS MANUAL

FOR SERVER OPERATORS

For Colors Release Red 3

A guide to operating the Colors Bukkit plugin, written to be understandable by server operators. For use only with the version shown above

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INTRODUCTION

Thank you for picking up a copy of the Colors plugin! You are helping us support our little school project and turn it into the crazy mess it is. We appreciate every server that uses our plugin. We will make it an effort to ensure you have to best user experience possible. Please read this manual and familiarize yourself with the plugin before you begin use. Thanks again for your support!

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GETTING STARTED WITH COLORS

BEFORE GETTING STARTED

Before we get started, ensure you have the following.

- A Bukkit or Spigot server running the version of Minecraft that corresponds to the version of Colors mentioned on the cover
- A copy of Colors, specifically the version on the cover
- Your server has been run at least twice, and you have agreed to the end user license agreement for Spigot or Bukkit.

INSTALLING COLORS

Installation could not be simpler. Just drop your Colors JAR file into your server's plugin directory, then reload or restart your server. It is recommended that you fully restart your server. Upon first run, Colors will generate all relevant configuration files and other resources it needs.

If you have any problems installing or running Colors, skip down to the troubleshooting section.

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COMMANDS

This section will cover the various commands that Colors offers.

ABOUT

Reads you information about the plugin.

Required Permissions: None

Usage: /about

ACCESS

Summons Dennis Nedry on a player of your choosing.

Required Permissions: com.severalcircles.colors.magicword

Usage: /access <player>

PERSONA

Allows you to show your true form.

Required Permissions: com.severalcircles.colors.persona

Usage: /persona

SANS

Absolutely dunks on a player.

Required Permissions: com.severalcircles.colors.sans

Usage: /sans <player>

HOCUSPOCUS

Gives you a random effect for different amounts of time.

Required Permissions: None

Usage: /hocuspocus

SPRING

Causes a player of your choosing to jump remarkably high with very little health.

Required Permissions: com.severalcircles.colors.spring

Usage: /spring <player>

TROUBLESHOOTING

If you experience any errors or problems with Colors, please follow the table below.

SYSTEM ERRORS

Behaviour or Message	Cause	Solution
"A Colors System Protection Check has failed."	Colors system protection check failure.	Check table below
"An internal error occurred when attempting to perform this command"	Colors internal error.	Submit a bug report on GitHub describing what you were trying to do, your configuration, the expected result, and the actual result.
"Ah ah ah! You didn't say the magic word"	You do not have permission to do whatever it was you were trying to do.	Contact your server administrator to obtain permission.
"Plugin disabled in configuration"	You have the plugin disabled in the Colors configuration file.	Change the enablePlugin value in the configuration from "false" to "true".

COLORS PROTECTION FAILURES

Colors Protection is a feature that tries to prevent the plugin from being wrong in an incorrect configuration. It is important that you follow all instructions carefully to prevent a protection failure. If you experience a failure, refer to the table below.

Failure Type	Cause	Solution
BuildExpiry	Your build of colors is out of date.	Download the latest version of Colors from the official GitHub
RunViaSpigot	You are trying to run the plugin in standalone mode.	Make sure Colors is in your plugins directory and that you are running the Spigot or Bukkit JAR, not the plugin JAR.