

LEX:

- 1a. Program to count the number of characters, words, spaces and lines in a given input file.

Program:

```
%{
int ch=0,wd=0,ln=0,sp=0;
%}
%%
" " {sp++;wd++;}
[\n] {ln++;wd++;}
[\t\n] {wd++;}
[^ \t\n] {ch++;}
%%
int yywrap()
{
return 1;
}
int main()
{
yyin=fopen("a.txt","r");
yylex();
printf("char=%d\t words=%d\t spaces=%d\t lines=%d",ch,wd,sp,ln);
return 0;
}
```

Create a text file named a.txt:

This file contains:

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```
[vizion@localhost ~]$ cat > a.txt
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```

Compile and Run the program:

```
[vizion@localhost ~]$ lex lines.l
[vizion@localhost ~]$ cc lex.yy.c -ll
[vizion@localhost ~]$ ./a.out
char=28 words=4 spaces=2 lines=2|
```

1b. Program to recognize and count the number of identifiers in a file

Code:

```
%{
#include<stdio.h>

int i=0;

}%
digit [0-9]
letter [a-z A-Z_]
%%

{letter}({letter}|{digit})* {i++;}
{digit}({letter}|{digit})* {i;}
%%

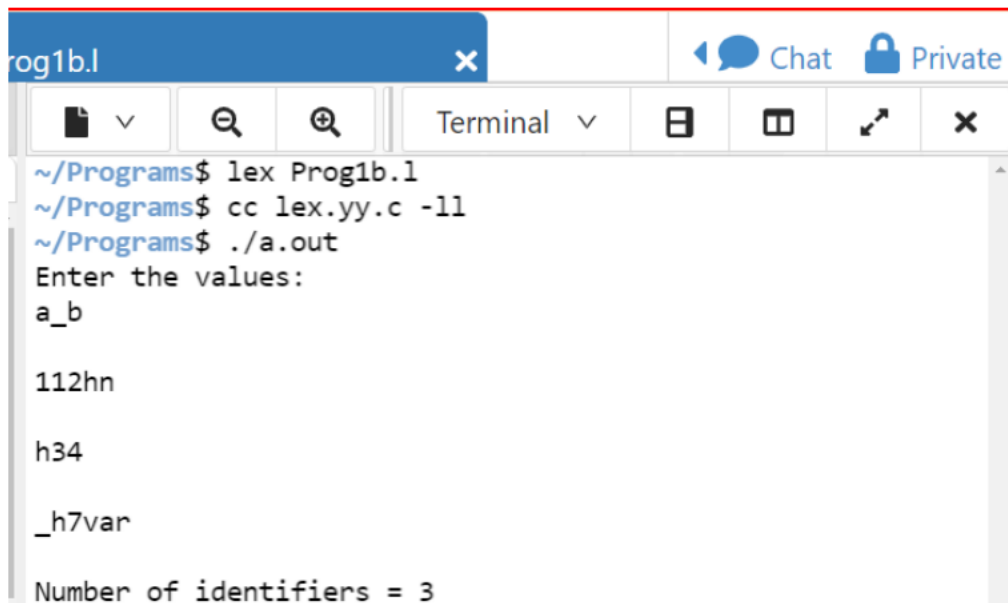
int main()
{
printf("Enter the values:\n");

yylex();

printf("Number of identifiers = %d\n", i);

return 0;
}
```

Output:



```
prog1b.l x Chat Private
Terminal v
~/Programs$ lex Prog1b.l
~/Programs$ cc lex.yy.c -ll
~/Programs$ ./a.out
Enter the values:
a_b

112hn

h34

_h7var

Number of identifiers = 3
```

2a. Program to count the numbers of comment lines in a given C program. Also eliminate them and copy the resulting program into separate file.

```
%{
#include<stdio.h>
int ml=0;
int sl=0;
}%
/*"[a-zA-Z0-9' '\t\n]"*/ ml++;
/*"/*" sl++;

main()
{
yyin=fopen("f1.txt","r");
yyout=fopen("f2.txt","w");
yylex();
fclose(yyin);
fclose(yyout);
printf("Number of single line comments=%d\n",sl);
printf("Number of multiline comments=%d\n",ml);
}
```

Output:

Create a file f1.txt with comment lines

```
[vizion@localhost ~]$ cat f1.txt
/*Definition of compiler*/
Compiler is a program that converts code written
in one programming language to other
//definition of assmebler
Assembler converts symbolic code to machine code
/*end of file*/
```

Run the program

```
[vizion@localhost ~]$ lex 2a.l
[vizion@localhost ~]$ cc lex.yy.c -ll
[vizion@localhost ~]$ ./a.out f1.txt f2.txt
Number of single line comments=1
Number of multiline comments=2
```

Display the contents of file f2.txt . Comment lines are eliminated:

```
[vizion@localhost ~]$ cat f2.txt

Compiler is a program that converts code written
in one programming language to other

Assembler converts symbolic code to machine code
```

2b. Program to recognize whether a given sentence is simple or compound.

```
%{
#include<stdio.h>
int valid;
}%
%%
[a-zA-Z][ ](and|but|or|however)[ ] [a-zA-Z] {valid=1;}
.|[\n];
%%
int main()
{
printf("enter the text\n");
yylex();
if(valid)
{
printf("\n statement is compound\n");
}
else
{
printf("\n statement is simple\n");
}
return 0;
}
```

Output:

```
[vizion@localhost ~]$ lex 2b.l
[vizion@localhost ~]$ cc lex.yy.c -ll
[vizion@localhost ~]$ ./a.out
```

enter the text

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statement is compound

```
[vizion@localhost ~]$
```

```
[vizion@localhost ~]$ ./a.out
```

enter the text

loader is a part of OS

statement is simple

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3a. Program to count no of:

i. +ve and -ve integers

ii. +ve and -ve fractions

```
#{
    #include <stdio.h>
    int pi=0,ni=0,pf=0,nf=0;
}
##
[-][0-9]+ {ni++;}
[+]?[0-9]+ {pi++;}
[-][0-9]*\.[0-9]+ {nf++;}
[+]?[0-9]*\.[0-9]+ {pf++;}
##

void main(int argc,char *argv[])
{
    if (argc!=2)
    {
        printf("usage : ./a.out in.txt \n");
        exit(0);
    }
    yyin=fopen(argv[1],"r");
    yylex();
    printf("no. of positive integer %d \n",pi);
    printf("no. of negative integer %d \n",ni);
    printf("no. of positive fraction %d \n",pf);
    printf("no. of negative fraction %d \n",nf);
}

int yywrap()
{
    return 1;
}
```

3b. Program to count the no of 'scanf' and 'printf' statements in a C program. Replace them with 'readf' and 'writef' statements respectively.

```
%{
#include<stdio.h>
int sf=0;pf=0;
}%
%%
"scanf" {sf++; fprintf(yyout,"readf");}
"printf" {pf++; fprintf(yyout,"writef");}
%%

int main()
{
yyin=fopen("file1.c","r");
yyout=fopen("file2.c","w");
yylex();
printf("Number of scanf=%d\n Number of printf=%d\n",sf,pf);
return 0;
}
```

Output:

Input file-file1.c which has printf and scanf statements

```
[vizion@localhost ~]$ cat file1.c
#include<stdio.h>
int main()
{
int a,b,c;
printf("Enter the values of a and b\n");
scanf("%d %d",&a,&b);
c=a+b;
printf("Sum=%d",c);
return 0;
}
```

Run the program and display the contents of file2.c in which printf and scanf are replaced by writef and readf

```
[vizion@localhost ~]$ vi 3b.l
[vizion@localhost ~]$ lex 3b.l
[vizion@localhost ~]$ cc lex.yy.c -ll
3b.l:3: warning: data definition has no type or storage class
[vizion@localhost ~]$ ./a.out
Number of scanf=1
Number of printf=2
[vizion@localhost ~]$ cat file2.c
#include<stdio.h>
int main()
{
int a,b,c;
writef("Enter the values of a and b\n");
readf("%d %d",&a,&b);
c=a+b;
writef("Sum=%d",c);
return 0;
}
```

YACC:

4. Program to evaluate arithmetic expression involving operators +, -, *, /

Lex Part

```
%{
#include "y.tab.h"
extern yyval;
}%
%%
[0-9]+ {yyval=atoi(yytext);return num;} /* convert the string to
                                             number and send the
                                             value*/

[+\-\\*\^/] {return yytext[0];}
[] {return yytext[0];}
[,] {return yytext[0];}
. {;}
\n {return 0;}
%%
```

YACC Part

```
%{
#include<stdio.h>
#include<stdlib.h>
}%
%token num
%left '+' '-'
%left '*' '/'
%%
input:exp {printf("%d\n",$$);exit(0);}
exp:exp '+' exp {$$=$1+$3;}
   |exp '-' exp {$$=$1-$3;}
   |exp '*' exp {$$=$1*$3;}
   |exp '/' exp { if($3==0){printf("Divide by Zero error\n");exit(0);}
                  else
                    {$$=$1/$3;}
   | '(' exp ')' {$$=$2;}
   | num {$$=$1;}
%%
int yyerror()
{
    printf("error");
    exit(0);
}
int main()
{
    printf("Enter an expression:\n");
    yyparse();
}
```

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Output:

```
[vizion@localhost ~]$ lex 4a.l
[vizion@localhost ~]$ yacc -d 4a.y
[vizion@localhost ~]$ cc lex.yy.c y.tab.c -lfl
[vizion@localhost ~]$ ./a.out
enter an expression
8/4+6-1
7
—
```


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5. Program to recognize a valid variable which starts with a letter, followed by any number of letters or digits.

Lex part

```
%{
#include "y.tab.h"
}%
%%
[a-z] return L;
[0-9] return D;
```

```
%%
```

Yacc part

```
%{
}%
%token L D
%%
var : L E { printf(" Valid Variable \n"); return 0; }
E : E L ;
| E D ;
| ;
%%
main()
{ printf(" Type the Variable \n"); yyparse();
  } yyerror()
{ printf(" Invalid variable !!!\n"); exit(0); }
```

Sample Input/Output:

\$lex 4b.l

\$yacc -d 4b.y

\$cc lex.yy.c y.tab.c -lf

\$/a.out

Sum6

The string is a valid variable

\$/a.out

4Sum

The string is not a valid variable

6. Program to recognize the strings using the grammar ($a^n b^n; n \geq 0$)

```
%{
#include "y.tab.h"
}%
%%
a return A;
b return B;
. return yytext[0];
\n return yytext[0];
%%

%{
#include<stdio.h>
}%
%token A B
%%
str:s '\n' { return 0; }
s:A s B;
| ;
%%
main()
{
printf("Type the string ?\n");
if(!yyparse())
printf("Valid string");
}
int yyerror()
{
printf("invalid string");
exit(0);
}
```

Output

```
[vizion@localhost ~]$ lex 6a.l
[vizion@localhost ~]$ yacc 6a.y
[vizion@localhost ~]$ cc lex.yy.c y.tab.c -lf
[vizion@localhost ~]$ ./a.out
Type the string ?
aabb
Valid string[vizion@localhost ~]$ ./a.out
Type the string ?
aabbb
```