## Seyedeh Negar Ghaderi

COMPUTER ENGINEERING - BSC STUDENT

+98-09309207378 | 🗖 negarghaderi49@gmail.com | 🌴 seved2079.github.io | 🗘 Seved2079 | 📊 negar-ghaderi-73a1b1261 Education\_ **University of Tehran** Tehran, Iran B.SC. IN COMPUTER ENGINEERING Sept. 2018 - PRESENT • GPA: 15.23/20 (3.0/4.0) **Shokufe High School** Tehran, Iran DIPLOMA OF PHYSICS AND MATHEMATICS 2014 - 2018 • GPA: 19.25/20 Research Interests\_ Computer Engineering Information and Communications Technologies for Development (ICTD) Computer Science User Experience Design & Interactive Media Design (INT) Human-Computer Interaction (HCI) Information Technology Working Experiences\_\_\_\_\_ Tehran, Iran **Peppy Digger** FRONTEND DEVELOPER July 2022 - PRESENT • Responsible for designing and implementing different parts of our web application. · Implementation of total five base important functionalities of system, and help to improve and maintain the other parts. Research Experiences\_\_\_\_\_ **University of Tehran** Tehran, Iran UNDERGRADUATE RESEARCH ASSISTANT July 2022 - PRESENT · Under the Supervision of Dr. Masood Rahgozar · July 2022 – present: Currently working on a project related to the obtained OECD data of all countries. The ultimate goal of the project is to show the effect of social media on modeling the business structure and trade data through providing various functionalities such as integration, shock, and predictor which help use to get their desired result. Honors & Awards 2018 Ranked among the top 0.7% of students, Iranian University Entrance Exam Tehran, Iran Coursework\_\_\_\_\_ Introduction to Computing Systems and Programming (13.75) Engineering Economy (20) Real Time Embedded Systems (15) Machines and Language Theory (14.1) Computer Architecture (16.7) Electric Circuits (19.2) Operating System (12.8) Foundations of Information Technology (18.5) Systems Analysis and Design (18.25) Artificial Intelligence (13.75) Computer Networks (20) Database Design (17.7) Software Engineering (16.5)

Introduction to Software Testing (18.15) Internet Engineering (16.2) Information Technology Project Management (18.1)

## **Notable Course Projects**

2022	<b>Android Auto</b> , Launching an open-source version of android auto called "openauto" and adding features such as fixing memory leakage, and making it minimal with required features.	C++
2022	<b>Surface Scanner</b> , Building an android application to scan a surface using phone's sensors such as accelerometer and gyroscope.	Java
2022	<b>IEMDB</b> , Implementing a movie web application from scratch using Spring Framework (for backend), JavaScript(React for frontend), MySQL, Docker, and Kubernetes.	Java
2022	<b>MIPS Processor</b> , Implementing MIPS Processor in three phases: single-cycle, single-cycle with pipeline, and multi-cycle.	VerilogHDL
2022	<b>Project Management</b> , Planning different aspects of a system for tracking students' requests, such as time management using Gantt chart, risk management, and cost managements, also planning it using Agile methods.	
2021	<b>OAuth</b> , Implementing OAuth for a web application.	Java
2021	<b>Testing Methods</b> , Implementing different testing methodologies such as Junit, test doubles, graph-based testing, logic-based testing, and UI testing.	Java
2021	<b>Image Classification</b> , Designing and implementing a neural network for image classification using Keras and TensorFlow.	Python
2021	<b>Movie Genre Prediction Using Advanced Regression Techniques</b> , Implementing a movie genre prediction system for movies using models such as Decision Tree and random forest.	Python
2021	<b>Network and Open-Source Routing</b> , Implementing a virtual network and open-source routing simulation among connected nodes in a virtual environment.	1
2021	<b>TCP congestion control</b> , Implementing a network switch in NS2 using tcl, simulating congestion control methods such as New-Reno, Tahoe, and Vagas .	Tcl
2021	<b>XV6</b> , Working with the XV6 kernel and adding some features such as system calls, different scheduling, user programs, and synchronization.	C
2021	<b>Jepeto Compiler</b> , Designing and implementing a compiler for a language called "Jepeto" given the language documentations from scratch.	Java,ANTLR4

## **Skills**<sub>-</sub>

Python, C, C++, Java, VerilogHDL, HTML, CSS, SQL,

**Programming** JavaScript, Familiar with Assembly and LATEX

**Technologies** Git, Maven, Familiar with Makefile

Web Development React, Spring, TomCat, Familiar with Vue

Machine Learning Pandas, NumPy, Scikit-learn, Matplotlib, TensorFlow, Keras

JUnit, Docker, Django

Frameworks Familiar with Kubernetes

Hardware Simulators Familiar with ModelSim and Quartus

Software Engineering Object-oriented Programming, Software Testing Methodologies, Agile, Scrum

Operating Systems Windows, Linux

Other Android Development

Languages Persian: Native proficiency

English: Professional working proficiency - IELTS Score: 6.5/9

Arabic: Elementary proficiency