

# LERN2ERN Web3 Design Challenge

Note; domains available are **Lern2ern.io, Lernverse.io, Lerntoken.io**

## Challenge Overview

Design a beginner-friendly onboarding UX for LERN2ERN while learning basic GitHub skills  
- you may use AI with parent/guardian permission

## For Students (During March Break 2025)

1. **Form teams** of 2-4 middle school students
2. **Create a GitHub account Design:**
  - First-time user onboarding screens
  - Token dashboard for beginners
  - Simple skill digital wallet interface
  - validation interface
  - **Submit** via GitHub:
  - Design files (drawings, screenshots, or simple mockups)
  - Short description (what & why)
  - 2-minute presentation

## Learning Goals

- Basic GitHub skills (create account, fork, commit, pull request)
- Web3 onboarding UX design fundamentals, digital wallets
- LERN2ERN token system understanding

## Simplified GitHub Instructions

- Create a GitHub account
- Forking the competition repository
- Uploading design files
- Submitting work via pull request

## Judging (After March Break)

Projects evaluated on:

- User-friendliness for beginners
- Understanding of LERN2ERN concepts
- Creative approach to web3 onboarding

## Timeline

- Registration deadline: none - get parent/guardian permission and email to [richard.baxter@tdsb.on.ca](mailto:richard.baxter@tdsb.on.ca)
- Competition: Complete anytime during March break
- Submission deadline: Sunday after March break
- Winners announced: Two weeks after submissions

Reference:

<https://iiedu.ca/2024/07/10/lern2ern-white-paper-empowering-education-with-blockchain-technology/>

## Executive Summary

Lern2ern is an innovative, open-source educational platform that integrates blockchain technology, tokenization, and the metaverse to create an engaging, inclusive, and equitable learning environment. By leveraging Web3 principles, Lern2ern aims to revolutionize traditional education models, incentivizing student participation and achievement through a hybrid system that functions with or without school districts in Canada and the USA.

## Introduction

Lern2ern seeks to address the challenges of traditional education by introducing a gamified, decentralized learning platform. This white paper outlines the conceptual framework, technological architecture, implementation strategy, and long-term vision for Lern2ern, including its core components: Lern2ern.io, Lerntoken.io, and Lernverse.io.

## Vision and Mission

**Vision:** To create a decentralized, gamified educational ecosystem that fosters lifelong learning and development.

**Mission:** To provide accessible, equitable, and engaging educational experiences for students across North America through innovative technologies and community-driven initiatives.

## Key Components

1. **Lern2ern.io**: The main platform for educational activities, resources, and community interaction.
2. **Lerntoken.io**: The token economy that incentivizes and rewards student participation and achievement.
3. **Lernverse.io**: The metaverse where students can interact, collaborate, and learn in a virtual environment.

## Core Features

- **Open-Source and Creative Commons 4.0 License**: Ensuring transparency, collaboration, and accessibility.
- **Tokenization with Lerntokens**: Rewarding students for academic and extracurricular achievements.
- **Hybrid Learning Model**: Combining in-classroom activities with virtual interactions.
- **AI-Powered Guidebots**: Providing personalized assistance and support for students.
- **Alignment with UN SDGs**: Encouraging projects that address global challenges and promote sustainable development.

## Technological Architecture

1. **Blockchain Integration**: Utilizing blockchain for transparent, secure, and decentralized transactions.
2. **Smart Contracts**: Automating token exchanges and reward distributions.
3. **AI and Machine Learning**: Enhancing personalized learning experiences and support.
4. **Metaverse Development**: Creating immersive virtual environments for interactive learning.

## Implementation Strategy

### Phase 1: Platform Development

- **Establish GitHub Repository**: Open-source codebase for community collaboration.
- **Build Core Components**: Develop Lern2ern.io, Lerntoken.io, and Lernverse.io.
- **Deploy Smart Contracts**: Implement tokenization and reward systems.

## Phase 2: Pilot Program

- **Select Schools and Districts:** Partner with a diverse set of schools in Canada and the USA.
- **Run Beta Tests:** Gather feedback and make necessary improvements.
- **Train Educators:** Provide training and resources for teachers and mentors.

## Phase 3: Full-Scale Launch

- **Expand User Base:** Onboard additional schools and students.
- **Enhance Features:** Continuously improve platform capabilities.
- **Foster Community Engagement:** Encourage contributions and participation from volunteers and stakeholders.

## Tokenomics

**Lerntoken (LERN):** The native token for the Lern2ern ecosystem.

- **Earning Lerntokens:** Students earn tokens by completing tasks, participating in activities, and achieving academic milestones.
- **Using Lerntokens:** Tokens can be used within Lernverse for virtual goods, experiences, and educational resources.
- **Exchange:** Lerntokens can be exchanged with other tokens on supported blockchain platforms.

## Business Prospectus

**Value Proposition:** By gamifying education and leveraging blockchain technology, Lern2ern aims to create an engaging, equitable, and inclusive learning environment that motivates students and enhances educational outcomes.

**Market Analysis:** The demand for innovative educational solutions is growing, with increasing interest in gamification, blockchain, and hybrid learning models.

**Revenue Model:** Revenue streams include premium subscriptions, token transactions, and partnerships with educational institutions and organizations.

## Cost/Benefit Analysis

- **Costs:** Development and maintenance of the platform, blockchain integration, AI deployment, and community engagement initiatives.

- **Benefits:** Enhanced student engagement, improved learning outcomes, equitable access to educational resources, and community-driven development.

## Volunteer Incentives

- **Recognition and Rewards:** Volunteers earn Lerntokens and gain recognition within the community.
- **Skill Development:** Opportunities to develop and apply skills in blockchain, AI, and educational technology.
- **Community Impact:** Contributing to a transformative educational initiative with a lasting impact.

## Curriculum Framework

**Grade Levels:** 7 to 12

**Subjects:** Language, Math, Science

### Lesson Plans:

- **Language:** Interactive reading and writing tasks, peer reviews, and virtual discussions.
- **Math:** Problem-solving challenges, collaborative projects, and AI-powered tutoring.
- **Science:** Virtual experiments, research projects, and sustainability initiatives aligned with UN SDGs.

**Mentoring and Support:** Teachers and mentors guide students through their learning journeys, providing feedback and support.

## Intellectual Property Agreement

**Ownership:** All domain names and core assets (lern2ern.io, lerntoken.io, lernverse.io) belong to Richard Baxter.

**Licensing:** Lern2ern operates under a Creative Commons 4.0 License, allowing free use and modification with proper attribution.

**Volunteer Agreement:** Contributors agree to the terms of the open-source license and acknowledge Richard Baxter's ownership of the platform.

## Future Directions

- **Scalability:** Expand the platform to include more schools, subjects, and global regions.
- **Enhanced AI Integration:** Develop more sophisticated AI tools for personalized learning and support.
- **Global Collaboration:** Partner with international organizations to promote global education initiatives.

## Conclusion

Lern2ern is poised to transform education by integrating blockchain, AI, and gamification into a cohesive, engaging platform. By fostering a community-driven approach and aligning with global educational goals, Lern2ern aims to create a sustainable, inclusive, and innovative learning environment for students across North America and beyond.