

GTU Department of Computer Engineering

CSE 222/505 – Spring 2021
Homework 7 Report

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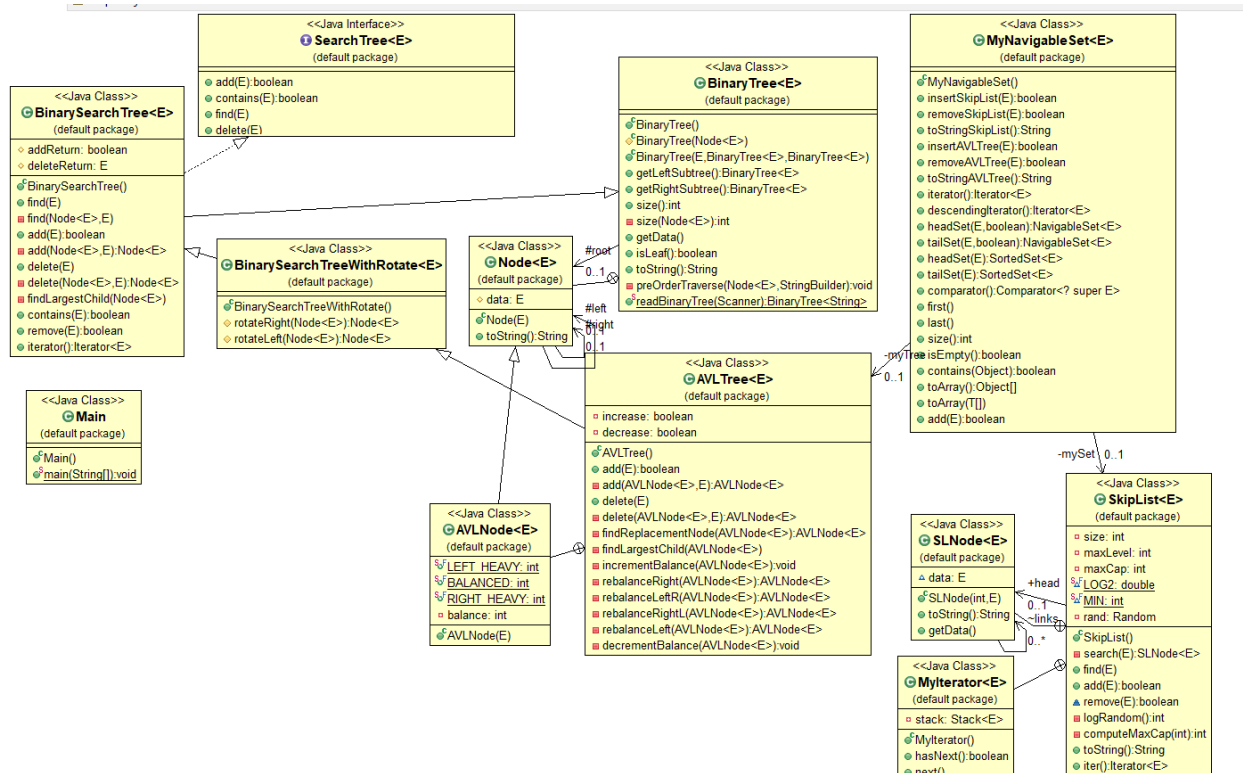
PART1

1. System Requirement:

Firstly, I created MyNavigableSet class. This class implements the NavigableSet interface. Since we wanted to implement using SkipList and AVL tree, I kept SkipList (mySet) and AVLTree (as myTree) objects inside this class. In this class, I used the insert and delete method of SkipList. I needed to create an iterator for the descendingIterator() method. Therefore I created 'MyIterator' class in SkipList class. Here I created a stack to iterate the data as descending and kept the data here.

For AVL tree, I override the headSet and tailSet methods of the navigableSet interface. I used AVLTree's iterator in these methods. I used the methods in the AVL tree class for insertion and iterator.

2. Class Diagram:



3. Problem Solution Approach:

First of all, I created MyNavigableSet class. This class implements the NavigableSet interface. I kept the two object inside this class. One of them, mySet object. It is a skipList object. I wrote the insertSkipList and deleteSkipList methods for the NavigableSet using the skip list object in here. For this, I used the insert and remove methods of skip list. I created my own iterator class to write the descendingIterator() method. In order to access the data more easily as descending, I kept the data in the skip list as a stack here. In the Next() method, I returned the elements in the stack by popping them. With the hasNext() method, I returned true until the stack was empty.

I kept myList object for AVL tree. I used AVLTree's own insert method for insert. I override the headSet and tailSet method. For the headSet method, if the tree is not empty, I returned the subset from the beginning to the given element. If the flag is true, I returned the subset includes the elements given data. In the same way, I wrote the tailSet method. This time I returned the subset from the given element to the last element. I used AVL Tree's own iterator method for iterator() method. I also implemented the NavigableSet interface for OOP. However, I did not implement the other methods in the NavigableSet interface. I just implemented what was requested in the assignment. That's why I returned null, false, 0 in other methods.

4. Test Cases:

- **Skip list insert:** Inserts the given data to the skip list.
- **Skip list remove:** Removes the given item from the skip list.
- **Skip list remove (with non exist element):** If given data does not exist in the skip list, it throws NoSuchElementException.
- **Skip list descending iterator:** Iterates through elements in the skip list as descending order.
- **AVL tree insert:** Inserts the given data to the AVL tree.
- **AVL tree iterator:** Iterates through elements in the AVL tree.
- **AVL tree headset:** Returns a view of the subset of this set whose elements are less than given element.
- **AVL tree headset (include given data):** Returns a view of the subset of this set whose elements are less than given element. If flag is true, the subset includes the elements toData if it exists.
- **AVL tree tailset:** Returns a view of the subset of this set whose elements are greater than given element.
- **AVL tree tailset (include given data):** Returns a view of the subset of this set whose elements are greater than given element. If flag is true, the subset includes the elements toData if it exists.
- **AVL tree remove:** Removes the given item from the AVL tree.

5. Running command and results:

-Skip list Insert 1 – 7 – 10 15 – 2

```
Skip list inserting:  
Head: 3 --> 1 |1| --> 2 |1| --> 7 |1| --> 10 |2| --> 15 |3|
```

-Skip list remove 1 – 7

```
Skip list removing:  
Head: 3 --> 2 |1| --> 10 |2| --> 15 |3|
```

-Skip list remove 3 (non – exist)

```
Skip list removing (non exist element):  
java.util.NoSuchElementException
```

-Skip list descendingIterator

```
Skip list descending iterator: 15 10 2
```

-AVL tree insert 7 – 1 – 2 – 10 – 15

```
AVL Tree inserting:  
7  
1  
2  
10  
15
```

-AVL tree iterator

```
AVL Tree iterator: 1 2 7 10 15
```

-AVL tree headSet (15)

```
AVL Tree headset:  
1 2 7 10
```

-AVL tree headSet (15, true)

```
AVL Tree headset:  
1 2 7 10 15
```

-AVL tree tailSet (2)

```
AVL Tree tailset:  
7 10 15
```

-AVL tree tailSet (2, true)

```
AVL Tree tailset:  
2 7 10 15
```

-AVL tree remove 1 – 7

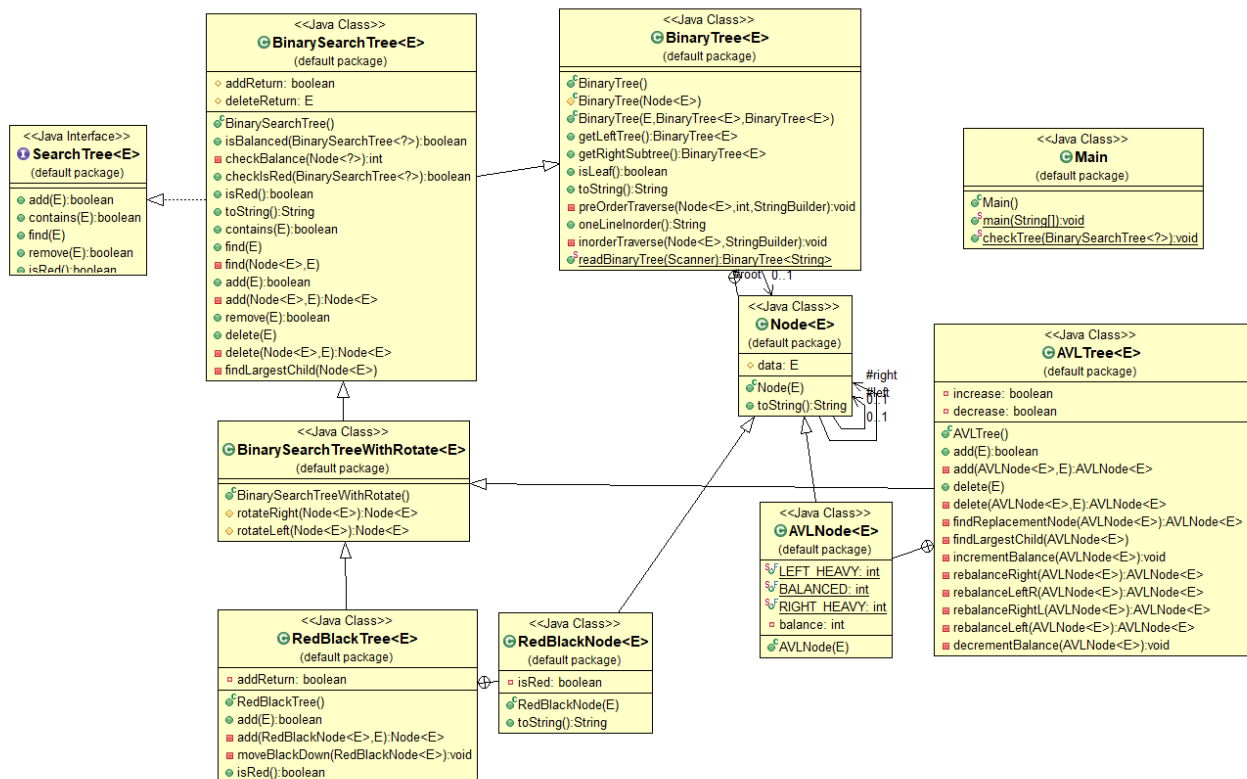
```
AVL Tree removing:  
2  
10  
15
```

PART2

1. SYSTEM REQUIREMENTS:

I added the `BinarySearchTree` class to hold a Binary Search Tree object. Then I added these classes for `AVLTree` and `RedBlackTree`. This is how I created the class hierarchy, since all classes derive from the `BinarySearchTree`. The code works on Java 8.

2. CLASS DIAGRAMS:



3. PROBLEM SOLUTION APPROACH:

First, I created a method called `checkTree()` in the main class. This method takes binary search tree object as parameter. Then I wrote methods called `isBalanced()` and `isRed()` inside this method. If the given tree is an AVL tree, `isBalanced()` returns true and `isRed()` returns false. The `isRed()` method returns true if the given tree is a red black tree. If there is a tree that does not satisfy these conditions, it is a different tree. Based on these results, I printed which tree it was. In order to use these methods, I created `isBalanced()` and `isRed()` method in `BinarySearchTree` class. I wrote a helper method '`checkBalance()`' for the `isBalanced()` method. This method takes a node as a parameter and calculates the height difference of the tree's left subtree and right subtree. Returns -1 if the height difference is greater than 1. Thus, it is understood that it is not balanced. Otherwise it is balance. I wrote the `isRed()` method on the `searchTree` interface. So I override this method in `AVLTree` and `RedBlackTree` classes. This method in `AVLTree` always returns false. In the `RedblackTree` class, if the given tree is not single-element, it will return true because there will be a red node. If it is a single-element tree, we cannot understand whether it is an AVL tree or a red black tree. Starting from here, I made the necessary distinction with the `isRed()` method in both classes.

4. TEST CASES:

- If given tree is AVL tree
- If given tree is Red Black Tree (balanced)
- If given tree is Red Black Tree (not balanced)
- I given tree is another (for example Binary Search Tree)

5. RUNNING COMMAND AND RESULTS:

- If given tree is AVL tree (insert 4, 3, 2)

```
AVLTree<Integer> avl = new AVLTree<Integer>();  
avl.add(4);  
avl.add(3);  
avl.add(2);  
  
checkTree(avl);
```

```
Balanced: true  
isRed: false  
This tree is an AVL Tree
```

- If given tree is Red Black Tree(insert 0, 1, 2, 6, 9, 10) - not balanced

```
RedBlackTree<Integer> rbt = new RedBlackTree<Integer>();  
rbt.add(0);  
rbt.add(1);  
rbt.add(2);  
rbt.add(6);  
rbt.add(9);  
rbt.add(10);
```

```
Balanced: false  
isRed: true  
This tree is a Red Black Tree
```

- If given tree is Red Black Tree (insert 4, 3, 2) – balanced

```
System.out.println("\n");  
rbt.add(4);  
rbt.add(3);  
rbt.add(2);
```

```
Balanced: true  
isRed: true  
This tree is a Red Black Tree
```

- If given tree is another (Binary Search Tree – insert 6, 2, 1, 3)

```
BinarySearchTree<Integer> obj = new BinarySearchTree<Integer>();  
obj.add(6);  
obj.add(2);  
obj.add(1);  
obj.add(3);  
checkTree(obj);
```

```
Balanced: false  
isRed: false  
This tree is not AVL Tree or Red Black Tree
```