ESP32-CAM Project Documentation

Team Alpha
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Project Overview & Goals

Project Name

ESP32-CAM Interfacing and Application

Team Members

- John Doe Hardware Integration
- Jane Smith Software Development
- Project Lead System Architecture

Key Objectives

- Successfully program the ESP32-CAM module.
- Implement basic image capture.
- Explore [Your Specific Objective Here, e.g., Web Streaming, Object Detection].

Logical Connections and Signals

Power Connections

- ESP32-CAM **VCC** $(+5V \text{ Input}) \longleftrightarrow \text{ESP32-CAM-MB } 5V \text{ (Output)}$
- ESP32-CAM 3V3 (+3.3V Output/Input) ←→ ESP32-CAM-MB 3V3 (Output)
- ESP32-CAM GND (Ground) ←→ ESP32-CAM-MB GND (Ground) (Two separate GND connections are typically made for stability)

Programming & Serial Communication (UART0)

Note: TX (Transmit) of one device connects to RX (Receive) of the other.

- ESP32-CAM IO1 (U0TXD Default UART0 Transmit) → ESP32-CAM-MB RXD (Programmer Receive)
- ESP32-CAM **IO3** (U0RXD Default UART0 Receive) ← ESP32-CAM-MB **TXD** (Programmer Transmit)

Alternatively, using explicitly labeled UART pins on some ESP32-CAM

ESP32-CAM to ESP32-CAM-MB Pinout Summary

Wire Color (from Diagram)	ESP32-CAM Pin	ESP32-CAM-MB Pin
Yellow	3V3 (+3.3 <i>V</i> Power)	3V3 (+3.3 <i>V</i> Power Out)
Purple	IO1 (U0TXD / TX)	RXD (Programmer UART RX)
Dark Blue	IO3 (U0RXD / RX)	TXD (Programmer UART TX)
Sky Blue	GND (Ground)	GND (Ground)
Teal	VCC (+5V Power In)	5V (+5 <i>V</i> Power Out)
Salmon	U0R (GPIO3 / Alt. RX)	TXD (Programmer UART TX)