

PROJECT: 2

DUE DATE: November 13, 2020

Description:

Write a program that implements a link list to store input lines of text. The program will then print the link list constructed.

All nodes and cstrings are to be allocated on the heap using syscall 9 (*multiple of 4*).

node structure:

address *data*

address *next*

nodes are to be added to the head of the list

The following subprograms are to be implemented:

int **strlen**(cstring *source*) : returns the length of *source* ('\\0' not counted)

cstring **strdup**(cstring *source*) : returns a duplicate of *source* on the heap

address **addnode**(address *data*, address *next*) : returns an address to a new node initialized with *data* and *next*

traverse(address *list*, address *proc*) : traverses the *list* and calls *proc* passing the *data* of the node visit. Must use recursion to traverse from the last node to the first.

main:

prompts the user for lines of text (up to 30 characters per line)

creates a link list of these lines *llist*, the lines are to be created using *strdup*

outputs the call *traverse(llist, print)*

print(cstring *source*) : output *source* to the terminal

Required I/O:

Link List by F. Last

Enter text? Line 1

Enter text? Line 2

Enter text? **Enter**

Line 1

Line 2

Turn in:

1. Submit the source code to:

cp llist.s /user/tvnguyen7/cs2640-00#/BroncoName-llist.s

is your section number, 1 or 2. **BroncoName** is the part preceding @cpp.edu in your email address.

Notes:

1. The following information is required in the beginning of every source file.

```
#
#   Name:      Last, First
#   Project:   #
#   Due:       date
#   Course:    cs-2640-0#-f20
#
#   Description:
#               A brief description of the project.
#
```

Hints:

```
llist: .word 0      # head of link list
inbuf: .space 82    # up to 80 characters + \n + \0
```

main:

```
do {
    get a line of input via syscall 8 (up to 80 characters) into inbuf
    if inbuf [0] == '\n')
        break;
    s = strdup(inbuf);
    llist = addnode(s, llist);
} while (true);
traverse(llist, print);
```

print(*cstring* s)
output s

traverse(address node, address proc)
while (node != 0)
 traverse(node.next, proc);
 proc(node.data); // jalr
}

int **strlen** (*cstring* s)
len = 0;
while (cs[len] != '\0')
 len++;
return len;

cstring **strdup** (*cstring* s)
cstring d = malloc(strlen(s) + 1); // syscall 9 - sbrk
do {
 d[i] = s[i];
} while (s[i] != '\0');

return d;

address **addnode** (*address* data, *address* next)
address node = malloc(8); // syscall 9 - sbrk
node.data = data;
node.next = next;

return node;

syscall 8 – read cstring (string with \0 termination)

\$a0 – buffer (.space)

\$a1 – length

Read from the keyboard until Enter \n and store the characters in buffer + \n + \0

If only Enter, buffer will have \n \0

syscall 9 – malloc

\$a0 – number of bytes

\$v0 – address of the newly allocated space.

Allocate memory on the heap (dynamic memory)

\$a0 needs to be multiple of 4 ((n + 3) & 0xffffffffc). For cstring, don't forget space for \0